

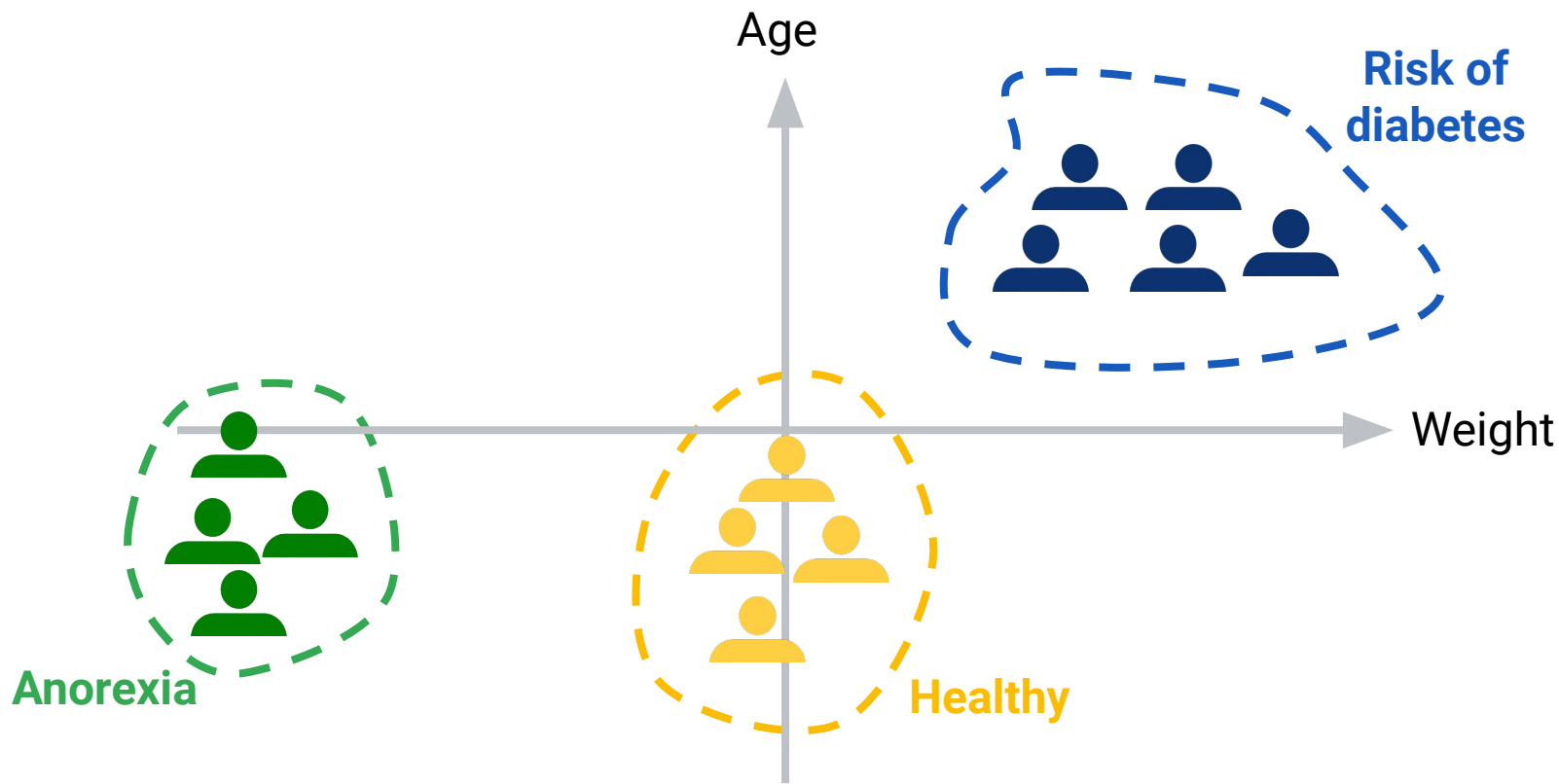
# Security and Privacy in Machine Learning



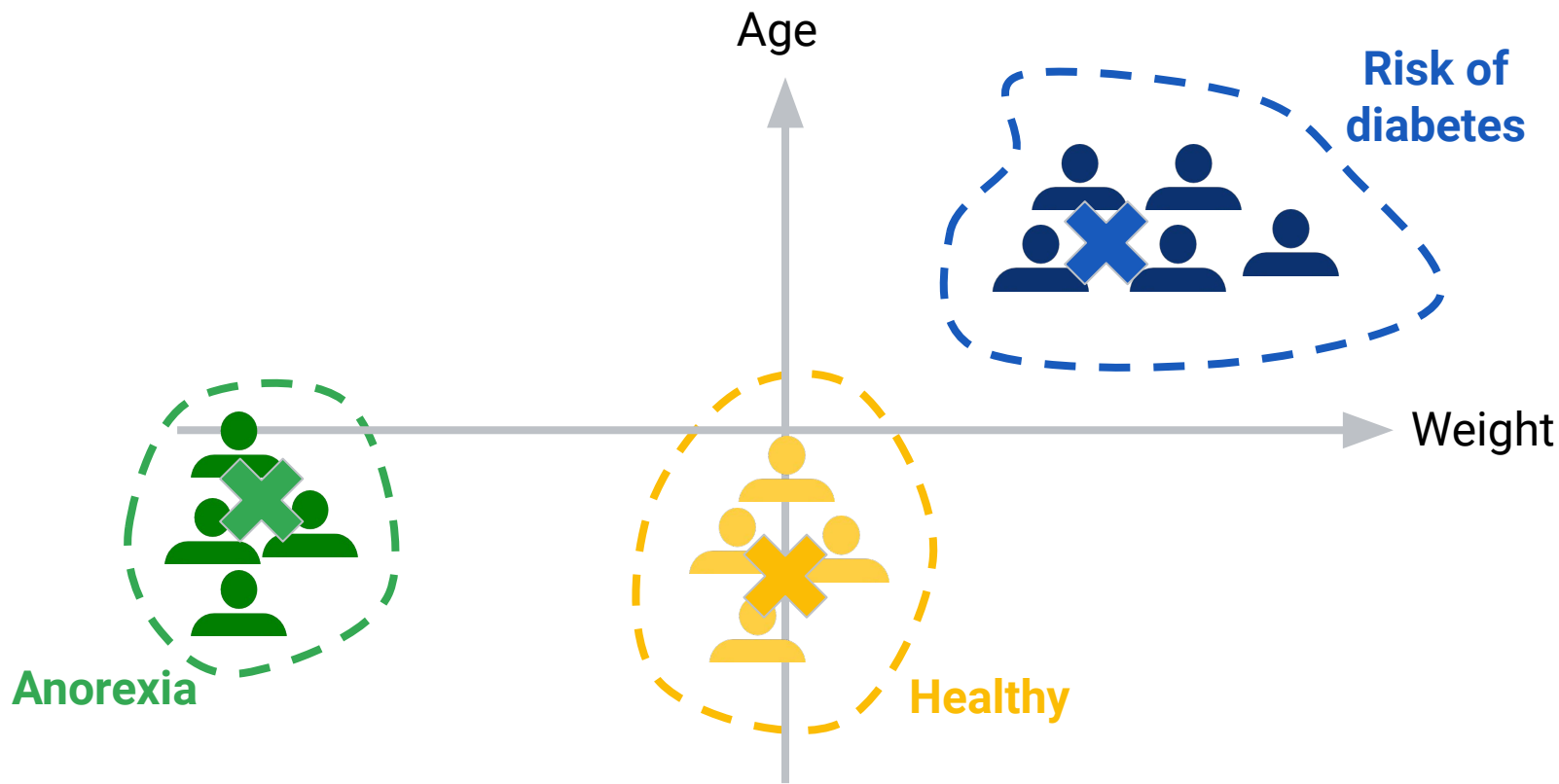
Nicolas Papernot  
*Google Brain*

June 2019 - Microsoft

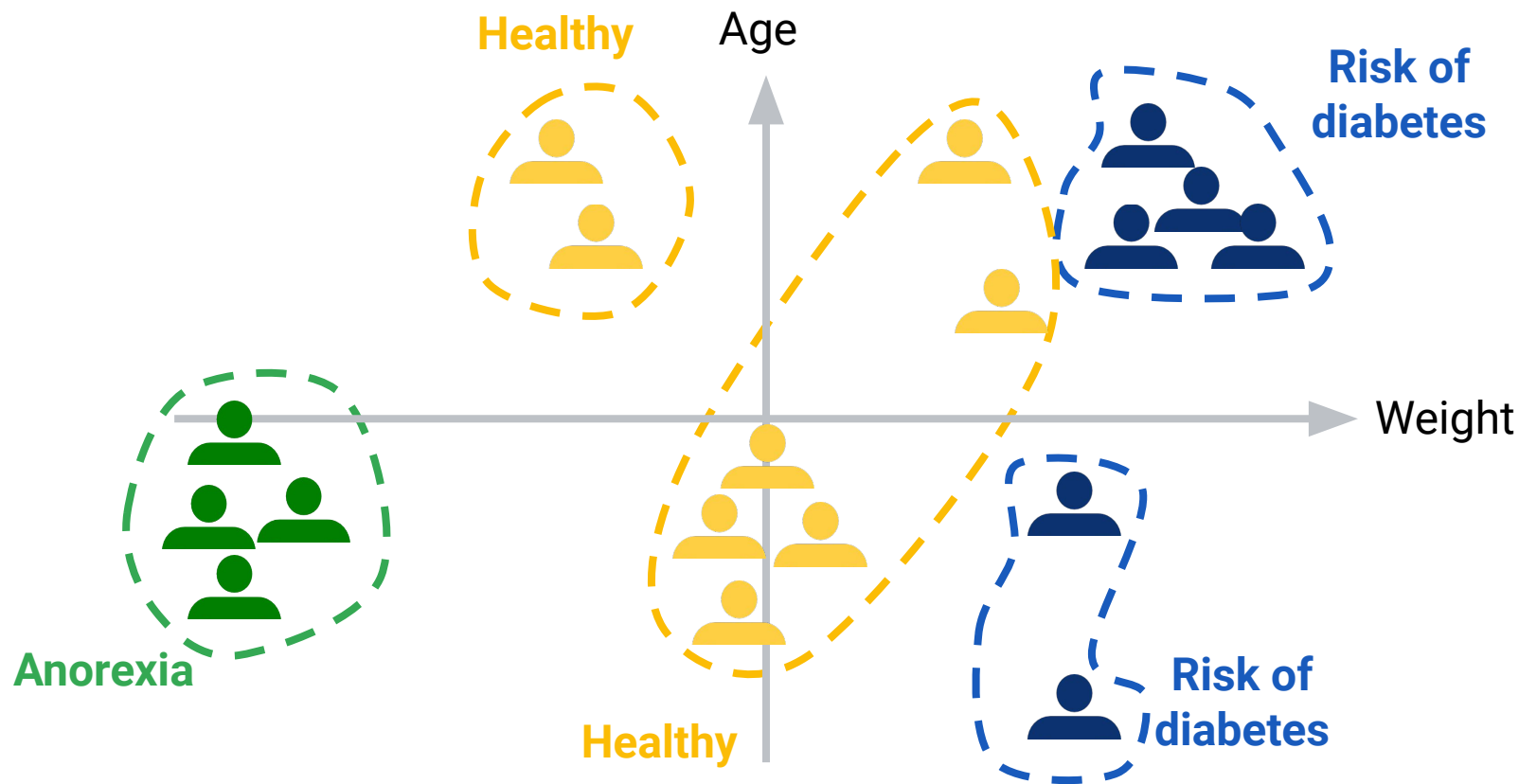
# Machine learning is not magic: *ideal setting*



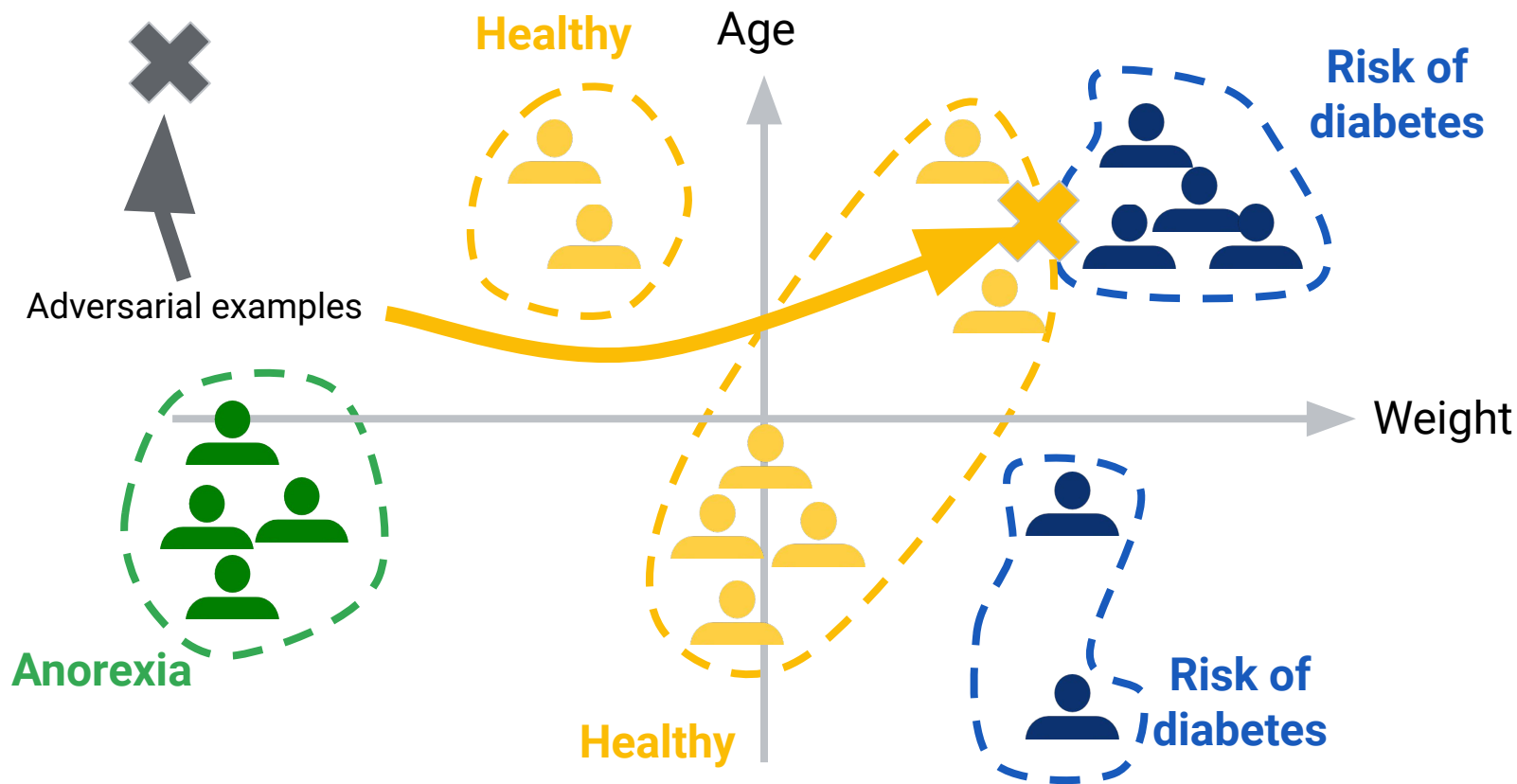
# Machine learning is not magic: *ideal setting*



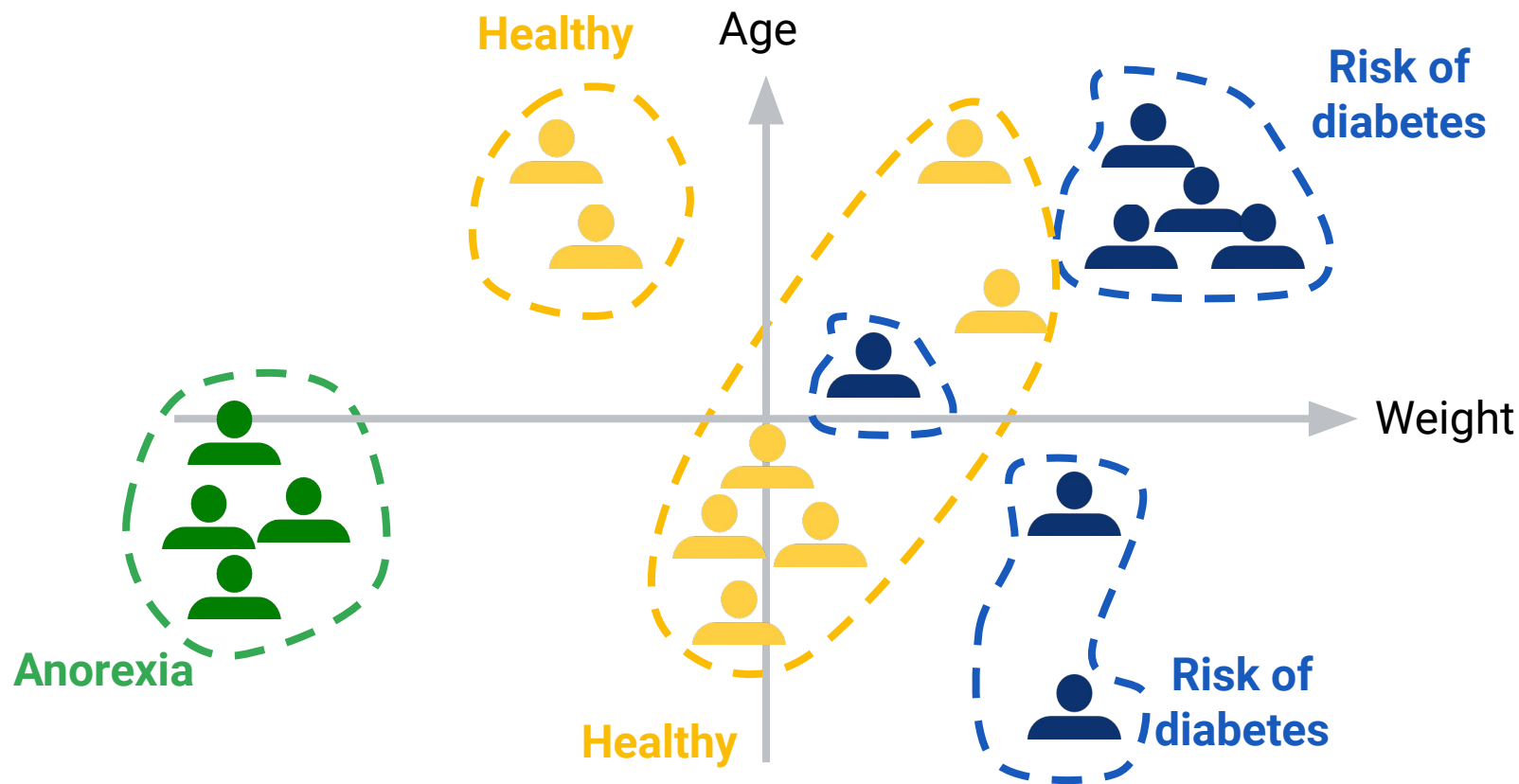
# Machine learning is not magic: (*adversarial*) real-world



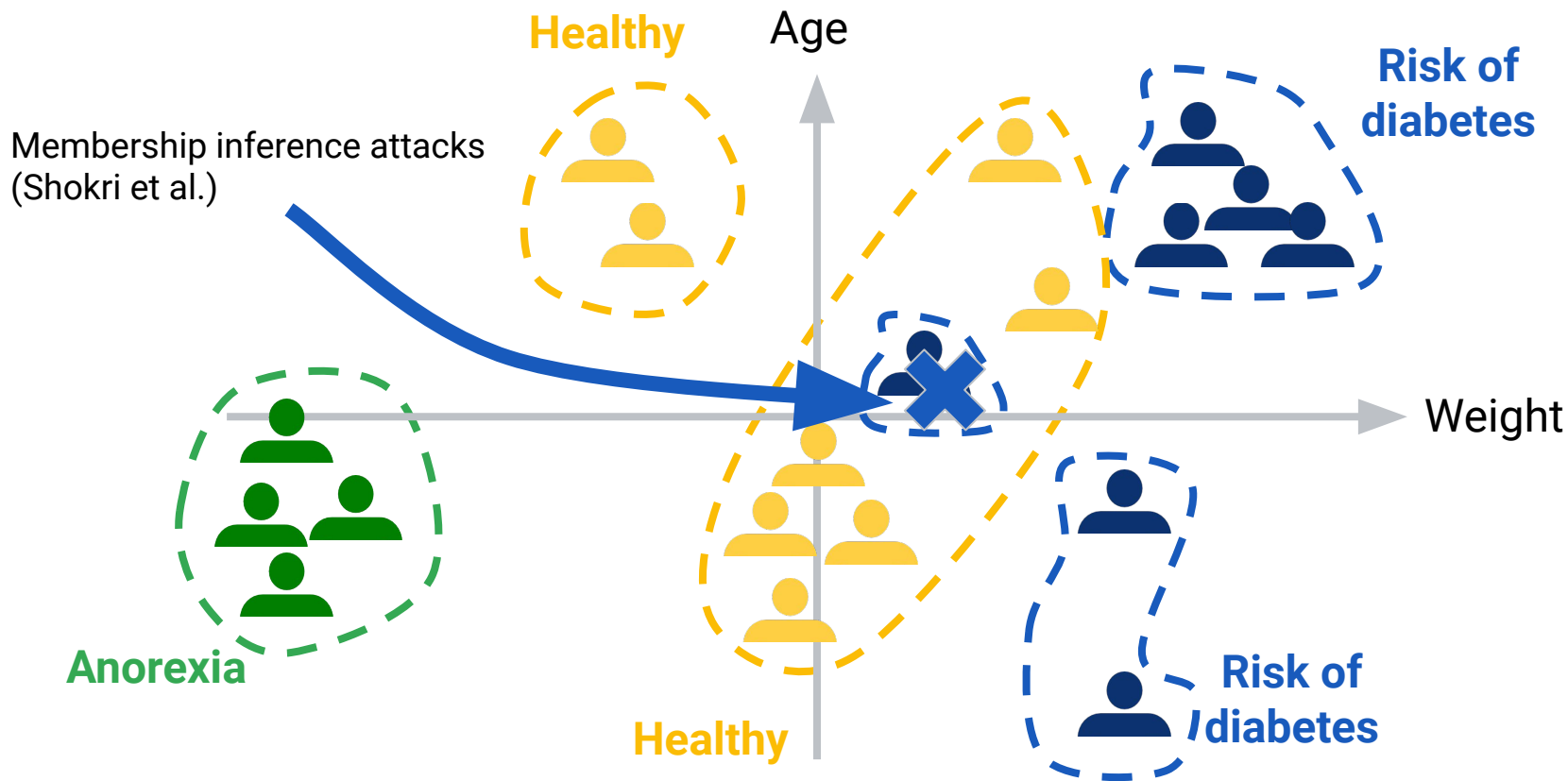
# Machine learning is not magic: (*adversarial*) real-world



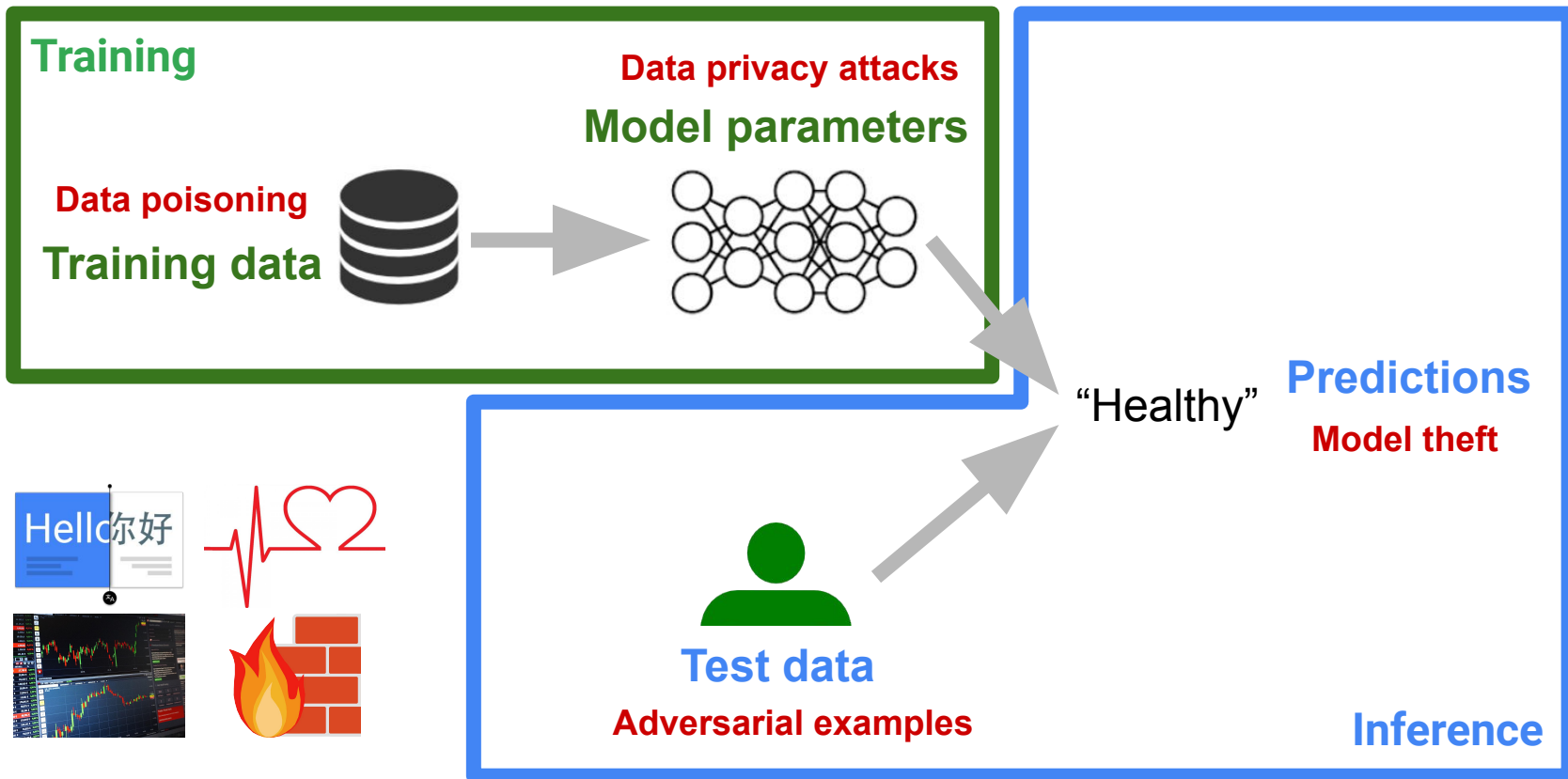
# Machine learning is not magic: (*adversarial*) real-world



# Machine learning is not magic: (*adversarial*) real-world



# The ML paradigm in adversarial settings





# Adversarial examples



“panda”  
57.7% confidence

+ .007 ×



“nematode”  
8.2% confidence

=



“gibbon”  
99.3 % confidence

# Crafting adversarial examples: fast gradient sign method

During training, the classifier uses a loss function to **minimize** model prediction errors

After training, **attacker** uses loss function to **maximize** model prediction error

1. Compute its gradient with respect to the input of the model

$$\nabla_x J(\theta, x, y)$$

2. Take the sign of the gradient and multiply it by a threshold

$$x + \varepsilon \cdot \text{sgn}(\nabla_x J(\theta, x, y))$$

# Threat model of a black-box attack

## Adversarial capabilities

~~Training data~~  
~~Model architecture~~  
~~Model parameters~~  
~~Model scores~~



(limited) oracle  
access: *labels*

## Adversarial goal

Force a ML model remotely accessible through an API to misclassify

## Example



# Our approach to black-box attacks

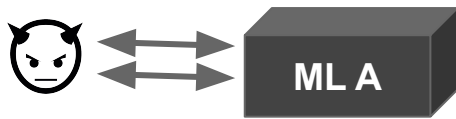
Alleviate lack of knowledge  
about model

Alleviate lack of  
training data

# Adversarial example transferability

Adversarial examples have a **transferability** property:

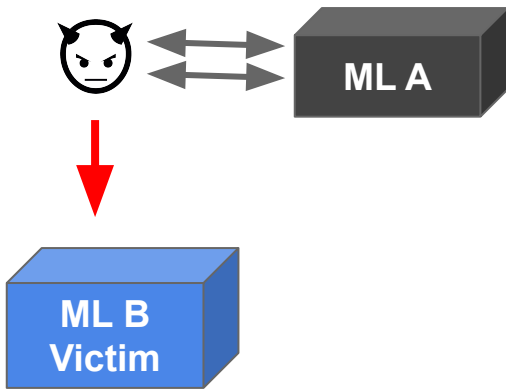
*samples crafted to mislead a model A are likely to mislead a model B*



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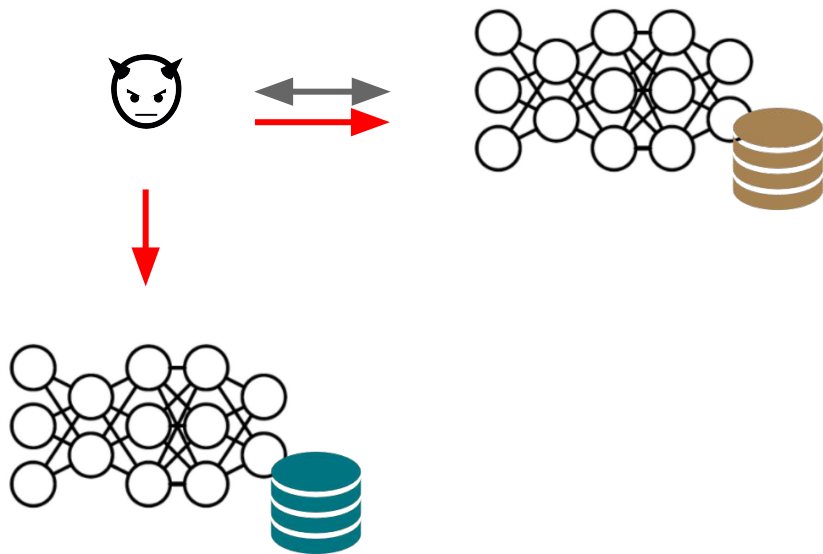
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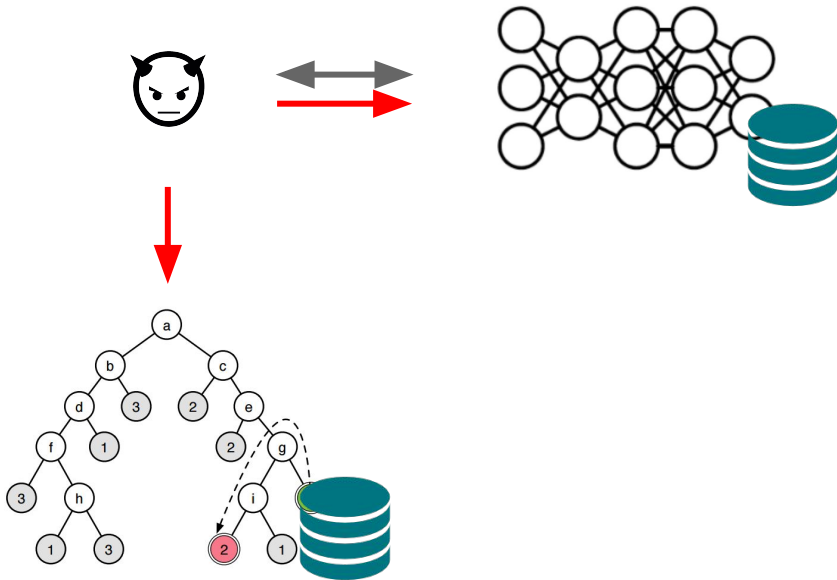
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# Adversarial example transferability

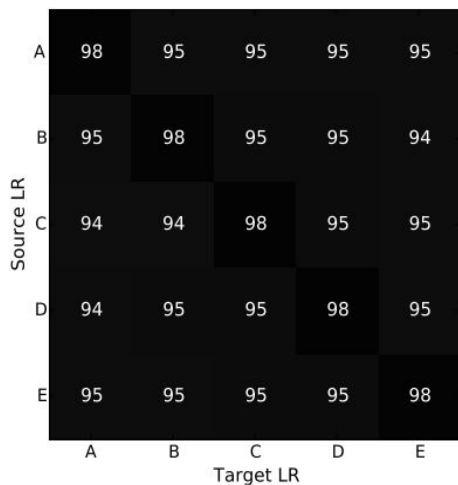
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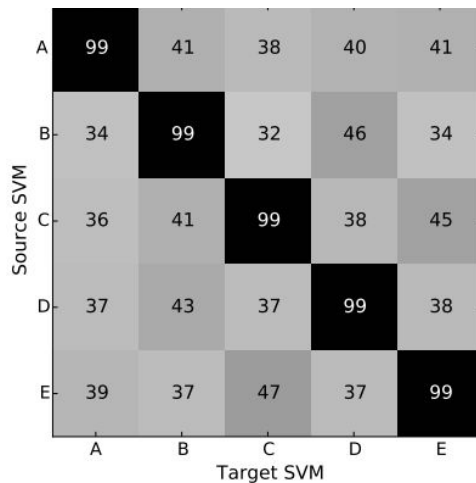




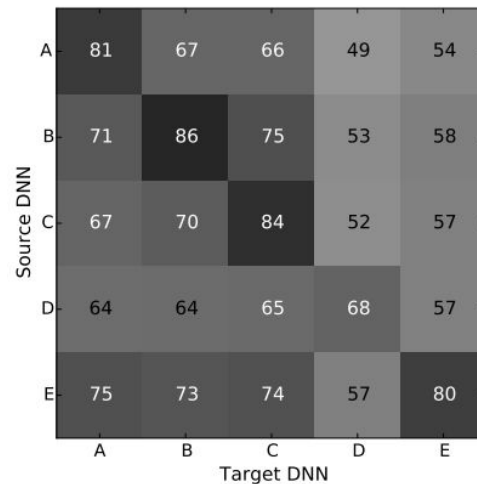
# Intra-technique transferability: cross training data



Strong



Weak

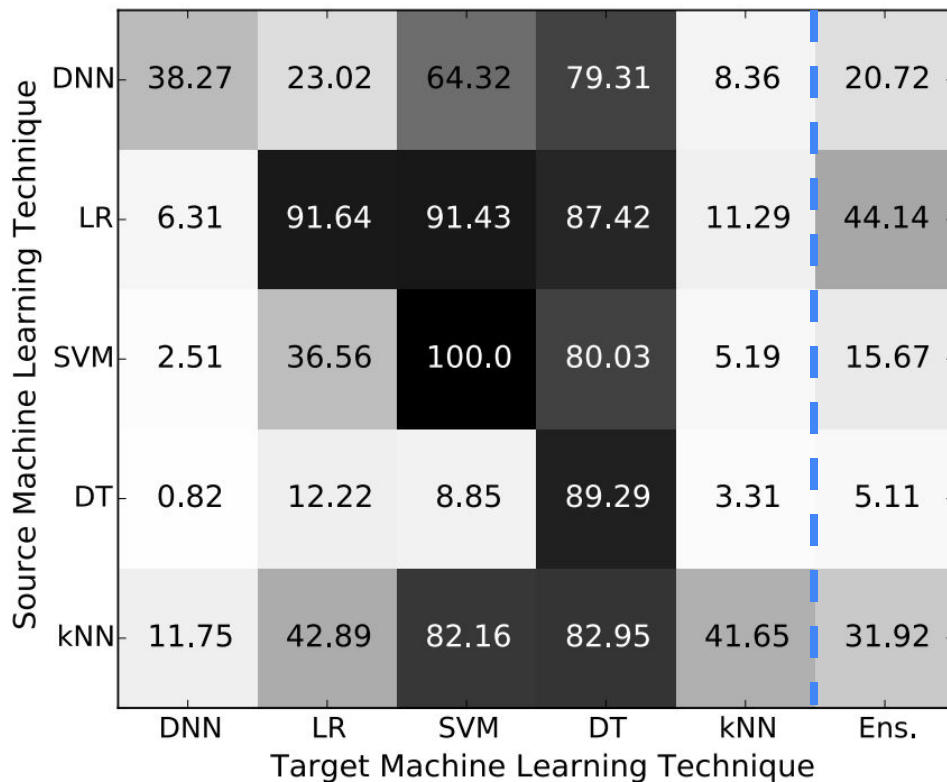


Intermediate

# Cross-technique transferability

Source Machine Learning Technique	DNN	38.27	23.02	64.32	79.31	8.36
	LR	6.31	91.64	91.43	87.42	11.29
	SVM	2.51	36.56	100.0	80.03	5.19
	DT	0.82	12.22	8.85	89.29	3.31
	kNN	11.75	42.89	82.16	82.95	41.65
		DNN	LR	SVM	DT	kNN
Target Machine Learning Technique						

# Cross-technique transferability



# Our approach to black-box attacks

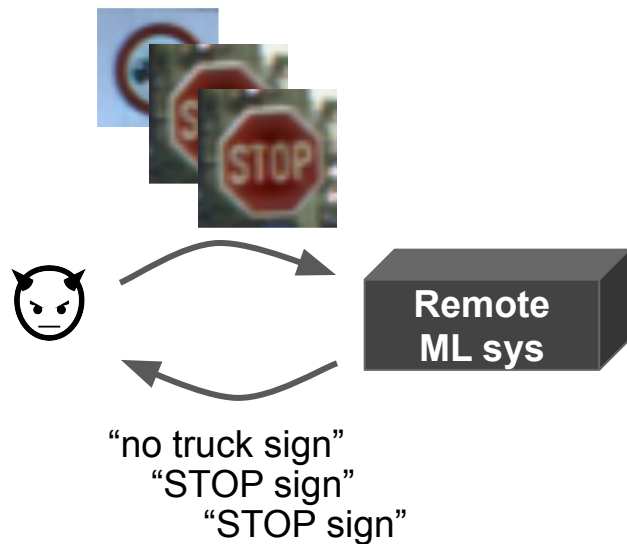
Alleviate lack of knowledge  
about model



Adversarial example  
transferability from a  
substitute model to  
target model

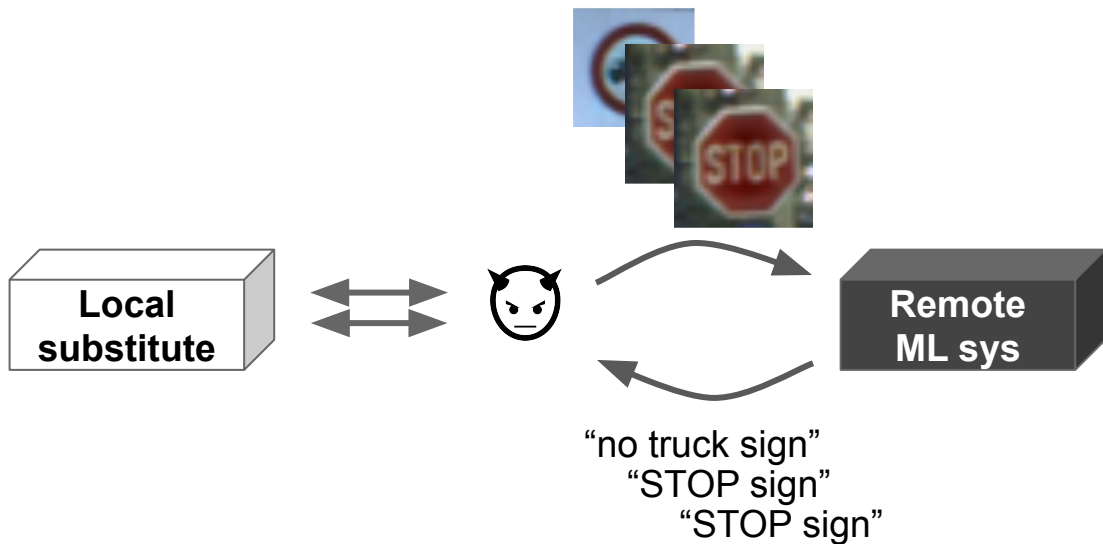
Alleviate lack of  
training data

# Attacking remotely hosted black-box models



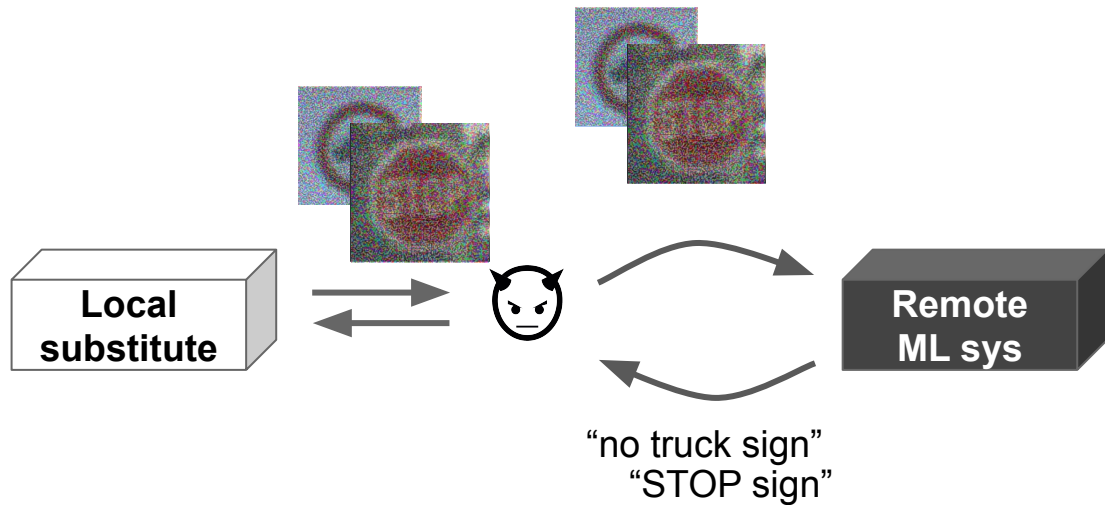
(1) The adversary queries remote ML system for labels on inputs of its choice.

# Attacking remotely hosted black-box models



(2) The adversary uses this labeled data to train a local substitute for the remote system.

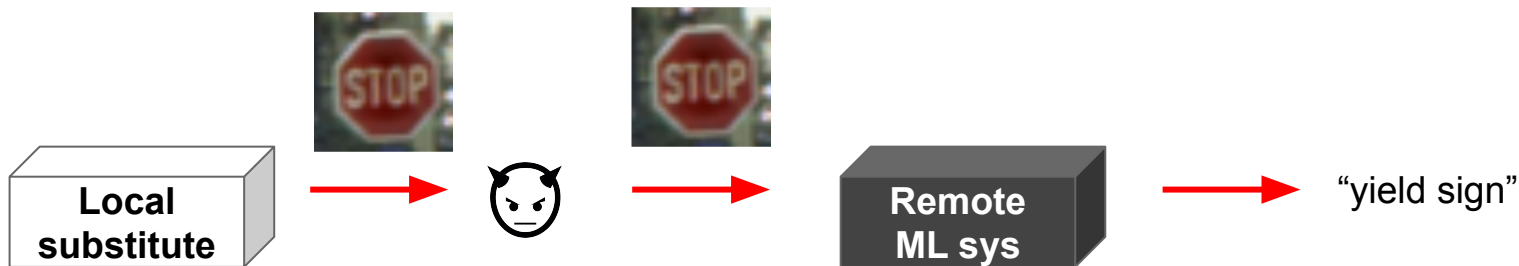
# Attacking remotely hosted black-box models



$$S_{\rho+1} = \{\vec{x} + \lambda_{\rho+1} \cdot \text{sgn}(J_F[\tilde{O}(\vec{x})]) : \vec{x} \in S_{\rho}\} \cup S_{\rho}$$

- (3) The adversary selects new synthetic inputs for queries to the remote ML system based on the local substitute's output surface sensitivity to input variations.

# Attacking remotely hosted black-box models



- (4) The adversary then uses the local substitute to craft adversarial examples, which are misclassified by the remote ML system because of transferability.



# Our approach to black-box attacks

Alleviate lack of knowledge  
about model



Adversarial example  
transferability from a  
substitute model to  
target model




+

Alleviate lack of  
training data



Synthetic data  
generation

# Results on real-world remote systems

Remote Platform	ML technique	Number of queries	Adversarial examples misclassified (after querying)
 <b>MetaMind</b>	Deep Learning	6,400	84.24%
 <b>amazon web services™</b>	Logistic Regression	800	96.19%
 Google Cloud Platform	Unknown	2,000	97.72%

All remote classifiers are trained on the MNIST dataset (10 classes, 60,000 training samples)

# Is S&P **of** ML any different from ~~real-world~~ computer security?

Security & privacy are hard. Faster CPUs or the Internet did not make them easier.

*“Practical security balances the cost of protection and the risk of loss, which is the cost of recovering from a loss times its probability” (Butler Lampson, 2004)*

ML offers new forms of data analysis just like SQL tables a few years ago.

**Is the ML paradigm fundamentally different in a way that enables systematic approaches to security and privacy?**

# Saltzer and Schroeder's principles\*

## **Economy of mechanism.**

Keep the design of security mechanisms simple.

## **Fail-safe defaults.**

Base access decisions on permission rather than exclusion.

## **Complete mediation.**

Every access to an object is checked for authority.

## **Open design.**

The design of security mechanisms should not be secret.

## **Separation of privilege.**

A protection mechanism that requires two keys to unlock is more robust and flexible.

## **Least privilege.**

Every user operates with least privileges necessary.

## **Least common mechanism.**

Minimize mechanisms depended on by all users.

## **Psychological acceptability.**

Human interface designed for ease of use.

## **Work factor.**

Balance cost of circumventing the mechanism with known attacker resources.

## **Compromise recording.**

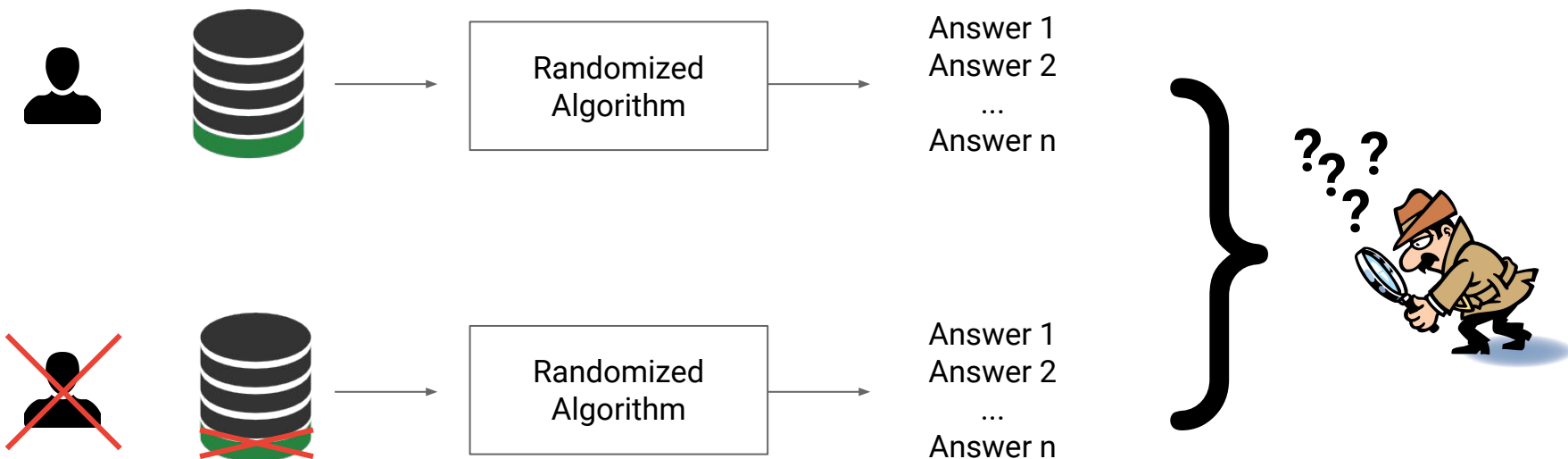
Mechanisms that reliably record compromises can be used in place of mechanisms that prevent loss.

\* The Protection of Information in Computer Systems (1975)

# Privacy-preserving machine learning

Designing algorithms with privacy guarantees **understood by humans** is difficult.

First question: how should we define privacy? Gold standard is now **differential privacy**.



$$Pr[M(d) \in S] \leq e^\epsilon Pr[M(d') \in S]$$

# Differentially Private Stochastic Gradient Descent

Obtain privacy by:

1. Control **sensitivity** of parameter updates
2. Noise parameter updates before they are applied

```
Initialize parameters  $\theta$ 

For  $t = 1..T$  do
    Pick a random set  $B$  of examples
    Compute gradient of loss for each of the examples
    Ensure norm of gradients  $< C$  by clipping
    Add Gaussian noise to gradients (as a function of  $C$ )
    Average noisy gradients
    Update parameters by a multiple of this average
```

# TensorFlow Privacy

```
optimizer = tf.train.GradientDescentOptimizer(  
    learning_rate=FLAGS.learning_rate)
```

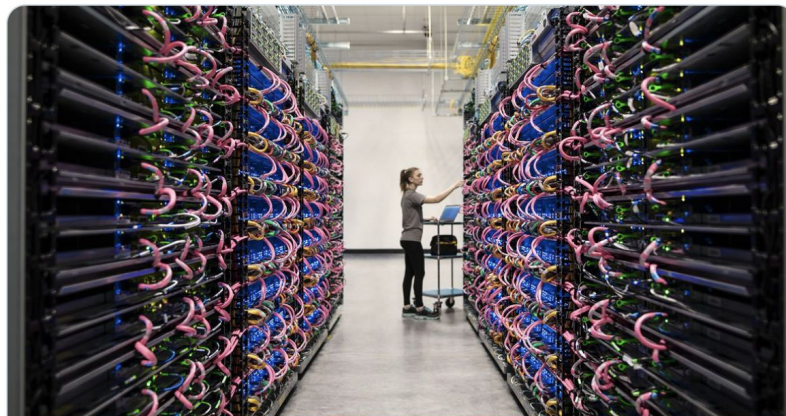


```
optimizer = DPGradientDescentGaussianOptimizer(  
    l2_norm_clip=FLAGS.l2_norm_clip,  
    noise_multiplier=FLAGS.noise_multiplier,  
    learning_rate=FLAGS.learning_rate)
```



Sundar Pichai ✓  
@sundarpichai

TensorFlow Privacy, using techniques based on differential privacy, will make it easier for developers to train ML models with privacy and better protect users' data in their AI development. #GoogleAI

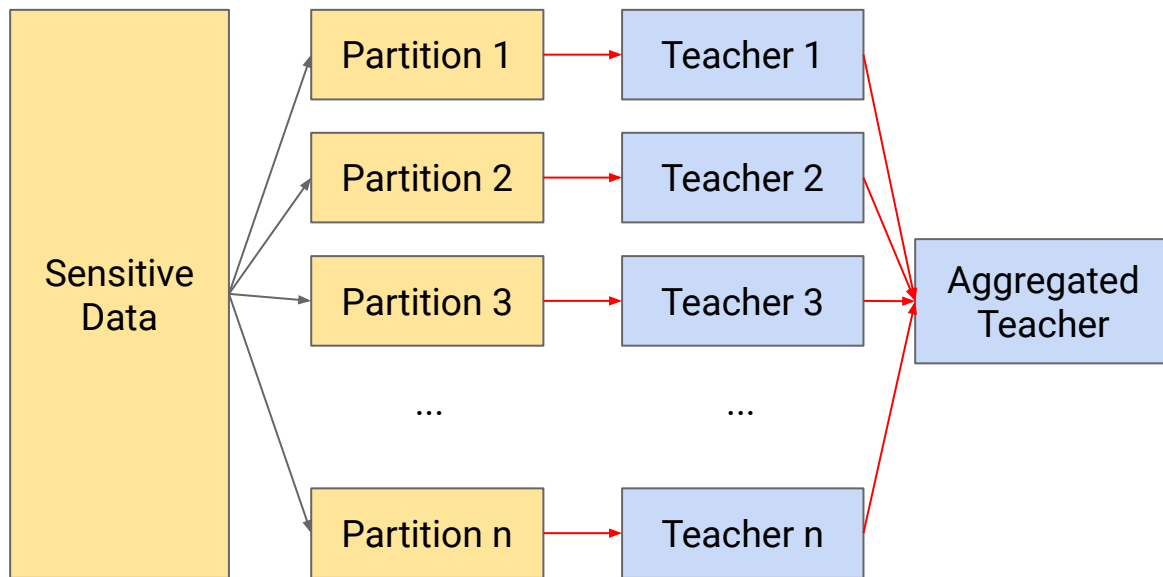


Google is making it easier for AI developers to keep users' data private  
More privacy with just a few lines of extra code.  
[theverge.com](https://theverge.com)

12:09 PM · Mar 6, 2019 · [Twitter Web Client](#)

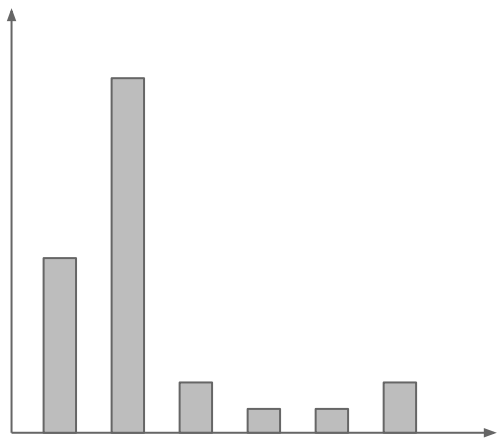
299 Retweets 1.8K Likes

# PATE: Private Aggregation of Teacher Ensembles



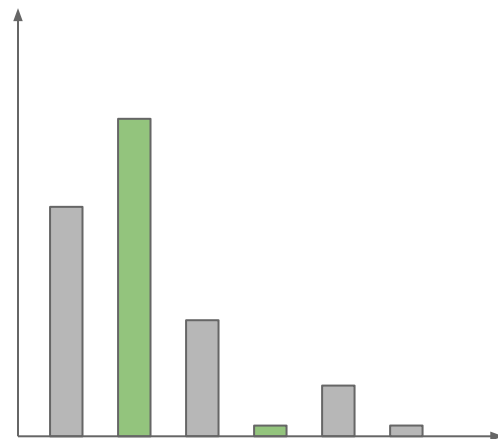


# PATE: Private Aggregation of Teacher Ensembles



Count votes

$$n_j(\vec{x}) = |\{i : i \in 1..n, f_i(\vec{x}) = j\}|$$

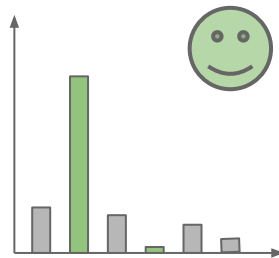


Take maximum

$$f(x) = \arg \max_j \left\{ n_j(\vec{x}) \right\}$$

# PATE: Private Aggregation of Teacher Ensembles

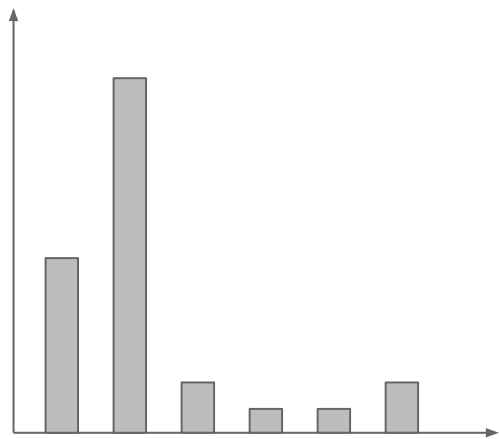
If most teachers agree on the label,  
it does not depend on specific partitions,  
so the privacy cost is small.



If two classes have close vote counts,  
the disagreement may reveal private information.

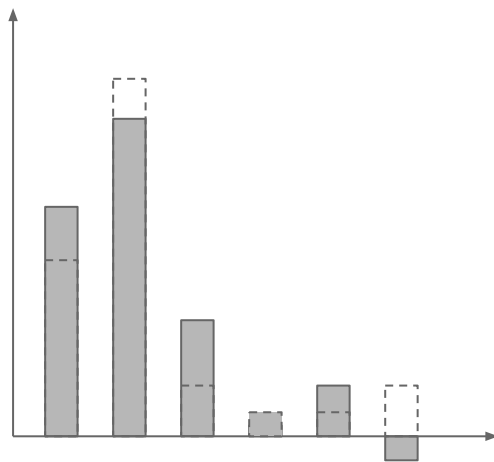


# PATE: Private Aggregation of Teacher Ensembles



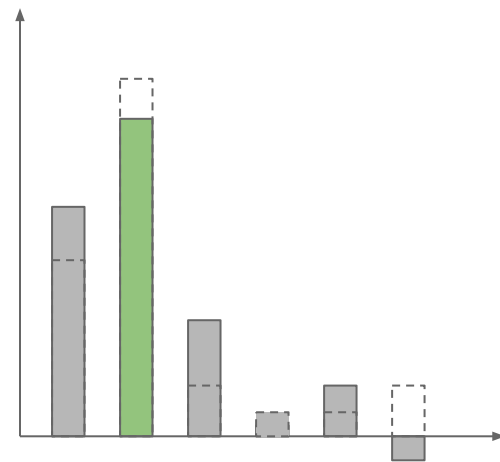
Count votes

$$n_j(\vec{x}) = |\{i : i \in 1..n, f_i(\vec{x}) = j\}|$$



Add Laplacian noise

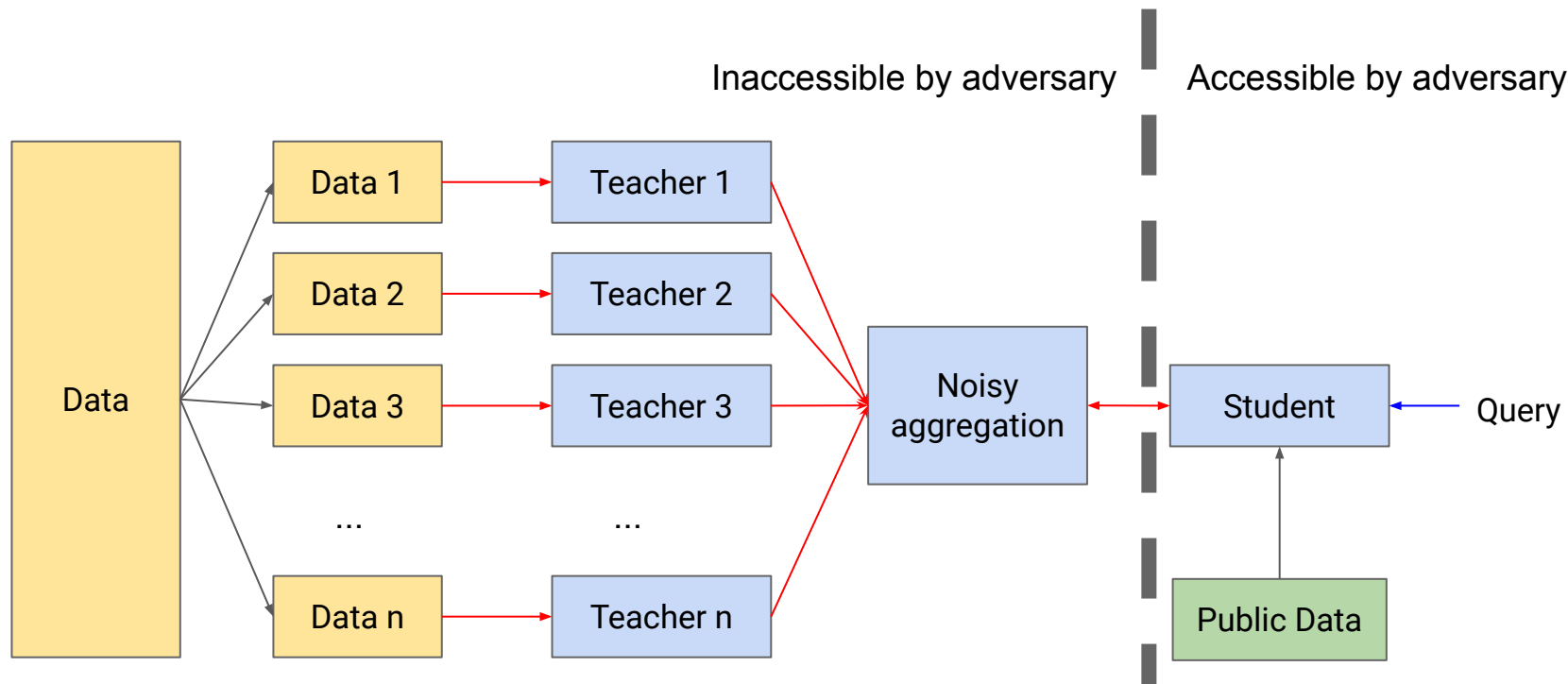
$$Lap\left(\frac{1}{\varepsilon}\right)$$



Take maximum

$$f(x) = \arg \max_j \left\{ n_j(\vec{x}) + Lap\left(\frac{1}{\varepsilon}\right) \right\}$$

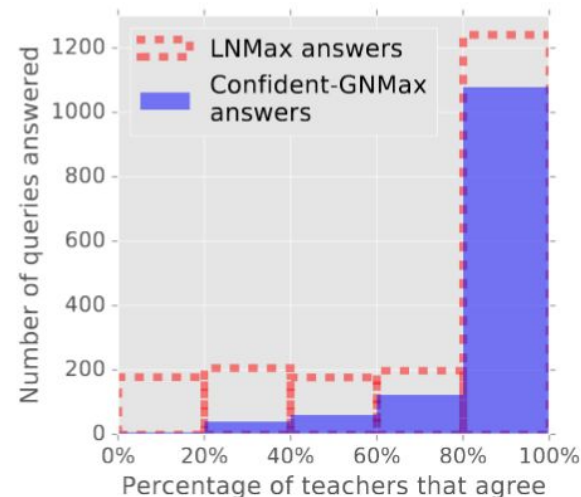
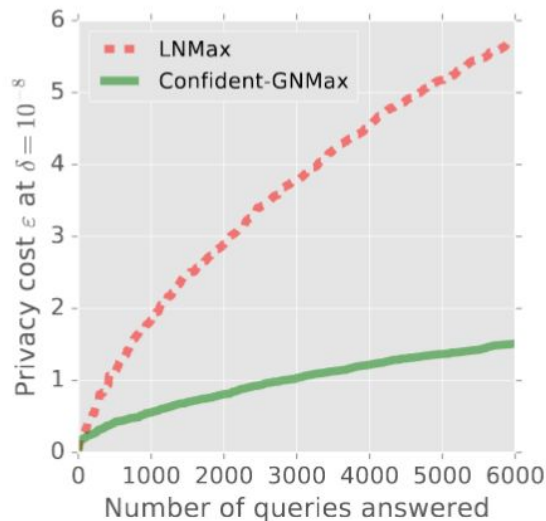
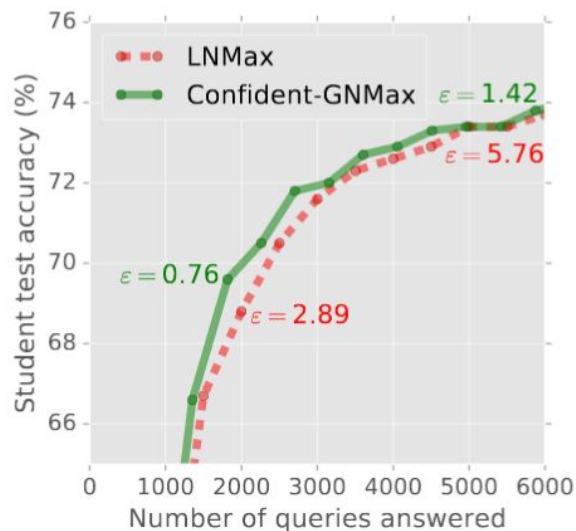
# PATE: Private Aggregation of Teacher Ensembles



PATE: Private Aggregation of Teacher Ensembles (ICLR 2017)  
*Papernot, Abadi, Erlingsson, Goodfellow, Talwar*

→ Training  
→ Prediction  
→ Data feeding

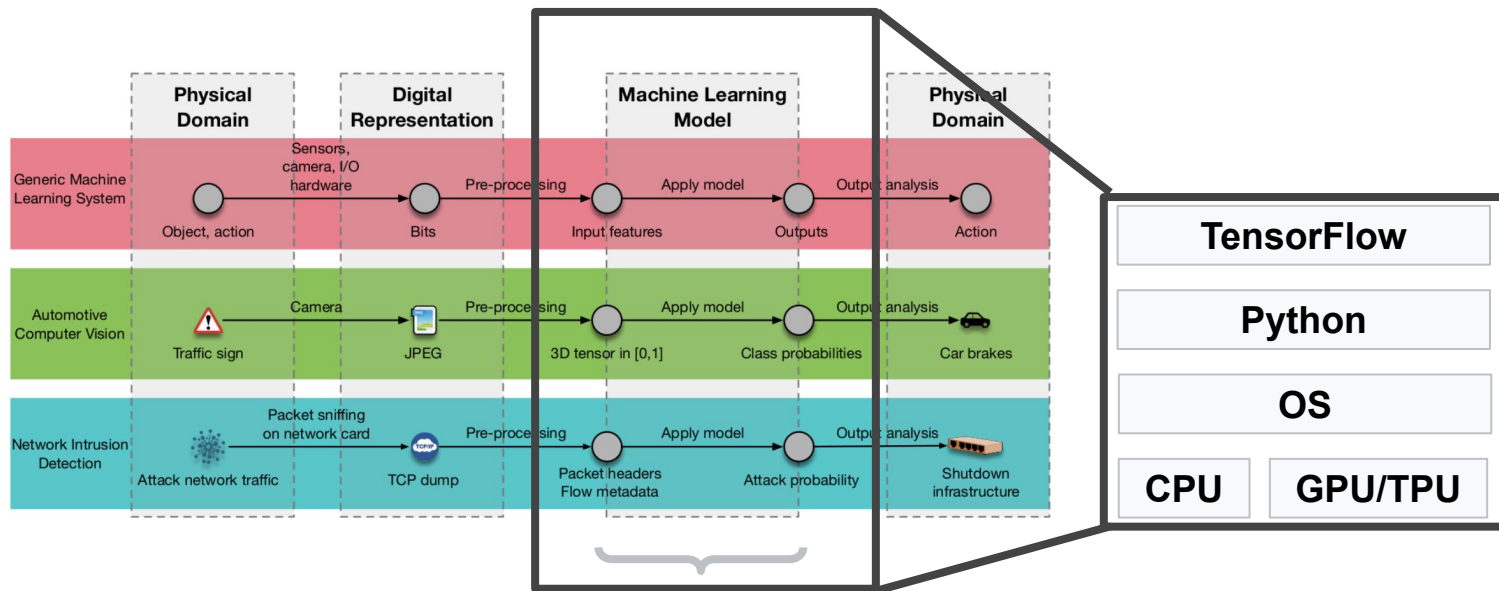
# Aligning privacy with generalization



Moving forward

# Efforts need to specify ML security and privacy policies.

What is the right **abstraction** and/or language to formalize security and privacy requirements with precise semantics and no ambiguity?



## **Efforts need to specify ML security and privacy policies.**

What is the right **abstraction** and/or language to formalize security and privacy requirements with precise semantics and no ambiguity?

## **Admission control and auditing may address lack of assurance.**

How can **sandboxing**, **input-output validation** and **compromise recording** help secure ML systems when data provenance and assurance is hard?



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## **Admission control and auditing may address lack of assurance.**

How can **sandboxing**, **input-output validation** and **compromise recording** help secure ML systems when data provenance and assurance is hard?

## **Security and privacy should strive to align with ML goals.**

How do private learning and robust learning relate to **generalization**? How does poisoning relate to learning from noisy data or distribution drifts?

**Blog:**  
cleverhans.io

**Open-source libraries**  
[github.com/tensorflow/cleverhans](https://github.com/tensorflow/cleverhans)  
[github.com/tensorflow/privacy](https://github.com/tensorflow/privacy)

**A Marauder's Map of Security and Privacy in Machine Learning**  
<https://arxiv.org/abs/1811.01134>

**Email:** nicolas@papernot.fr  
**Twitter:** @NicolasPapernot

“When a measure becomes a target, it ceases to be a good measure.”

*Charles Goodhart*

