

# Bases of Linear Transformations

$$T: \mathbb{R}^2 \rightarrow \mathbb{R}^2; \quad T\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} \frac{(x+y)}{2} \\ \frac{(x+y)}{2} \end{pmatrix} = \begin{pmatrix} 1/2 & 1/2 \\ 1/2 & 1/2 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} \quad (*)$$

What's  $T$ ? Want more clarity on  $T$ . Then  $(*)$  gives us

$$\vec{a}_1 = \begin{pmatrix} -1 \\ 1 \end{pmatrix}, \quad \vec{a}_2 = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$$

Try

$$T(\vec{a}_1) = \begin{pmatrix} 0 \\ 0 \end{pmatrix} = 0\vec{a}_1 + 0\vec{a}_2 = [\vec{a}_1, \vec{a}_2] \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\begin{pmatrix} 3/2 \\ 3/2 \end{pmatrix} = \alpha \begin{pmatrix} -1 \\ 1 \end{pmatrix} + \beta \begin{pmatrix} 1 \\ 2 \end{pmatrix}$$

↓

$$T(\vec{a}_2) = \begin{pmatrix} 3/2 \\ 3/2 \end{pmatrix} = -\frac{1}{2}\vec{a}_1 + 1\vec{a}_2 = [\vec{a}_1, \vec{a}_2] \begin{bmatrix} -1/2 \\ 1 \end{bmatrix}$$

Def

$$[T] \text{ w.r.t } \{\vec{a}_1, \vec{a}_2\} \text{ is } \begin{bmatrix} 0 & -1/2 \\ 0 & 1 \end{bmatrix}$$

$$\text{Use } \vec{b}_1 = \begin{pmatrix} 1 \\ 1 \end{pmatrix}, \quad \vec{b}_2 = \begin{pmatrix} 1 \\ -1 \end{pmatrix}$$

$$T(\vec{b}_1) = \begin{pmatrix} 1 \\ 1 \end{pmatrix} = 1 \cdot \vec{b}_1 + 0 \cdot \vec{b}_2 = [\vec{b}_1, \vec{b}_2] \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$T(\vec{b}_2) = \begin{pmatrix} 0 \\ 0 \end{pmatrix} = [\vec{b}_1, \vec{b}_2] \begin{bmatrix} 0 \\ 0 \end{bmatrix} \quad \left| \begin{array}{l} \text{the basis} \\ \text{of } \mathbb{R}^2 \\ \{\vec{b}_1, \vec{b}_2\} \\ \text{is } \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \\ \text{projection onto } \vec{b}_1 \end{array} \right.$$

Given a LT  $T: V \rightarrow V$ , we often need a basis  $B$  s.t.

$[T]$  w.r.t  $B$  is nice.

If  $\dim(V) = n$ , have to solve  $n$  different systems of  $n$  equations in  $n$  vars to find  $[T]$  w.r.t the basis  $B$ .

Is this COST worth the GAIN?

Right perspective in our example to understand  $T$  is  $B = \{\vec{b}_1, \vec{b}_2\}$ , it becomes evident  $T$  is a projection onto  $\vec{b}_1$ .

Q) What does  $[T]$  w.r.t the basis  $\{\vec{b}_1, \vec{b}_2\}$  represent?

$$\downarrow$$
$$\begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$$

what is  $T\begin{pmatrix} 17 \\ 19 \end{pmatrix}$ ?

$$\downarrow$$
$$\begin{pmatrix} 18 \\ 18 \end{pmatrix}$$

$$= 18 \vec{b}_1$$

$$\begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

Aside: on thw  $[T]_{\beta \leftarrow \beta} = [T]$  w.r.t  $B$

$$\vec{w}_1 = [\vec{u}_1 \quad \vec{u}_2] \begin{bmatrix} 1 \\ -2 \end{bmatrix}$$

$$\begin{matrix} \beta_1 \\ \vec{u}_1 & \vec{u}_2 \end{matrix}$$
$$\begin{pmatrix} 1 \\ 1 \end{pmatrix} \quad \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$\begin{matrix} \beta_2 \\ \vec{w}_1 & \vec{w}_2 \end{matrix}$$
$$\begin{pmatrix} -1 \\ 1 \end{pmatrix} \quad \begin{pmatrix} 1 \\ 2 \end{pmatrix}$$

$$B = \begin{bmatrix} 1 & -2 \\ -2 & 1 \end{bmatrix}$$

← what's this represent

← Built by writing out coords of  $\beta_2$  in  $B_1$

$$\vec{x} = \begin{pmatrix} 10 \\ 20 \end{pmatrix} = [\vec{w}_1 \ \vec{w}_2] \begin{bmatrix} 0 \\ 10 \end{bmatrix} = [\vec{u}_1 \ \vec{u}_2] \begin{bmatrix} 20 \\ -10 \end{bmatrix}$$

Notice

$$B \begin{bmatrix} 0 \\ 10 \end{bmatrix} = \begin{bmatrix} 20 \\ -10 \end{bmatrix}$$

$$\left( \begin{array}{l} \text{Matrix for} \\ \text{writing out} \\ \beta_2 \text{ in terms} \\ \text{of } \beta_1 \end{array} \right) \cdot \beta_2 \text{ coords of } \vec{x} = \beta_1 \text{ coords of } \vec{x}$$

FACT)  $[T]$  w.r.t the basis  $\beta_1 = \beta^{-1} \left( [T]_{\text{w.r.t the basis of } \beta_2} \right) B$

LHS, input  $\beta_1$  coords of  $\vec{x}$   
 $\downarrow$   
 outputs  $\beta_1$  coords of  $T(\vec{x})$

RHS input  $\beta_1$  coords of  $\vec{x}$ ,  $B$  takes those  $\beta_2$  coords of  $\vec{x}$ .

$[T]$  w.r.t  $\beta_2$  takes it to  $\beta_2$  coords of  $T(\vec{x})$ ,  $B^{-1}$  gives  $\beta_2$  coords of  $T(\vec{x})$ .

Example

$$\begin{aligned} \vec{y} = \begin{pmatrix} 6 \\ 0 \end{pmatrix} &= [\vec{w}_1 \ \vec{w}_2] \begin{bmatrix} -4 \\ 2 \end{bmatrix} \leftarrow \beta_2 \text{ coords of } \vec{y} \\ &= [\vec{u}_1 \ \vec{u}_2] \begin{bmatrix} 0 \\ 6 \end{bmatrix} \leftarrow \beta_1 \text{ coords of } \vec{y} \end{aligned}$$