# 1(A). Finding Prime numbers between 1 and n

```
//JAVA PROGRAM TO PRINT PRIME NUMBERS FROM 1 TO N
import java.util.*;
class Primegen
{
  public static void main(String args[])throws Exception
  {
    int n,i,j,fc;
    Scanner sc = new Scanner(System.in);
    System.out.print("\n\n\t ENTER THE VALUE FOR N....");
    n=sc.nextInt();
    System.out.print("\n\n\t THE PRIME NUMBERS BETWEEN 1 AND " + n +" ARE...");
    for(i=1;i<=n;i=i+1)
    {
      for(j=1,fc=0;j<=i;j=j+1)
        if(i%j==0)
        {
          fc=fc+1;
      }
      if(fc==2)
      {
        System.out.print(" " +i);
      }
}
```

#### 1(B). Printing all the real solutions of the Quadratic equation

```
// JAVA PROGRAM TO PRINT THE ROOTS OF A QUADRATIC EQUATION
import java.util.*;
class Quadratic {
  public static void main(String args[]) throws Exception {
    int a, b, c;
    double d, r, r1, r2, p, q, z;
    Scanner sc = new Scanner(System.in);
    System.out.print("\n\n\t ENTER THE COEFFICIENT OF X*X...");
    a = sc.nextInt();
    System.out.print("\n\n\t ENTER THE COEFFICIENT OF X...");
    b = sc.nextInt();
    System.out.print("\n\n\t ENTER THE CONSTANT TERM...");
    c = sc.nextInt();
    d = (b * b) - (4 * a * c);
    if (d == 0) {
      r = -(b / (2 * a));
      System.out.print("\n\n\t THE ROOTS ARE REAL AND EQUAL");
      System.out.print("\n\n\t THE ROOT IS..." + r);
    } else if (d > 0) {
      p = -(b / (2 * a));
      q = (Math.sqrt(d)) / (2 * a);
      r1 = p + q;
      r2 = p - q;
      System.out.print("\n\n\t THE ROOTS ARE REAL AND DISTINCT");
      System.out.print("\n\n\t THE ROOTS ARE..." + r1 + "AND" + r2);
    } else {
      z = Math.abs(d);
```

```
p = -(b / (2 * a));

q = (Math.sqrt(z)) / (2 * a);

System.out.print("\n\n\t THE ROOTS ARE IMAGINARY");

System.out.print("\n\n\t THE FIRST ROOT IS..." + p + "+" + q + "i");

System.out.print("\n\n\t THE SECOND ROOT IS..." + p + "-" + q + "i");

}
}
```

# 2(A). To find the factorial of a given number

//JAVA PROGRAM TO PRINT THE FACTORIAL OF A GIVEN NUMBER

```
import java.util.*;
class Factorial
  {
  public static void main(String args[]) throws Exception
  {
    Scanner sc = new Scanner(System.in);
    int n, i, fact;
    System.out.print("Enter the number: ");
    n = sc.nextInt();
    fact = 1;
    for (i = 1; i <= n; i = i + 1)
       fact = fact * i;
    }
    System.out.println("Factorial of " + n + " is: " + fact);
  }
}
```

# 2(B).To find whether given number is prime or not

```
//JAVA PROGRAM TO PRINT PRIME NUMBERS FROM 1 TO N
import java.util.*;
class Primechk
  public static void main(String args[]) throws Exception
  {
    int n,i,fc;
    Scanner sc = new Scanner(System.in);
    System.out.print("\n\n\t ENTER NUMBER....");
    n = sc.nextInt();
    fc=0;
    for (i = 1; i <= n; i++)
      if (n%i == 0)
        fc = fc + 1;
      }
    }
    if (fc == 2)
      System.out.print("\n\n\t"+n+" IS PRIME NUMBER");
    }
    else
    {
      System.out.print("\n\n\t"+n+" IS NOT A PRIME NUMBER");
    }
  }
}
```

# 2(C).To print N terms of Fibonacci series

```
//JAVA PROGRAM TO PRINT N TERMS OF FIBINACCI SERIES
import java.util.*;
class Fibgen
{
  public static void main(String args[]) throws Exception
  {
    int t1, t2, t3, n, count;
    Scanner sc = new Scanner(System.in);
    System.out.print("Enter the number of terms in series....");
    n = sc.nextInt();
    t1 = 0;
    t2 = 1;
    if (n == 1)
      System.out.print(t1);
    }
    else if (n == 2)
      System.out.print(t2);
    }
    else
    {
      System.out.print(t1 + " " + t2);
      t3 = t1 + t2;
      System.out.print(" " +t3+ " ");
      count = 3;
      while (count <= n)
```

```
{
    t1 = t2;
    t2 = t3;
    t3 = t1 + t2;
    count = count + 1;
    System.out.print(" "+ t3 +" ");
}
}
```

# **3(A). TO FIND THE SUM OF THE INDIVIDUAL DIGITS OF A NUMBER**

```
//JAVA PROGRAM TO FIND THE SUM OF THE INDIVIDUAL DIGITS OF A NUMBER
import java.util.*;
class Inddig
{
  public static void main(String[] args)
  {
    Scanner sc = new Scanner(System.in);
    int n, r, sum;
    System.out.println("Enter a number:");
    n = sc.nextInt();
    sum = 0;
    while (n > 0)
      r = n \% 10;
      sum = sum + r;
      n = n / 10;
    System.out.print("Sum of digits is: " + sum);
  }
```

}

#### 3(B). Arithmetic calculator using switch case menu

```
// Java program to perform arithmetic operations using switch case.
import java.util.*;
class Simpcalc
{
  public static void main(String[] args) throws Exception
  {
    int ch;
    double n1, n2, result;
    Scanner sc = new Scanner(System.in);
    System.out.print("Enter First number: ");
    n1 = sc.nextDouble();
    System.out.print("Enter Second number: ");
    n2 = sc.nextDouble();
System.out.print ("\n1.Addition\n2.Subtraction\n3.Multiplication\n4.Division\n5.Modulus\n
6.Exit\n");
    System.out.println("Enter your choice: \n");
    ch = sc.nextInt();
    switch (ch)
    {
    case 1:
      result = n1 + n2;
      System.out.print("Addition of two numbers: " + result);
      break;
    case 2:
      result = n1 - n2;
      System.out.print("Subtraction of two numbers: " + result);
      break;
```

```
case 3:
    result = n1 * n2;
    System.out.print("Multiplication of two numbers: " + result);
    break;
  case 4:
    result = n1/n2;
    System.out.print("Division of two numbers: " + result);
    break;
  case 5:
    result = n1 % n2;
    System.out.print("Modulus of two numbers: " + result);
    break;
  case 6:
    System.exit(0);
    break;
  default:
    System.out.print("Invalid choice");
    break;
  }
}
```

}

#### 4(A). Product of two matrices

```
// java program for multiplication of two matrices
import java.util.*;
class Matrixmul
{
  public static void main(String args[]) throws Exception
  {
    int m, n, p, q, i, j, k, a[][], b[][], c[][];
    Scanner sc = new Scanner(System.in);
    System.out.print("\n\n\t ENTER THE NUMBER OF ROWS IN THE FIRST MATRIX...");
    m = sc.nextInt();
    System.out.print("\n\n\t ENTER THE NUMBER OF COLUMNS IN THE FIRST MATRIX...");
    n = sc.nextInt();
    System.out.print("\n\n\t ENTER THE NUMBER OF ROWS IN THE SECOND MATRIX...");
    p = sc.nextInt();
    System.out.print("\n\n\t ENTER THE NUMBER OF COLUMNS IN THE SECOND
MATRIX...");
    q = sc.nextInt();
    a = new int[m][n];
    b = new int[p][q];
    c = new int[m][q];
    if (n == p)
      System.out.print("\n\n\t ENTER THE ELEMENTS OF THE FIRST MATRIX...");
      for (i = 0; i < m; i = i + 1)
        for (j = 0; j < n; j = j + 1)
         {
           System.out.print("\n\t ENTER THE ELEMENT-a[" + i + "][" + j + "]...");
```

```
a[i][j] = sc.nextInt();
  }
}
System.out.print("\n\n\t ENTER THE ELEMENTS OF THE SECOND MATRIX...");
for (i = 0; i < p; i = i + 1)
  for (j = 0; j < q; j = j + 1)
  {
    System.out.print("\n\t ENTER\ THE\ ELEMENT-b[" + i + "][" + j + "]...");
    b[i][j] = sc.nextInt();
  }
}
System.out.print("\n\n\t THE ELEMENTS OF THE FIRST MATRIX ARE...\n");
for (i = 0; i < m; i = i + 1)
  for (j = 0; j < n; j = j + 1)
  {
    System.out.print(" " + a[i][j]);
  }
  System.out.print("\n");
System.out.print("\n\n\t THE ELEMENTS OF THE SECOND MATRIX ARE...\n");
for (i = 0; i < p; i = i + 1)
  for (j = 0; j < n; j = j + 1)
  {
    System.out.print(" " + b[i][j]);
  }
  System.out.print("\n");
```

```
for (i = 0; i < m; i = i + 1)
  {
    for (j = 0; j < q; j = j + 1)
       c[i][j] = 0;
    }
  }
  for (i = 0; i < m; i = i + 1)
    for (j = 0; j < q; j = j + 1)
    {
       for (k = 0; k < n; k = k + 1)
       {
         c[i][j] = c[i][j] + (a[i][k] * b[k][j]);
       }
    }
  }
  System.out.print("\n\n\t THE PRODUCT OF TWO MATRICES IS...\n");
  for (i = 0; i < m; i = i + 1)
    for (j = 0; j < q; j = j + 1)
    {
       System.out.print(" " + c[i][j]);
    System.out.print("\n");
  }
else
```

```
{
     System.out.print("\n\n\t MATRIX MULTIPLICATION IS NOT POSSIBLE DUE TO
DIMENSIONS");
   }
}
}
```

#### 4(B). Method Overloading

```
//JAVA PROGRAM TO IMPLEMENT METHOD OVERLOADING
import java.util.*;
class Overload
{
  public static void main(String args[]) throws Exception
  {
    int s, x, ch;
    float In, br, y;
    double a, b, c, z;
    Scanner sc = new Scanner(System.in);
    do
    {
      System.out.print("\n\n\t----MENU-----");
      System.out.print("\n\n\t 1...AREA OF SQUARE");
      System.out.print("\n\n\t 2...AREA OF RECTANGLE");
      System.out.print("\n\n\t 3...AREA OF TRIANGLE");
      System.out.print("\n\n\t 4...EXIT");
      System.out.print("\n\n\t ENTER YOUR CHOICE...");
      ch = sc.nextInt();
      switch (ch)
      {
      case 1:
        System.out.print("\n\n\t ENTER THE SIDE OF THE SQUARE...");
        s = sc.nextInt();
        x = area(s);
        System.out.print("\n\ THE AREA OF SQUARE IS..." + x);
        break;
```

```
case 2:
      System.out.print("\n\n\t ENTER THE LENGTH OF THE RECTANGLE...");
      In = sc.nextFloat();
      System.out.print("\n\n\t ENTER THE BREADTH OF THE RECTANGLE...");
      br = sc.nextFloat();
      y = area(ln, br);
      System.out.print("\n\n\t THE AREA OF RECTANGLE IS..." + y);
      break;
    case 3:
      System.out.print("\n\n\t ENTER THE LENGTH OF SIDE-1...");
      a = sc.nextDouble();
      System.out.print("\n\n\t ENTER THE LENGTH OF SIDE-2...");
      b = sc.nextDouble();
      System.out.print("\n\n\t ENTER THE LENGTH OF SIDE-3...");
      c = sc.nextDouble();
      z = area(a, b, c);
      System.out.print("\n\n\t THE AREA OF TRIANGLE IS..." + z);
      break;
    case 4:
      System.exit(0);
    default:
      System.out.print("\n\n\t INVALID CHOICE");
    }
  } while (ch >= 1 && ch <= 3);
public static int area(int s)
  int p;
```

}

{

```
p = s * s;
     return (p);
  }
  public static float area(float In, float br)
    float p;
     p = ln * br;
     return (p);
  }
  public static double area(double a, double b, double c)
  {
     double s, p;
     s = (a + b + c) / 2;
     p = Math.sqrt(s * (s - a) * (s - b) * (s - c));
     return (p);
  }
}
```

# 4(C). Method Overriding

```
//JAVA PROGRAM TO IMPLEMENT METHOD OVERRIDING
import java.util.*;
class Person
{
  public void display()
  {
    System.out.print("\n\n\t PERSON");
  }
}
class Doctor extends Person
{
  public void display()
    System.out.print("\n\n\t DOCTOR");
  }
}
class Override
  public static void main(String args[])
  {
    Person p = new Person();
    Doctor d = new Doctor();
    p.display();
    d.display();
  }
}
```

#### **5(A). Creating Student Class**

```
//JAVA PROGRAM TO CREATE A STUDENT CLASS
import java.util.*;
class Students
{
  String rollno;
  String name;
  String branch;
  double phoneno;
  public void accept_det()
  {
    Scanner sc = new Scanner(System.in);
    System.out.print("\n\n\tEnter the rollno: ");
    rollno = sc.next();
    System.out.print("\n\n\tEnter the name: ");
    name = sc.next();
    System.out.print("\n\n\tEnter the branch: ");
    branch = sc.next();
    System.out.print("\n\n\tEnter the phoneno: ");
    phoneno = sc.nextDouble();
  }
  public void display_det()
  {
    System.out.print("\n\n\tThe entered roll no is: " + rollno);
    System.out.print("\n\n\tThe entered name is: " + name);
    System.out.print("\n\n\tThe entered branch is: " + branch);
    System.out.print("\n\n\tThe entered phoneno is: " + phoneno +"\n\n");
  }
```

```
}
class Demo
{
  public static void main(String args[]) throws Exception
    Scanner sc = new Scanner(System.in);
    Students s[];
    int n;
    System.out.print("\n\n\tEnter the number of students: ");
    n = sc.nextInt();
    s = new Students[n];
    for (int i = 0; i < n; i++)
    {
      s[i] = new Students();
    for (int i = 0; i < n; i++)
    {
      s[i].accept_det();
    }
    for (int i = 0; i<n; i++)
    {
      s[i].display_det();
    }
  }
}
```

# 5(B). Use of Inheritance, using Final

```
//JAVA PROGRAM TO ILLUSTRATE THE USAGE OF FINAL KEYWORD WITH A CLASS final class Simple1
```

```
{
  public void display()
  {
    System.out.print("\n\n\t BASE CLASS");
  }
}
class Simple2 extends Simple1
{
  public void display()
    System.out.print("\n\n\t DERIVED CLASS");
  }
}
class Finaldemo3
{
  public static void main(String args[])
  {
    Simple2 s = new Simple2();
    s.display();
  }
}
```

#### 5(C). Abstract Class

```
//JAVA PROGRAM TO CREATE AN ABSTRACT CLASS AND EXTEND CLASSES FROM IT
import java.util.*;
abstract class Shape
{
  int x, y;
  abstract public void area();
}
class Rectangle extends Shape
{
  public void accept() throws Exception
  {
    Scanner sc = new Scanner(System.in);
    System.out.print("\n\n\t ENTER THE LENGTH OF THE RECTANGLE...");
    x = sc.nextInt();
    System.out.print("\n\n\t ENTER THE BREADTH OF THE RECTANGLE...");
    y = sc.nextInt();
  }
  public void area()
  {
    System.out.print("\n\n\t THE AREA OF THE RECTANGLE IS... " + (x * y));
  }
class Triangle extends Shape
{
  public void accept() throws Exception
  {
    Scanner sc = new Scanner(System.in);
```

```
System.out.print("\n\n\t ENTER THE BASE OF THE TRIANGLE...");
    x = sc.nextInt();
    System.out.print("\n\n\t ENTER THE HEIGHT OF THE TRIANGLE...");
    y = sc.nextInt();
  public void area()
  {
    System.out.print("\n\n\t THE AREA OF THE TRIANGLE IS... " + (0.5 * x * y));
  }
}
class Circle extends Shape
{
  public void accept() throws Exception
  {
    Scanner sc = new Scanner(System.in);
    System.out.print("\n\n\t ENTER THE RADIUS OF THE CIRCLE...");
    x = sc.nextInt();
  }
  public void area()
    System.out.print("\n\ THE AREA OF CIRCLE IS..." + (3.14 * x * x));
    }
  }
  class Shapedemo
  {
    public static void main(String args[]) throws Exception
    {
      Rectangle r = new Rectangle();
      Triangle t = new Triangle();
```

```
Circle c = new Circle();
    r.accept();
    r.area();
    t.accept();
    t.area();
    c.accept();
    c.area();
  }
}
```

# 6(A). Creating a User defined Exception

```
//JAVA PROGRAM TO CREATE A USER DEFINED EXCEPTION
import java.util.*;
class Simple extends Exception
{
  Simple(String s)
  {
    super(s);
  }
}
class Simpledemo
{
  public static void main(String args[])
  {
    int n;
    Scanner sc = new Scanner(System.in);
    System.out.print("\n\n\t ENTER THE AGE OF THE PERSON...");
    n = sc.nextInt();
    if (n < 18)
    {
      try
      {
        throw new Simple("AGE SHOULD BE GREATER THAN 18");
      } catch (Exception e) {
        System.out.print(e);
      }
    }
    else
```

```
{
      System.out.print("\n\n\t ELIGIBLE FOR VOTING");
    }
 }
}
```

#### 6(B). Splitting a File into n-parts

```
//JAVA PROGRAM FOR SPLITTING A FILE
import java.io.*;
import java.util.*;
class Split
{
  public static void main(String args[]) throws Exception
  {
    String f, s;
    Scanner sc = new Scanner(System.in);
    System.out.print("\n\n\t ENTER THE FILE NAME...");
    f = sc.next();
    BufferedReader br1 = new BufferedReader(new FileReader(f));
    int lc = 0;
    System.out.print("\n\n\t THE CONTENTS OF THE FILE ARE: ");
    while ((s = br1.readLine()) != null)
    {
      System.out.print("\n\t" + s);
      System.out.print("\n");
      lc++;
    }
    System.out.println("\n\n\t NUMBER OF LINES IN THE FILE IS: " + lc);
    int nof;
    System.out.print("\n\n\t ENTER THE NUMBER OF FILES: ");
    nof = sc.nextInt();
    System.out.println("\n\n\tNUMBER OF FILES TO BE GENERATED IS: " + nof);
    br1.close();
    BufferedReader br2 = new BufferedReader(new FileReader(f));
```

```
String sl;
int p = lc / nof;
for (int j = 1; j \le nof; j++)
{
  FileWriter fw = new FileWriter("F:/File" + j + ".txt");
  BufferedWriter bw = new BufferedWriter(fw);
  for (int i = 1; i \le p; i++)
  {
    sl = br2.readLine();
    if (sl != null)
    {
      bw.write(sl);
      if (i != p)
         bw.newLine();
      }
    }
  }
  bw.close();
System.out.print("\n\n\t THE CONTENTS OF FILE-1 ARE: \n");
BufferedReader br3 = new BufferedReader(new FileReader("F:/File1.txt"));
while ((s = br3.readLine()) != null)
{
  System.out.print("\n\t" + s);
  System.out.print("\n");
}
System.out.print("\n\n\t THE CONTENTS OF FILE-2 ARE: \n");
BufferedReader br4 = new BufferedReader(new FileReader("F:/File2.txt"));
```

```
while ((s = br4.readLine()) != null)
    {
      System.out.print("\n\n\t" + s);
      System.out.print("\n");
  }
}
```

# 7(A). Displaying the information about the given File

```
//JAVA PROGRAM TO DISPLAY THE INFORMATION ABOUT A FILE
import java.util.*;
import java.io.*;
class Fileinfo
{
  public static void main(String args[]) throws Exception
  {
    String s;
    Scanner sc = new Scanner(System.in);
    System.out.print("\n\n\t ENTER THE FILE NAME ....");
    s = sc.next();
    File f1 = new File(s);
    if (f1.exists())
    {
      System.out.print("\n\n\t FILE EXISTS");
    } else {
      System.out.print("\n\n\t FILE DOES NOT EXIST");
    }
    if (f1.canRead())
    {
      System.out.print("\n\n\t FILE IS READABLE");
    } else {
      System.out.print("\n\n\tFILE IS NOT READABLE");
    }
    if (f1.canWrite())
    {
      System.out.print("\n\n\t FILE IS WRITEABLE");
```

```
} else {
      System.out.print("\n\n\t FILE IS NOT WRITABLE");
    }
    System.out.print("\n\t THE LENGTH OF THE FILE IS...." + f1.length());
 }
}
```

# 7(B). Counting the no. of characters, words and lines in a file

//JAVA PROGRAM TO DISPLAY THE CONTENTS OF A FILE ALONG WITH LINE NUMBER

```
import java.util.*;
import java.io.*;
class Lineread
{
  public static void main(String args[]) throws Exception
  {
    String s, I;
    Scanner sc = new Scanner(System.in);
    System.out.print("\n\n\t ENTER THE FILE NAME...");
    s = sc.next();
    LineNumberReader Inr = new LineNumberReader(new FileReader(s));
    while ((I = Inr.readLine()) != null)
    {
      System.out.print("\n\n\t LINE-" + Inr.getLineNumber() + ":" + I);
    }
  }
}
```

# 8.Creating a zero division error Exception Or Division Exception

```
//JAVA PROGRAM FOR HANDLING EXCEPTIONS
import java.awt.*;
import java.applet.*;
import java.awt.event.*;
import javax.swing.*;
/* <applet code="Division" width="500" height="500">
</applet>
*/
public class Division extends Applet implements ActionListener
  Label I1, I2, I3;
  TextField tf1, tf2, tf3;
  Button b;
  public void init()
    I1 = new Label("ENTER THE FIRST NUMBER");
    12 = new Label("ENTER THE SECOND NUMBER");
    13 = new Label("RATIO OFTWO NUMBERS IS");
    tf1 = new TextField();
    tf2 = new TextField();
    tf3 = new TextField();
    b = new Button("DIVIDE");
    add(l1);
    add(tf1);
    add(I2);
    add(tf2);
```

```
add(l3);
    add(tf3);
    add(b);
    b.addActionListener(this);
  }
  public void actionPerformed(ActionEvent ae)
  {
    String s1 = tf1.getText();
    String s2 = tf2.getText();
    int a = Integer.parseInt(s1);
    int b = Integer.parseInt(s2);
    int c = 0;
    try
      c = a / b;
    catch (Exception e)
    {
      JOptionPane.showMessageDialog(this, "ARITHMETIC EXCEPTION ","EXCEPTION
",JOptionPane.ERROR_MESSAGE);
    }
      String z = Integer.toString(c);
      tf3.setText(z);
    }
  }
```