Cristian Ramirez Martinez

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OBJECTIVE

Hard-working Computer Science professional seeking to use proven coding, debugging, and cooperation skills to further career as a developer.

EDUCATION

University of Oregon (*Eugene, OR*)   **Sep 2017- Jun 2019**
   Master of Science in Computer and Information Science   3.86/4.0 GPA
    Relevant Courses: Data Science, Computer Graphics, Scientific Visualization, Structure of Programming
        Languages

Southern Oregon University, (*Ashland, OR*)   **Sep 2012- Jun 2017**
   Bachelor of Science in Computer Science   3.84/4.0 GPA
   Minor: Business Administration
   Certificate in Business Management Information Systems
   Relevant Courses: Responsive Web Design, Web Development, Design of User Interfaces (UI), Adv MIS:
       Business Analytics, Management Information Systems, Marketing & Research, Networks, Security I,
       Security II, Using GIS in Business,

SKILLS

- ❖ Javascript, React.js, HTML5, CSS3, Git, WebGL, Java
- ❖ Strong adaptability, active learning, and collaboration skills.
- ❖ Skilled in critical thinking, and problem-solving
- ❖ Fluent in Spanish

WORK EXPERIENCE

Workstation Support Tech   **Jan 2020- Apr 2020, Jun 2020-Present**
Del Monte Foods Inc., (*Walnut Creek, CA*).
- ❖ Executed deployment project of 300+ Windows workstations
- ❖ Imaged, and verified imaging using a quality assurance checklist
- ❖ Coded Excel macro to automate and streamline the deployment cycle record keeping and report generation
- ❖ Guided users remotely to configure and install software on the new workstation

Graduate Teaching Employee   **Sep 2017- Jun 2019**
Department of Computer and Information Science, University of Oregon (*Eugene, OR*)
- ❖ Instructed three weekly lab sections consisting of 20-30 students each.
- ❖ Topics included web development (HTML, CSS, JavaScript), operating systems, and networks.

Peer Tutor   **Sep 2016– Jun 2017**
Success at Southern/TRIO Student Support Services, Southern Oregon University (*Ashland, OR*)
- ❖ Tutored students in Computer Science and Mathematics.

Periodical Student Librarian   **Nov 2012– Jun 2015**
Hannon Library, Southern Oregon University (*Ashland, OR*)
- ❖ Processed & organized journals, magazines, and newspapers.

PROJECTS

Car Racing Game   **Spring 2019**
- ❖ Collaborated with a team on a game project using Unity, C#, and Git
- ❖ As the Asset Manager, I collected and organized all the assets for our two-player racing game from the Unity Asset Store and designed the different levels with plenty of detail.
- ❖ This agile project was tracked using Trello
- ❖ Participated in Scrum meetings to determine bugs/quality improvements to our game and make decisions

RaiderSoftAnalytics Capstone I & Capstone II: **Winter 2016 & Spring 2017**
- ❖ Redesigned a previous capstone project using agile methodology
- ❖ Participated in all aspects of the development life cycle
- ❖ Developed a traffic analyzer web application similar to Google Analytics that provided fine-grained reports of individual web transactions and unique web site visitors using AWS resources. (Amazon Relational Database Service, Amazon Elastic Compute Cloud, Amazon Elastic Beanstalk, Amazon S3).

AWARDS & CERTIFICATIONS

- ❖ React Developer(Redux, Hooks, GraphQL) Certificate- Udemy   **Dec 2020**
- ❖ Javascript Advanced Concepts Certificate- Udemy   **Oct 2020**
- ❖ Outstanding Computer Science Student Award   **Jun 2015**, **Jun 2017**