## Introduction to Machine **Learning with Python** By Rami Zouari





To Know

What is Machine Learning



To Do

Install Machine Learning tools



**To Practice** 

Create a working Machine Learning model



## **PLAN**

01

Introduction to Machine Learning

Exploring the Al world

02

Machine Learning with Python

Machine Learning, the Pythonic way

03

**Project Discovery** 

 $\overline{555}$ 





## Introduction to Machine Learning

Exploring the Al world

## **Short History**

xxxx-1940s

1950s-1960s

1970s-1980s

1990s-present

### **Statistical Analysis**

- Statistical methods are discovered and refined.
- These methods are improved constantly during World War 2.

## Early Artificial Intelligence

- Pioneering machine learning research is conducted using simple algorithms.
- Probability is introduced in machine learning.
- Symbolic AI is introduced.

## "Al Winter" & later Resurgence

- 'Al Winter' caused by pessimism about machine learning effectiveness.
- Rediscovery of new methods causes a resurgence in machine learning research.

## Breakthroughs & Pushing the limits

- Work on Machine learning shifts from a knowledge-driven approach to a data-driven approach.
- Unsupervised Machine Learning become widespread.
- Deep learning becomes feasible.



## **Artificial Intelligence**



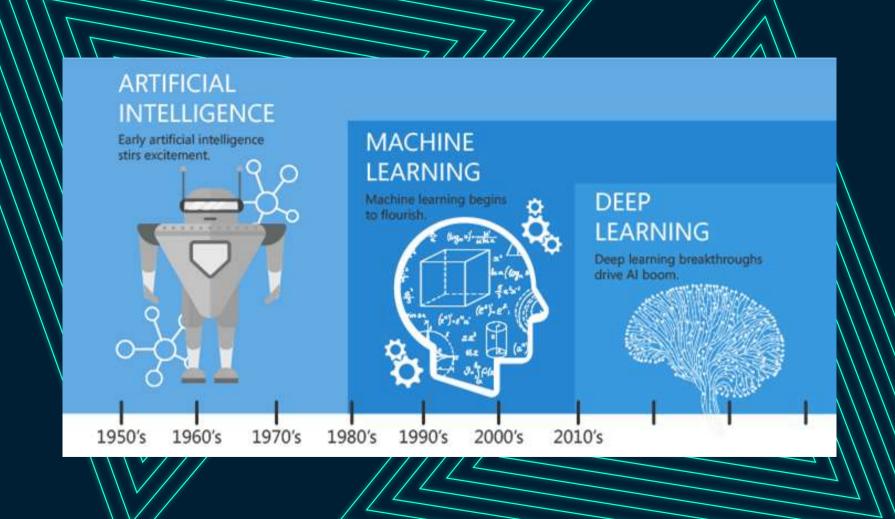
what people think it is

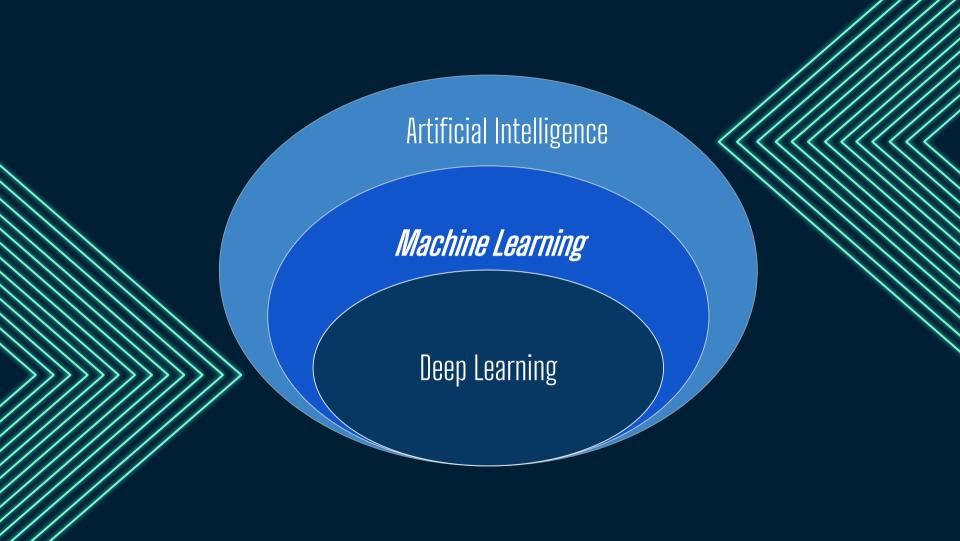


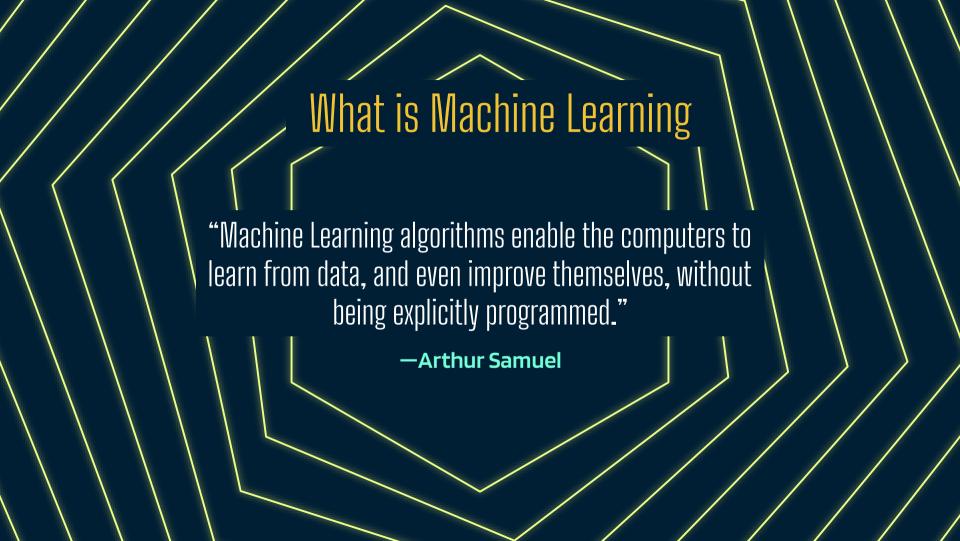
what amateur programmers think it is

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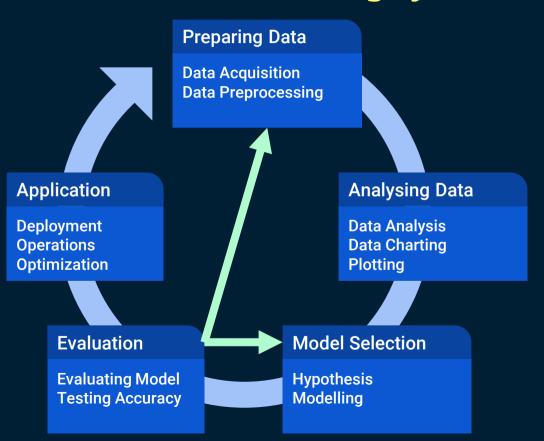
what actually it is







## Machine Learning Cycle



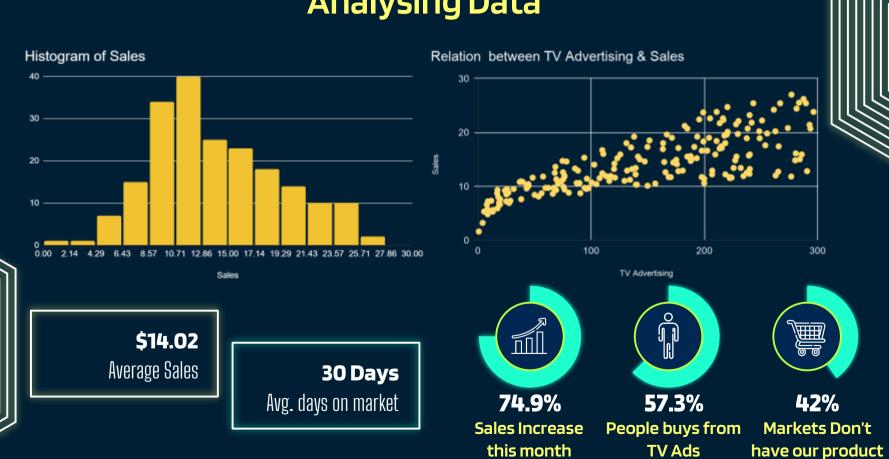
## **Preparing Data**

## Advertising Dataset:

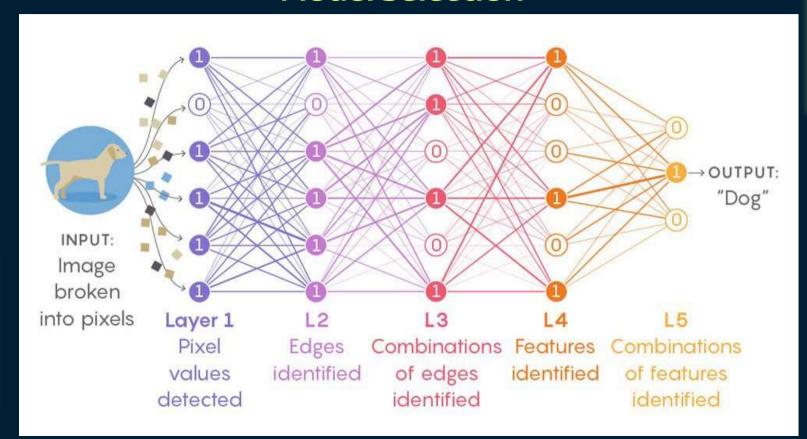
<u>ID</u>	<u>TV</u>	<u>radio</u>	<u>newspaper</u>	<u>sales</u>
1	230.1	37.8	69.2	22.1
2	44.5	39.3	45.1	10.4
3	17.2	45.9	69.3	9.3
4	151.5	41.3	58.5	18.5
5	180.8	10.8	58.4	12.9
6	8.7	48.9	75	7.2
7	57.5	32.8	23.5	11.8

This Data Set is a sequence of observations between TV, radio & newspaper advertising, and sales.

## **Analysing Data**



## **Model Selection**



## **Model Evaluation**



90%

Accuracy



8.0

R<sup>2</sup> Score









Not Good..

Back to Data Preparation

Can be Improved?

Back to Model Selection

Perfect!

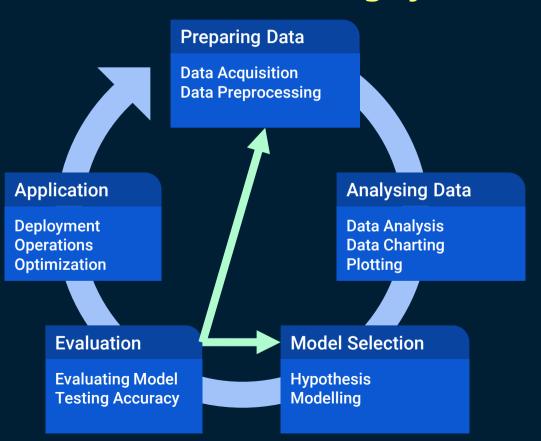
Let's Apply our model

## **Application**

After a successful evaluation of the model, we can integrate it to our application with the full power of Al.



## Machine Learning Cycle



## **Machine Learning Approaches**



## **Supervised Learning**

The program is given labeled data.



- Identifying Sentiment
- Identifying Accident Damage
- Predicting Flight Delay



### **Unsupervised Learning**

The program is given unlabeled data.



- Youtube Recommendation
- Google Search
- Identifying Fake News
- Spam Filter



### **Reinforcement Learning**

The program is interacting with a given environment

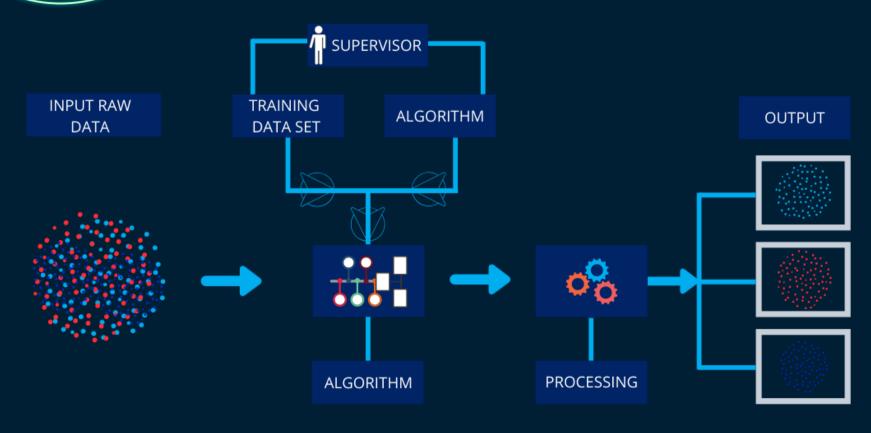


- Chess (Alpha Zero)
- Snake Game
- Self Driving-Car
- Robots

## **Supervised Learning**

- 1. Regression
- 2. Classification

## **How Supervised Learning Works**



## **Supervised Learning**

## Regression

Used to predict some value Example: A flight delay predictor

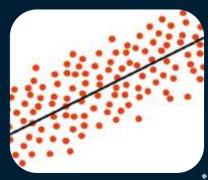
The output is "continuous":

Example: 1.38 2

3.682

### Some Algorithms:

- Linear Regression
- Polynomial Regression
- Random Forest
- Neural Network



## Classification

Used to classify an element in its groupExample: A Twitter comment classifier

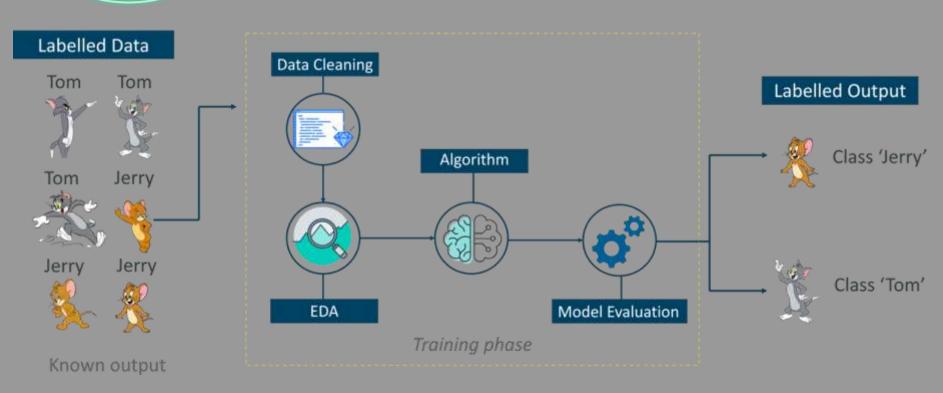
The output is "discrete"
Example: "Dog" "Cat" "Mouse"

### Some Algorithms:

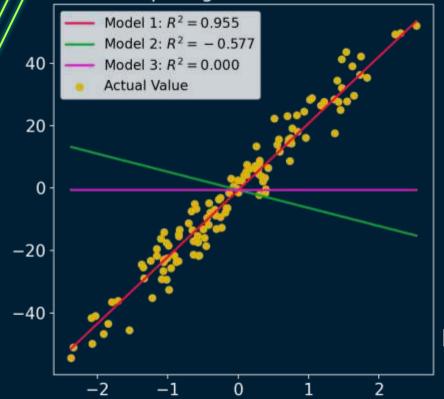
- Logistic Regression
- K-Nearest Neighbours
- Naive Bayes
- Support Vector Machine
- Neural Network
- Decision Tree
- Random Forest



## **Classification Example**



## Comparing Different Models



## But How Machine Learning really works?

Most Machine Learning algorithms select the most optimal model from a parameterized family of models.

Each algorithm has its associated family of models

A parameter is a variable, can be of type "int" or "float"...

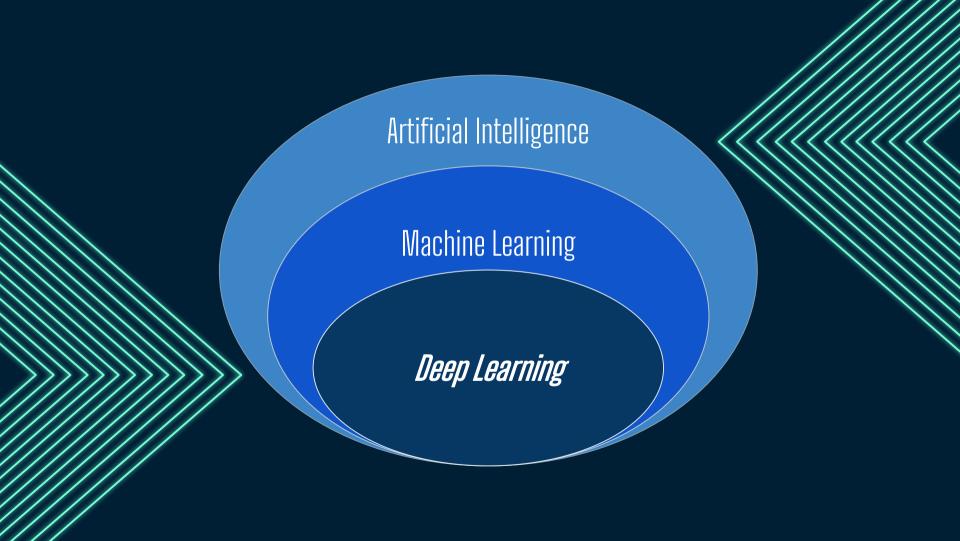
An optimal model is model that minimises error.

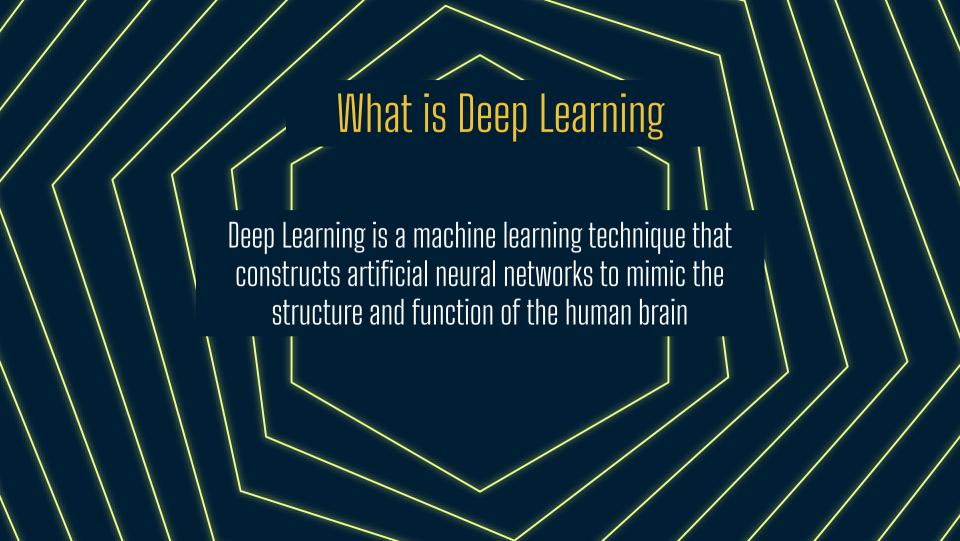
In our case, the optimal model is "Model 1"



# Example 1/A

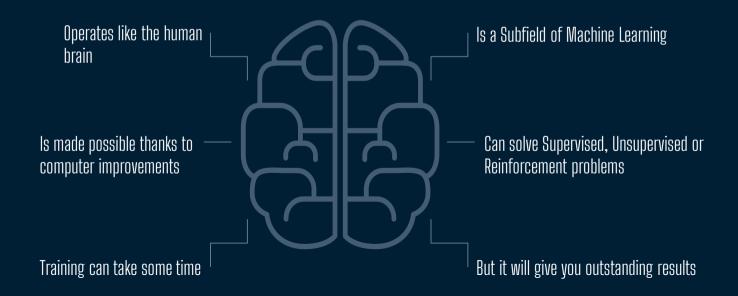




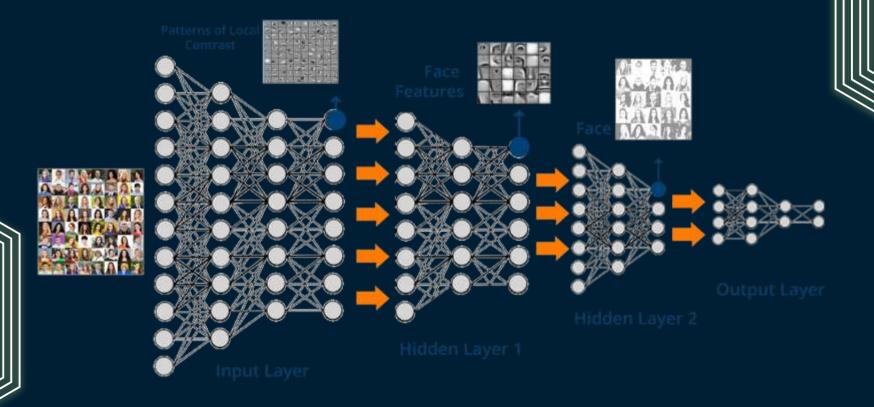


## **Deep Learning**

Deep Learning is a subfield of machine learning concerned with algorithms inspired by the structure and function of the brain called artificial neural networks.



## Neural Network Design



## What makes it popular?

It gave the possibility to solve complex problems that were intractable by previous Machine Learning Algorithms

When used correctly, it can give almost perfect results

We can interpret each step of the model.

## Nothing is perfect...

To train a Deep Learning Model, you need massive computer power, or so much patience

It is prone to Overfitting

In some areas, proven Machine Learning algorithms can easily outclass Deep Learning Algorithms

## Pushing CPUs & GPUs speed to the limit?



# Example 1/B



## Machine Learning with Python

Machine Learning: the Pythonic way

## Language Comparison: Top 4 used

	Python	Java	C++	С
Easy to Learn				<b>\(\)</b>
No need to compile		$\bigotimes$		
Powerful Syntax		$\Diamond$		
Libraries support	$\Diamond$	$\Diamond$	$\Diamond$	$\Diamond$
Speed	$\Longrightarrow$	$\Diamond$		



## **Machine Learning with Python**

	Python
User Friendly	$\Diamond$
Extensive Documentation (+ StackOverflow Answers + Indian Videos)	
Libraries maintained by Experts	$\Diamond$
State of the Art Algorithms	$\Diamond$
C++ Under the hood (You won't directly use that monster)	



## The Container



- Is a distribution of Python for Scientific Computing
- It simplifies Package Management & Deployment

## The Soldiers

## The marksman



It is a web-based interactive computational environment for creating Jupyter notebook documents

## The machine gunner



It is an IDE for Scientific Programming

## The Essential One



- It is a Numerical Library adding support for large multidimensional arrays
- NumPy is the fundamental package for Scientific Computing
- It has numerous functions acting on arrays
- It is a building block for many other libraries

## The Analysers

The Manipulator

The Visualiser



- It is a Data Manipulation & Analysis Library that works on top of NumPy and Matplotlib.
- It offers Data Structures for manipulating Numerical Tables and Time Series.

- It is a Plotting library that works on top of NumPy.
- It has an Object Oriented API
   (Recommended), and a Procedural one that resemble MATLAB (discouraged).

## The Swissknife



- It is a Machine Learning Library built on top of NumPy
- It features various
   Regression, Classification
   and Clustering Algorithms

## The Predictors

The 1-Man Army



- It is a symbolic maths library used for machine learning
- It has a particular focus on training of deep neural networks
- It is compatible with NumPy

The Architect



- It is built on top of TensorFlow
- It acts as a user-friendly interface to TensorFlow

## The Reinforcement

## Le Clairevoyant



It is a library built on top of NumPy aimed at real-time Computer Vision.

## The Artist



It is a Visualisation Library built on top of matplotlib that is more user friendly

## The Technical



It is a library built on top of NumPy used for Scientific Computing and Technical Computing.



# Time to Code!

## Example 2





## Project Discovery: Face Mask Detection

You can enter a subtitle here if you need it

## **About the Project**

In this project, we are going to work on a Face Mask detector algorithm and:

- 1. Analyse it & Improve it
- 2. Use what we have learnt from this workshop, and the Cloud Computing workshop to deploy it in Microsoft Azure.
- 3. Set up a Http(s) Server that for every request, answers whether is there a mask detected or not.
- 4. Test that server on a Barrier



