



# Rate Feasibility in Wireless Networks

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# Introduction

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  - Vertices:** wireless nodes
  - Edges:** possible communication links



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- Simple abstraction of a wireless network:  
Vertices: wireless nodes  
Edges: possible communication links
- Assume each link has a unit capacity (without interference)
- But Interference  $\Rightarrow$  Not all links can be simultaneously active
- A fundamental question: **Can a given vector of link demands be satisfied *simultaneously*?**



# Rate Feasibility

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- $\Lambda$  - set of all Rate Vectors for which there exists a TDMA schedule.
- $r$  - the query Rate Vector
- Problem: Does  $r \in \Lambda$ ?



# Rate Feasibility

- $\Lambda$  - set of all Rate Vectors for which there exists a TDMA schedule.
- $\mathbf{r}$  - the query Rate Vector
- Problem: Does  $\mathbf{r} \in \Lambda$ ?
- $T$  - the incidence matrix for the set of all subsets of non conflicting links

$$z = \min \mathbf{1}^T \mathbf{x}$$

$$\mathbf{T}\mathbf{x} = \mathbf{r},$$

Then  $\mathbf{r} \in \Lambda$  iff  $z \leq 1$



# Is $r$ “feasible”?

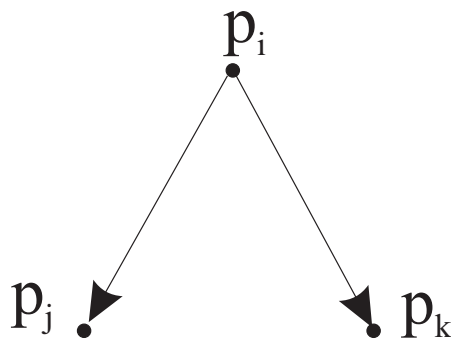
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- An answer to whether a given rate vector is feasible depends on the following:
  1. Graph structure (*the specific problem instance*)
  2. Interference constraints (*the problem model - critical for the computational complexity*)

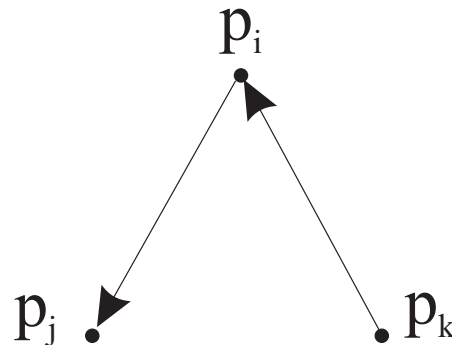


# Interference

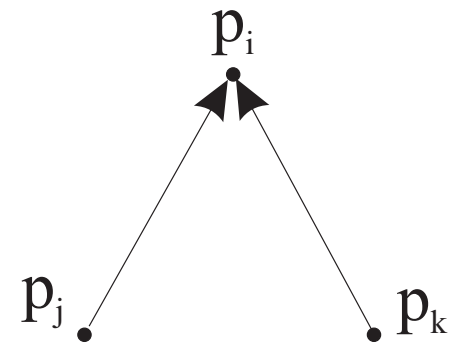
**Primary Constraints:** Links conflict when they share a node.



(a)



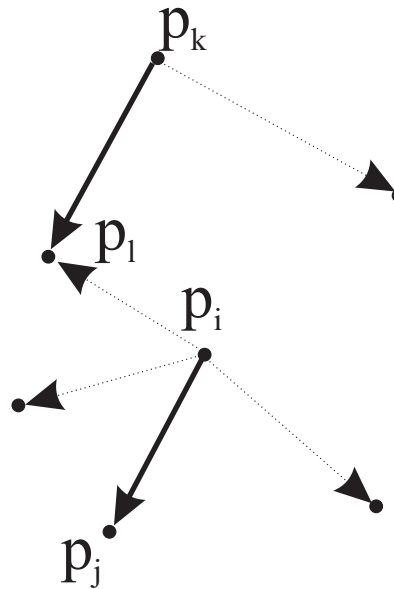
(b)



(c)

# Interference

**Secondary constraints:** Links can conflict even while not sharing a common node.



Links  $(p_i, p_j)$  and  $(p_k, p_l)$  conflict



# Background . . .

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- Primary **and** Secondary constraints (appropriate for *wireless networks*): problem is NP-hard [Arikan,'84]



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- Primary alone: Polynomial scheduling algorithms exist [Hajek, Sasaki '88]



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- Primary **and** Secondary constraints (appropriate for *wireless networks*): problem is NP-hard [Arikan,'84]
- Primary alone: Polynomial scheduling algorithms exist [Hajek, Sasaki '88]
- Question: *Are there restricted subclasses of wireless networks that are tractable?*



# Our Results ...

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- Bounded density
  - A randomized approximation algorithm
  - More generally relevant to membership in complex convex sets



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- Bounded density
  - A randomized approximation algorithm
  - More generally relevant to membership in complex convex sets
- Fixed width slab
  - Generalize results on fractional coloring unit disk graphs to a more general class
  - Deterministic, Exact solution.



# Adjoint Graph

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- Adjoint Graph:
  - Vertices - Link midpoints
  - Edges - defined by link conflicts (both primary and secondary)
- Communication (Interference) radius -  $r_C(r_I)$  for wireless nodes  $\Rightarrow$  Structure of its adjoint.
- Link Rate-feasibility  $\equiv$  Node rate-feasibility in **adjoint graph** with independent sets.





# Bounded density

- Let  $B(v, R) = |\{u \in V : u \neq v, d(u, v) < R\}|$   
Then,  $G$  has *bounded density*  $D > 0$ , if for all  $v \in V$

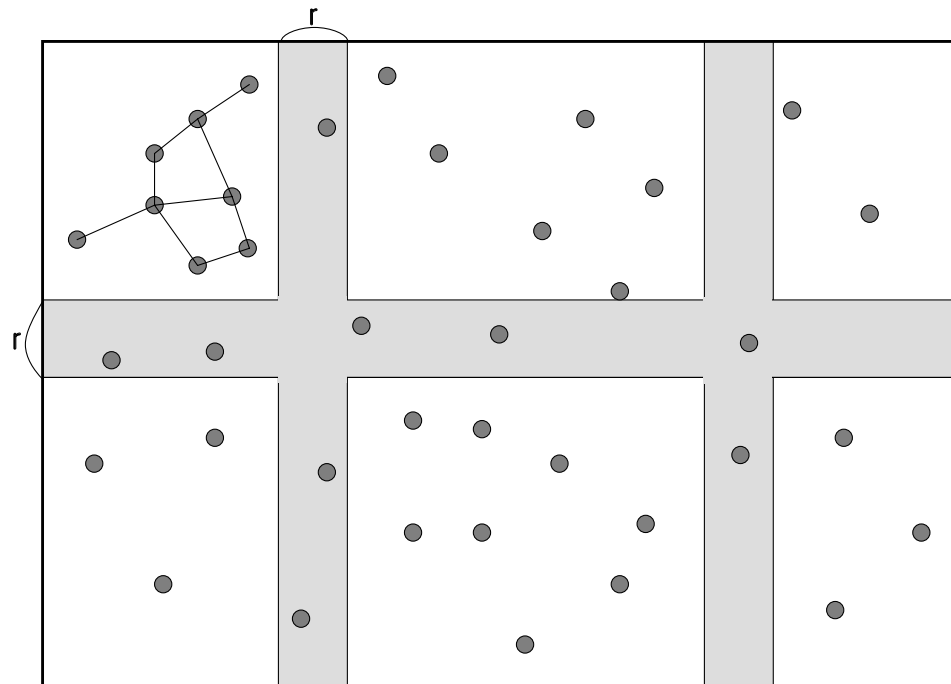
$$\frac{B(v, R)}{R^2} \leq D$$

- Bounded density of wireless graph  $\Rightarrow$   
Bounded density of adjoint
- $\exists R > 0$  such that two vertices farther than  $R$   
in the adjoint have no edge.

# Algorithm overview

Partition the graph into:

- Regions, small enough to be efficiently solved
- Boundaries, thick enough separate them





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# Algorithm overview

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- **Partition** the graph appropriately.
- **Solve** for feasible schedules in each region
- **Merge** them to get a global schedule –  
(*schedule satisfies everyone except nodes in boundary*)
- **Randomize** the boundary and compute an **average** schedule obtained over sufficiently large **iterations**. – (*such that its unlikely for a node to fall in the boundary.*)

# Main Properties

(w.h.p.) Given  $\epsilon > 0$ :

(1) If  $\mathbf{r} \in \Lambda$ , algorithm outputs a TDMA schedule  $\hat{T} = (\alpha_k, I_k)_{k \leq M}$  (with  $M = \text{poly}(n)$ ), such that:

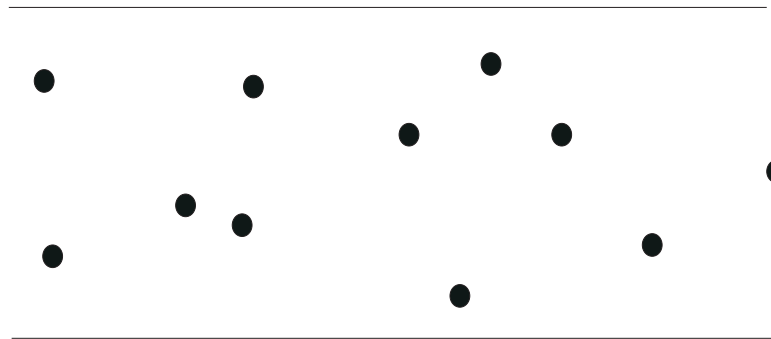
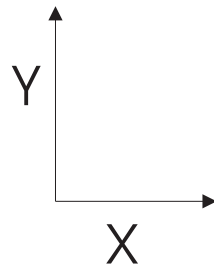
$$(1 - \epsilon)\mathbf{r} \leq \sum_k \alpha_k I_k,$$

(2) If  $(1 - \epsilon)\mathbf{r} \notin \Lambda$ , it declares NOT FEASIBLE.

■ Complexity is  $O\left(\frac{n \log n 2^{O\left(\frac{R^2 D}{\epsilon^2}\right)}}{\epsilon}\right) \approx O(n \log n)$ .

# Fixed width slab

- Assume wireless nodes are restricted in one coordinate. (e.g. Y- dimension bounded, while X can range all over: IVHS)







# Adjoint Structure

- Represent the vertex corresponding to the link between  $\mathbf{p}_i, \mathbf{p}_j$  as  $(\mathbf{p}_i, \mathbf{p}_j)$ . Then:
  1. There cannot be an edge between vertices  $(\mathbf{p}_i, \mathbf{p}_j)$  and  $(\mathbf{p}_k, \mathbf{p}_l)$  if
$$\|(\mathbf{p}_i, \mathbf{p}_j) - (\mathbf{p}_k, \mathbf{p}_l)\|_2 \geq r_c + r_i$$
  2. There will be an edge between vertices  $(\mathbf{p}_i, \mathbf{p}_j)$  and  $(\mathbf{p}_k, \mathbf{p}_l)$  if
$$\|(\mathbf{p}_i, \mathbf{p}_j) - (\mathbf{p}_k, \mathbf{p}_l)\|_2 < r_i - r_c$$



# Useful Results

- Let  $M$  be the incidence matrix for the set of all independent sets of a graph  $G$ . Fractional coloring on  $G$  is to solve:

$$z = \min \mathbf{1}^T \mathbf{x}$$

$$M\mathbf{x} \geq \mathbf{1}$$

$$\mathbf{x} \geq \mathbf{0}$$

- Fractional coloring problem on a Unit Disk Graph has polynomial solution if nodes are within a fixed width slab. [Matsui 02]

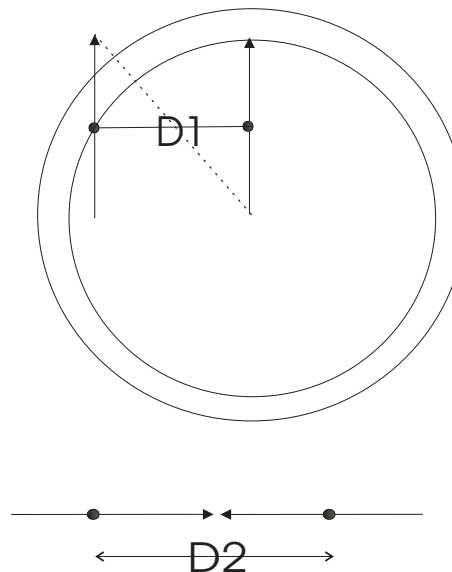


# Contrast with Rate Feasibility

- Fractional coloring algorithms solve a **Node based** rate feasibility problem with **equal rates**.

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- Fractional coloring algorithms solve a **Node based** rate feasibility problem with **equal rates**.
- Wireless adjoints **do not** have unit disk graph structure.





# Key Observations

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1. The results for **unit disk graphs** can be extended **to** a more general class called  **$(d_{min}, d_{max})$  graphs**, which includes our wireless adjoints.



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1. The results for **unit disk graphs** can be extended **to** a more general class called  $(d_{min}, d_{max})$  **graphs**, which includes our wireless adjoints.
2. The **equal rates** in fractional coloring can be generalized to **arbitrary rates**.



# $(d_{min}, d_{max})$ - graphs

$G(P) = (P, E)$  induced by point set  $P \subseteq \{(x, y) \in \mathcal{R}^2\}$  satisfies the following properties:

1. *Property P1:*

$$\forall \mathbf{p}_1, \mathbf{p}_2 \in P, \|\mathbf{p}_1 - \mathbf{p}_2\| \geq d_{max} \Rightarrow (\mathbf{p}_1, \mathbf{p}_2) \notin E$$

2. *Property P2:*  $\|\mathbf{p}_1 - \mathbf{p}_2\| < d_{min} \Rightarrow (\mathbf{p}_1, \mathbf{p}_2) \in E$

■ If  $d_{min} = d_{max}$ , we get Unit Disk Graphs.

■ Note: Between  $d_{min}$  and  $d_{max}$  we have no restriction.



# $(d_{min}, d_{max})$ - graphs

- **Theorem:** Matsui's algorithm can be generalized to  $(d_{min}, d_{max})$  graphs.
- **Proof idea:** The properties  $P1$  and  $P2$ , though implicitly buried together in the specification of the unit disk graphs, are actually only needed separately.





# Rate Feasibility on Fixed Width Slabs

- Wireless adjoints are  $(r_I - r_C, r_I + r_C)$  graphs.
- Apply the Fractional Coloring algorithm, generalized to arbitrary rates.
- Works in polynomial time, due to our generalization from unit disk graphs to  $(d_{min}, d_{max})$  graphs.



# Conclusion and Future interests

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- Have shown two relevant subclasses where rate feasibility is tractable for wireless networks, even though the general problem is NP-hard.
- Negatives: These are quite centralized descriptions of the algorithms.
- Potential interest for practicality: Finding even lower complexity distributed versions.
- Integrate Rate Feasibility checking seamlessly into cross layer design.



*Thank you for your attention!*

**... Questions?**