Yousef Almesbahi 16952013 计科 2

Advanced Encryption Standard

NOTE: Last code I have handed in I found that it misses the key schedule, which is the function for creating the new key.

Algorithm:

- This is a 128 bits AES Rijndael cipher.
- The AES is a developed type of DES after finding some leakage problem in DES cipher.
- The text must be translated to hex as a matrix.
- It conation the following algorithms:
 - Key Expansion
 - Add round key
 - o Shift row
 - Sub bytes
 - o Mix column
- Every single need to be repeated almost 10 times for the 128 bits AES.
- Decrypting is doing the same steps of encrypting inversely.

Process:

• After typing in the plaintext and key or leaving the default plaintext and key they will be transferred to hexadecimal numbers and then from block to state (matrix).

1. Add round key:

a. In this process we take the giving table of the key and generate the new text plain by XOR the plaintext state with the key state

plaintext				04	(a0 fa	a4 9c		Key				
e0	48	28		81	\oplus	fe	7f		88	23	2a		
cb	f8	06	-			17	-		54	a3	6c		
19	d3	26		e5	K =	1/	f2		2c	39	76		
9a	7a	4c							b1	39	05		

• Then we enter a loop of range of nine.

2. Sub bytes:

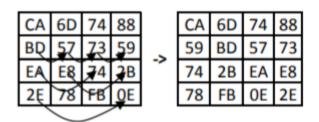
- **a.** In the sub bytes process we take all of the elements in the plain text state, look for it matching value in the S-Box table, and change the value of the plain text state.
- **b.** In decryption, we just need to use the inverse of S-Box.

													1	. 9)							
	a0	9a	e9		hex		_	1 7c	2	3 7b	4 f2	5 6b	6 6f	7 c5	8	9	a 67	b 2b	c	d d7	e ab	f 76
3d	f4	с6	f8	x		1 c	ca 8	82 fd	c9 93 23	7d 26 c3	fa 36 18	59 3f 96	47 £7 05	f0 cc 9a	ad 34 07	d4 a5	a2 e5 80	af f1 e2	9c 71 eb	a4 d8 27	72 31 b2	c0 15 75
e3	e2	8d	48			4 0	09 8 53 c	83 d1	2c 00	1a ed	1b 20	6e fc	5a b1	a0 5b	52 6a	3b cb	d6 be	b3 39	29 4a	e3 4c	2f 58	84 cf
					Į,	7 5	51 a	a3 Oc	40 13	fb 8f ec	43 92 5f	4d 9d 97	33 38 44	85 f5 17	bc c4	f9 b6 a7	da 7e	7f 21 3d	50 10 64	3c ff 5d	9f f3 19	a8 d2 73
be	2b	2a	08			9 6 a 6	e0 3	81 32	4f 3a	dc 0a	22 49	2a 06	90	88 5c	46 c2	ee d3	b8 ac	14 62	de 91	5e 95	0b e4	db 79
						c k	ba 7	78 3e	37 25 b5	6d 2e 66	1c 48	d5 a6 03	4e b4 f6	a9 c6 0e	6c e8 61	56 dd 35	f4 74 57	ea 1f b9	65 4b 86	7a bd	ae 8b 1d	08 8a 9e
						e e	el f	f8 al	98 89	11 0d	69 bf	d9 e6	8e 42	94 68	9b 41	1e 99	87 2d	e9 Of	ce b0	55 54	28 bb	df 16

- **c.** In my code to use the inverse of S-Box you have to call the function with the parameter decryption = true.
- d. S-box constructed using defined transformation of values in Galois Field- GF(28)
- **e.** For every element in this state, we take the value of the box, and divide to two value left and right, left stand for the row number and right stand for the column number.

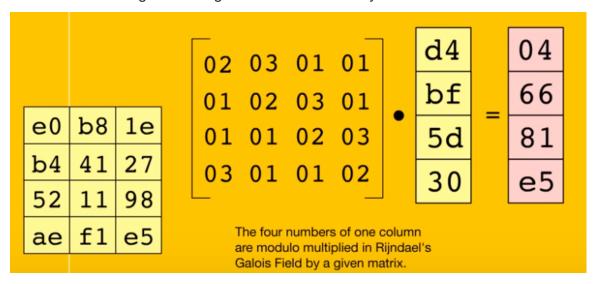
3. Shift Rows:

- **a.** A circular byte shift in each:
 - i. 1st row is unchanged
 - ii. 2nd row does 1 byte circular shift to left
 - iii. 3rd row does 2 byte circular shift to left
 - iv. 4th row does 3 byte circular shift to left
- **b.** For the decryption I just did the opposite way by shifting left 4 times the first line and one for the last line



4. MIX Columns:

- **a.** In this state, we take the plaintext and multiply it with a **C** box of value.
- **b.** Effectively a matrix multiplication in $GF(2^8)$ using prime poly $m(x) = x^8 + x^4 + x^3 + x + 1$
- **c.** In here I spend along trying to discover how to multiply these two matrices then I found a way online that teach how to simplify this method :
 - i. That method teach how to simplify the C box or C^{-1} box element, the method is all about how to find the number from the C box with only multiplying by two and adding ones, for example (x * 3) = (x * 2) + x is 3x, here is a more detailed example:
 - $(d4 \times 02) + (bf \times 03) + (5d \times 01) + (30 \times 01)$
 - d4×02 is d4<<1, XOR with 1b (because the high bit of d4 is set), giving b3;
 - $bf \times 03$ is bf << 1 XOR with 1b (because the high bit of bf is set) and bf(because we're multiplying by 3), giving us da;
 - $5d \times 01$ is 5d, and 30×01 is 30.
 - Now, we XOR b3, da, 5d and 30 together, and that gives us 04.
 - ii. For 09, 0b, 0d and 0e here is the solution:
 - $x \times 9 = (((x \times 2) \times 2) \times 2) + x$
 - $x \times 11 = ((((x \times 2) \times 2) + x) \times 2) + x$
 - $x \times 13 = ((((x \times 2) + x) \times 2) \times 2) + x$
 - $x \times 14 = ((((x \times 2) + x) \times 2) + x) \times 2$
- **d.** This go all through the matrix column by column.

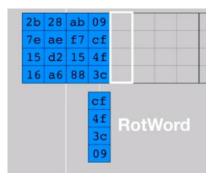


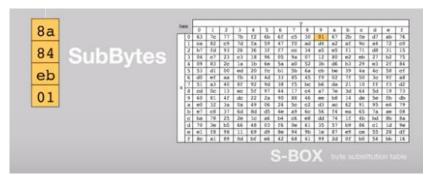
5. Key schedule:

a. At end we have, the key scheduling which is has two formulas, first one for the first col, and the other three columns take different rule we call the original key as W0 and the new key as W1.

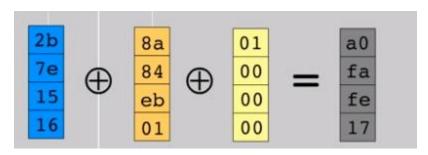
b. for the W_01 :

i. For w₀1 we should first get W₃0 and shift it one element to the left as illustrated, then we change all the from the S-Box in encryption and decryption.



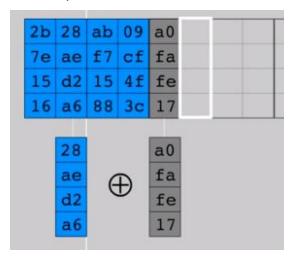


ii. Then we XOR the result with W₀0 and Rcon (Row constant), Rcon depends on the cycling of the repetitive functions, we start with zero and finish at nine for encryption and for decryption we do it the from nine to zero.



c. For W_11 , W_21 and W_31 :

i. This is more simpler, we just need to XOR the $W_{i-1}1$ with W_i0 here is a picture for W_11 :



6. The loop:

- **a.** Encryption:
 - i. Add round key
 - **ii.** Right now we have to repeat the above steps for nine times in this order:
 - Sub bytes
 - Shift rows
 - Mix columns
 - Key schedule
 - Add round key
 - **iii.** After the ninth loop we implement the following:
 - Sub bytes
 - Shift rows
 - Key schedule
 - Add round key
- **b.** Decryption:
 - **i.** First we implement these:
 - Add round key
 - Inverse shift row
 - Sub bytes
 - Key schedule inverse
 - Add round key
 - ii. Then we start nine loops from nine to zero:
 - Mix columns
 - Inverse shift row
 - Sub bytes
 - Key schedule inverse
 - Add round key
- 7. From state to block:
 - **a.** Lastly, we change the state back to block and translate the hex to string to get the plaintext.

Result:

• The key and the plaintext can be set by default in the code, in the following result the key was set to default.