Rubik's Cube Cheatsheet
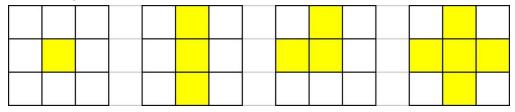
1. Daisy
    a. "Intuitive"
2. Cross
    a. Match and bring down
3. First Layer Corners
    a. Find white corner in top layer, position properly over slot
        i. Right Trigger = R U R'
        ii. Left Trigger = L' U' L
    b. If white on top - (Right Trigger) x2, then a)
    c. If white corner in bottom layer - Right Trigger, then a)
4. Second Layer Edges
    a. Look for non-yellow edges (neither sticker is yellow) in top layer, match sticker facing you
    b. If has to go to the right
        i. U + right trigger, 3a)
    c. If has to go to the left
        i. U' + left trigger, 3a)
    d. If need to take out misplaced/misoriented edge: perform b with edge on your right
5. Yellow Cross (Edge Orientation)

    a. F U R U' R' F' to move from dot → line → L → cross
6. Yellow Side (Corner Orientation)
    a. Position properly and perform R U R' U R U2 R'
        i. One yellow corner on top: place in bottom left
        ii. Zero or Two yellow corners on top: hold so that yellow sticker on upper-right position of left face
7. Last Layer Corner Permutation
    a. Position properly and perform L' U R U' L U R'... R U R' U R U2 R'
        i. Diagonal - perform from any position
        ii. Adjacent swap (2/4 corners are correct) - hold correct corners on left
8. Last Layer Edge Permutation
    a. One edge solved - place in back:
        i. F2 **U** R' L F2 L' R **U** F2 (clockwise)
        ii. F2 **U'** R' L F2 L' R **U'** F2 (counter-clockwise)
    b. No edges solved - do ai) (clockwise) from any position
    c. DONE!