

Computer Science 130B  
Winter 2014  
Programming Assignment #1

Due: 4pm, January 24, Friday

Consider a problem in computational geometry: Given a set of  $n$  2D points, the goal is to find the closest pair of points in the set. Assume that coordinates are given:

$$P_i = (x_i, y_i), \quad i = 0, \dots, n-1.$$

**a.** Design a brute-force algorithm to accomplish  $ClosestPair(n, X, Y)$ , where  $n$  is the number of points,  $X$  and  $Y$  are arrays of size  $n$  which store the  $x$  and  $y$  coordinates, respectively, of the  $n$  points. Analyze the complexity of your algorithm.

**b.** Design a divide-and-conquer algorithm for  $ClosestPair(n, X, Y)$ . Your algorithm should have a better performance than the brute-force one. Analyze the complexity of your algorithm.

For parts **a.** and **b.**, turn in a plain-text file named README.txt that contains your analysis.

**c.** Implement the brute-force algorithm and the divide-and-conquer algorithm in C++. Your program should accept inputs of the following format from standard input (`stdin` in C) (coordinates are real numbers):

```
n          /* number of points */
x0 y0     /* coordinate of the 1st point */
x1 y1     /* coordinate of the 2nd point */
...
xn-1 yn-1 /* coordinate of the nth point */
```

Your program should output the following information:

```
xi yi xj yj /* the x and y coordinates of the closest pair
                  computed from your brute-force algorithm */
k              /* total number of distance comparisons in your brute-force algorithm */
xi' yi' xj' yj' /* the x and y coordinates of the closest pair
                  computed from your divide-and-conquer algorithm */
k'            /* total number of distance comparisons in your divide-and-conquer algorithm */
```

The basic operation in finding the closest point pair is to compute the distances between different pairs of points, and then *compare* the distance measurements to select the smallest one. This comparison operation should be used in both your brute-force algorithm and divide-and-conquer algorithm. The complexity of the algorithm is largely determined by how many such comparisons are made. Hence, your  $k'$  should be much smaller than  $k$ . Try your program on sample inputs of progressively larger size and compare the run time and numbers of comparisons of the two implementations. What do you observe?