

# Formal Languages and Compiler Design - Lab4

## Requirement

Write a program that:

1. Reads the elements of a FA (from file)
2. Displays the elements of a finite automata, using a menu: the set of states, the alphabet, all the transitions, the set of final states.
3. For a DFA, verify if a sequence is accepted by the FA.

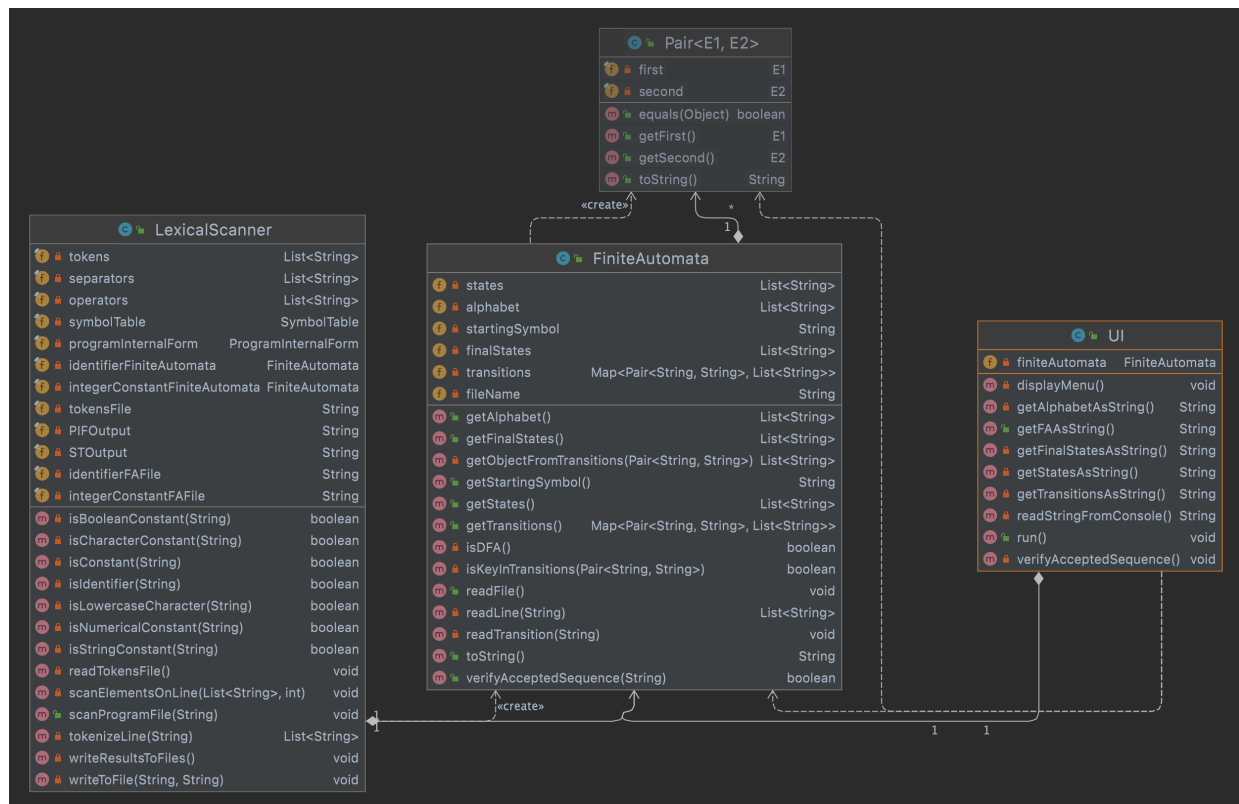
### Deliverables:

1. FA.in - input file (on Github)
2. Source code (on Github)
3. Documentation. It should also include in BNF or EBNF format the form in which the FA.in file should be written (on Moodle and Github)

Use FA to detect tokens <identifier> and <integer constant> in the scanner program.

## Design

### Class Diagram



### Finite Automata

```

public class FiniteAutomata {
    private List<String> states;
    private List<String> alphabet;
    private String startingSymbol;
    private List<String> finalStates;
    private Map<Pair<String, String>, List<String>> transitions;

    private String fileName;
}

```

## Methods

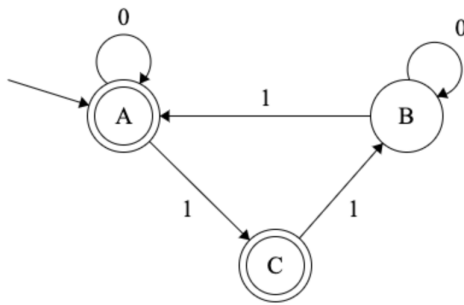
- `readFile()`
  - reads a file with the given format
- `readLine(String line)`
  - splits a line from the given file by spaces
  - used for reading the states, alphabet, starting symbol and final states
- `readTransition(String line)`
  - reads a new transition from the file
  - verifies if the pair already exists in the transitions (in the case of nondeterministic finite automata)
    - adds a new element to the associated list of the pair if it exists
    - adds a new pair with an associated list of strings containing the current element
- `isKeyInTransitions(Pair key)`
  - checks if a given pair exists as a key in transitions
- `getObjectFromTransitions(Pair key)`
  - returns the associated list of strings
- `isDFA()`
  - checks if the FA is a DFA
- `verifyAcceptedSequence(String sequence)`
  - checks if a given sequence is accepted by the FA in case of DFA

## File format

```

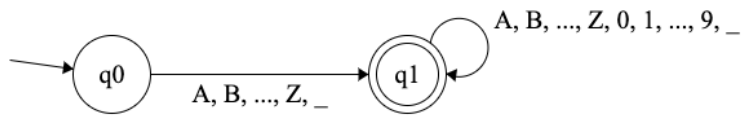
A B C // states
0 1 // alphabet
A // starting symbol
A C // final states
A 0 A // transitions
A 1 C
B 0 B
B 1 A
C 1 B

```

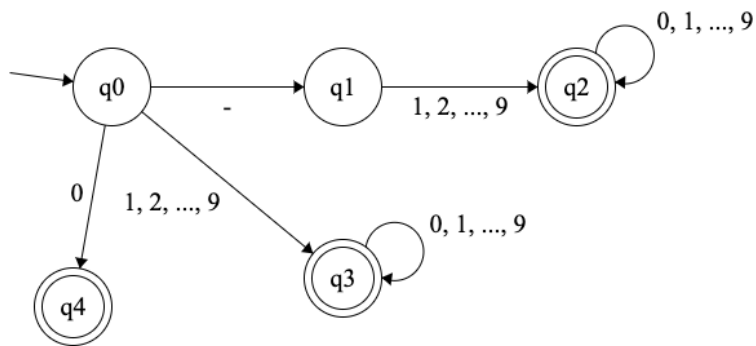


- file lines
  - first line: states separated by space
  - second line: alphabet separated by space
  - third line: starting symbol
  - fourth line: final states separated by space
  - remaining lines: transitions separated by new line
- EBNF format
  - file := states newline alphabet newline startingSymbol newline finalStates newline transitions
    - states := state {state}
      - state := letter{letter | digit}
        - letter := "A" | "B" | ... | "Z" | "a" | "b" | ... | "z"
        - digit := "0" | "1" | ... | "9"
    - alphabet := character {character}
      - character := letter | digit | symbol
        - letter := "A" | "B" | ... | "Z" | "a" | "b" | ... | "z"
        - digit := "0" | "1" | ... | "9"
        - symbol := "-"
    - startingSymbol := letter{letter | digit}
      - letter := "A" | "B" | ... | "Z" | "a" | "b" | ... | "z"
      - digit := "0" | "1" | ... | "9"
    - finalStates := state {state}
      - state := letter{letter | digit}
        - letter := "A" | "B" | ... | "Z" | "a" | "b" | ... | "z"
        - digit := "0" | "1" | ... | "9"
    - transitions := transition newline {transition}
      - transition := state character state

## Finite Automata for detecting identifiers



## Finite Automata for detecting integer constants

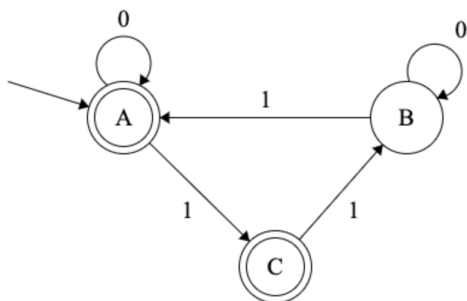


## Implementation

[Github Link](#)

## Tests

### Deterministic FA



Input file

```
A B C
0 1
A
A C
A 0 A
A 1 C
B 0 B
B 1 A
C 1 B
```

## Test

```
FiniteAutomata finiteAutomata = new FiniteAutomata("src/files/finiteAutomata/f

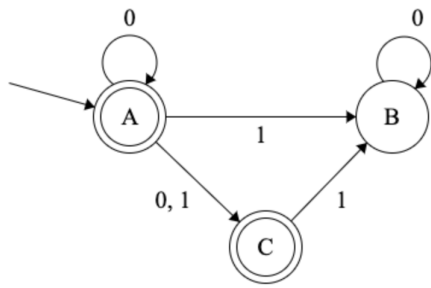
System.out.println(finiteAutomata.verifyAcceptedSequence("01"));
System.out.println(finiteAutomata.verifyAcceptedSequence("011"));
System.out.println(finiteAutomata.verifyAcceptedSequence("0"));
System.out.println(finiteAutomata.verifyAcceptedSequence("010"));
System.out.println(finiteAutomata.verifyAcceptedSequence("0111"));
System.out.println(finiteAutomata.verifyAcceptedSequence("01111"));

UI ui = new UI(finiteAutomata);
System.out.println(ui.getFAAsString());
```

## Result

```
true
false
true
false
true
true
true
States = { A B C }
Alphabet = { 0 1 }
Starting symbol = A
Final states = { A C }
Transitions = {
(A, 0) -> A
(A, 1) -> C
(C, 1) -> B
(B, 0) -> B
(B, 1) -> A
}
```

## Nondeterministic FA



### Input file

```

A B C
0 1
A
A C
A 0 A
A 0 C
A 1 C
B 0 B
B 1 A
C 1 B

```

### Test

```

FiniteAutomata finiteAutomata = new FiniteAutomata("src/files/finiteAutomata/1");
System.out.println(finiteAutomata);

System.out.println(finiteAutomata.verifyAcceptedSequence("01"));
System.out.println(finiteAutomata.verifyAcceptedSequence("011"));
System.out.println(finiteAutomata.verifyAcceptedSequence("0"));
System.out.println(finiteAutomata.verifyAcceptedSequence("010"));
System.out.println(finiteAutomata.verifyAcceptedSequence("0111"));
System.out.println(finiteAutomata.verifyAcceptedSequence("01111"));

```

### Result

```

false
false
false
false
false
false
false
States = { A B C }
Alphabet = { 0 1 }
Starting symbol = A
Final states = { A C }
Transitions = {

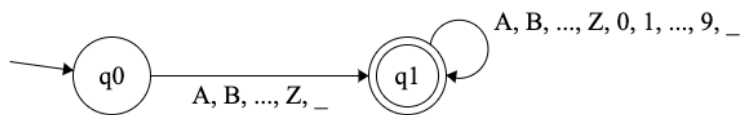
```

```

(A, 0) -> A
(A, 0) -> C
(A, 1) -> C
(C, 1) -> B
(B, 0) -> B
(B, 1) -> A
}

```

## Finite Automata for detecting identifiers



## Input file

```

q0 q1
A B C D E F G H I J K L M N O P Q R S T U V W X Y Z 0 1 2 3 4 5 6 7 8 9 _
q0
q1
q0 A q1
q0 B q1
q0 C q1
q0 D q1
q0 E q1
q0 F q1
q0 G q1
q0 H q1
q0 I q1
q0 J q1
q0 K q1
q0 L q1
q0 M q1
q0 N q1
q0 O q1
q0 P q1
q0 Q q1
q0 R q1
q0 S q1
q0 T q1
q0 U q1
q0 V q1
q0 W q1
q0 X q1
q0 Y q1
q0 Z q1

```

```
q0 _ q1
q1 A q1
q1 B q1
q1 C q1
q1 D q1
q1 E q1
q1 F q1
q1 G q1
q1 H q1
q1 I q1
q1 J q1
q1 K q1
q1 L q1
q1 M q1
q1 N q1
q1 O q1
q1 P q1
q1 Q q1
q1 R q1
q1 S q1
q1 T q1
q1 U q1
q1 V q1
q1 W q1
q1 X q1
q1 Y q1
q1 Z q1
q1 _ q1
q1 0 q1
q1 1 q1
q1 2 q1
q1 3 q1
q1 4 q1
q1 5 q1
q1 6 q1
q1 7 q1
q1 8 q1
q1 9 q1
```

#### Test

```
FiniteAutomata identifierFiniteAutomata = new FiniteAutomata(
    "src/files/finiteAutomata/identifierFA.in");

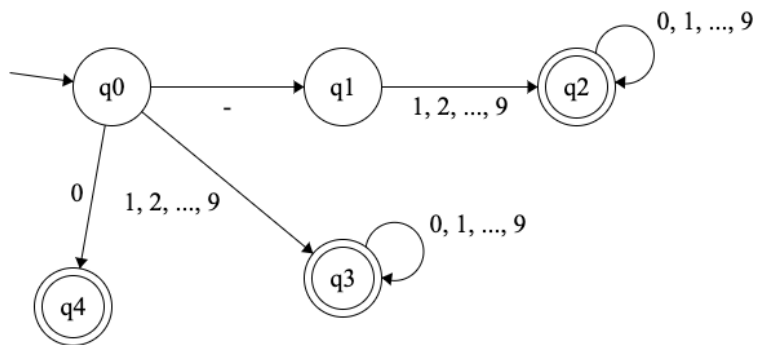
System.out.println(identifierFiniteAutomata.verifyAcceptedSequence("ABC"));
System.out.println(identifierFiniteAutomata.verifyAcceptedSequence("A123"));
System.out.println(identifierFiniteAutomata.verifyAcceptedSequence("0"));
System.out.println(identifierFiniteAutomata.verifyAcceptedSequence("10BCD"));
System.out.println(identifierFiniteAutomata.verifyAcceptedSequence("_ABC"));
System.out.println(identifierFiniteAutomata.verifyAcceptedSequence("_189"));
```

#### Result



true  
true  
false  
false  
true  
true

### Finite Automata for detecting integer constants



### Input file

```
q0 q1 q2 q3 q4
0 1 2 3 4 5 6 7 8 9 -
q0
q2 q3 q4
q0 - q1
q1 1 q2
q1 2 q2
q1 3 q2
q1 4 q2
q1 5 q2
q1 6 q2
q1 7 q2
q1 8 q2
q1 9 q2
q2 0 q2
q2 1 q2
q2 2 q2
q2 3 q2
q2 4 q2
q2 5 q2
q2 6 q2
q2 7 q2
q2 8 q2
q2 9 q2
q0 1 q3
```

```
q0 2 q3
q0 3 q3
q0 4 q3
q0 5 q3
q0 6 q3
q0 7 q3
q0 8 q3
q0 9 q3
q3 0 q3
q3 1 q3
q3 2 q3
q3 3 q3
q3 4 q3
q3 5 q3
q3 6 q3
q3 7 q3
q3 8 q3
q3 9 q3
q0 0 q4
```

#### Test

```
FiniteAutomata integerConstantFiniteAutomata = new FiniteAutomata(
    "src/files/finiteAutomata/integerConstantFA.in");

System.out.println(integerConstantFiniteAutomata.verifyAcceptedSequence("120"))
System.out.println(integerConstantFiniteAutomata.verifyAcceptedSequence("-5"))
System.out.println(integerConstantFiniteAutomata.verifyAcceptedSequence("0"));
System.out.println(integerConstantFiniteAutomata.verifyAcceptedSequence("-0"))
System.out.println(integerConstantFiniteAutomata.verifyAcceptedSequence("-08"))
System.out.println(integerConstantFiniteAutomata.verifyAcceptedSequence("-100'
System.out.println(integerConstantFiniteAutomata.verifyAcceptedSequence("-100/
```

#### Result

```
true
true
true
false
false
true
false
```