

# Time Complexity of k-NN

We are in a  $d$ -dimensional space

Assume data points have already been processed.

Want to know time complexity of adding one more data point.

When training, k-NN simply memorizes the labels of each data point it sees.

Thus adding one more data point is  $O(d)$ .

When testing, we need to compute the distance between our new data point and all the points we've trained on.

If  $n$  is the number of data points we trained on, then our time complexity for training is  $O(dn)$ .

Classifying one test input is also  $O(dn)$ .

To achieve the best accuracy we can, we would like our training set to be very large ( $n \gg 0$ ), but this will become a serious bottleneck during test time.

Goal: Can we make k-NN faster during testing?

We can if we use clever data structures

# k-Dimensional Trees

The general idea of KD-trees is to partition the feature space.

We want to discard lots of data points immediately because their partition is further away than our  $k$  closest neighbor.

We partition the following way:

- ① Divide your data into two halves  
e.g. left and right along one feature
- ② For each training input, remember the half it lies in.

How does this speed up testing?

Observe the one neighbour case.

- ① Identify which side the test point lies in, e.g. the right side
- ② Find the nearest neighbor  $x_{nn}^R$  of  $x_t$  in the same side.

(the  $R$  denotes that our nearest neighbor is also on the right side)

- ③ Compute the distance between  $x_t$  and the dividing "wall".

Denote this as  $d_w$ .

If  $d_w > d(x_t, x_{nn}^R)$  you are done, and we get a  $2x$  speedup.