

Bases of Linear Transformations

$$T: \mathbb{R}^2 \rightarrow \mathbb{R}^2; \quad T\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} \frac{(x+y)}{2} \\ \frac{(x+y)}{2} \end{pmatrix} = \begin{pmatrix} 1/2 & 1/2 \\ 1/2 & 1/2 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} \quad (*)$$

What's T ? Want more clarity on T . Then $(*)$ gives us

$$\vec{a}_1 = \begin{pmatrix} -1 \\ 1 \end{pmatrix}, \quad \vec{a}_2 = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$$

Try

$$T(\vec{a}_1) = \begin{pmatrix} 0 \\ 0 \end{pmatrix} = 0\vec{a}_1 + 0\vec{a}_2 = [\vec{a}_1, \vec{a}_2] \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\begin{pmatrix} 3/2 \\ 3/2 \end{pmatrix} = \alpha \begin{pmatrix} -1 \\ 1 \end{pmatrix} + \beta \begin{pmatrix} 1 \\ 2 \end{pmatrix}$$

↓

$$T(\vec{a}_2) = \begin{pmatrix} 3/2 \\ 3/2 \end{pmatrix} = -\frac{1}{2}\vec{a}_1 + 1\vec{a}_2 = [\vec{a}_1, \vec{a}_2] \begin{bmatrix} -1/2 \\ 1 \end{bmatrix}$$

Def

$$[T] \text{ w.r.t } \{\vec{a}_1, \vec{a}_2\} \text{ is } \begin{bmatrix} 0 & -1/2 \\ 0 & 1 \end{bmatrix}$$

$$\text{Use } \vec{b}_1 = \begin{pmatrix} 1 \\ 1 \end{pmatrix}, \quad \vec{b}_2 = \begin{pmatrix} 1 \\ -1 \end{pmatrix}$$

$$T(\vec{b}_1) = \begin{pmatrix} 1 \\ 1 \end{pmatrix} = 1 \cdot \vec{b}_1 + 0 \cdot \vec{b}_2 = [\vec{b}_1, \vec{b}_2] \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$T(\vec{b}_2) = \begin{pmatrix} 0 \\ 0 \end{pmatrix} = [\vec{b}_1, \vec{b}_2] \begin{bmatrix} 0 \\ 0 \end{bmatrix} \quad \left| \begin{array}{l} \text{the basis} \\ \text{of } \mathbb{R}^2 \\ \{\vec{b}_1, \vec{b}_2\} \\ \text{is} \\ \text{projection onto } \vec{b}_1 \end{array} \right. \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$$

Given a LT $T: V \rightarrow V$, we often need a basis B s.t.

$[T]$ w.r.t B is nice.

If $\dim(V) = n$, have to solve n different systems of n equations in n vars to find $[T]$ w.r.t the basis B .

Is this COST worth the GAIN?

Right perspective in our example to understand T is $B = \{\vec{b}_1, \vec{b}_2\}$, it becomes evident T is a projection onto \vec{b}_1 .

Q What does $[T]$ w.r.t the basis $\{\vec{b}_1, \vec{b}_2\}$ represent?

$$\downarrow$$
$$\begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$$

what is $T\begin{pmatrix} 17 \\ 19 \end{pmatrix}$?

$$\downarrow$$
$$\begin{pmatrix} 18 \\ 18 \end{pmatrix}$$

$$= 18 \vec{b}_1$$

$$\begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

Aside: on thw $[T]_{\beta \leftarrow \beta} = [T]$ w.r.t B

$$\vec{w}_1 = [\vec{u}_1 \quad \vec{u}_2] \begin{bmatrix} 1 \\ -2 \end{bmatrix}$$

$$\begin{array}{cc} \beta_1 & \\ \vec{u}_1 & \vec{u}_2 \\ \begin{pmatrix} 1 \\ 1 \end{pmatrix} & \begin{pmatrix} 1 \\ 0 \end{pmatrix} \end{array}$$

$$\begin{array}{cc} \beta_2 & \\ \vec{w}_1 & \vec{w}_2 \\ \begin{pmatrix} -1 \\ 1 \end{pmatrix} & \begin{pmatrix} 1 \\ 2 \end{pmatrix} \end{array}$$

$$B = \begin{bmatrix} 1 & -2 \\ -2 & 1 \end{bmatrix} \begin{array}{l} \leftarrow \text{What's this represent} \\ \leftarrow \text{Built by writing out coords of } \beta_2 \text{ in } \beta_1 \end{array}$$

$$\vec{x} = \begin{pmatrix} 10 \\ 20 \end{pmatrix} = [\vec{w}_1 \ \vec{w}_2] \begin{bmatrix} 0 \\ 10 \end{bmatrix} = [\vec{u}_1 \ \vec{u}_2] \begin{bmatrix} 20 \\ -10 \end{bmatrix}$$

Notice

$$B \begin{bmatrix} 0 \\ 10 \end{bmatrix} = \begin{bmatrix} 20 \\ -10 \end{bmatrix}$$

$$\left(\begin{array}{l} \text{Matrix for} \\ \text{writing out} \\ \beta_2 \text{ in terms} \\ \text{of } \beta_1 \end{array} \right) \cdot \beta_2 \text{ coords of } \vec{x} = \beta_1 \text{ coords of } \vec{x}$$

FACT) $[T]$ w.r.t the basis $\beta_1 = \beta^{-1} \left([T]_{\substack{\text{w.r.t the} \\ \text{basis of } \beta_2}} \right) B$

LHS, input β_1 coords of \vec{x}

↓

outputs β_1 coords of $T(\vec{x})$

RHS input β_1 coords of \vec{x} , B takes those β_2 coords of \vec{x} .

$[T]$ w.r.t β_2 takes it to β_2 coords of $T(\vec{x})$, B^{-1} gives β_2 coords of $T(\vec{x})$.

Example

$$\begin{aligned} \vec{y} = \begin{pmatrix} 6 \\ 0 \end{pmatrix} &= [\vec{w}_1 \ \vec{w}_2] \begin{bmatrix} -4 \\ 2 \end{bmatrix} \leftarrow \beta_2 \text{ coords of } \vec{y} \\ &= [\vec{u}_1 \ \vec{u}_2] \begin{bmatrix} 0 \\ 6 \end{bmatrix} \leftarrow \beta_1 \text{ coords of } \vec{y} \end{aligned}$$