PRACTICA 5: E/S con Arduino

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Primer programa: zumbador pasivo

- Código

```
#include "pitches.h"

// notes in the melody:
int melody[] = {
   NOTE_C5, NOTE_D5, NOTE_E5, NOTE_F5, NOTE_G5, NOTE_A5, NOTE_B5, NOTE_C6};
int duration = 500; // 500 miliseconds

void setup() {

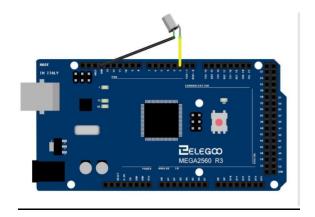
}

void loop() {
  for (int thisNote = 0; thisNote < 8; thisNote++) {
    // pin8 output the voice, every scale is 0.5 sencond
    tone(8, melody[thisNote], duration);

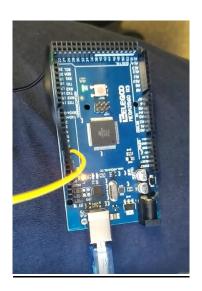
   // Output the voice after several minutes
   delay(1000);
}

// restart after two seconds
  delay(2000);
}</pre>
```

- <u>Dibujo Esquemático</u>



- Foto



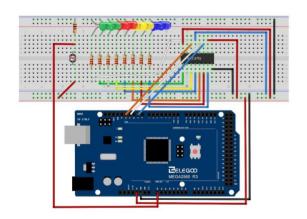
Segundo programa: theremín de luz

- Código

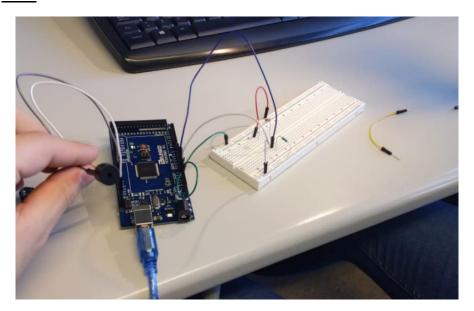
```
Arduino Starter Kit example
  Project 6 - Light Theremin
  This sketch is written to accompany Project 6 in the Arduino Starter Kit
  Parts required:
  - photoresistor
  - 10 kilohm resistor
  - piezo
  created 13 Sep 2012
  by Scott Fitzgerald
  http://www.arduino.cc/starterKit
  This example code is part of the public domain.
// variable to hold sensor value
int sensorValue;
// variable to calibrate low value
int sensorLow = 1023;
// variable to calibrate high value
int sensorHigh = 0;
// LED pin
const int ledPin = 13;
void setup() {
 // Make the LED pin an output and turn it on
```

```
pinMode(ledPin, OUTPUT);
  digitalWrite(ledPin, HIGH);
  // calibrate for the first five seconds after program runs
  while (millis() < 5000) {
    \ensuremath{//} record the maximum sensor value
    sensorValue = analogRead(A0);
    if (sensorValue > sensorHigh) {
      sensorHigh = sensorValue;
    \ensuremath{//} record the minimum sensor value
    if (sensorValue < sensorLow) {</pre>
      sensorLow = sensorValue;
  }
  // turn the LED off, signaling the end of the calibration period
  digitalWrite(ledPin, LOW);
void loop() {
  //{\rm read} the input from AO and store it in a variable
  sensorValue = analogRead(A0);
  \ensuremath{//} map the sensor values to a wide range of pitches
  int pitch = map(sensorValue, sensorLow, sensorHigh, 50, 4000);
  // play the tone for 20 ms on pin 8
  tone(8, pitch, 50);
  // wait for a moment
  delay(100);
```

- <u>Dibujo Esquemático</u>



- Foto

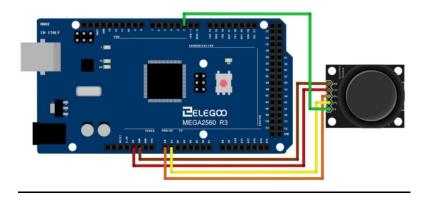


Terecer programa: Joystick

- Código

```
// Arduino pin numbers
const int SW_pin = 2; // digital pin connected to switch output
const int X_{pin} = 0; // analog pin connected to X output
const int Y_pin = 1; // analog pin connected to Y output
void setup() {
 pinMode(SW_pin, INPUT);
 digitalWrite(SW pin, HIGH);
  Serial.begin(9600);
void loop() {
  Serial.print("Switch: ");
  Serial.print(digitalRead(SW_pin));
  Serial.print("\n");
  Serial.print("X-axis: ");
  Serial.print(analogRead(X_pin));
  Serial.print("\n");
  Serial.print("Y-axis: ");
  Serial.println(analogRead(Y_pin));
  Serial.print("\n\n");
  delay(500);
```

- <u>Dibujo Esquemático</u>



- Foto

