Formal Languages and Compiler Design - Lab9

Requirement

Statement: Use yacc

You may use any version (yacc or bison)

- 1. Write a specification file containing the production rules corresponding to the language specification (use syntax rules from lab1).
- 2. Then, use the parser generator (no errors)

Deliverables: lang.y (yacc specification file)

BONUS: modify lex to return tokens and use yacc to return string of productions

Solution

lang.lxi

```
%{
#include "y.tab.h"
#include <math.h>
%}
NONZERO DIGIT
                      [1-9]
DIGIT [0-9]
ID [A-Z_][A-Z0-9_]*
ERROR [+-]0|0{DIGTT}
ERROR
             [+-]0|0{DIGIT}+|{DIGIT}+[A-Z0-9_]+
0000
                { return START;}
"START"
"ENDPRG" { return ENDPRG; }
"INT" { return INT: }
"INT" { return INT; }
"BOOLEAN" { return BOOLEAN; }
"CHAR" { return CHAR; }
"STRING" { return STRING;}
"ARRAY" { return ARRAY; }

"BEGIN" { return BEGIN_STMT; }

"END" { return END; }

"READ" { return READ; }

"WRITE" { return WRITE; }
            { return IF; }
"IF"
"THEN"
"ELSE"
             { return THEN; }
{ return ELSE; }
"WHILE"
                 { return WHILE; }
          { return DO; }
"DO"
```

```
H + H
           { return ADD; }
\mathbf{n}_{-} = -\mathbf{n}_{-}
             { return SUBTRACT; }
"*"
           { return MULTIPLY; }
"/"
           { return DIV; }
11%11
           { return MOD; }
" < "
           { return SMALLER; }
"<="
           { return SMALLER_OR_EQUAL; }
">"
           { return GREATER; }
">="
           { return GREATER_OR_EQUAL; }
"="
           { return EQUAL; }
" ! = "
           { return DIFFERENT; }
":="
           { return ASSIGNED; }
"AND"
            { return AND; }
"OR"
           { return OR; }
"("
           { return PARA_OPEN; }
")"
           { return PARA_CLOSED; }
" [ "
           { return SQUARE_BRACKET_OPEN; }
ייךיי
           { return SQUARE_BRACKET_CLOSED; }
"{"
           { return CURLY_BRACKET_OPEN; }
"}"
           { return CURLY_BRACKET_CLOSED; }
";"
           { return SEMI_COLON; }
":"
           { return COLON; }
{ERROR}
               printf("Error: %s\n", yytext);
{INTEGER_CT}
                { printf("Integer constant: %s\n", yytext); return ct;}
{CHAR_CT}
             { printf("Char constant: %s\n", yytext); return ct; }
               { printf("String: %s\n", yytext); return ct; }
{STRING_CT}
{BOOLEAN_CT}
               { printf("Boolean constant: %s\n", yytext); return ct; }
{ID}
                { return id; }
"{"[^}\n]*"}"
                       /* eat up one-line comments */
[ \t \n] +
                 /* eat up whitespace */
. printf("Eroare\n");
```

lang.y

```
%{
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#define YYDEBUG 1

int yylex();
void yyerror(char *s);
```

```
%}
%token START
%token ENDPRG
%token BEGIN_STMT
%token END
%token READ
%token WRITE
%token IF
%token THEN
%token ELSE
%token WHILE
%token D0
%token id
%token ct
%token INT
%token BOOLEAN
%token CHAR
%token STRING
%token ARRAY
%token ADD
%token SUBTRACT
%token MULTIPLY
%token DIV
%token MOD
%token SMALLER
%token SMALLER_OR_EQUAL
%token GREATER
%token GREATER_OR_EQUAL
%token EQUAL
%token DIFFERENT
%token ASSIGNED
%token AND
%token OR
%token PARA_OPEN
%token PARA_CLOSED
%token SQUARE_BRACKET_OPEN
%token SQUARE_BRACKET_CLOSED
%token CURLY_BRACKET_OPEN
%token CURLY_BRACKET_CLOSED
%token SEMI_COLON
%token COLON
%%
          START decllist compstmt ENDPRG { printf("program -> START decllist compst
program:
decllist:
             { printf("decllist -> E\n");}
        | declaration SEMI_COLON decllist { printf("decllist -> declaration ; decllist
                id COLON type { printf("declaration -> id : type\n");}
declaration:
```

```
simple_type: INT { printf("simple_type -> INT\n");}
       BOOLEAN { printf("simple_type -> BOOLEAN\n");}
       CHAR { printf("simple_type -> CHAR\n");}
       STRING { printf("simple_type -> STRING\n");}
array_type: ARRAY SQUARE_BRACKET_OPEN INT SQUARE_BRACKET_CLOSED simple_type { print
       simple_type { printf("type -> simple_type\n");}
       | array_type { printf("type -> array_type\n");}
            BEGIN_STMT stmtlist END { printf("compstmt -> BEGIN stmtlist END\n");}
compstmt:
stmtlist:
            { printf("stmtlist -> E\n");}
       | stmt SEMI_COLON stmtlist { printf("stmtlist -> stmt; stmtlist\n");}
       | stmt stmtlist { printf("stmtlist -> stmt stmtlist\n");}
       simple_stmt { printf("stmt -> simple_stmt\n");}
       | struct_stmt { printf("stmt -> struct_stmt\n");}
simple_stmt:
            assign_stmt { printf("simple_stmt -> assign_stmt\n");}
       | io_stmt { printf("simple_stmt -> io_stmt\n");}
assign_stmt: id ASSIGNED expression { printf("assign_stmt -> id := expression\n");
expression: term signed_expression { printf("expression -> term signed_expression\
signed_expression: { printf("signed_expression -> E\n");}
           operator expression { printf("signed_expression -> operator expression\
          id { printf("term -> id\n");}
term:
       | ct { printf("term -> ct\n");}
operator: ADD { printf("operator -> +\n");}
       | SUBTRACT { printf("operator -> -\n");}
       | MULTIPLY { printf("operator -> *\n");}
       | DIV { printf("operator -> /\n");}
       | MOD { printf("operator -> %\n");}
io_stmt: READ PARA_OPEN id PARA_CLOSED { printf("io_stmt -> READ ( id )\n");}
       | WRITE PARA_OPEN id PARA_CLOSED { printf("io_stmt -> WRITE ( id )\n");}
struct_stmt: compstmt { printf("struct_stmt -> compstmt\n");}
       | ifstmt { printf("struct_stmt -> ifstmt\n");}
       whilestmt { printf("struct_stmt -> whilestmt\n");}
ifstmt: IF condition THEN compstmt elsestmt { printf("ifstmt -> IF condition ]
elsestmt: { printf("elsestmt -> E\n");}
       | ELSE compstmt { printf("elsestmt -> ELSE compstmt\n");}
             WHILE condition DO compstmt { printf("whilestmt -> WHILE condition DO c
whilestmt:
condition: expression RELATION expression { printf("consition -> expression RELAT]
```

```
RELATION:
             SMALLER { printf("RELATION -> <\n");}</pre>
         SMALLER_OR_EQUAL { printf("RELATION -> <=\n");}</pre>
        | GREATER { printf("RELATION -> >\n");}
        | GREATER_OR_EQUAL { printf("RELATION -> >=\n");}
        | EQUAL { printf("RELATION -> =\n");}
        | DIFFERENT { printf("RELATION -> !=\n");}
        | ASSIGNED { printf("RELATION -> :=\n");}
        | AND { printf("RELATION -> AND\n");}
        | OR { printf("RELATION -> OR\n");}
%%
void yyerror(char *s)
  printf("%s\n", s);
extern FILE *yyin;
main(int argc, char **argv)
  if(argc>1) yyin = fopen(argv[1], "r");
  if((argc>2)&&(!strcmp(argv[2],"-d"))) yydebug = 1;
  if(!yyparse()) fprintf(stderr,"syntactically correct\n");
```

Tests

p1.txt

• Input

```
START A : INT ;
BEGIN
READ ( A ) ;
END
ENDPRG
```

Output

```
syntactically correct
```

p1err.txt

• Input

```
START A : INT ;
BEGIN
READ ( A ) ;
ENDPRG
```

Output

```
syntax error
```

p2.txt

• Input

```
START
A : INT ; B : INT ; AUX : INT ; R : INT ;
BEGIN
 READ ( A ) ;
 READ ( B ) ;
 IF A > B THEN
  BEGIN
   AUX := A ;
   A := B ;
   B := AUX ;
  END
 WHILE R != 0 DO
  BEGIN
   R := B % A ;
   A := B ;
   B := R ;
  END
 WRITE ( A ) ;
END
ENDPRG
```

Output

```
syntactically correct
```

p3.txt

• Input

```
START

A := -0

A:=-15;

A := -7 - 10;

A: INT; B: INT; C: INT; MX1: INT; MX: INT;

BEGIN

READ (A);

READ (B);

READ (C);
```

```
IF A > B THEN
  BEGIN
  MX1 := A ;
 END
 ELSE
  BEGIN
  MX1 := B ;
  END
 IF C > MX1 THEN
  BEGIN
  MX := C ;
 END
 ELSE
 BEGIN
  MX := MX1 ;
 END
 WRITE (MX);
END
ENDPRG
```

• Output

syntax error