# Automated Reasoning and Learning CP1 SLD Resolution Trees (Examples)

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# **Solving CP1 Problems with with SLD Resolution**

For CP1, the kind of logical consequence questions we want to answer is of this type

$$P \models \exists x_1 \exists x_2 \dots \exists x_n Q(x_1, x_2, \dots, x_n)$$

This query is always transformed to a single logical formula:

$$P \cup \{\neg \exists x_1 \exists x_2 \dots \exists x_n Q(x_1, x_2, \dots, x_n)\} \equiv P \cup \{\forall x_1 \forall x_2 \dots \forall x_n \neg Q(x_1, x_2, \dots, x_n)\}$$

But in CP1, a linear resolution proof will use, for every pair of resolved clauses, a most general unifier that shows the specific cases where the two resolved literals are contradictory for any interpretation (so they can be resolved).

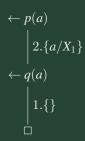
Given the following CP1 logic program *P* (remember, all the variables are assumed to be universally quantified):

$$P = \begin{cases} 1. \ q(a) \\ 2. \ p(X) \leftarrow q(X) \end{cases}$$

Then, for the question:

$$P \models p(a) \equiv P \cup \{\neg p(a)\}$$
 is UNSAT

a SLD resolution proof is as follows:



### Steps in the SLD resolution proof

- 1. From the top goal  $\{\neg p(a)\}$  and the clause  $\{p(X_1), \neg q(X_1)\}$  we obtain the resolvent (new goal)  $\{\neg q(a)\}$  using the mgu  $\theta = \{a/X_1\}$ .
- 2. Then, from the new goal  $\{\neg q(a)\}$  and the clause  $\{q(a)\}$  we obtain the resolvent  $\{\}$  (empty clause) using the mgu  $\theta = \{\}$ .

Given the following CP1 logic program *P*:

$$P = \left\{ \begin{array}{l} 1. \ no\_barro\_zapatos(juan). \\ 2. \ no\_barro\_zapatos(pepe). \\ 3. \ no\_es\_asesino(X) \leftarrow no\_ha\_saltado(X). \\ 4. \ no\_ha\_saltado(X) \leftarrow no\_barro\_zapatos(X). \end{array} \right.$$

Then, the answer to the question:

$$P \models \exists Y no\_es\_asesino(Y) \equiv P \cup \{ \forall Y \neg no\_es\_asesino(Y) \}$$
is UNSAT

is obtained with SLD resolution as follows

0 0 0 0 0

$$\leftarrow no\_es\_asesino(Y)$$

$$\begin{vmatrix} 3.\{X_1/Y\} \\ \leftarrow no\_ha\_saltado(X_1) \\ 4.\{X_2/X_1\} \\ \leftarrow no\_barro\_zapatos(X_2) \\ 1.\{juan/X_2\} \end{vmatrix} 2.\{pepe/X_2\}$$

# Steps:

- 1. top goal and clause 3 are resolved with mgu =  $\{X_1/Y\}$
- 2. goal  $\{\neg no\_ha\_saltado(X_1)\}$  and clause 4 are resolved with mgu =  $\{X_2/X_1\}$
- 3. goal  $\{\neg no\_barro\_zapatos(X_2)\}$  is resolved with clause 1 using mgu= $\{juan/X_2\}$  and with clause 2 using mgu= $\{pepe/X_2\}$ .

#### So, we obtain two different answers:

- $\circ \{X_1/Y\} \cdot \{X_2/X_1\} \cdot \{juan/X_2\} = \{juan/Y\}$
- $\circ \{X_1/Y\} \cdot \{X_2/X_1\} \cdot \{pepe/X_2\} = \{pepe/Y\}$

Given the following CP1 logic program P:

$$P = \begin{cases} 1. \ append(l(X,e), L2, l(X, L2)). \\ 2. \ append(l(X_1, T1), L2', l(X_1, T3)) \leftarrow append(T1, L2', T3). \end{cases}$$

Then, the answer to the question:

$$P \models \exists L3 \ append(l(a, l(b, e)), l(c, e), L3)$$

is obtained with SLD resolution as follows

0 0 0 0 0

$$\leftarrow append(l(a,l(b,e)),l(c,e),L3)$$

$$= 2.\{a/X_1,l(b,e)/T_1,l(c,e)/L2',l(a,T3)/L3\}$$

$$\leftarrow append(l(b,e),l(c,e),T3)$$

$$= 1.\{b/X,l(c,e)/L2,l(b,l(c,e))/T3\}$$

#### Steps in the SLD resolution proof

- 1. From  $\{\neg append(l(a,l(b,e)),l(c,e),L3)\}$  and  $\{append(l(X_1,T1),L2',l(X_1,T3)) \lor \neg append(T1,L2',T3)\}$  we obtain the resolvent  $\{\neg append(l(b,e),l(c,e),T3)\}$  with unifier  $\theta_1 = \{a/X_1, l(b,e)/T_1, l(c,e)/L2', l(a,T3)/L3\}$ .
- 2. From  $\{\neg append(l(b,e),l(c,e),T3)\}$  and  $\{append(l(X,e),L2,l(X,L2))\}$  we obtain the resolvent  $\{\}$  using the unifier  $\theta_2 = \{b/X, l(c,e)/L2, l(b,l(c,e))/T3\}.$

So, the value of L3 in the input question is obtained trough the composition  $\theta_1 \cdot \theta_2$ :

$${a/X_1, l(b,e)/T_1, l(c,e)/L2', l(a,T3)/L3} \cdot {b/X, l(c,e)/L2, l(b,l(c,e))/T3}$$

where we are only interested in tha value for L3:

$$\{l(a,T3)/L3\} \cdot \{l(b,l(c,e))/T3\} = \{l(a,l(b,l(c,e)))/L3\}$$

Observe that we have used this append predicate to simulate the appending of one list with another one. In particular our query was equivalent to:

$$[a,b] + [c] = [a,b,c]$$

We have used the constant e to encode an empty list.