

MOCHA

USECASE DOCUMENT

Version 1.1



Functional document:

DOCUMENT INFORMATION AND APPROVALS

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Use Case Name Details

Use Case ID	Use case name	Primary Actor
1	UseCase_Add_New_Message_001	Team member
2	UseCase_Add_New_Task_002	Team member
3	UseCase_Add_Task_List_003	Team member
4	UseCase_Add_New_Project_004	Team member
5	UseCase_View_All_Message_005	Team member
6	UseCase_View_Single_Message_006	Team member
7	UseCase_Add_New_Comment_007	Team member
8	UseCase_Delete_Message_008	Team member
9	UseCase_View_Starred_Messages_009	Team member
10	UseCase_Edit_Message_010	Team member
11	UseCase_Subscribe_Unsubscribed_User_From_Message_011	Team member
12	UseCase_Reset_Message_Email_Id_012	Team member
13	UseCase_Add_New_Message_Via_Email_013	Team member, Guest(with public access on)
14	UseCase_Reply_To_Message_Via_Email_014	Team member, Guest (with Public Access On), Guest (with Public Access Off)
15	UseCase_Unsubscribe_To_Message_Via_Email_015	Team member, Guest(with public access on)
16	UseCase_Starred_Messages_And_Comments_016	Team member
17	UseCase_View_All_Task_List_017	Team member
18	UseCase_View_Individual_Task_018	Team member
19	UseCase_Add_Comment_For_Task_019	Team member
20	UseCase_Delete_Task_020	Team member
21	UseCase_Edit_Task_021	Team member
22	UseCase_Starred_Task_And_Comments_022	Team member
23	UseCase_View_My_Tasks_023	Team member
24	UseCase_Unsubscribe_User_From_Task_024	Team member
25	UseCase_Reset_Task_Email_Id_025	Team member
26	UseCase_New_Task_Via_Email_026	Team member, Guest(with public access on)
27	UseCase_Reply_To_Message_Via_Email_027	Team member, Guest (with Public Access On), Guest (with Public Access Off)
28	UseCase_Unsubscribe_To_Task_Via_Email_028	Team member, Guest(with public access on)
29	UseCase_Assign_Reassign_Via_Email_029	Team member
30	UseCase_Complete_Task_030	Team member

31	UseCase_Chat_Dashboard_031	Team member
32	UseCase_Chat_Pop_Out_032	Team member
33	UseCase_Invite_To_Chat_033	Team member
34	UseCase_Create_Project_Via_Email_034	Team member
35	UseCase_Invite_People_Via_Email_035	Team member
36	UseCase_My_Contacts_036	Team member
37	UseCase_Edit_Profile_037	Team member
38	UseCase_Remove_People_From_Project_038	Team member
39	UseCase_Edit_Project_Information_039	Team member
40	UseCase_View_Others_Profile_040	Team member

UseCase_Add_New_Message_001

Assumption

User is a registered user and successfully logged in.

Description

Actor creating a new 'Message'

Steps

1. User clicks on 'Add New' button else press 'Enter' key and select 'Messages' from dropdown list or press 'SHIFT + M'
2. 'Add New Message' popup model box will open.
3. Enter the details of 'Project', 'To' from the autocomplete option.
4. 'To' option will suggest the team members names/email and guests email from the contacts.
5. If user clicks on 'Add button' from the project for adding the new message, "Project" column will be automatically filled in.
6. User also enter the details of "Subject" and "Message"
7. User attach the files for the 'Message' either manually or by 'drag and drop' the files if their browser supports the functionality. And he can remove the uploaded files.
8. User click on the 'Save' button once they added with valid inputs.
9. After save, ET-6 notification will be sent to the users, who all are added in the 'To' field and those gets subscribed automatically.
10. The email notifications headers will have option to "reply" to the system.
11. If user want to close the modal box click 'cancel' button else press 'Esc' key

End State

User successfully created a new message for a project.

UseCase_Add_New_Task_002

Assumption

Registered user is logged in and clicked the Add icon from the top header menu and selects the task option from the drop-down list. Or presses the short-cut key Shift + T.

Description

User creates a new task

Steps

1. User views the 'Add New Task' modal

2. The project name will auto-fill in the modal if any project is selected else user will enter the project name via auto-complete.
3. User assigns the task or sends notifications to the members by adding the members email through auto-complete.
4. User selects the task list through the auto-complete which will get filters automatically depending upon the project selected
5. User fills the due-date through the date-picker and enters the task in the text area.
6. User can add the attachments if user wants and can remove the attached files by clicking the link remove near the attached file.
7. User clicks the 'Save' button if valid details are provided then the task is created and the notification mail as in template ET-7 is sent else warning message is displayed.
8. User clicks the 'Cancel' button or ESC key to cancel the task creation which will close the modal.

End State

User created a new task.

UseCase_Add_New_Tasklist_003

Assumption

User is registered user and successfully logged in.

Description

Actor wants to be add a new “Task list”.

Steps

1. User click on “Add New” button or press “Enter” key and select “Task list” from the drop down list.
2. “Add new Task list” popup modal box will open.
3. If user already select a project in first panel automatically project selected user enter only task list name.
4. Project not selected in first panel now user select a project in auto complete field, then enter the name of the Task list in the text field .
5. Click “Save” button new task list will be added.
6. If user click “cancel” button or press “ Esc” key it should be back to parent page
7. User can edit/Delete task list by click on particular task list and edit it in the inline editor if all tasks were deleted then delete the task list.

End state

User successfully added a New Task list.

UseCase_Add_New_Project_004**Assumption**

Registered user is logged in and clicked the Add icon from the top header menu and selected the project option from the drop-down list.

Description

User creates a new project

Steps

1. User views the 'Add New Project' modal
2. User enters the project name and the invitees email which is an auto-complete from the user's contact page and fills the invitation message.
3. User clicks the 'Save' button if valid details are provided then the project is created and invitations are sent else warning message is displayed.
4. User clicks the 'Cancel' button or ESC key to cancel the project creation which will close the modal

End State

User created a new project.

UseCase_View_All_Message_005**Assumption**

User is a registered user and successfully logged in and navigates to the “Messages” page or press ‘Q’ key.

Description

User views the 'Messages'.

Steps

1. Users view the “All Messages”, with the count of unread messages.
2. User click “All Messages” on the first panel, which shows all the messages from all the projects in the second panel.
3. If user select project , it list out all the messages of the particular project.
4. The message contain a title, short truncated description and the details of by what date/time the post has been created ,posted by whom and his/her image.

5. Unread messages will display the 'title' in bold font.
6. It also contains an attachment icon if post has attachments within it.
7. If the message is a starred message, it shows a starred icon.
8. User can sort the messages by clicking on "Sort by" and then chooses a sort options (Date, Name, Flagged, From, Unread) from the list in a ascending / descending order.

End State

User viewed the messages successfully.

UseCase_View_Single_Message_006

Assumption

User is registered and logged into the site and is viewing the message page by clicking the message icon in the header menu or by pressing the short cut key E.

Description

User views the details of a message.

Steps

1. User clicks either the All Messages or starred or the project name in the first pane. Corresponding message list is displayed in the second pane.
2. In the second pane unread messages are displayed in bold and when the user read the message it is changed automatically to normal.
3. User clicks any messages in the message list from the second pane, respective message is displayed in detail in the third pane.
4. The image attachments are displayed as thumbnails and others are displayed as link, onclicking the attachment will download it.
5. The list of the comments with star, attachment symbol if it contains attachment, author name, and short description of the comment and time of comment posted is displayed under the message content.
6. Onclicking the comment will expand the comment in full details with the attachments.
7. User clicks the reply link from the header menu or the 'reply' link in the comment area, which will display the textarea to add comment
8. Onclicking the link 'Expand all comments' will elapse all the comments.

End state

User successfully viewed the details of a message.

UseCase_Add_New_Comment_007

Assumption

User is a registered user and successfully logged in and navigates to the “Messages” page.

Description

User creates a “new comment” for a message.

Steps

1. User selects a message on second panel, and views the comments of the message in the third panel.
2. User clicks the ‘reply’ link or press ‘R’ key from the individual comment, or clicks the 'reply' icon on the top pane for adding a new comment.
3. User enter the comment on the text area.
4. User attach the files for the 'Message' either manually or by 'drag and drop' the files if their browser supports the functionality.
5. User click on “Add comment” button to add a comment for a message then the message will get treated as unread message.
6. User clicks on “Cancel” icon for cancelling it without adding the comment or press ‘Esc’ key.

End State

User added a comment for a message successfully.

UseCase_Delete_Message_008

Assumption

User is registered and logged into the site and is viewing the message page.

Description

User deletes the message

Steps

1. User clicks either the All Messages or starred or the project name in the first pane. Corresponding message list is displayed in the second pane.
2. User clicks any messages in the message list from the second pane, respective message is displayed in detail in the third pane.
3. User clicks the delete icon on the top menu or presses the short-cut key T, which will ask a confirmation after pressing the button yes, the current message and its comments, attachments will get deleted.

End state

User successfully deleted a message.

UseCase_View_Starred_Messages_009

Assumption

User is a registered user, successfully logged in and navigate to the “Messages” page

Description

User views the “Starred Messages” in the Messages Page

Steps

1. User clicks on “Starred” from the first panel, which list out the starred messages from all the projects with the count.
2. Starred count is no of all starred messages and comments.
3. The message shows a user image, with a title, description, date/time the post has been made and posted by whom with starred icon.
4. If the message have attachments shows an attachment icon denoting the post has attachments within it.
5. If user select any “Starred” Message which shows the “Messages” and its “Comments”.
6. User can sort the list of starred messages by click “Sort by” link on the top of second panel and select sorting options from the dropdown list.

End State

User views all the “Starred” Messages and Comments.

UseCase_Edit_Message_010

Assumption

Registered user is logged into the site and views the details of the single message on the third pane.

Description

User Edits the details of a message.

Steps

1. The 'Edit' link of the message title and the content is visible only to the author of that particular message.
2. User clicks the edit link, which will display the inline editing, user modifies the message title and content and saves the edited content. The content 'posted by' will change to 'updated by' the editor with the updated time.
3. If the user is not subscribed to that message and then 'subscribe' link is displayed. If user clicks the 'subscribe' link or uses the short-cut key 'U', from now mail notifications will be sent for the current user for new comments in that message thread.
4. If the user is subscribed to the message thread and then 'unsubscribe' link is displayed. If user clicks the 'unsubscribe' link or uses the short-cut key U, no mail notification will be sent in future regarding the message thread.

End state

User successfully Edited a message.

UseCase_Subscribe_Unsubscribed_User_From_Message_011

Assumption

User is a registered user, successfully logged in and views the message in second pane and it's comments in third pane.

Description

User view the "Messages" Page and subscribe/unsubscribe from the 'Message' and its comments.

Steps

1. Subscribed users usually receives mail notification for the message and it's comments.
2. If the user is a subscribed user 'Unsubscribe' link is displayed with the message else 'Subscribe' link is displayed .
3. User clicks the 'Unsubscribe' link or press 'U' key, to unsubscribe from the current message and it's comments. Hereafter, no mail notification will be sent to the user regarding this message.
4. User clicks the 'Subscribe' link or press 'U' key , to subscribe from the current messages and it's comments. Then mail notifications should be sent to the user for the particular message and it's comments.

End State

User successfully unsubscribed for a message and its comments.

UseCase_Reset_Message_Email_Id_012

Assumption

User is registered and logged in.

Description

User resets the message email_id.

Steps

1. User navigates to the settings page by clicking the settings icon from the top menu or by using the short-cut key g and S.
2. The list of projects the user has will gets displayed under the project settings header in the left pane.
3. User clicks a project name and selects the general tab in the second pane which will show the project details in the third pane.
4. User clicks the 'Edit link' near the messages email id. Which will display a inline edit option
5. User resets message email id and saves it , the email id is saved if it is valid else warning message is displayed.

End state

User resets the message.

UseCase_Add_New_Message_Via_Email_013**Assumption**

Actor have a personnel mail account and knows the default / custom email id for the project

Description

Actor creates a new message via 'email'

Steps

1. Actor composes a mail from any mail server like gmail, yahoo, rediffmail etc.,
2. In the 'to' address, 'Actor' enters a default / custom email id generated for a project to add a new message to it.
3. Actor give “email id's” in 'cc' separated by comma, for sending the notifications of the message.
4. Actor gives the subject which should be added as a “Title” of the message.
5. Actor enter the “Message” to be added in the body of the email.
6. Actor also attaches the files into the e-mail, if needed.
7. And sends the e-mail.

End State

Message is successfully added in a project via e-mail.

UseCase_Reply_To_Message_Via_Email_014**Assumption**

User is subscribed to a message and receives a message to his/her email from a project which is in active state in Mocha.

Description

User replies to the message through email.

Steps

1. User is subscribed and receives message to his/her email account from a project
2. User replies to the same address.
3. If the project is active, the email body content is saved as the comment's content and the sender of the reply email is considered as the author of the comment, the subject of the message is discarded. If the project's status is inactive then the reply is not considered.
4. Notification mail is sent to all other subscribed users of that message .
5. The replied message is displayed as the comment in that message's page in Mocha.

End state

User successfully replied to the message via email.

UseCase_Unsubscribe_To_Message_Via_Email_015**Assumption**

Actor is a registered user or guest and view the message via email

Description

Actor views the “Messages” and unsubscribe from the ‘Message’ and its comments via email.

Steps

1. User view the message via primary email_id, subscribed users receives mail notification for the message and it’s comments.

2. 'Unsubscribe' link is displayed in the footer of the message content.
3. User clicks the 'Unsubscribe' link to unsubscribe from the current message and its comments then the user redirected to Unsubscribe notification page in our application. Hereafter, no mail notification will be sent to the user regarding this message.

End State

User successfully unsubscribed for a message and its comments via email.

UseCase_Starred_Messages_And_Comments_016**Assumption**

User is logged in and views the single message in the third pane

Description

User flags the messages and comments as starred.

Steps

1. User clicks the star icon in the top header menu to flag the current message as starred or unstarred.
2. User clicks the star icon near to the comment to toggle the star flag of the comment
3. The starred messages/comments will be displayed with the active star icon.
4. The starred message count will update automatically to the latest values

End state

User successfully flagged the messages and comments.

UseCase_View_All_Task_List_017**Assumption**

User is a registered user and successfully logged in and navigates to the "Task" page or press 'W' key.

Description

User views all the 'Tasks'.

Steps

1. Users view "All Tasks" in first panel, with the count of uncompleted tasks.

2. User click “All Tasks” on the first panel, which shows all the uncompleted tasks with the corresponding task list from all the projects in the second panel.
3. If user selects the project, it list out all the uncompleted tasks with the corresponding task list of the particular project.
4. The tasks contain short truncated description with the details of due date and assigned to whom with the image.
5. If the task is a starred, it shows a starred icon.
6. User can identify the task status by color of due date, colors for 'Late_task' is 'Red', 'In-progress_tasks' is 'Green' and 'Future_task' is 'Grey'.
7. If due-date reaches current date, it gets converted as a “In-progress” task, and once due date crosses, status will get changed as a “Late tasks” automatically.
8. If the task becomes late task, ET-11 mail notification will be sent to all the subscribed users.
9. It also contains checkbox to complete the task if user clicks it, the task will be completed.
10. User can sort the Tasks by clicking on “Sort by” and then chooses a sort options (Date, Starred, Unread) from the list in a ascending / descending order.

End State

User views all the tasks successfully.

UseCase_View_Individual_Task_018

Assumption

Registered user is logged into the site and views the task page by clicking the task icon in the top header menu.

Description

User views the details of a individual Task from a task list.

Steps

1. User clicks either the All Tasks or My Tasks or Starred tasks or the project name in the first pane. Corresponding Task lists and tasks are displayed in the second pane.
2. User clicks any Task from the Task lists, which will display the respective task in detail in the third pane.
3. The image attachments are displayed as thumbnails and others are displayed as link, on clicking the attachment will prompt to download it.
4. The list of the comments with star, attachment symbol if it contains attachment, author name, and short description of the comment and time of comment posted is displayed under the Task content.

5. User clicks the particular comment to expand and see the full details with the corresponding attachments.
6. Onclicking the 'reply' link in the comment section or the the reply icon from the header menu or by using the short-cut key R will display the text area to add comment to that particular task.
7. Onclicking the link 'Expand all comment' will elapse all the comments.

End state

User successfully viewed the details of a Task.

UseCase_Add_Comment_For_Task_019**Assumption**

User is a registered user and successfully logged in and views a task list in “Tasks” page.

Description

User add a comment for a particular task.

Steps

1. User selects a task from the task list on second panel, and views the full task content and comments of the task in the third panel.
2. User clicks the 'reply' link or press 'R' key from the individual comment, or clicks the 'reply' icon on the top panel for adding a new comment.
3. User enter the comment on the text area.
4. User attach the files for the 'Comment' either manually or by 'drag and drop' the files if their browser supports the functionality.
5. User click on “Add comment” button to add a comment for a task and notifications sent to the subscribed users of the particular task.
6. User clicks on “Cancel” icon or press 'Esc' key for cancelling it without adding the comment.

End State

User added a comment for a task successfully.

UseCase_Delete_Task_020**Assumption**

Registered user is logged into the site and views the single task in the third pane.

Description

User deletes a task.

Steps

1. The top head menu displays the icons like delete, reply and star.
2. User clicks the delete icon on the top menu or uses the short-cut key T, which will prompt a confirmation and if user clicks yes, then the selected task and its comments, attachments will get deleted.

End state

User successfully deleted a task.

UseCase_Edit_Task_021**Assumption**

Registered user is logged into the site and views the details of the single task on the third panel.

Description

User edit the details of a particular task.

Steps

1. User clicks the edit link, which will display the inline editing option, user modifies the task content and then saves the edited task.
2. 'posted by' will get changed to 'updated by' with the updated time and ET-7 notification sent to the subscribed users for the particular task.
3. If the user is not subscribed to that task and then 'subscribe' link is displayed. If user clicks the 'subscribe' link or press 'U', from now mail notifications will be sent for the current user for new comments in that task.
4. If the user is subscribed to the task and then 'unsubscribe' link is displayed. If user clicks the 'unsubscribe' link or press 'U', no mail notification will get sent in future regarding the task thread.

End state

User successfully Edited a task.

UseCase_starred_task_and_comments_022

Assumption

User is Registered user logged in and navigates to the tasks page by clicking the task menu from the header menu.

Description

User views the “Starred Tasks” in Tasks page.

Steps

1. User clicks the “Starred” from the first pane which will display the list of all starred Tasks and the tasks with the starred comments from all the projects.
2. The Starred count include the number of all the starred Tasks and starred comments.
3. The Task lists shows each task with the title, description, date/time of the task created and with the name of the user assigned to that task with starred icon.
4. If user clicks any task from the second pane which will display the corresponding details in the third pane with all the comments of that task which include the starred and unstarred comments.
5. User can view the list of starred tasks by sorting using the “Sort by” link in the top header menu and select sorting options(Date,unread,starred and ascending, descending) from the drop-down list.

End State

User viewed all the starred tasks and comments.

UseCase_View_My_Tasks_023

Assumption

User is registered and logged into the site and navigates to the tasks page.

Description

User views all his tasks.

Steps

1. User clicks on “My Tasks” in the first panel, which also displays the count of uncompleted tasks assigned to him.
2. User views all his/her tasks with the corresponding task list opened up in the second panel.
3. These are the tasks assigned to him from any of the project,.

4. The tasks contain short truncated description with the details of due date and assigned to whom with the image.
5. If the task is a starred, it shows a starred icon.
6. User can identify the task status by color of due date.
7. It also contains check box to complete the task if user clicks it, the task will be completed.
8. Clicking on task, will open up the task in detail with the comments and attachments on the third panel.
9. User can sort the Tasks by clicking on “Sort by” and then chooses a sort options (Date, Starred, Unread) from the list in a ascending / descending order.

End State

User successfully viewed all his/her tasks.

UseCase_Unsubscribe_User_From_Task_024

Assumption

Registered user successfully logged in and views a task in the third pane.

Description

User subscribe/unsubscribe from the task.

Steps

1. User views the number of the subscribed users under the task description with the link subscribe/unsubscribe.
2. If the user is a subscribed user then the “Unsubscribe” link is displayed under the task description.
3. User clicks the Unsubscribe link or uses the short-cut key ‘U’, to unsubscribe from the current task. And then the user will not receive the mail notifications for new comments to the task.
4. User clicks the Subscribe link or the short cut key ‘U’, to become a subscribed user for the task. And then the user will receive the mail notifications for new comments to the task.

End state

User successfully Subscribed/Unsubscribed for a message and its comments.

UseCase_Reset_Task_Email_Id_025

Assumption

User is registered, logged in and navigates to the setting panel.

Description

User resets the task email id.

Steps

1. User selects the project from the list of projects they have on the first panel.
2. User clicks on “General” on the second panel, which will open up the settings of the project in the third panel.
3. User clicks on “Edit” link for “Tasks” which is near the tasks email id.
4. User resets the task email id and saves it through the inline edit option.
5. If the email id given by the user is not valid, warning message gets displayed.

End State

User resets the custom email id for tasks.

UseCase_ new_task_via_email_026**Assumption**

User have a personnel mail account and knows the default/custom email id of the task in a project on Mocha.

Description

User creates a new task via 'email'.

Steps

1. User composes a mail, and in the 'to' address, user enters the default/custom email id of the task followed by the assignees email id.
2. The email ids entered in the cc field is made as the subscribed users for the task.
3. The subject of the mail is considered as the Title and the body content is considered as the description of the task.
4. User also attaches the files into the e-mail, if attachment needed.
5. The notification mail is sent to the subscribed users and assigned users which are mentioned in the cc and to field in the mail.
6. The task is added to the default task-lists in the respective project and is displayed in the Mocha

End State

Task is successfully added in a project via e-mail.

UseCase_Reply_To_Message_Via_Email_027

Assumption

User is subscribed to a task and receives notifications of the task in his/her email from a project which is in active state.

Description

User replies to the task/task comment through email.

Steps

1. User receives the notification of task / task comment to his/her email account from a project, if he/she is subscribed.
2. User replies to the same address.
3. If the project is active, content of the email body is saved as the comment's content and the sender of the reply email is considered as the author of the comment, the subject of the message is discarded.
4. If project's status is inactive then the reply is not considered and comments will not get saved.
5. Notification mail is sent to all other subscribed users of that message.
6. The replied message is displayed as the comment in tasks page.

End state

User successfully replied to the task / task comment via email.

UseCase_Assign_And_Reassign_Task_Via_Email_028

Assumption

Actor is a registered user and create a new task via email.

Description

Actor want to Assign and Reassign a “Task” via email.

Steps

1. User create the task via email it contain task information directly.

2. User assigns the task /send notifications to the members by adding the members email_id in 'To' /'CC' address.
3. User assigned the task 'To' address indicate Assigned to whom and 'CC' addresses for notification add in the task list and send the ET-7 notification.
4. If user want to reassign a task via email ,by click the 'Reply' link and then add the new user email id in ' To' field. The task revoke from existing one to the new assigned person and send the mail to the assigned person.
5. If user want to reassign without revoke(assign one more person with old one) means add the old person and new person email ids in 'To' address, now task assigned to who are all in 'To' address field
6. Updated in task list and send the ET-8 notification to all selected in 'To' and 'CC' address field.

End State

User successfully assigned and reassigned a Task via email.

UseCase_Unsubscribed_Task_Via_Email_029

Assumption

Actor is a registered user or guest and view the task via email.

Description

Actor views the “Task” and unsubscribe from the ‘Task’ and its comments via email.

Steps

1. User view the Task via primary email_id, subscribed users usually receives mail notification for the task and it's comments.
2. Unsubscribe' link is displayed in the footer of the task content.
3. User clicks the 'Unsubscribe' link to unsubscribe from the current message and it's comments then the user redirected to Unsubscribe notification page in our application. Hereafter, no mail notification will be sent to the user regarding this message.

End State

User successfully unsubscribed for a Task and its comments via email.

UseCase_Complete_Task_030

Assumption

Registered user is logged in and views the tasks page by clicking the task icon in the header menu or by pressing the short-cut key 'W'.

Description

User makes a task as completed/In-Progress.

Steps

1. User views the lists of the tasks under the tasks list with the checkbox to denote whether the task is completed.
2. User checks/unchecks the checkbox near the task in second pane to make it as completed/In-progress task. If the current task is selected and displayed in the third pane, then the checkbox in the third pane get checked/unchecked automatically.
3. If user checks/unchecks the checkbox the task in the third pane, the task is made as complete and the current task displayed in the second pane gets automatically checked/unchecked.
4. The task counts in the first pane get updated automatically.

End State

Task is successfully made as completed/In-progress.

UseCase_Chat_Dashboard_031**Assumption**

Registered user is logged into the site and navigate to "Chat" page by clicking chat icon on top panel or press 'E' key .

Description

User views the online members and collaborate with them via chat.

Steps

1. User view all projects with count of other online users of chat page in first panel.
2. If the user select any project, it shows "Participants" in second panel.
3. It shows the other online users list, which also display the user name, title, mobile no and primary email_id with profile picture.
4. Third panel displays chat text area on the top and shows the chat discussions below.
5. User enter the text in chat text area and attach the files either manually or by using drag and drop if the browser supports, then click "Send" button to add a chat message.
6. User clicks the "cancel" link for cancelling it without sending the chat message or 'Esc' key.

7. Chat details shows all the chat messages, along with the details of who sends it and the chat color of him/her.

End state

User successfully collaborated with others in a project via chat.

UseCase_chat_pop_out_032**Assumption**

Registered user logged in and navigates to the chat page.

Description

User chats with his/her other team members in a pop-out chat.

Steps

1. User views the pop-out icon on the top of the header menu.
2. User clicks the pop-out icon will open the corresponding chat page in a new small window and user can view only the chat text-area, invite chat icon and the chat messages with the author of the chat messages and their chat colors . No other information is displayed.

End state

User chat in the pop-out.

UseCase_Invite_To_Chat_033**Assumption**

User is registered and logged into the site and navigates to the chat page.

Description

User invites people to chat.

Steps

1. User clicks on “Invite” icon, on the top of the third panel.
2. It will popup a model, with a text field for choosing the invitees.

3. This field, gives the suggestions of the team members names / email of the project through autocomplete option.
4. After choosing the invitees, user clicks on 'send' button.
5. ET-5 mail notification will be sent to the invitees.
6. Press 'Esc' key to close the model, in this case invites will not be sent.

End State

User successfully invited people to the chat.

UseCase_Create_Project_Via_Email_034**Assumption**

User is registered in the Mocha.

Description

Actor creates a new project via email.

Steps

1. User composes a email with the project name as the subject and the invitation message as the body content.
2. The emails entered in the to and cc field is considered as the invitees email.
3. User enters the message for invitees in the body of the email.
4. If no message is added, default message is sent to the invitees.
5. User sends the email to the address create@p.getmocha.com
6. If the provided details are valid, a project is created and project invitations are sent else the email is discarded

End State

Actor successfully invited the peoples to the particular project.

UseCase_Invite_People_Via_Email_035**Assumption**

Actor have a personnel mail account and knows the email id for inviting people to the project.

Description

Actor creates a new message via 'email'

Steps

1. Actor composes a mail from any mail server like gmail, yahoo, rediffmail etc.,
2. In the 'to' address, 'Actor' enters a email id generated for a project.
3. Actor give “email id's” in 'to' and 'cc' separated by comma, for inviting people to the project.
4. Actor enter the “Message for invitees” in the body of the email.
5. And sends the e-mail.
6. If no message is added in the body of the email, default message sent to the invitees.
7. Mail with the invitation gets sent to the invitees.

End State

Actor successfully invited the peoples to the particular project.

UseCase_ My_Contacts_036**Assumption**

Registered user is logged in and navigates to the settings page by clicking the settings icon in the header menu or by pressing the short-cut key ‘g’ and ‘S’.

Description

User views his/her contact details.

Steps

1. User clicks the 'My Account' in the first pane which will display the tabs 'My profile' and 'My contacts' in the second pane settings icon on the top menu,the Project settings page will be displayed.
2. User clicks the 'My contacts' which will display the contacts details in the third pane. The contacts displays the users who are all members in a project in which the current user is also a member.
3. The contact details contains the user's profile image, title, name contact number and the email address

End state

User viewed the My contact page.

UseCase_Edit_Profile_037**Assumption**

Registered user is logged into the site and navigate to “Settings” page by clicking settings icon on top panel or press ‘g then S’ keys and view 'My Account' in the first panel.

Description

User edit the own profile details.

Steps

1. User click “My Profile” link in second panel, user’s profile details gets opened on third panel.
2. User change the profile picture manually or by drag & drop the file, if browser supports it.
3. User edit first_name, last_name, title, primary_email, secondary_email, phone and mobile fields by clicking 'Edit' link on the corresponding field, edit through inline editor and press “Enter”.
4. If user want to be add more than one secondary_email click the “Add another email” link then enter the email in the inline editor, and press “Enter”.
5. User can edit the Time zone detail by click 'Edit' link and selects time zone from the dropdown list.
6. User also edit the color by click on color chooser icon and then picks color from it, which is used to display as chat colour in the chat page or popup chat.

End state

User successfully edited his/her profile details.

UseCase_ Remove_People_From_Project_038

Assumption

Registered user is logged in and navigates to the project settings page by clicking the settings icon from the top header menu or by pressing the short-cut key ‘g’ and ‘S’.

Description

User removes the people from the corresponding project.

Steps

1. The project names of which the user is member is displayed in the first pane. User clicks the project from the first pane and 'People' from second pane, which will display the list of the Team member and Guest of the project.
2. If user clicks the delete link from the third pane, the corresponding member will be removed from the project.
3. The deleted user has no access to the project

End state

Successfully remove the people from the project.

UseCase_Edit_Project_Information_039**Assumption**

Registered user is logged into the site and navigate to “Settings” page by clicking settings icon on top panel or press ‘g then S’ keys and view 'Project Settings' on first panel.

Description

Actor edit the project information.

Steps

1. User click “General” link in second panel, will open up a project's general information on third panel.
2. User can edit the Project name, Messages and Tasks mail id by clicking corresponding “Edit” link and then enter changes in inline editor and press “Enter”.
3. Public Access field can be changed by clicking on the check box.
4. Change the project status by clicking “Edit” link and select status from drop down list.

End state

User successfully edited project information.

UseCase_View_Others_Profile_040**Assumption**

Registered user is logged in and is member in projects which has other team members

Description

User views the profile of other users

Steps

1. User clicks the name of the other members either in the project settings page, my contacts page, task page, message page. Which will redirect the user to the member's profile page.

2. User can view the member's details such as member's first name, last name, title, emails, contact numbers, time zone and chat color and cannot edit the profile details of the other member.

End state

User viewed the profile details of the team member.