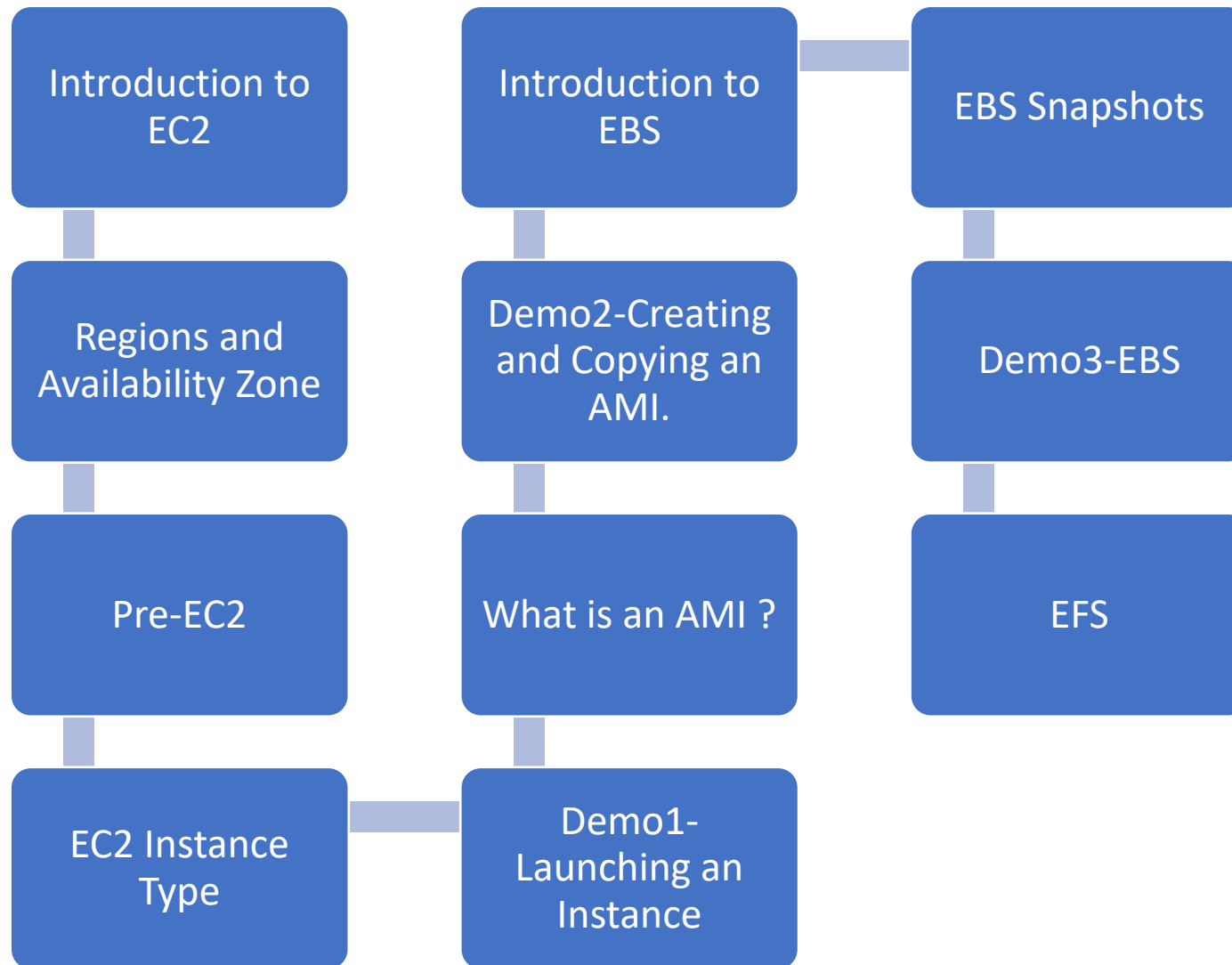


# Computing and Storage Service on Cloud

Torry Harris 26/11/2021



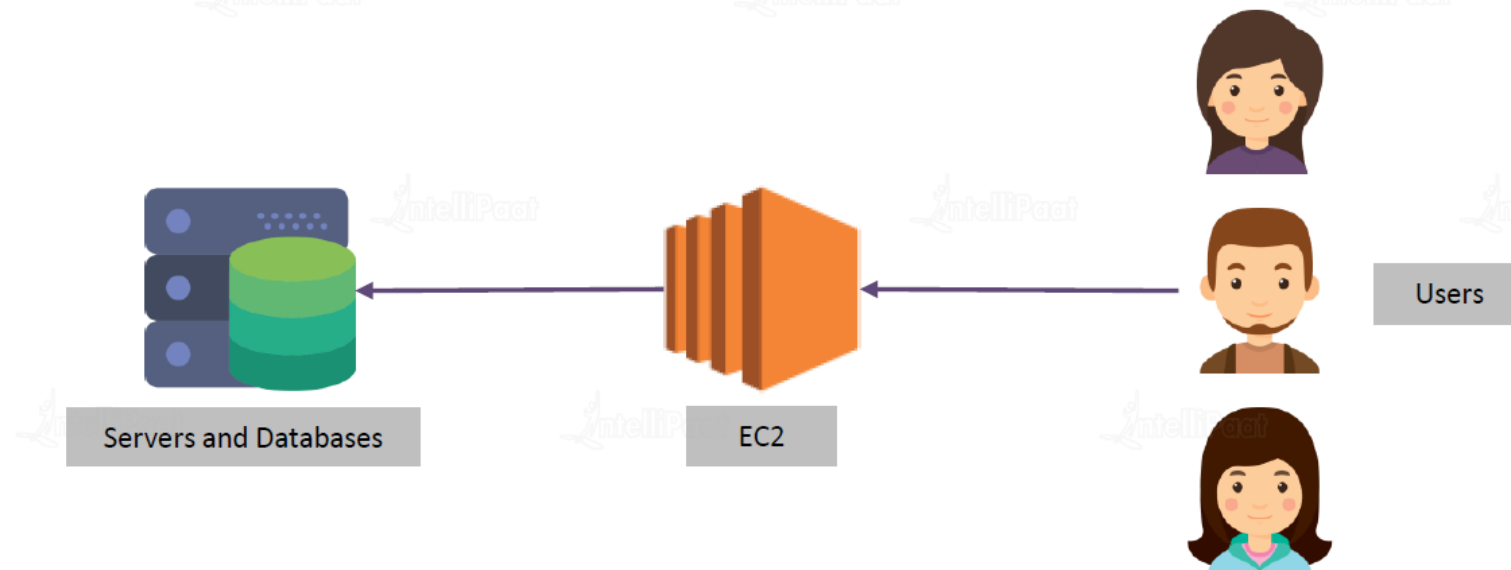
# Agenda

# Introduction to EC2

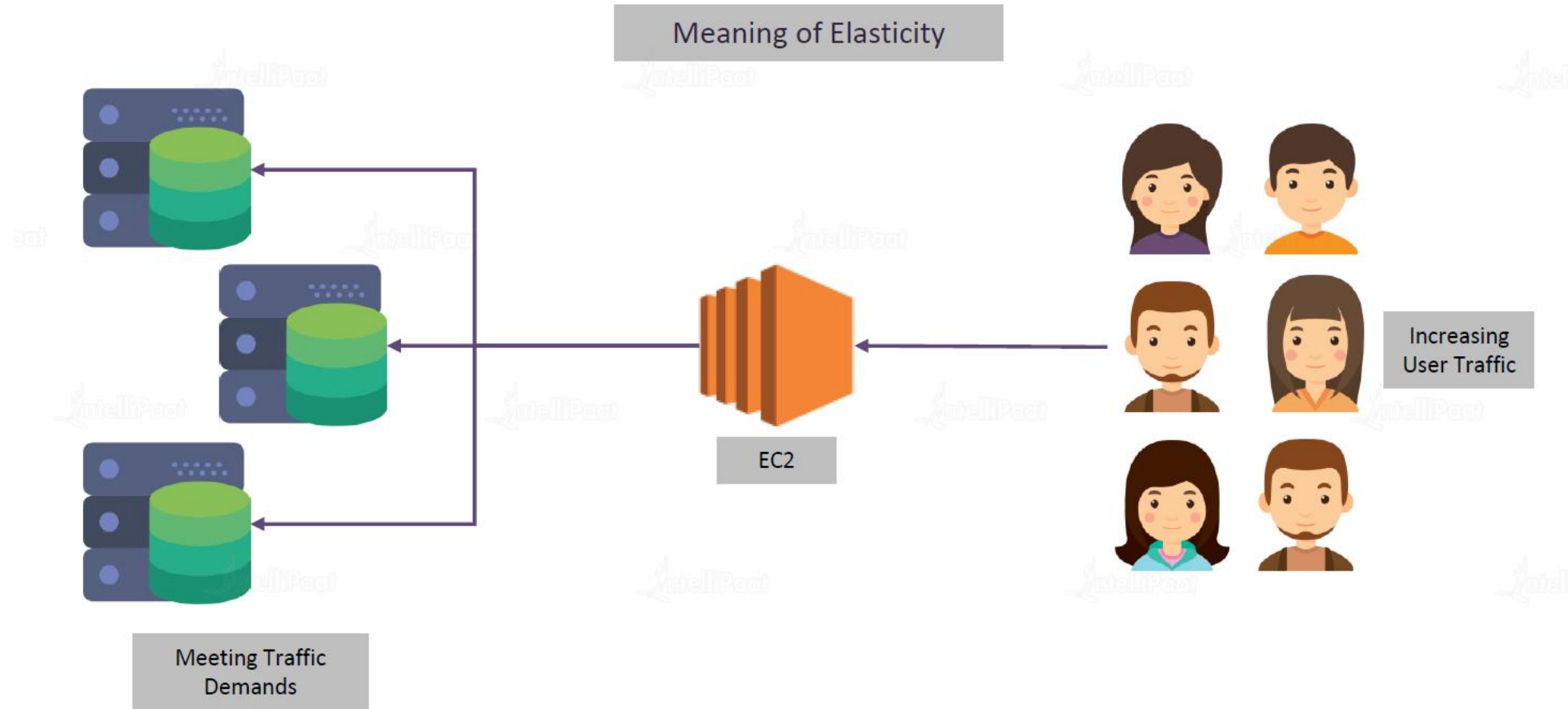
## Elastic Compute Cloud

Elastic: It is the level at which a system is able to adapt to workload changes by provisioning and de-provisioning resources such that the resources meet the current demand as closely as possible

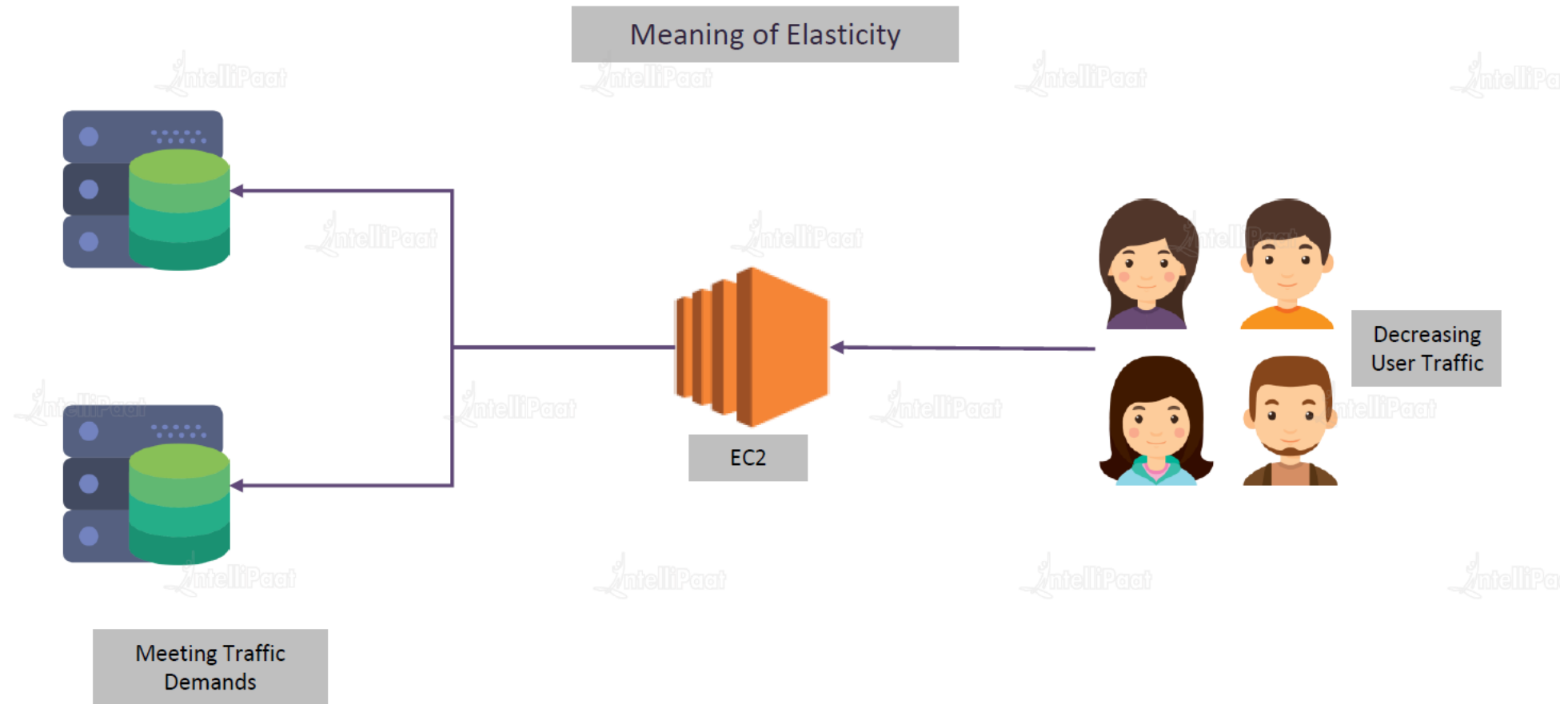
### Meaning of Elasticity



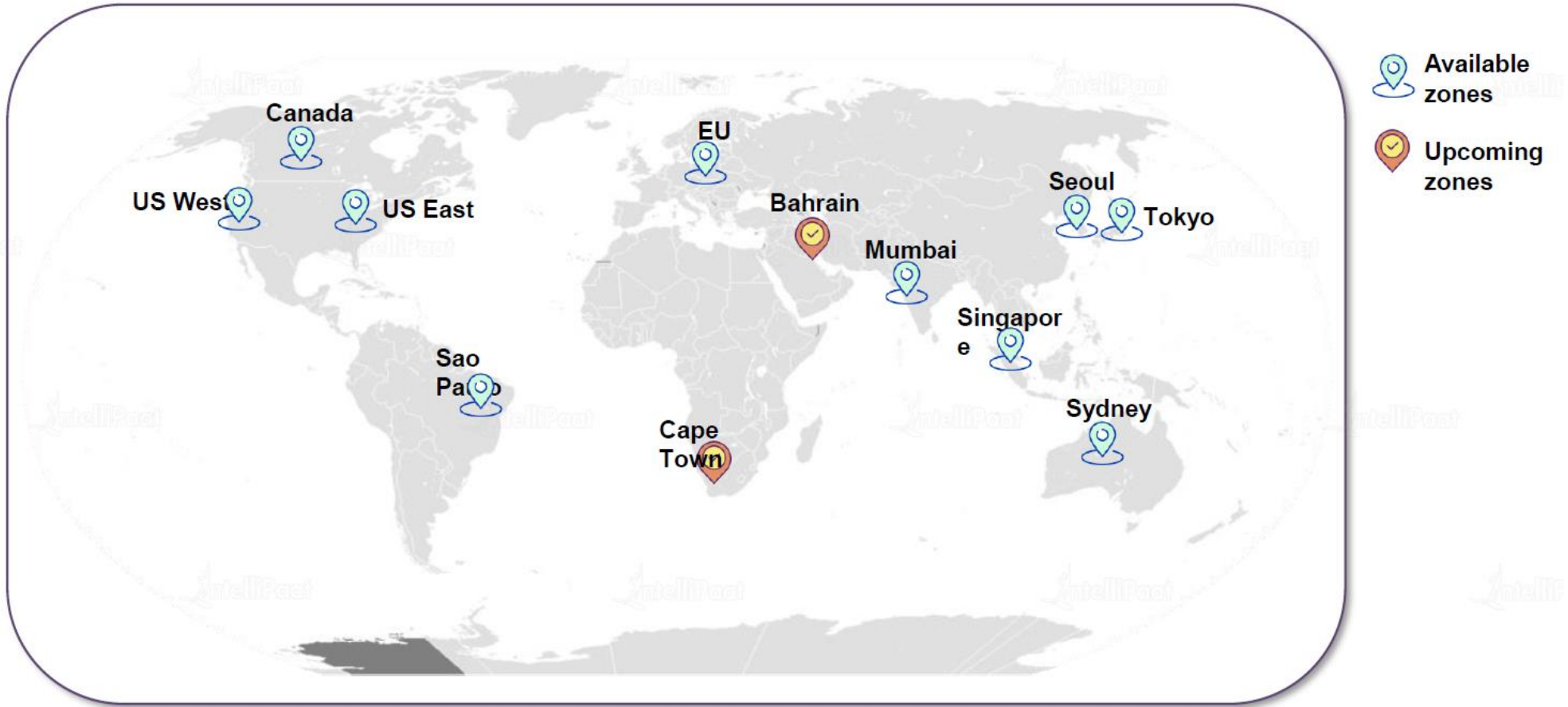
# Introduction to EC2



# Introduction to EC2

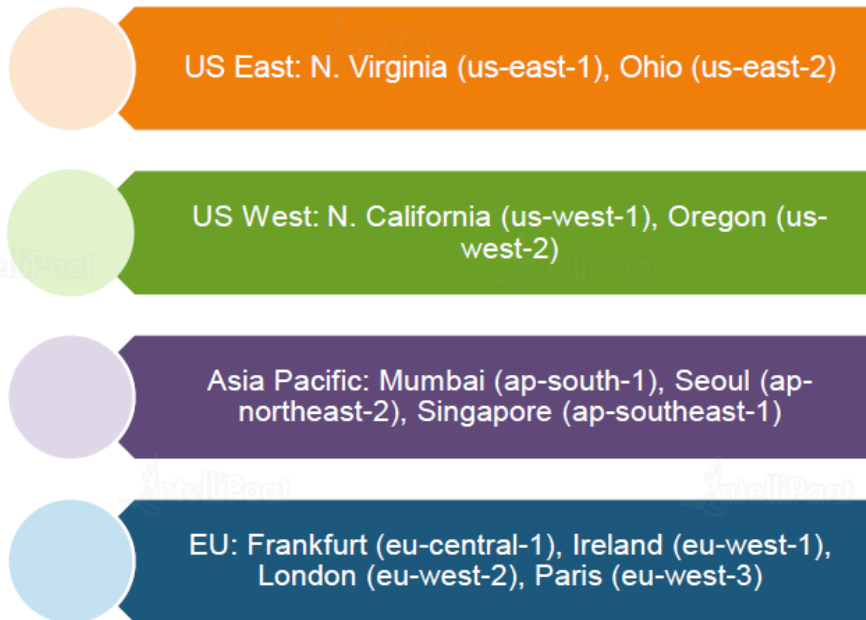


# EC2 Regions and Availability Zones



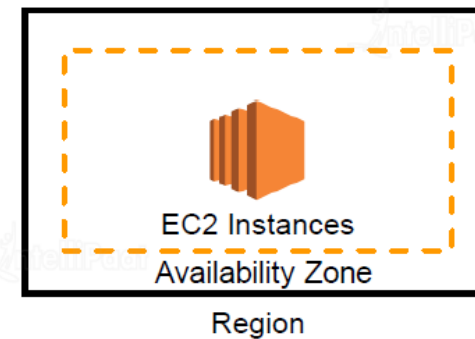
# EC2 Regions and Availability Zones

Regions are geographical locations where AWS data centers reside. Following are AWS region names and their subdivisions:



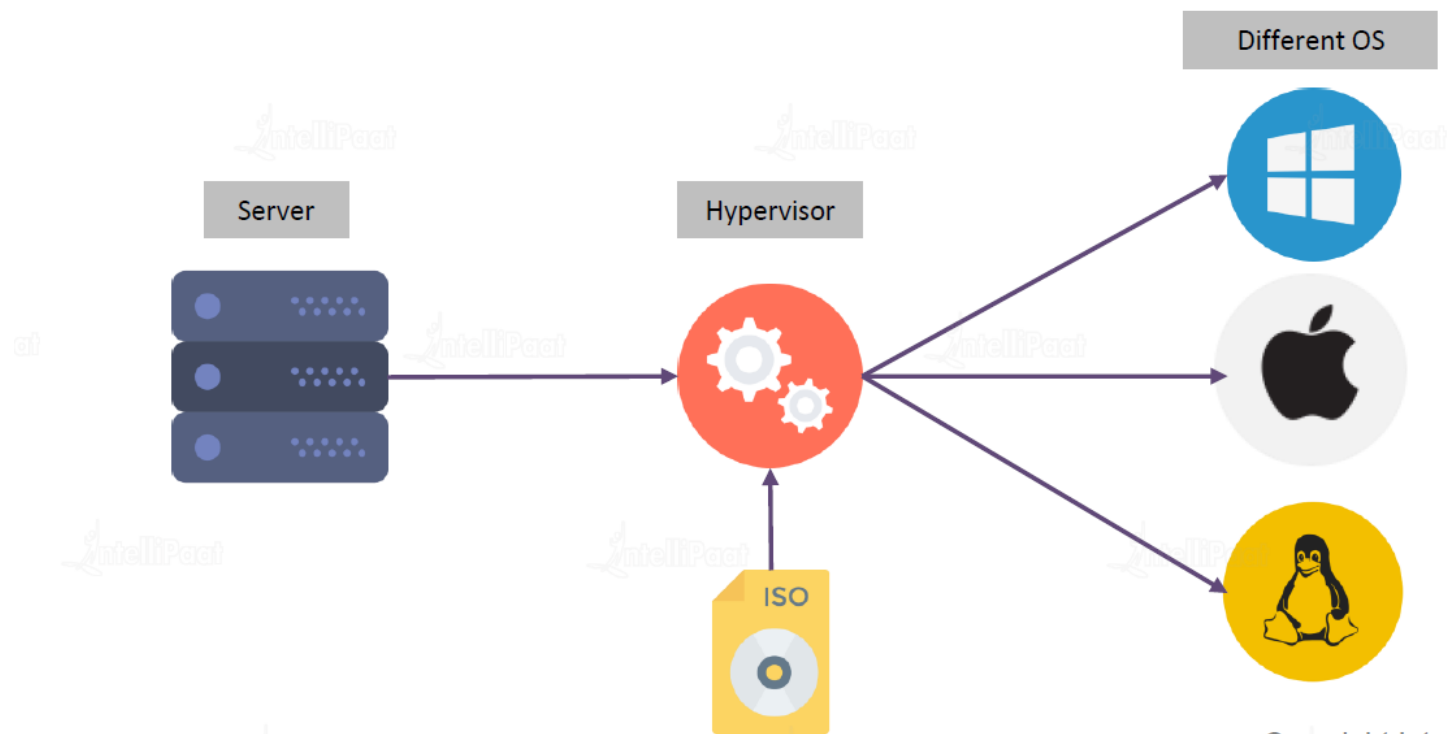
For instance, 'us-east-1' contains 6 data centers or availability zones:

- ★ us-east-1a
- ★ us-east-1b
- ★ us-east-1c
- ★ us-east-1d
- ★ us-east-1e
- ★ us-east-1f



# Pre-EC2

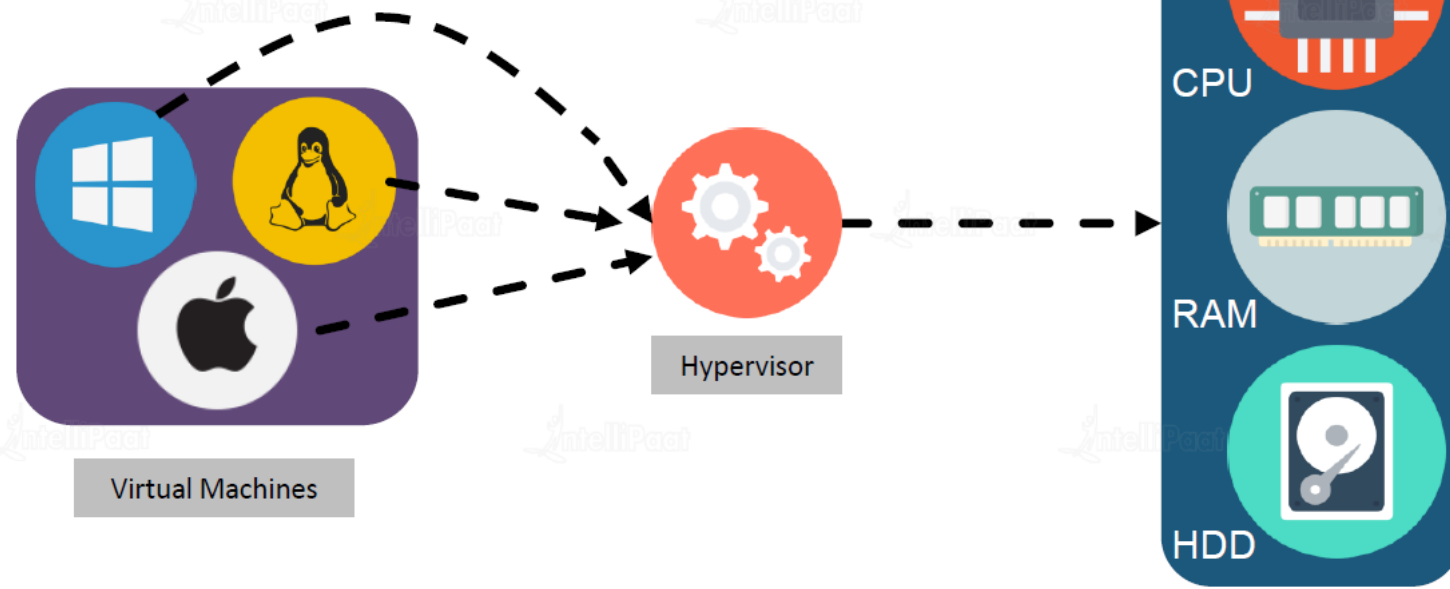
A virtual machine is an emulation of a computer system, having an OS, RAM, and CPU or compute capacity





# Pre-EC2

- ✓ In simple terms, it is running a virtual operating system inside an operating system
- ✓ Suppose, we want to run Ubuntu in our Windows OS, we could easily install and use it as a virtual OS



# Pre-EC2

## Intel Processor Generation

1<sup>st</sup> Generation Nehalem (2006):  
Introduced hyper-threading

2<sup>nd</sup> Generation Sandy Bridge (2011):  
Pentium  
Xeon E3  
Xeon E5

3<sup>rd</sup> Generation Ivy Bridge (2012):  
Pentium  
Xeon E3v2  
Xeon E5v2  
Xeon E7v2

4<sup>th</sup> Generation Haswell (2013):  
Xeon E3v3  
Xeon E5v3  
Xeon E7v3

# Pre-EC2

## Intel Processor Generation

5<sup>th</sup> Generation Broadwell (2015):

Xeon D  
Xeon E3v4  
Xeon E5v4

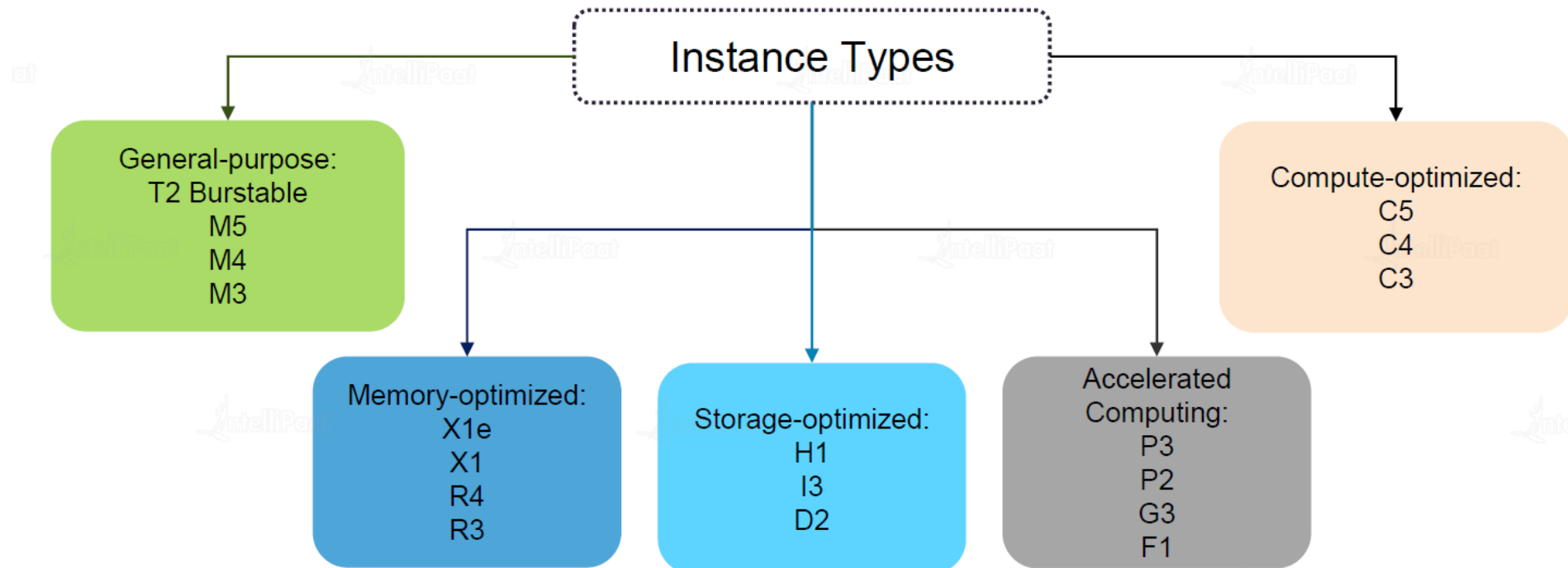
6<sup>th</sup> Generation Skylake (2015):

Xeon E3v5

7<sup>th</sup> Generation Kaby Lake

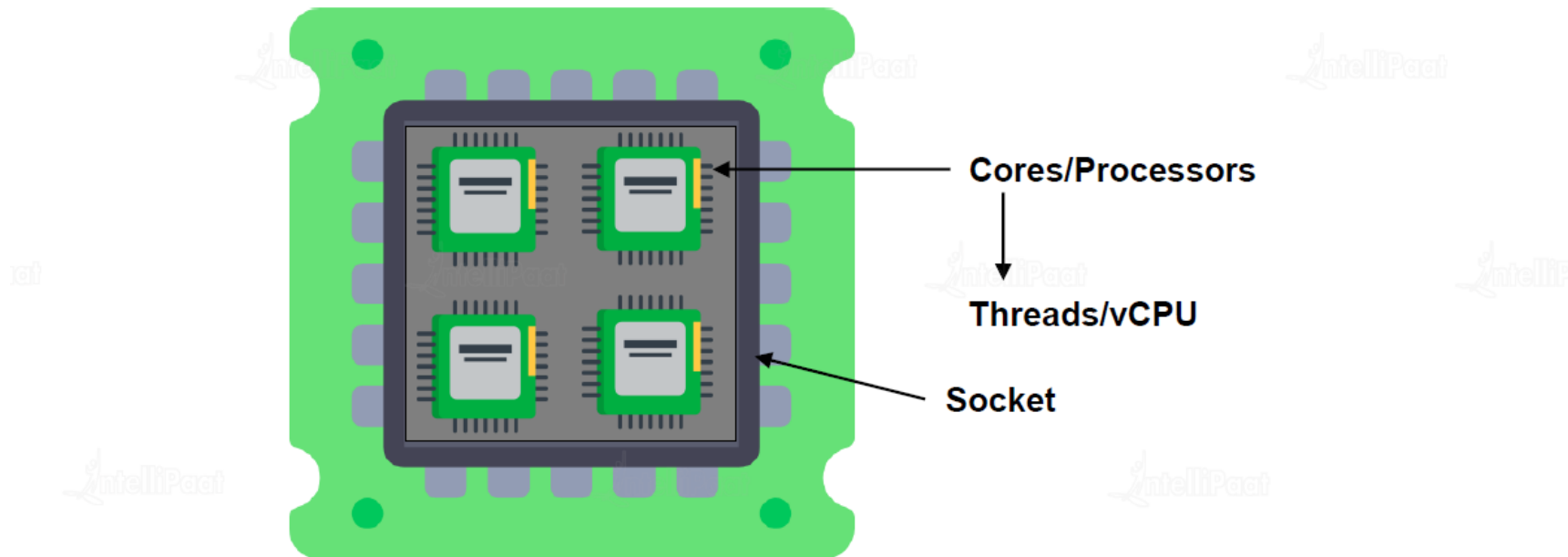
# EC2-Instance Type

The instance type determines the hardware of the underlying host computer on which EC2 instances are launched



# The Vcpu & Root Device Volume

Each vCPU is a hyper-thread of an Intel Xeon core except for t2 and m3.medium instances (AWS Definition)  
The Root Device Volume contains the image using which the instance is booted



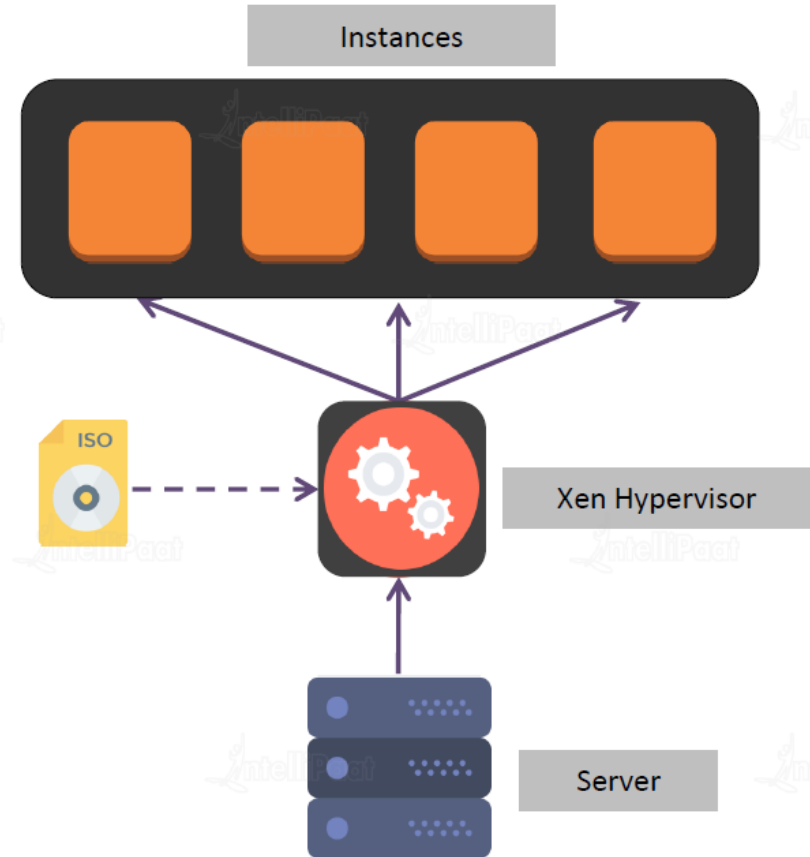
# Demo1- Launching and Instace



# What is an AMI ?

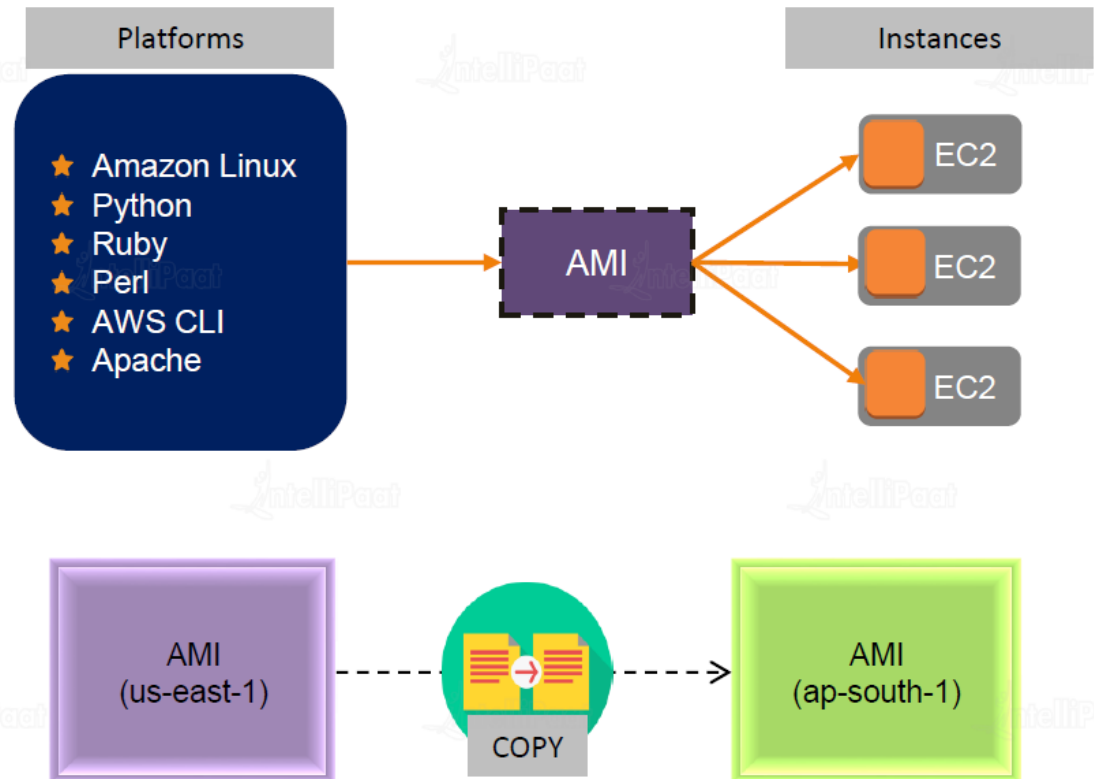
Amazon Machine Image (AMI) contains the information required to launch an instance

- ★ Operating system
- ★ Architecture
- ★ Storage for the root device (Instance store or EBS-backed)
- ★ Virtualization type (HVM or PV)



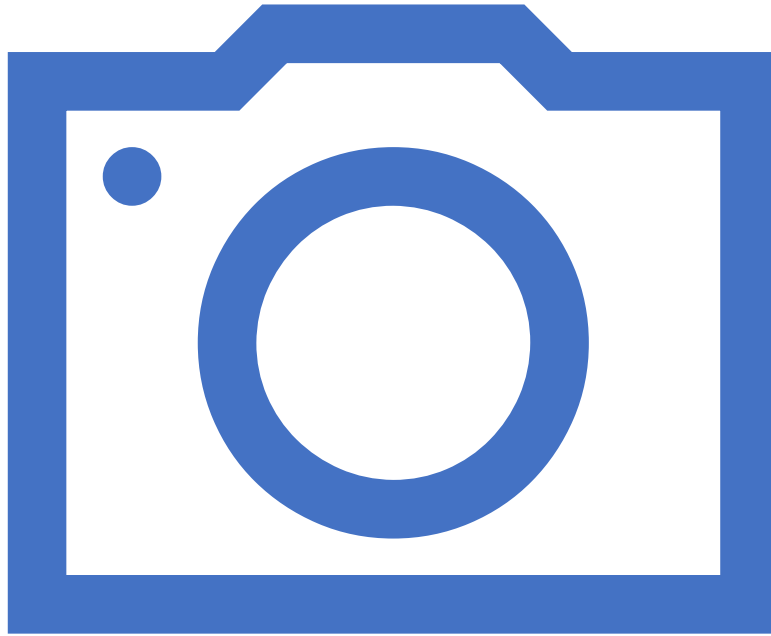
# Creating and Copying an AMI

- ★ Create an AMI from an instance
- ★ Launch multiple instances from it
- ★ Copy the AMI
- ★ AMI permissions





## Demo 2: Creating and Copying an AMI



# Creating and Copying an AMI

## Creating an AMI

1. Select the instance we created in the last demo
2. Click on the **Actions** button, and choose: Image → Create image
3. Provide a name and a small description for the image, and then click on **Create AMI**
4. Now, click on **AMIs** under the Images group in the left-side scroll bar

We will see that the AMI has been created!

## Copying an AMI to Another Region

1. Select the created AMI, and click on the Actions button (Actions → Copy AMI)
2. Choose the destination region, and click on **Copy AMI**
3. Go back to the AMIs view, and wait until it is available

We have now successfully created and copied an AMI!

# Public IP vs Elastic IP



## Public IP

- It is not associated with an AWS account
- No charges for the public IP, even if it is not being used while the instance is running
- Whenever the instance is re-launched, the public IP changes



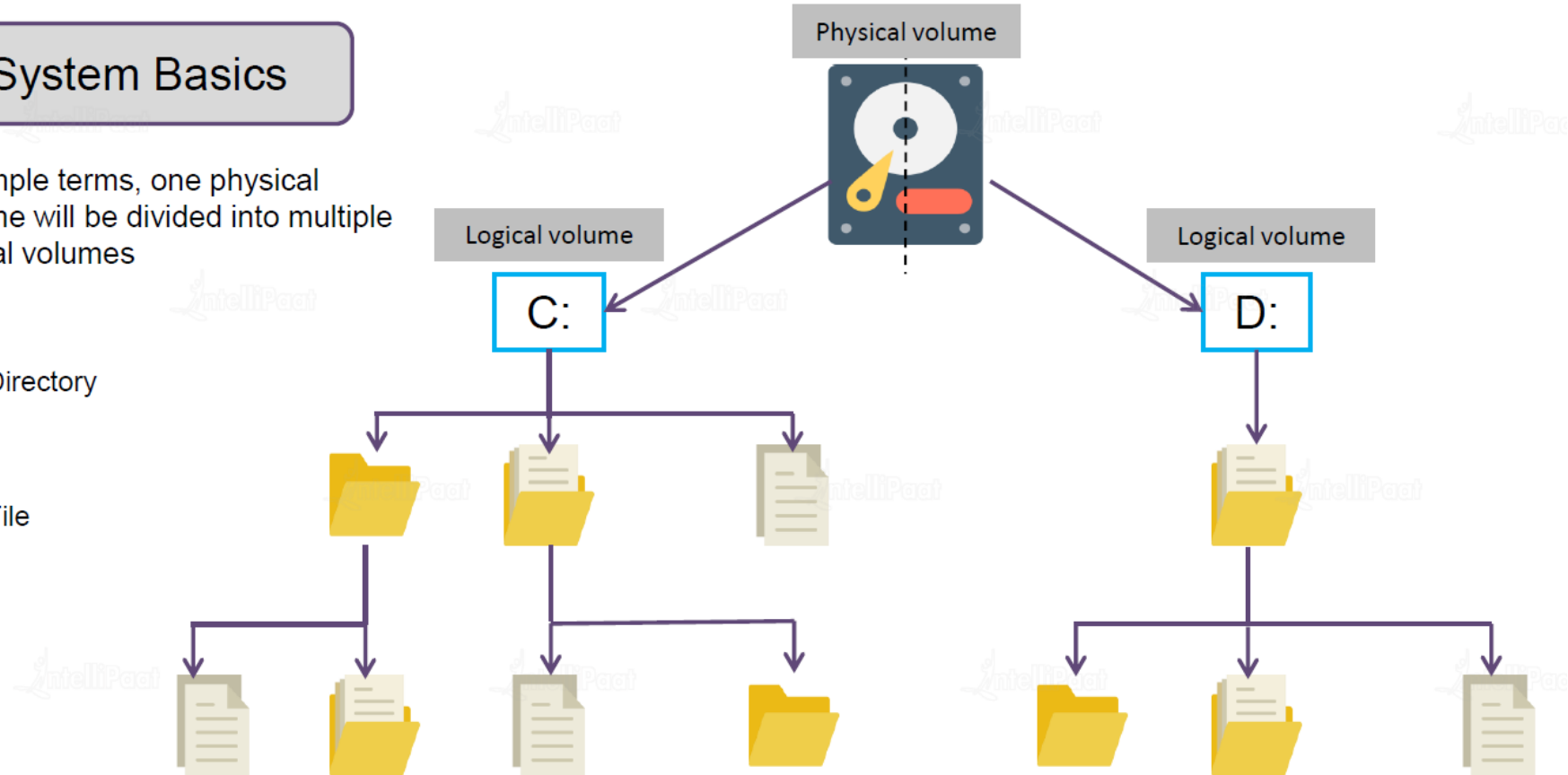
## Elastic IP

- It is associated with the AWS account
- Charges will be applied if the same is done with the elastic IP
- The elastic IP is the same and static for every launch until we manually release it

# Introduction to EBS

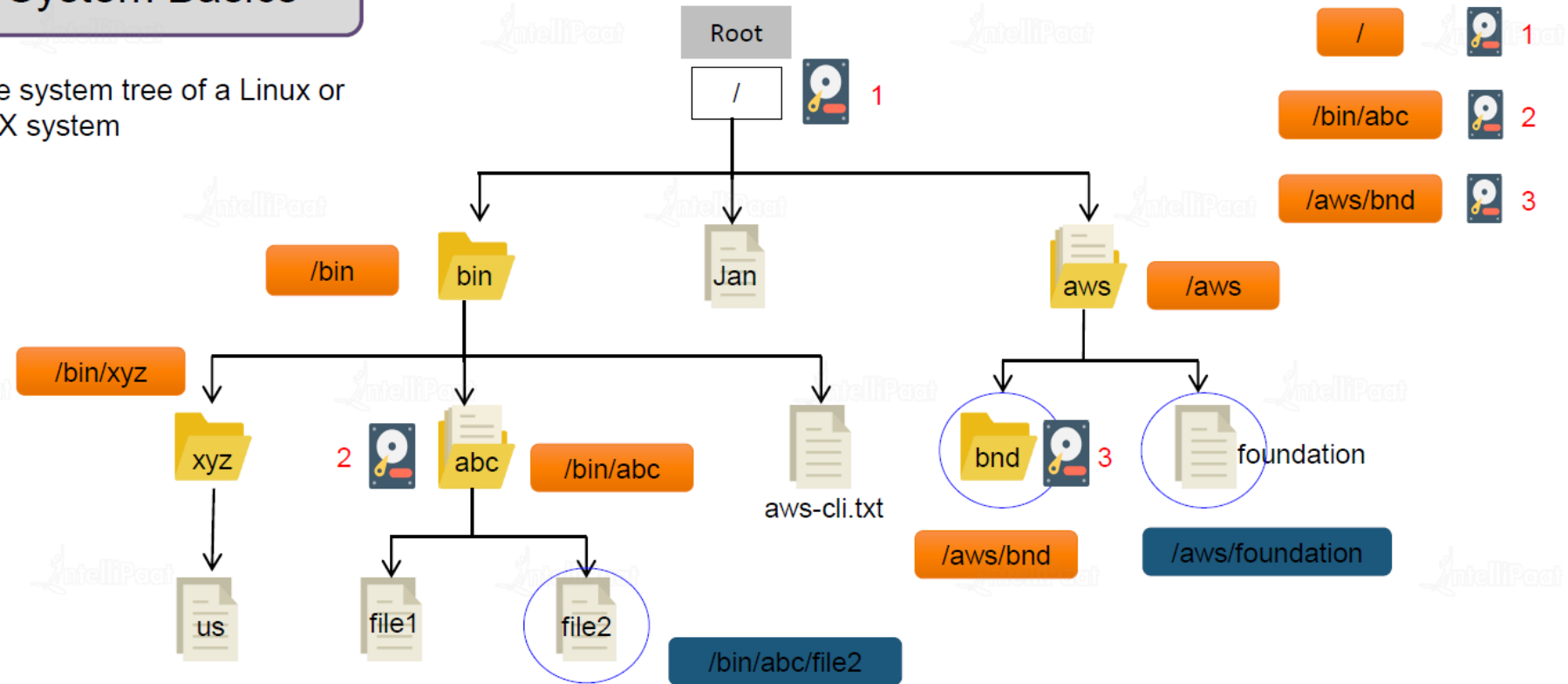
## File System Basics

- ★ In simple terms, one physical volume will be divided into multiple logical volumes



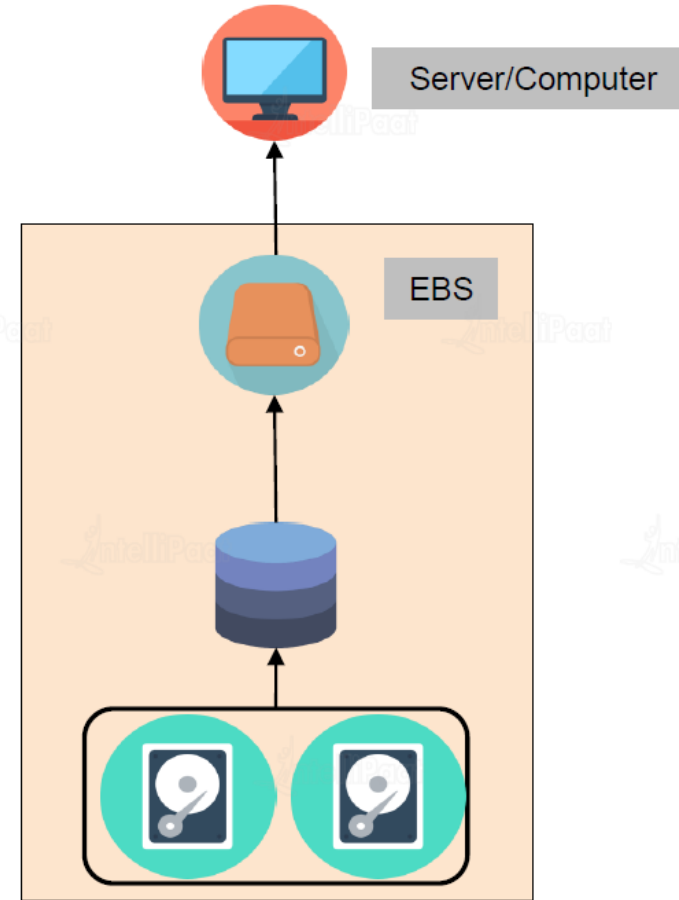
# File System Basics

- ★ A file system tree of a Linux or UNIX system



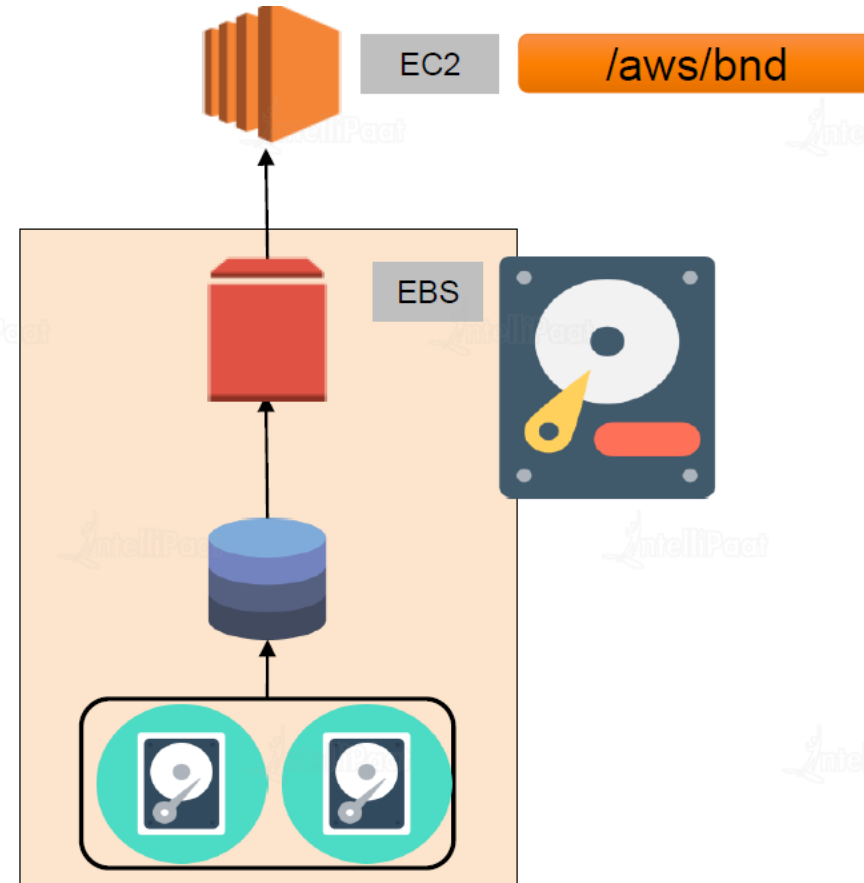
# Elastic Block Store

- In an EBS block-level storage, the server-base operating system connects with the raw volumes that are created through a fiber channel
- Then, they are used as individual disks, and if it is very versatile, it can be used as file storage, database storage, and virtual machine volumes



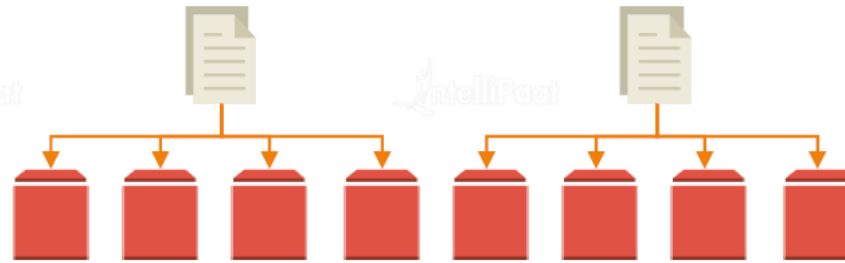
# Elastic Block Store

- ★ An EC2 instance is directly connected to EBS
- ★ While the instance is running, a volatile memory called ephemeral storage will be attached to the instance
- ★ If the instance is stopped, the ephemeral memory will be detached

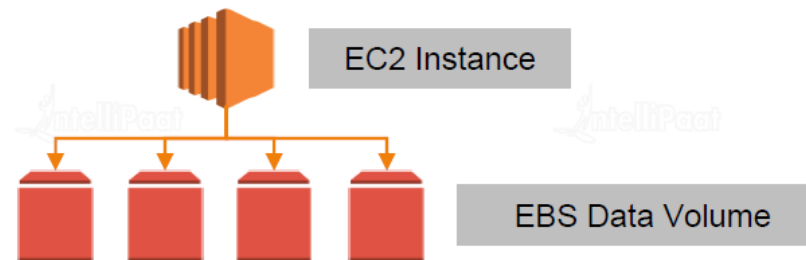


# EBS Concepts

- ★ It is the raw unformatted block-level storage; it is exposed as raw device to the EC2 instance
- ★ EBS volumes persist independently from the life of the EC2 instance
- ★ An EBS volume is automatically replicated within an availability zone
- ★ **Throughput:** It is the sequential transfer rate that an SSD or HDD will maintain continuously



- ★ **IOPS:** It is the measure of the number of I/O operations a drive, SSD, or HDD can handle per second with each block being read from or written to a RANDOM location in the disk





# EBS Concepts

## Volume Types

### GP2: General-purpose SSD

- Baseline performance is 3 IOPS/GB with a min. of 100 IOPS and a max. of 10000 IOPS
- Max. burst performance is 3000 IOPS
- Max. throughput per volume is 160 MB/s (16 KB IO size)

### IO1: Provisioned SSD

- From 100 to 32000 IOPS can be provisioned
- Max. throughput per volume is 500 MB/s

### ST1: Throughput-optimized HDD

- Baseline performance is 40 MB/s per TB with a max. of 500 MB/s per volume
- Burst performance is 250 MB/s per TB with a max. of 500 MB/s per volume

### SC1: Cold Storage HDD

- Baseline performance is 12 MB/s per TB with a max. of 192 MB/s per volume
- Burst performance is 80 MB/s per TB with a max. of 250 MB/s per volume

# EBS Concepts

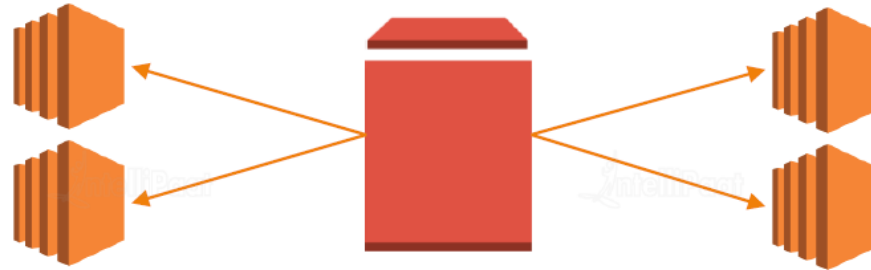
## Volume Types

Volume Type	Size Limit	Maximum IOPS	Maximum Throughput	Maximum Burst
GP2	1 GB – 16 TB	10000	160 MB/s	3000
IO1	4 GB – 16 TB	32000	500 MB/s	NA
ST1	500 GB – 16 TB	500	500 MB/s	500 MB/s
SC1	500 GB – 16 TB	250	192 MB/s	250 MB/s

# EBS Concepts

## New Feature: EBS Multi-Attach

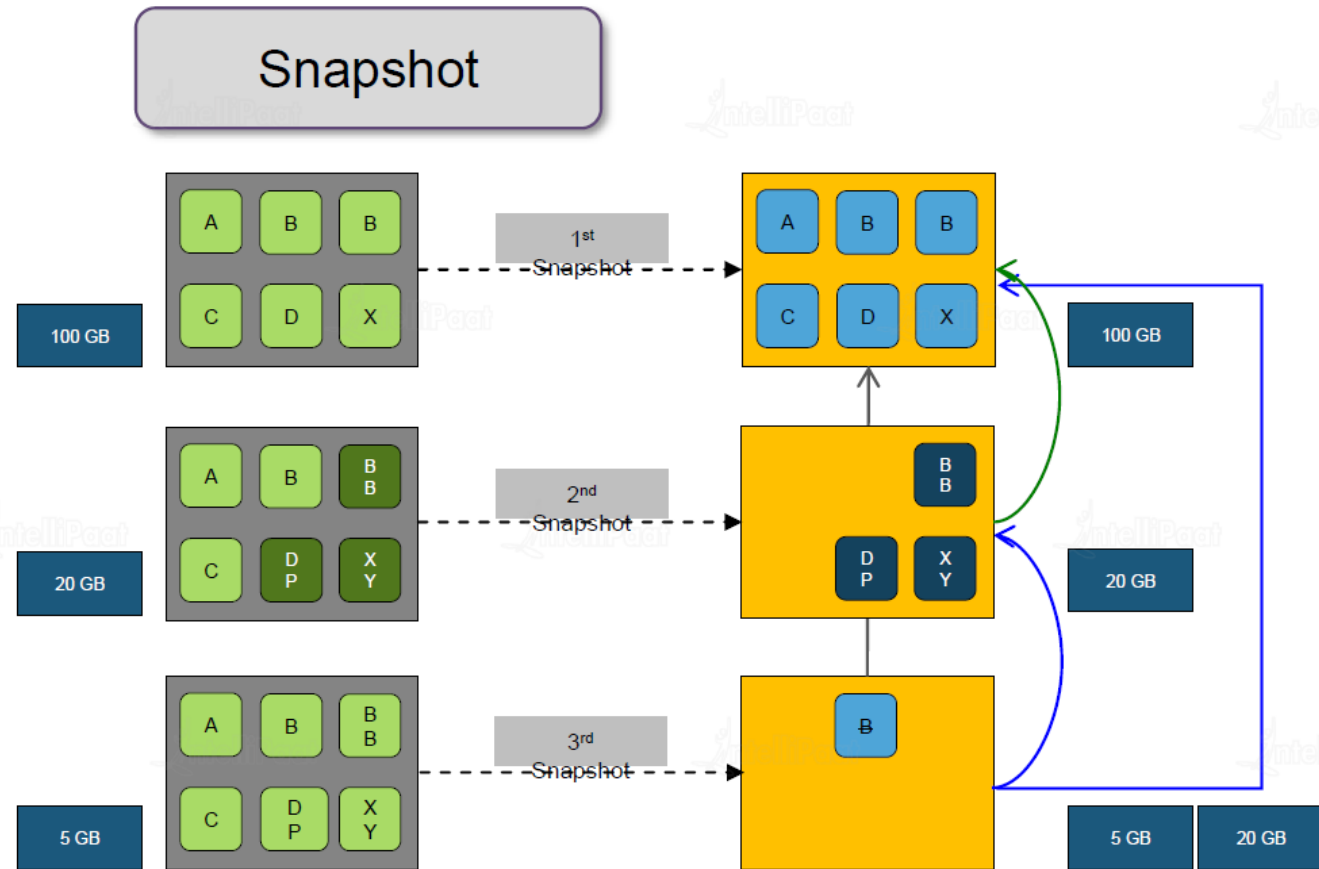
Amazon EBS Multi-Attach is now available on Provisioned IOPS io1 volumes



We can now enable Multi-Attach on Amazon EBS Provisioned IOPS io1 volumes to allow a single volume to be concurrently attached to up to 16 AWS Nitro System-based Amazon EC2 instances within the same availability zone

# EBS Snapshots

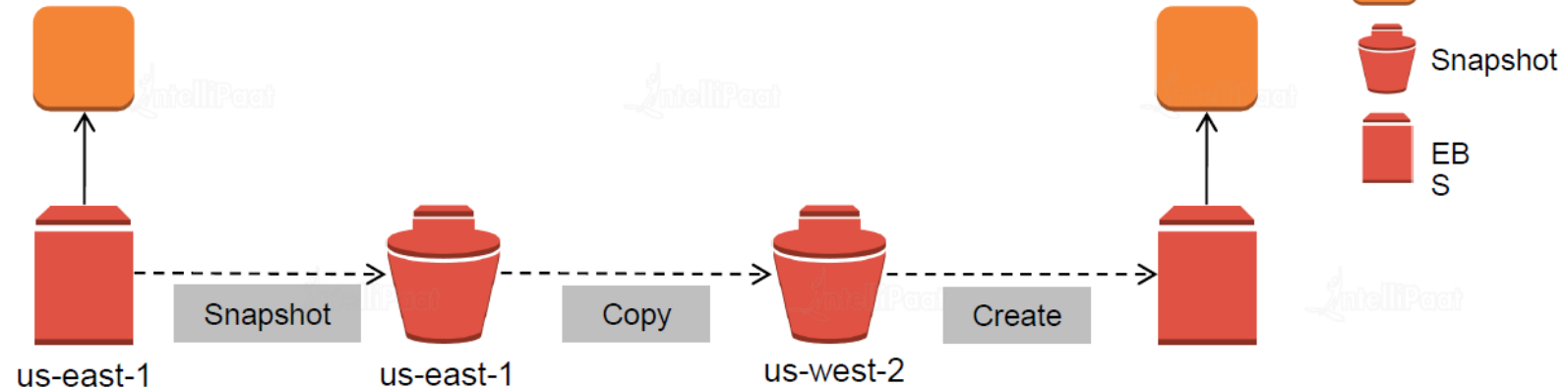
- ★ Snapshots are used to backup data on EBS volumes
- ★ All snapshots are incremental backups except for the first one
- ★ Snapshots are copied to Amazon S3



# EBS Snapshots

## Snapshot Copy

- ✓ Copy snapshot to a different region



- ✓ Encrypt during copying



# Demo3: Creating and Mounting an EBS Volume

# Demo3

## Creating an EBS volume

1. Choose EBS under Volumes from the EC2 dashboard
  2. Click on Create volume
  3. Reduce the size to 8 GB, and choose the availability zone the same as the zone of the created Ubuntu EC2 instance
  4. Create the volume, and click on Actions → Attach Volume
  5. Click on the instance field; choose the available instance, and proceed to create
- A volume is created and is ready to be mounted!

## Mounting the EBS volume onto the instance

Reconnect our Ubuntu instance and follow the commands below one by one to mount the created EBS volume to it

`lsblk` (to get the device name)

`sudo mkfs -t ext4 <device-name>`

`sudo mount <device-name> <file-system-name>`

`sudo file -s <device-name>` (to get file system type)

Creating an volume which can be attached with multiple EC2 instances with the Multi-attach feature.