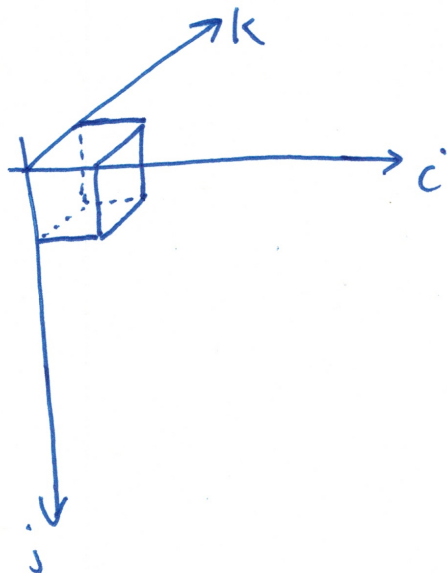




3-D



each Voxel indexed by  
 $\{i, j, k\}_{0}^{N-1}$

Indexing of the Voxels:

$$V(i, j, k) = X_{i + N \cdot j + N^2 \cdot k}$$

Projections:

$$I_1(i, j) = \text{in } \vec{k} \text{ direction} = \sum_{k=0}^{N-1} X_{i + N \cdot j + N^2 \cdot k}$$

$$I_2(i, k) = \text{in } \vec{j} \text{ direction} = \sum_{j=0}^{N-1} X_{i + N \cdot j + N^2 \cdot k}$$

$$I_3(j, k) = \text{in } \vec{i} \text{ direction} = \sum_{i=0}^{N-1} X_{i + N \cdot j + N^2 \cdot k}$$

$3 \cdot N^2$  equations

$$\left\{ X_{i + N \cdot j + N^2 \cdot k} \right\}_{i, j, k=0}^{N-1} - N^3 \text{ unknowns}$$