Forum 6-1: Development Methodologies

Select a Development Methodology (Waterfall, Agile, or any other in the list) and argue for it as the only way a team should ever write software.

* I would argue that teams should only use the Agile Development Methodology as the only way to write software.
* This is an effective methodology as it is quick, adaptable and more of a transparent process.
* This is not like another method when results are typically shown at the end of the project.
* In the Agile process, the project is shown several times to receive feedback and once again the cycle starts with the added feedback.
* The project can actually be viewed at certain points to see the progress unlike other methodologies.
* The work environments are typically an evolving environment so it is very crucial to have iterative approach.
* By breaking down projects into to simpler tasks, the team members can further understand the project in more detail. It will improve by the next sprint after more feedback is issued.
* Sprints?
* Standard meetings called scrums?