

Talon SRX Motion Profile Reference Manual

Revision 2.0



Cross The Road Electronics

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1. What is the Motion Profile Control Mode?

The Talon SRX supports a number of control modes...

- Percent Output
- Position Closed-Loop
- Velocity Closed-Loop
- Current Closed-Loop

These modes are documented in the Talon SRX Software Reference Manual and allow a “Robot Controller” to specify/select a target value to meet. The target can simply be the percent output motor drive, or a target current-draw. When used with a feedback sensor, the robot controller may also simply set the target position, or velocity to servo/maintain.

However, for advanced motion profiling, the Talon SRX additionally supports a mode whereby the robot controller can *stream* a sequence of trajectory points to express an entire *motion profile*.

Each trajectory point holds the desired velocity, position, and time duration to honor said point until moving on to the next point. These points can be sent to the Talon before executing the motion profile ensuring that enough points are buffered for smooth transitions.

Alternatively, the trajectory points can be streamed into the Talon *as the Talon is executing the profile*, so long as the robot controller sends the trajectory points faster than the Talon consumes them. This also means that there is no practical limit to how long a profile can be.

1.1. What is the benefit?

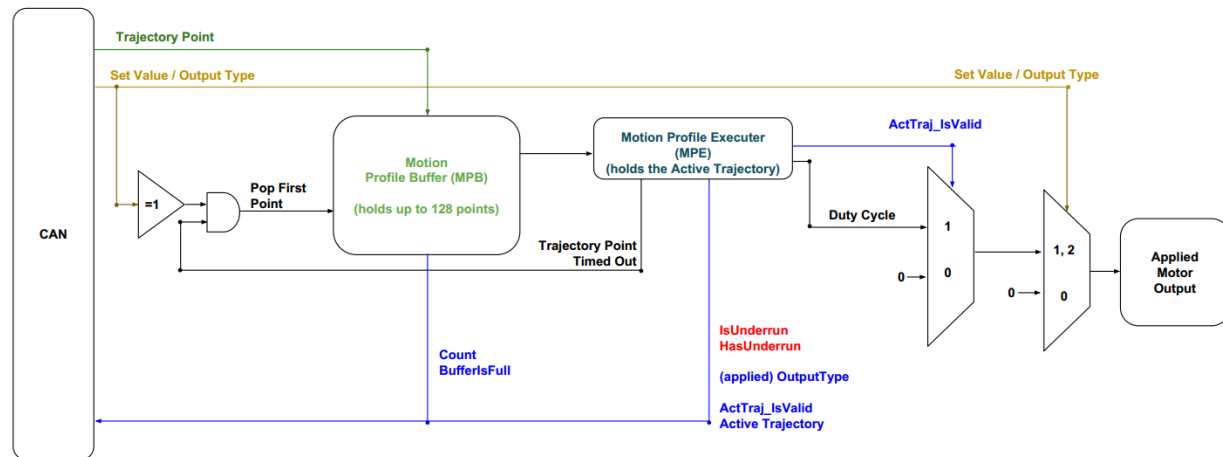
Leveraging the Motion Profile Control Mode in the Talon SRX has the following benefits...

- Direct control of the mechanism *throughout* the entire motion (as opposed to a single PID closed-loop which directly servos to the end target position).
- Accurate scheduling of the trajectory points that is not affected by the performance of the primary robot controller.
- Improved repeatability despite changes in battery voltage.
- Improved repeatability despite changes in motor load.
- Provides a method to synchronously gain-schedule.

Additionally, this mode could be used to schedule several position servos in advance with precise time outs. For example, one could map out a collection of positions and timeouts, then stream the array to the Talon SRX to execute them.

2. Functional Diagram

Below is a simplified functional diagram of the motion profile firmware in the Talon SRX.



3. Signal List and Terms

3.1. Motion Profile Buffer (MPB)

The firmware buffer in the Talon SRX. The MPB can hold up to 128 trajectory points at once (with the current firmware, see [Section 9.2](#) for requirements).

3.2. Motion Profile Executer (MPE)

The Motion Profile Executer is the firmware that calculates the motor-output based on the active trajectory point. It includes two closed loops, an inner and an outer. In both loops, the partial output is calculated and is updated every 1ms. The Inner loop uses the feedback device & gains from PID index 0, the Outer loop uses the feedback device & gains from PID index 1. The motor output is the sum or difference of the two loops. The MPE holds one trajectory point at a time. Should the Talon Motion Control features be activated when there is no trajectory point buffered into the MPE, the motor output will be neutral.

3.3. Global Trajectory Point Duration

The global trajectory point duration is a parameter that allows the user to specify the normal point duration of a motion profile. The user can then choose to add more time to any specific point by setting that point's duration.

3.4. Trajectory Point

This term refers to the trajectory point sent to the Talon SRX buffer. This is not the point currently used for calculating the motor output.

3.4.1. The Last Trajectory Point

When generating the trajectory points, the final trajectory point in the profile is referred to as the "Last Trajectory Point". This point typically has the following properties...

- The velocity to feed-forward is set to zero.

- The “Is Last” flag is set to “true”.

This ensures that when the MPE processes the last point, it will hold position indefinitely (or until the robot controller decides the next course of action).

3.4.2. Trajectory Point Duration (Milliseconds)

The extra time to servo this trajectory point in milliseconds. This adds to the global Trajectory Point Duration, with the options of +0ms, +5ms, +10ms, +20ms, +30ms, +40ms, +50ms, and +100ms.

3.4.3. Trajectory Point Velocity

This is the velocity to feed-forward when this trajectory point is loaded into the MPE.

3.4.4. Trajectory Point Position

This is the position to target for the PID closed loop portion of the MPE inner loop when this trajectory point is loaded into the MPE.

3.4.5. Trajectory Point Heading (Degrees)

This is the heading to target for the PID auxiliary closed loop portion of the MPE outer loop when this trajectory point is loaded into the MPE.

3.4.6. Trajectory Point Profile Slot Select 0

Selects which slot to pull the closed-loop gains for Position when the MPE processes this point. Talon persistently stores four sets of closed-loop parameters. This allows for atomic switching between four unique sets of gain-constants and I-Zone.

3.4.7. Trajectory Point Profile Slot Select 1

Selects which slot to pull the closed loop gains for Heading when the MPE processes this point. Talon persistently stores two sets of closed loop parameters for Heading closed loop. This allows for atomic switching between two unique sets of gain-constants and I-Zone

3.4.8. Trajectory Point Is Last

Set to “true” if trajectory point is the final point of the motion profile. This signals the MPE to continue to servo this point even after its time duration expires. Be sure to zero the position of this trajectory point so that MPE will closed-loop to the final intended position.

3.4.9. Trajectory Point Zero Position

If a trajectory point has this flag set, the MPE will zero the position value of the selected sensor when this trajectory point is processed. Typically, this would be done only with the first trajectory point of the motion profile. The goal is to clear the position so that the position values of the following trajectory points are relative to the start position of the mechanism.

The generated trajectory points could be calculated to not require re-zeroing the sensor. This flag merely provides the option to express a profile relative to the current physical position of the mechanism.

3.5. Motion Profile Set Value (Set Output, or Output Type)

The set-value is interpreted as follows:

0 - Motor output is neutral.

1 - Motor output is driven by the MPE. MPE will pop the “first” point from the MPB. If the MPE does not have a point (is empty) Motor output is neutral and “Is Underrun” is set.

2 - Motor output is in “hold”. The active trajectory point inside the MPE will be driven indefinitely (while set-value is ‘2’ and control mode is “Motion Profile”). This is useful when a profile has finished and the user needs to disconnect the MPE from the MPB to begin buffering the next action, meanwhile the MPE will continue to servo/drive the loaded point.

This set-value is typically only useful when the “Last” trajectory point has been reached, which typically has a target velocity of ‘0’, and simply will servo/maintain the final position.

3.6. Active Trajectory

The active trajectory is the trajectory point loaded into the MPE. This holds the velocity, position, and flags used by the MPE to calculate the motor output.

3.6.1. Active Trajectory Is Valid

Since it is possible for the MPE to be “empty”, there must be a flag to instrument this. For example, if the robot controller sends a nonzero **Motion Profile Set Value** when there are no trajectory points buffered, this will cause the MPE to be active when no trajectory point is available to shift into the MPE. When this happens, this flag will be false, and motor output will be neutral.

When reading the other member signals of **Active Trajectory**, this flag should be checked first.

3.6.2. Active Trajectory Velocity

The velocity the MPE will feed-forward if activated.

Only valid if “**Active Trajectory Is Valid**” is **true**.

3.6.3. Active Trajectory Position

The position the MPE will target if activated.

Only valid if “**Active Trajectory Is Valid**” is **true**.

3.6.4. Active Trajectory Heading

The heading the MPE will target if activated

Only valid if “**Active Trajectory Is Valid**” is **true**.

3.6.5. Active Trajectory Profile Slot Select 0

The selected slot that the MPE will pull closed-loop parameters from for the inner loop if activated.

Only valid if “Active Trajectory Is Valid” is **true**.

3.6.6. Active Trajectory Profile Slot Select 1

The selected slot that the MPE will pull closed-loop parameters from for the outer loop if activated.

Only valid if “Active Trajectory Is Valid” is **true**.

3.6.7. Active Trajectory Is Last

The “Is Last” signal of the active trajectory point currently in the MPE. MPE will continue to servo this point indefinitely, allowing robot application to prepare next profile or change modes.

Only valid if “Active Trajectory Is Valid” is **true**.

3.6.8. Active Trajectory Zero Position

The “Zero Pos” signal of the active trajectory point currently in the MPE.

Only valid if “Active Trajectory Is Valid” is **true**.

3.7. Is Underrun

If the MPE is ready to process a new active trajectory point, but one is not available, this flag is set. The underrun behavior of the Talon depends on which three situations caused the underrun...

- Robot application has signaled MPE to start, but there is no buffered trajectory point to start with. Motor-output is neutral until a point is available.
- Robot application has signaled MPE to hold, but there is no active trajectory point in the MPE. Motor-output is neutral until a point is available.
- During the execution of a profile, the MPE timed out the active trajectory point, and was ready for the next point, but one was not available (MPB was empty). When this happens MPE will continue to use the active trajectory point until a new point is available in the buffer. In other words, MPE will not release the active trajectory point if the next point is not available.

All three situations are caused by the robot controller not providing trajectory points to keep pace with the execution, or enabling the MPE before enough trajectory points are buffered.

This flag is automatically cleared when the problem condition is resolved.

3.8. Has Underrun

When **Is Underrun** is set, **Has Underrun** is also set. However, this flag only is cleared by the robot application using the robot API. This ensures the robot application can poll for underrun behavior infrequently without risking missing intermittent buffer underruns.

3.9. (Bottom, Firmware-level) Buffer Count

The number of trajectory points buffered in the MPB.

3.10. (Bottom, Firmware-level) Buffer Is Full

Flag indicating the firmware trajectory buffer is full in the MPB.

3.11. Feed-Forward Gain

When used in Motion Control Mode, this value is used to feed-forward the target velocity gain. In other words, this is the K_v value in the Motion Profile inner loop equation.

3.12. Proportional Gain

When used in Motion Control Mode, this value is used as the proportional gain for the position closed-loop portion of the Motion Profile inner loop equation.

3.13. Integral Gain

When used in Motion Control Mode, this value is used as the integral gain for the position closed-loop portion of the Motion Profile inner loop equation.

3.14. Derivative Gain

When used in Motion Control Mode, this value is used as the derivative gain for the position closed-loop portion of the Motion Profile inner loop equation.

3.15. (Top, API-level) Buffer Count

The language-based robot APIs (C++, Java, HERO C#) utilize a “top level” buffer to hold trajectory points as they funnel into the Talon SRX’s MPB over CAN Bus. This helps simplify the robot application by allowing the program to one-shot generate the entire motion, buffer it at once into the robot API, and resume to other tasks while the Talon’s MPB fills.

4. Theory of Operation

The intent of the motion control features of Talon is to allow the robot controller to generate and stream the trajectory points into the Talon SRX while the Talon honors the currently-selected control mode. This means that the Talon SRX can be in any control-mode (Percent Output for example) while motion profile buffering occurs. When the robot controller has detected that enough of the trajectory points have been funneled into the Talon, the robot controller can then select the motion profile control mode, and enable the MPE by setting a '1',

When the motion profile is complete, the robot controller can disconnect the firmware trajectory buffer by setting a '0' or '2'. A '0' will signal the Talon to neutral the motor-output. A '2' will signal the Talon to "hold" the current trajectory point, however this should only be done if the active trajectory point has a zero feed-forward velocity (last point).

The motion profile executer can be simplified as...

$$\text{MotorOutput} = (\text{PositionClosedLoop0}(\text{targetPosition0}) + (K_{v0}) \times (\text{targetVelocity0})) + (\text{PositionClosedLoop1}(\text{targetPosition1}) + (K_{v1}) \times (\text{targetVelocity1}))$$

...where `targetPosition0`, `targetVelocity0`, `targetPosition1`, and `targetVelocity1` are measured in Talon native units, and the motor output ranges from -1023 (full reverse) to +1023 (full forward). The feedforward gain is used for the kV constant.

The I-Zone, nominal/peak outputs, closed-loop ramping, and allowable closed-loop error signals are all in effect. More information on how these signals impact the motor-response can be found in the [Talon SRX Software Reference Manual](#).

5. New Motion Profile API

5.1. New Motion Profile API – LabVIEW

The only additional VIs necessary for Motion Profile are...

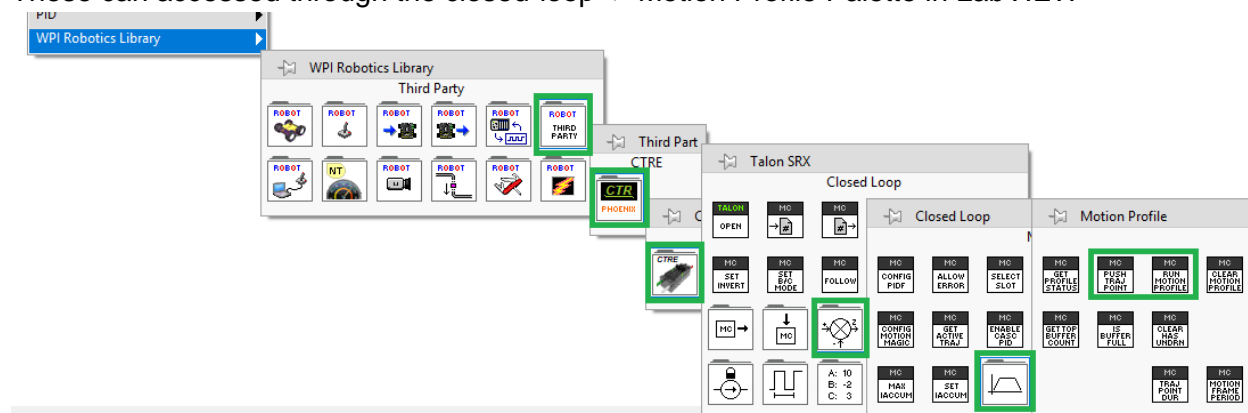
CTRE_Phoenix_MotorControl_PushMotionProfileTrajectory.vi



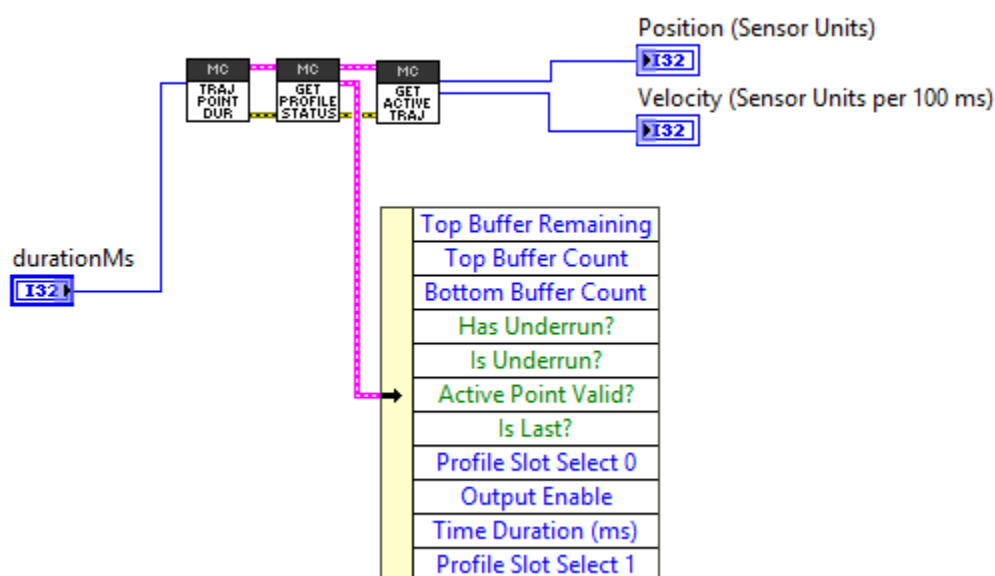
CTRE_Phoenix_MotorControl_ProcessMotionProfileBuffer.vi



These can be accessed through the closed-loop -> Motion Profile Palette in LabVIEW



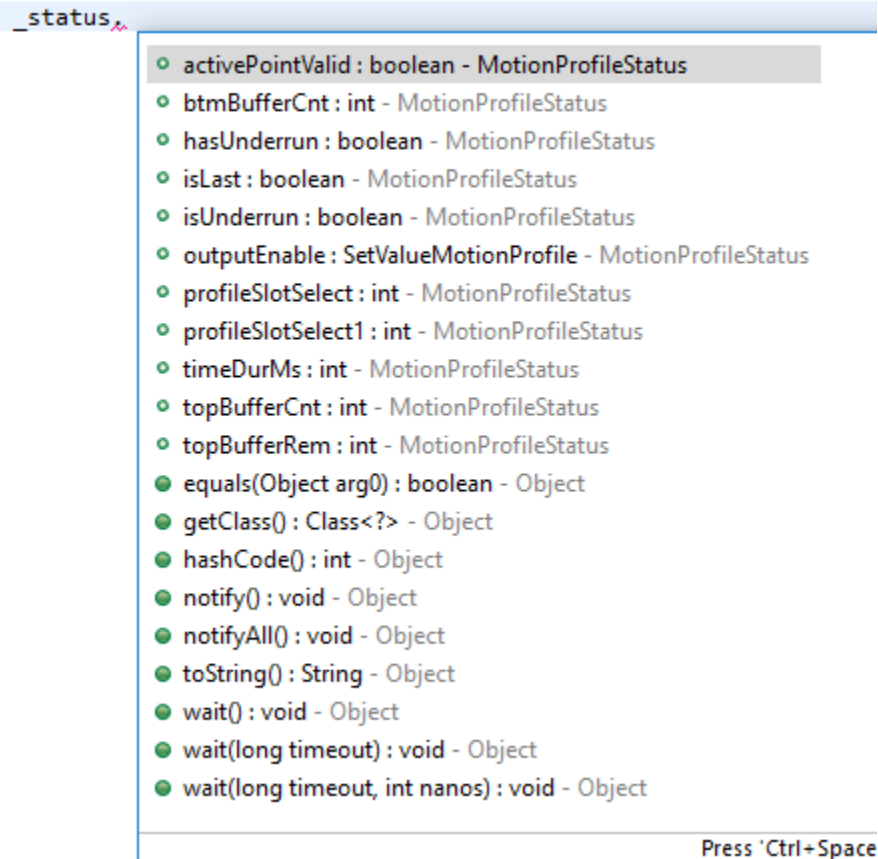
Along with that, you will want to set the global trajectory duration, and get the status of the profile with these VI's



5.2. New Motion Profile API – Java

Motion Profile Status (MPB and MPE status) can be polled with this method.

```
/* Get the motion profile status every loop */
_talon.getMotionProfileStatus(_status);
```



The `hasUnderrun` flag can be polled and cleared using these functions. Replace the instrumentation line with your application's handler or print statement.

```
/* did we get an underrun condition since last time we checked ? */
if (_status.hasUnderrun) {
    /* better log it so we know about it */
    Instrumentation.OnUnderrun();
    /*
     * clear the error. This flag does not auto clear, this way we never
     * miss logging it.
     */
    _talon.clearMotionProfileHasUnderrun(0);
}
```

Motion profile trajectory points can be cleared and pushed with these functions...

```
_talon.pushMotionProfileTrajectory(point);
```

```
_talon.clearMotionProfileTrajectories();
```

Process function should be called periodically at a rate faster than the profile execution.

```
_talon.processMotionProfileBuffer();
```

Controlling the Motion Profile Executer can be done by using the set method with the Motion Profile Control mode selected

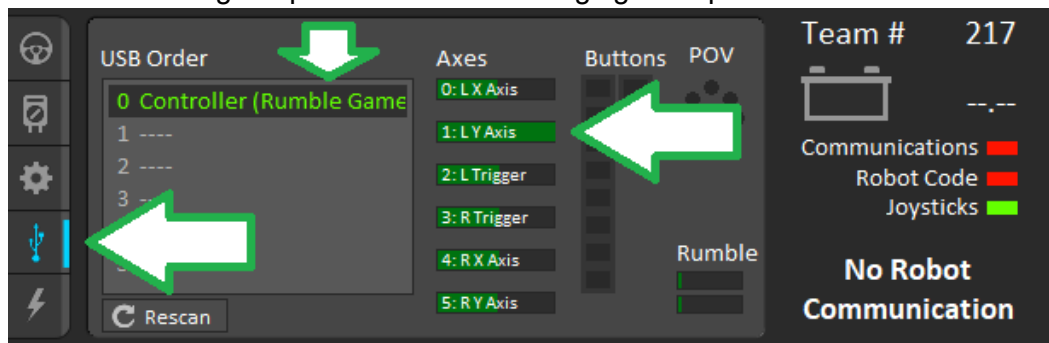
```
_talon.set(ControlMode.MotionProfile, setOutput.value);
```

6. Software Integration Steps

This section describes the necessary pieces for leveraging the motion profile control mode of the Talon SRX. The sections below reference code segments from the LabVIEW and Java code examples, which are available for download (see [Section 7](#)). Although C++ is not referenced directly, the C++ example is line-for-line comparable to the Java example, therefore C++ users can still follow through the sections to understand the integration requirements, and to learn how the C++ Motion Profile Example works.

6.1. Test Gamepad

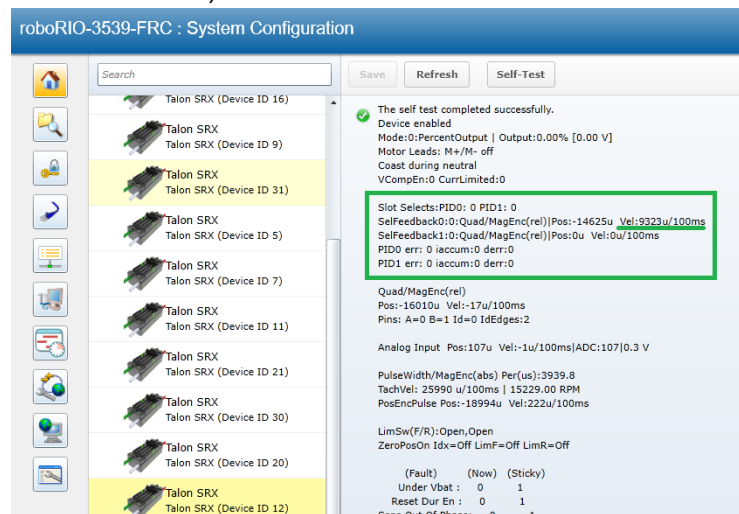
The first step is to check the axis of the gamepad is functional and configured in the correct direction. This is done by ensuring the robot is disabled, and moving the gamepad's desired stick to its extremities. While doing this, look at the Driver Station's USB devices under the 4th tab, and check that the gamepad's values are changing as expected.



6.2. Direct Drive the Talon SRX and Check Sensor

The next step is to ensure that the Talon's sensor is functional and is in-phase with motor. The simplest method to do this is to directly control the motor-output of the Talon in Percent Output (or similar) mode. Select the sensor programmatically and drive the Talon with positive motor output (green Talon LEDs) while measuring the sensor position and velocity. If the Talon's selected sensor position is **not moving in a positive direction, then use the robot API to**

reverse the sensor phase (see [“Sensor phase and why it matter”](#) in the Phoenix Documentation).



While driving the mechanism ensure...

- The position increases with positive output and...
- That there are no strange or erroneous samples. Remember, a motion profile executer is only as good as the sensor!
- Then measure the speed of the sensor at a given output (100% or approximately the max motor-output expected to use).

In this example, we see at 100% motor output, the sensor's measured velocity is **9323** native units per 100ms.

The referenced C++, Java, and LabVIEW examples (available on GitHub) all provide a method to directly drive the Talon for the purpose of checking sensor direction and sampling the velocity and motor output.

6.2.1. Direct Drive the Talon SRX and Check Sensor - Java

In the Java example, we accomplish this by entering Percent Output Control Mode when button5 is let go (motion profile is not activated).

```
/** function is called periodically during operator control */
public void teleopPeriodic() {
    /* get buttons */
    boolean[] btns = new boolean[_btnsLast.length];
    for (int i = 1; i < _btnsLast.length; ++i)
        btns[i] = _joy.getRawButton(i);

    /* get the left joystick axis on Logitech Gamepad */
    double leftYjoystick = -1 * _joy.getY(); /* multiple by -1 so joystick forward is positive */

    /*
     * call this periodically, and catch the output. Only apply it if user
     * wants to run MP.
     */
    _example.control();

    /* Check button 5 (top left shoulder on the logitech gamepad). */
    if (btns[5] == false) {
        /*
         * If it's not being pressed, just do a simple drive. This could be
         * a RobotDrive class or custom drivetrain logic. The point is we
         * want the switch in and out of MP Control mode.
         */

        /* button5 is off so straight drive */
        _talon.set(ControlMode.PercentOutput, leftYjoystick);
    }
}
```


By using the left gamepad Y-axis, we can drive the mechanism while measuring the velocity.

6.3. Measure Peak RPM to Calculate F-gain

Using the values measured in [Section 6.1](#), we can calculate our F-gain.

The example measurement is at 100% motor output, the sensor's measured velocity is **9323** native units per 100ms.

Now let's calculate a Feed-forward gain so that 100% motor output is calculated when the requested speed is **9323** native units per 100ms.

$$\text{F-gain} = (100\% \times 1023) / 9323$$
$$\text{F-gain} = 0.109728$$

Let's check our math, if the target speed is 9326 native units per 100ms, Closed-loop output will be $(0.109728 \times 9323) \Rightarrow 1023$ (full forward).

```
_talon.config_kF(0, 0.1097, Constants.kTimeoutMs);  
_talon.config_kP(0, 0.0, Constants.kTimeoutMs);  
_talon.config_kI(0, 0.0, Constants.kTimeoutMs);  
_talon.config_kD(0, 0.0, Constants.kTimeoutMs);
```

Now by applying this F-gain, our Talon can perform the velocity feed-forward portion of the motion profile inner-loop correctly.

Next we will set the calculated gain. This can also be done in the roboRIO web-based configuration or programmatically (example here is for Java). See section 12.1 in Talon SRX Software reference manual for how to programmatically set gains in all languages.

A similar approach can be used for calculating the F-gain on the outer loop.

6.4. Generating the trajectory points

Trajectory points can be generated using a number of techniques (trapezoidal, s-curve, etc.).

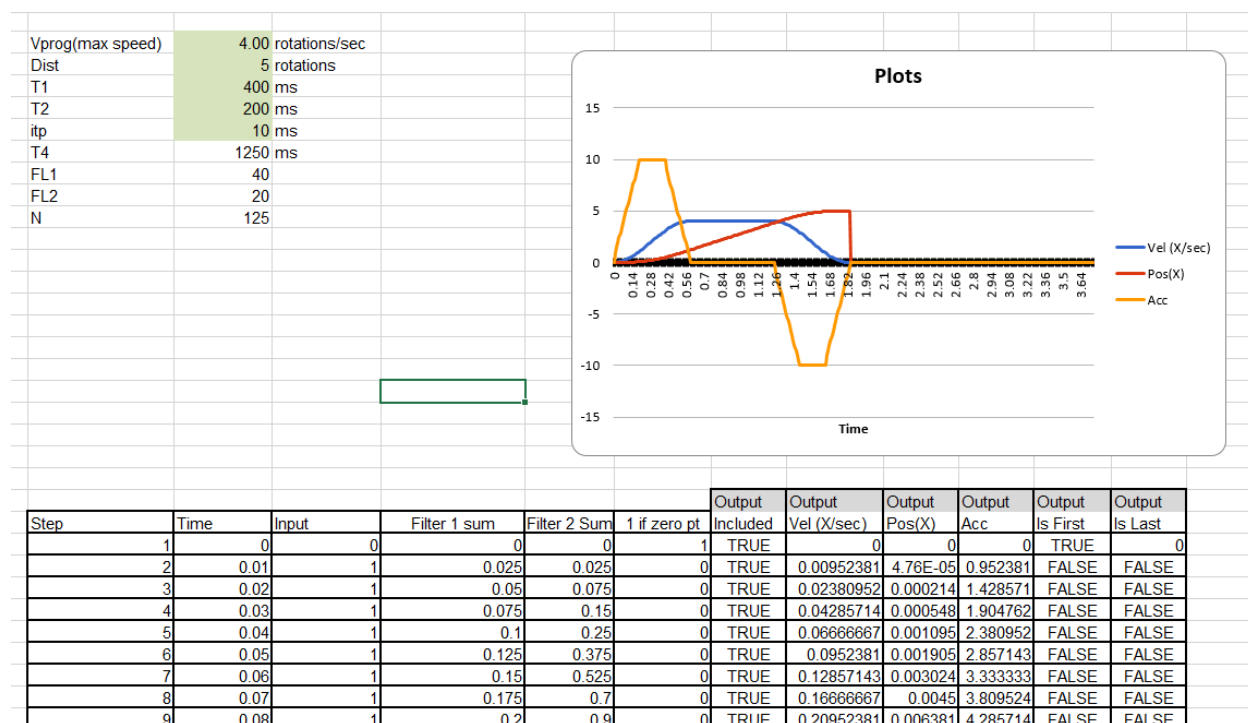
An excel sheet is provided to perform this generation to get started. "Motion Profile Generator.xlsx" can be downloaded at...

http://www.ctr-electronics.com/talon-srx.html#product_tabs_technical_resources

...and is available at our GitHub account.

Of course many users will choose to utilize their own motion profile generators, which is acceptable as the trajectory point requirements are meant to be generic.

Opening this Excel file, we see the following view in the first sheet.



The parameters (green cells in file) to configure are...

- **Vprog**: This is the maximum target velocity in rotations per second. (Note if your desired max speed is in RPM, you must multiply by 60).
- **Dist**: The final target position to servo to in rotations.
- **T1** and **T2**: These are the acceleration time constants. By tweaking T1, you can control how much of a ramp-up there is until reaching the peak velocity. By tweaking T2, you can control how much rounding there is during the transition between the ramp and the peak velocity. Watch the blue velocity curve and observe how it changes as T1 and T2 are modified.
- **itp**: The duration of each trajectory point. Default is 10ms per point. This effectively determines how resolute each trajectory point is. Regardless of this value however, the Talon will perform the motion profile inner loop every 1ms.

When the curve seems reasonable, the generated trajectory points are serialized a number of ways.

TIP: if this profile is for drivetrain and you know what the max acceleration is before wheel-slip, you can tweak T1 and T2 until the values under the acceleration column are below your max acceleration.

position in rotations, the second cell is the velocity in RPM, and the third parameter is durationMs (though this could be optimized out as this is generally constant).

```

package org.usfirst.frc.team3539.robot;
public class MotionProfile {
    public static final int kNumPoints = 185;
    // Position (rotations)    Velocity (RPM)    Duration (ms)
    public static double [][]Points = new double[][]{
        {0, 0, 10},
        {4.76190476190476E-05, 0.571428571, 10},
        {0.000214285714285714, 1.428571429, 10},
        {0.000547619047619048, 2.571428571, 10},
        {0.0010952380952381, 4, 10},
        {0.0019047619047619, 5.714285714, 10},
        {0.00302380952380952, 7.714285714, 10},
        {0.0045, 10, 10},
        {0.00638095238095238, 12.57142857, 10},
        {0.00871428571428571, 15.42857143, 10},
        {0.011547619047619, 18.57142857, 10},
        {0.0149285714285714, 22, 10},
        {0.0189047619047619, 25.71428571, 10},
        {0.0235238095238095, 29.71428571, 10},
        {0.0288333333333333, 34, 10},
        {0.0348809523809524, 38.57142857, 10},
        {0.0417142857142857, 43.42857143, 10},
        {0.0493809523809524, 48.57142857, 10},
        {0.0579285714285714, 54, 10},
    };
}

```

Here is an example of the “CopyJava” tab, which produces a Java-style array which can be copied into an FRC Java application.

6.5. Sending the trajectory points

The robot API includes functions to clear and push trajectory points into the Talon. The status can be polled periodically to determine if enough trajectory points have been buffered to start the motion profile.

If the motion profile is large or if the motion profile needs to start quickly (before buffering fills Talon completely), the application should set the process periods to keep pace with the rate of the motion profile. In other words, if your profile has trajectory points that have 10ms durations, then the application task that processes the profile should process at least as fast. A conservative recommendation is to process at half the period (so twice as fast).

6.5.1. Sending the trajectory points - Java

For example, this routine takes the double-array of trajectory points and passes it into the Talon object. The routine `clearMotionProfileHasUnderRun()` is called first just in case we are interrupting a previous MP. Then `pushMotionProfileTrajectory()` is called once per point. These functions return immediately as the points are stored in the RIO initially. This buffer is referred to as the “Top-level” or API-level buffer.

If the profile is very large (2048 points or more) the function may return a nonzero error code. In which case caller can periodically call `pushMotionProfileTrajectory()` to stream the profile into the API, or use larger trajectory point durations, or modifying the library to increase the capacity.

Periodic calls to `processMotionProfileBuffer()` then empty the data points into the Talon's low-level (firmware) buffer. For this reason, this routine should be called quickly enough to keep

pace with the execution of the profile, if the MP is firing before buffering is finished.

A conservative approach is to call the routine twice as fast as the MP. For example, if the MP uses 10ms trajectory points, therefore the notifier task that calls `processMotionProfileBuffer()` is set to fire every 5ms to ensure it has sufficient opportunity to funnel trajectory points into the Talon. Typically, this can be done by creating a thread or task that calls the `processMotionProfileBuffer()` member function of the `TalonSRX` object.

```
private void startFilling(double[][] profile, int totalCnt) {
    /* create an empty point */
    TrajectoryPoint point = new TrajectoryPoint();

    /* did we get an underrun condition since last time we checked? */
    if (_status.hasUnderrun) {
        /* better log it so we know about it */
        Instrumentation.OnUnderrun();
        /*
         * clear the error. This flag does not auto clear, this way we never
         * miss logging it.
         */
        _talon.clearMotionProfileHasUnderrun(0);
    }
    /*
     * just in case we are interrupting another MP and there is still buffer
     * points in memory, clear it.
     */
    _talon.clearMotionProfileTrajectories();

    /*
     * set the base trajectory period to zero, use the individual trajectory
     * period below
     */
    _talon.configMotionProfileTrajectoryPeriod(Constants.kBaseTrajPeriodMs, Constants.kTimeoutMs);

    /* This is fast since it's just into our TOP buffer */
    for (int i = 0; i < totalCnt; ++i) {
        double positionRot = profile[i][0];
        /* for each point, fill our structure and pass it to API */
        point.position = positionRot * Constants.kSensorUnitsPerRotation; // Convert Revolutions to Units
        point.velocity = velocityRPM * Constants.kSensorUnitsPerRotation / 600.0; // Convert RPM to Units/100ms
        point.headingDeg = 0; /* future feature - not used in this example */
        point.profileSlotSelect0 = 0; /* which set of gains would you like to use [0,3]? */
        point.profileSlotSelect1 = 0; /* future feature - not used in this example - cascaded PID [0,1], leave zero */
        point.timeDur = GetTrajectoryDuration((int) profile[i][2]);
        point.zeroPos = false;
        if (i == 0)
            point.zeroPos = true; /* set this to true on the first point */

        point.isLastPoint = false;
        if ((i + 1) == totalCnt)
            point.isLastPoint = true; /* set this to true on the last point */

        _talon.pushMotionProfileTrajectory(point);
    }
}
```

The function is re-entrant and does not require any “locking” strategy.

```
/**
 * Lets create a periodic task to funnel our trajectory points into our talon.
 * It doesn't need to be very accurate, just needs to keep pace with the motion
 * profiler executer. Now if you're trajectory points are slow, there is no need
 * to do this, just call _talon.processMotionProfileBuffer() in your teleop loop.
 * Generally speaking you want to call it at least twice as fast as the duration
 * of your trajectory points. So if they are firing every 20ms, you should call
 * every 10ms.
 */
class PeriodicRunnable implements java.lang.Runnable {
    public void run() { _talon.processMotionProfileBuffer(); }
}
Notifier _notifer = new Notifier(new PeriodicRunnable());
```

Here's where the period is set for our notifier. To be conservative, the transmit rate of the motion profile control CAN frame is set to match to ensure the communication is optimal.

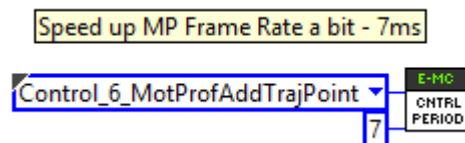
The benefit of this is that the precision of the notifier isn't a factor in how smooth the motion profile executes. This means spikes in CPU don't adversely affect the motion profile.

```
/*
 * since our MP is 10ms per point, set the control frame rate and the
 * notifier to half that
 */
_talon.changeMotionControlFramePeriod(5);
_notifier.startPeriodic(0.005);
```

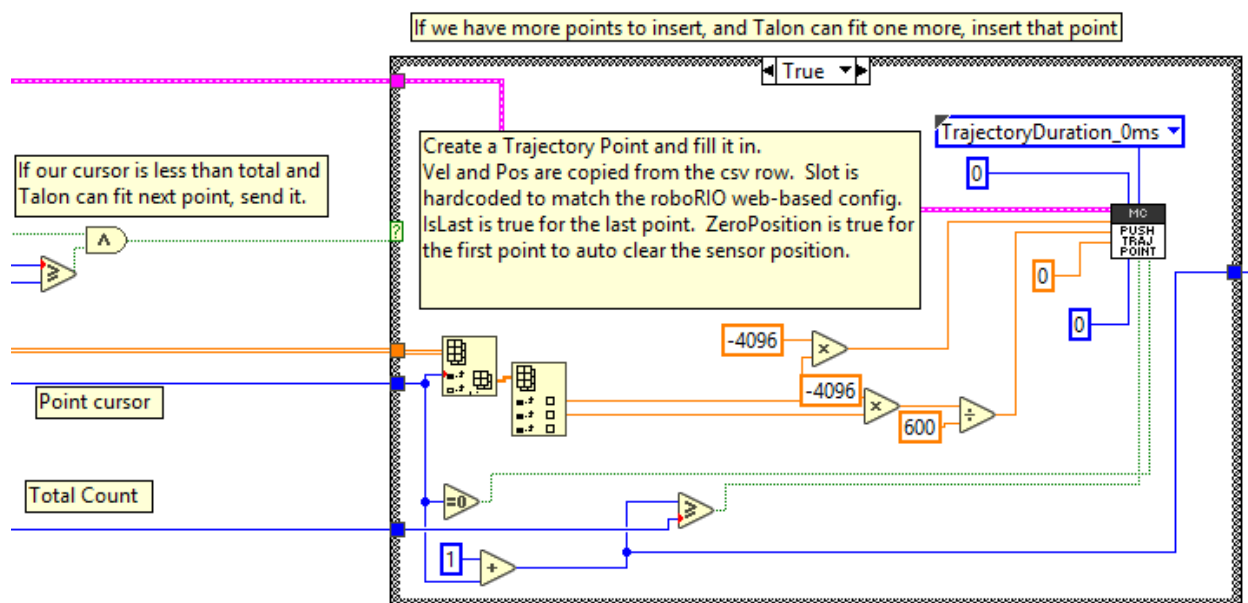
6.5.2. Sending the trajectory points - LabVIEW

Similar to the API in the script-based languages, LabVIEW has a method for controlling the Motion Profile Control Frame Rate and a method to schedule tasks in a period fashion.

The Enhanced Motor Controller - Control Frame Rate VI is used to change the motion profile control frame rate from the default value of 10ms to 7ms.



In the LabVIEW example, the Periodic Tasks VI is used for motion-profile tasking. It is ideal since it is timed and runs in parallel to the rest of robot application.



Here is a case structure that conditionally inserts the next trajectory point into in the CAN control frame if there is room for the next point, and if the next point is available.

6.6. Activating the Motion Profile

Once the robot application has confirmed that there are points in the Talon buffer, the application can “fire” the buffered Motion Profile by setting the Talon output to ‘1’.

Care should be taken to not activate the executer until the robot application has confirmed there are trajectory points in the firmware buffer by polling the MPB status.

6.6.1. Activating the Motion Profile - Java

Pass a ‘1’ or `SetValueMotionProfile.Enable` to signal the Talon to start executing the buffered profile.

```
_talon.set(ControlMode.MotionProfile, SetValueMotionProfile, 1);
```

```
/*
 * if btn is pressed and was not pressed last time, In other
 * we just detected the on-press event. This will signal the
 * to start a MP
 */
if ((btns[6] == true) && (_btnsLast[6] == false)) {
    /* user just tapped button 6 */

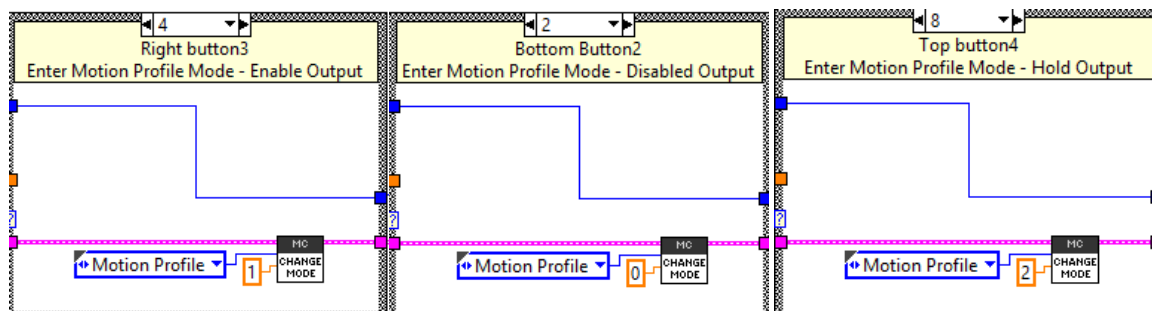
    // --- We could start an MP if MP isn't already running ---
    _example.startMotionProfile();
}
```

Class: `Class<com.ctre.phoenix.motorcontrol.SetValueMotionProfile>`

- `Disable : SetValueMotionProfile - SetValueMotionProfile`
- `Enable : SetValueMotionProfile - SetValueMotionProfile`
- `Hold : SetValueMotionProfile - SetValueMotionProfile`
- `Invalid : SetValueMotionProfile - SetValueMotionProfile`
- `valueOf(int arg0) : SetValueMotionProfile - SetValueMotionProfile`
- `valueOf(String name) : SetValueMotionProfile - SetValueMotionProfile`
- `values() : SetValueMotionProfile[] - SetValueMotionProfile`
- `this`
- `valueOf(Class<T> enumType, String name) : T - Enum`

6.6.2. Activating the Motion Profile - LabVIEW

The motion profile executer can be controlled with the set value parameter of the Change Mode VI, or using the general motor set VI. In this example the control mode and Set Value are set at the same time.



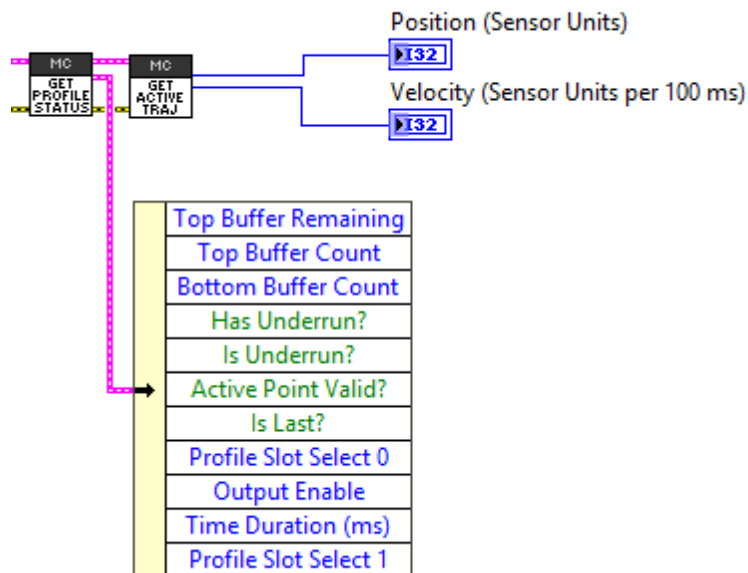
Care should be taken to only “hold” the active trajectory point if target velocity is zero.

6.7. Checking the Motion Profile Status

Robot application should check on the MP’s status to determine if/when the MP is finished.

6.7.1. Checking the Motion Profile Status - LabVIEW

In LabVIEW, the status signals relating to Motion Profile are available in the general `Get Profile Status VI`. Use the “Unbundle By Name” object.



6.7.2. Checking the Motion Profile Status - Java

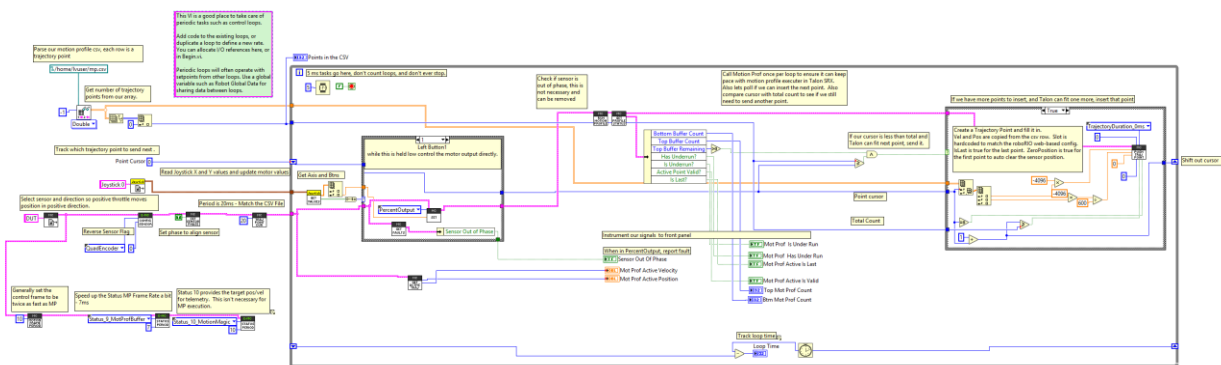
See [Section 5.2](#) for example function call. Checking the status is necessary for...

- Determining that a sufficient number of trajectory points are in the MPB before activating the MPE.
- Determining when the MPE is in enable/disable/hold, after robot application has changed the desired state using `set()`.
- Confirming MPE is in disable/hold before calling the clear and push routines for buffering trajectory points for the next motion profile. It is important to confirm that MPE is no longer interacting with MPB, before inserting new points into the MPB.

6.8. Complete Example Overview

6.8.1. Complete Example - LabVIEW

The LabVIEW example has all of the software integration steps completed in the Periodic Tasks VI. See [Section 7](#) for download link.



In Begin.vi, the Talon SRX reference is created with a CAN Device ID of '0'. See Talon SRX Software Reference Manual for more information on CAN Device IDs.

CTRE Device Under Test - Motion Profile Example



The string "DUT" is used to reference the Talon SRX. DUT stands for "Device Under Test", however most developers name the motor controller to something more specific: "arm, shooterWheel, LeftFrontDrive, etc.).

Instructions for testing are on the front-panel (below).

For example, manual control of the Talon can be done by holding down Button 1 and using the left y-axis. If using another input-device, generally the "first" y-axis will control the Talon SRX.

error in

status	code
✓	0

source

1. Teleop-Enable Robot.
2. Press Top right shoulder to buffer motion profile.
3. Press Button3 to fire motion profile.
4. When profile is finished press button2 to neutral motor or button4 to servo final position.
5. Press Top right shoulder again to buffer another motion profile and repeat.

Top right shoulder will start buffering the motion profile.

Top left shoulder will clear the "Has Underrun flag"

Press and Hold Button1 to straight-drive Talon SRX.

Press Button4 to enter Motion Profile - Hold Output
This will signal Talon to continue driving current trajectory point without looking at the buffer. This way you can start buffering the next profile while Talon continues position servo.

Press Button3 to enter Motion Profile - Enable Output
This will start executing the buffered profile.

Press Button2 to enter Motion Profile - Disabled Output

error in

status	code
✓	0

source

0 Points in the CSV

0 Loop Time

Watching the instrumented signals on the left side while testing the example can also help users learn more about how this feature works.

6.8.2. Complete Example - Java

See [Section 7](#) for download link. The project primary depends on two classes.

MotionProfileExample implements the integration steps in [Section 6](#), including polling motion profile status and deciding when to “fire” the Motion Profile.

Robot.java creates a MotionProfileExample object and uses startMotionProfile() and reset() to signal the MotionProfileExample object what to do.

Be sure to look at the Output window to watch the changes in state of the Motion Profiler Executer.

Note that MotionProfileExample doesn’t actually change the control mode or the set value. That is done in Robot.java so that logic for changing modes can be done in one place.

The TalonSRX is created in Robot.java and uses the specified device ID under the Constants class. See Talon SRX Software Reference Manual for more information on CAN Device IDs.

```

1  /**
2   * This Java FRC robot application is meant to demonstrate an example using the Motion Profile control mode
3   * in Talon SRX. The CANTalon class gives us the ability to buffer up trajectory points and execute them
4   * as the roboRIO streams them into the Talon SRX.
5   *
6   * There are many valid ways to use this feature and this example does not sufficiently demonstrate every possible
7   * method. Motion Profile streaming can be as complex as the developer needs it to be for advanced applications,
8   * or it can be used in a simple fashion for fire-and-forget actions that require precise timing.
9   *
10  * This application is an IterativeRobot project to demonstrate a minimal implementation not requiring the command
11  * framework, however these code excerpts could be moved into a command-based project.
12  *
13  * The project also includes instrumentation.java which simply has debug printf's, and a MotionProfile.java which is generated
14  * in @link https://docs.google.com/spreadsheets/d/1PgT10EeQIR92LNxE0Ee3VGn737P7WDP4t0CQxQgC8k0/edit#gid=1813770630&vpid=A1
15  * or find Motion Profile Generator.xlsx in the Project folder.
16  *
17  * Logitech Gamepad mapping, use left y axis to drive Talon normally.
18  * Press and hold top-left-shoulder-button5 to put Talon into motion profile control mode.
19  * This will start sending Motion Profile to Talon while Talon is neutral.
20  *
21  * While holding top-left-shoulder-button5, tap top-right-shoulder-button6.
22  * This will signal Talon to fire MP. When MP is done, Talon will "hold" the last setpoint position
23  * and wait for another button6 press to fire again.
24  *
25  * Release button5 to allow PercentOutput control with left y axis.
26  */
27
28 package org.usfirst.frc.team217.robot;
29
30 import com.ctre.phoenix.motorcontrol.can.*;
31
32 public class Robot extends IterativeRobot {
33
34     /** The Talon we want to motion profile. */
35     TalonSRX _talon = new TalonSRX(Constants.kTalonID);
36
37     /** some example logic on how one can manage an MP */
38     MotionProfileExample _example = new MotionProfileExample(_talon);
39
40     /** joystick for testing */
41     Joystick _joy = new Joystick(0);

```

6.8.3. Complete Example - C++

See [Section 7](#) for download link. The project primary depends on two classes.

MotionProfileExample implements the integration steps in [Section 6](#), including polling motion profile status and deciding when to “fire” the Motion Profile.

Be sure to look at the Output window to watch the changes in state of the Motion Profiler Executer.

Robot.cpp creates a MotionProfileExample object and uses startMotionProfile() and reset() to signal the MotionProfileExample object what to do.

Note that MotionProfileExample doesn’t actually change the control mode or the set value. That is done in Robot.java so that logic for changing modes can be done in one place.

The TalonSRX is created in Robot.cpp and uses the ID specified in constants.h. See Talon SRX Software Reference Manual for more information on CAN Device IDs.

```

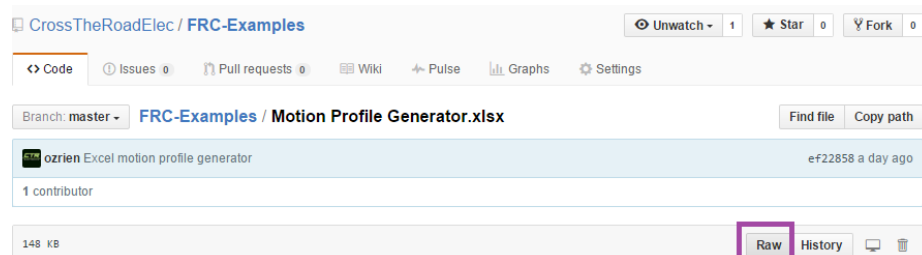
1 // **
2 * This C++ FRC robot application is meant to demonstrate an example using the Motion Profile control mode
3 * in Talon SRX. The CANTalon class gives us the ability to buffer up trajectory points and execute them
4 * as the roboRIO streams them into the Talon SRX.
5 *
6 * There are many valid ways to use this feature and this example does not sufficiently demonstrate every possible
7 * method. Motion Profile streaming can be as complex as the developer needs it to be for advanced applications,
8 * or it can be used in a simple fashion for fire-and-forget actions that require precise timing.
9 *
10 * This application is an IterativeRobot project to demonstrate a minimal implementation not requiring the command
11 * framework, however these code excerpts could be moved into a command-based project.
12 *
13 * The project also includes Instrumentation.h which simply has debug printf's, and a MotionProfile.h which is generated
14 * in @link https://docs.google.com/spreadsheets/d/1PgT10EeQiR92LNxE0Ee3VGn737P7WDP4t0CQxQgC8k0/edit#gid=1813770630&vpid=A1
15 * or use the Motion Profile Generator.xlsx file in the project folder.
16 *
17 * Logitech Gamepad mapping, use left y axis to drive Talon normally.
18 * Press and hold top-left-shoulder-button5 to put Talon into motion profile control mode.
19 * This will start sending Motion Profile to Talon while Talon is neutral.
20 *
21 * While holding top-left-shoulder-button5, tap top-right-shoulder-button6.
22 * This will signal Talon to fire MP. When MP is done, Talon will "hold" the last setpoint position
23 * and wait for another button6 press to fire again.
24 *
25 * Release button5 to allow OpenVoltage control with left y axis.
26 */
27 #include "Instrumentation.h"
28 #include "WPILib.h"
29 #include "MotionProfileExample.h"
30 #include "ctre/Phoenix.h"
31 #include "Constants.h"
32
33 class Robot: public IterativeRobot {
34 public:
35     /** The Talon we want to motion profile. */
36     TalonSRX _talon;
37     VictorSPX _vic;
38
39     /** some example logic on how one can manage an MP */
40     MotionProfileExample _example;
41
42     /** joystick for testing */
43     Joystick _joy;

```

7. Download the Examples

Generally speaking, all source and generator files can be found in <https://github.com/CrossTheRoadElec> under [“Phoenix-Examples-Languages”](#) or [“Phoenix-Examples-LabVIEW”](#).

7.1. Download a file “as is” from GitHub



When reviewing a non-text based file, press the “Raw” button to download the file as-is.

7.2. Download links

These links are tested at the time of writing. However, these resources can also be found by navigating through the CTRE GitHub account.

Motion Profile Generator Excel Sheet

<https://github.com/CrossTheRoadElec/Phoenix-Examples-Languages/blob/master/Java/MotionProfile/Motion%20Profile%20Generator.xlsx>

Java Motion Profile Example

<https://github.com/CrossTheRoadElec/Phoenix-Examples-Languages/tree/master/Java/MotionProfile>

LabVIEW Motion Profile Example

<https://github.com/CrossTheRoadElec/Phoenix-Examples-LabVIEW/tree/master/MotionProfile>

C++ Motion Profile Example

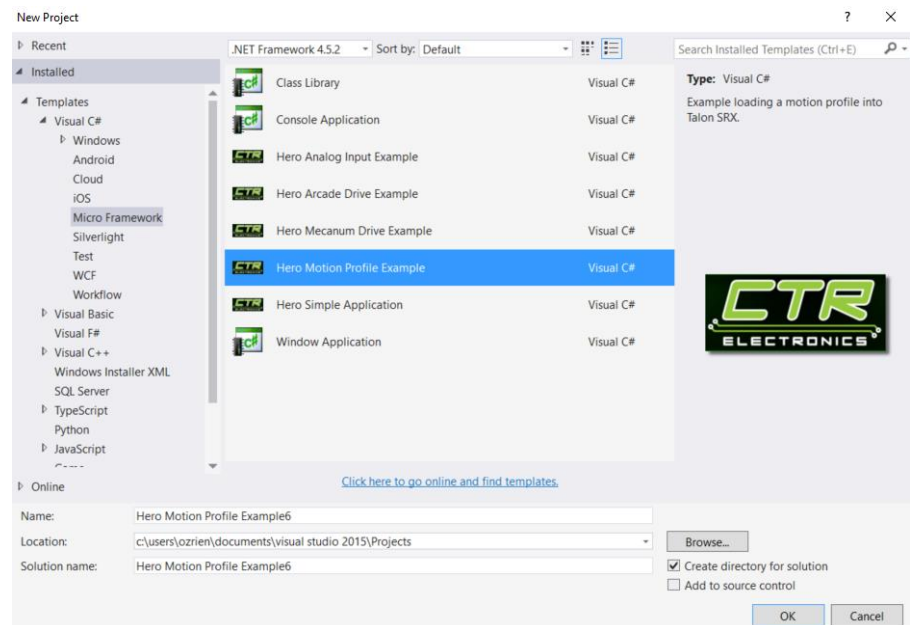
<https://github.com/CrossTheRoadElec/Phoenix-Examples-Languages/tree/master/C%2B%2B/MotionProfile>

7.3. Example – HERO C#



For HERO development board users, an example Motion Profile project can be found after installing the HERO-SDK-Installer and using the default Visual Studio HERO example project.

Example Visual Studio Project is also available at the CTRE GitHub Account.



8. Suggested Testing / General Recommendations

Additionally, testing is recommended to ensure robot responds in an expected fashion if the Talon motor controller is power cycled or disconnected from robot controller during a motion profile. The motion profile control mode is unique in that information is *streamed* to a motor controller, so be sure to test your robot's response to intermittent connections where the stream is momentarily or permanently severed (disconnected CAN wires or unpowered Talon).

As with all advanced control modes, it's often helpful to have an override mode to allow the human operator to manually control a mechanism (sensor failure or alignment, sensor disconnect, mechanical failures, gear-teeth skipping, software issue, etc.).

Having a method to "re-zero" or "re-tare" your sensors can also be helpful (see Section 16.19 in Talon Software Reference Manual).

9. Troubleshooting Tips and Common Questions

9.1. Where can I find the other resources mentioned? Software Reference Manual, Motion profile generator, example source?

Under the “Tech Resources” tab on the Talon SRX product page.

http://www.ctr-electronics.com/talon-srx.html#product_tabs_technical_resources

Programming examples are mentioned in [Section 7](#).

9.2. What motor controllers, which firmware is required for this feature?

This document assumes that you are using **Talon SRX** wired to **CAN Bus**.

The firmware version requirements are...



FRC: equal to or **greater than 3.0**.



Non-FRC or general use: equal to or **greater than 10.0**.

10. Functional Limitations

10.1. C++ References missing in document.

Because of how similar the C++ and Java examples are, this document references the Java example only. However, the C++ example is **nearly-line-for-line identical** outside of the obvious language differences between C++ and Java. The C++ example works identically to the Java example, therefore following the Java document references should be sufficient for C++ users.

11. Revision History

Rev	Date	Description
1.0	19-Jan-2016	-Initial Release for 2016 FRC Season
2.0	08-Feb-2018	-Update for Phoenix Framework and 2018 Season