Introduction to Robotics

CSCI/ATRI 4530/6530

Dr. Ramviyas Nattanmai Parasuraman 08/23/2018

Assistant Professor, Computer Science University of Georgia

slack: uga-robotics-course.slack.com

email: ramviyas@uga.edu

web: http://cs.uga.edu/~ramviyas/



Table of contents

- 1. Announcements
- 2. A quick recap
- 3. For today
- 4. For next class

Announcements

Next class - Thursday 08/23/2018

- Next class Monday (08/27) Guest Lecture by Prof. Prashant Doshi (Sensors model - Rangefinders)
- ROS Practicals for next week is Tuesday (not Thursday if you follow the schedule) so please bring your laptops on Tuesday (08/28)

A quick recap

Frames of references

- · Frames of references
- I Inertial (world, non-moving), R Robot frame (moving), W Wheel frame

- · Frames of references
- I Inertial (world, non-moving), R Robot frame (moving), W Wheel frame
- Coordinate transformation

- · Frames of references
- I Inertial (world, non-moving), R Robot frame (moving), W -Wheel frame
- Coordinate transformation
- Ex: For a point P on the Wheel, vector from origin O to the P is: $|r_{OP}| = |r_{OP}| + |r_{OR}| + |r_{RP}|$

- · Frames of references
- I Inertial (world, non-moving), R Robot frame (moving), W -Wheel frame
- Coordinate transformation
- Ex: For a point P on the Wheel, vector from origin O to the P is: $_{I}r_{OP} = _{I}r_{OP} + _{I}r_{OR} + _{I}r_{RP}$
- What if all the vectors are not in the same frame of reference?

- · Frames of references
- I Inertial (world, non-moving), R Robot frame (moving), W -Wheel frame
- Coordinate transformation
- Ex: For a point P on the Wheel, vector from origin O to the P is: $|r_{OP}| = |r_{OP}| + |r_{OR}| + |r_{RP}|$
- · What if all the vectors are not in the same frame of reference?
- $_{I}r_{RP} = R_{RI} _{R}r_{RP}$ What is R_{RI} here?

- · Frames of references
- I Inertial (world, non-moving), R Robot frame (moving), W -Wheel frame
- Coordinate transformation
- Ex: For a point P on the Wheel, vector from origin O to the P is: $|r_{OP}| = |r_{OP}| + |r_{OR}| + |r_{RP}|$
- · What if all the vectors are not in the same frame of reference?
- $_{I}r_{RP}=R_{RI} _{R}r_{RP}$ What is R_{RI} here?
- How about velocities?

- · Frames of references
- I Inertial (world, non-moving), R Robot frame (moving), W -Wheel frame
- Coordinate transformation
- Ex: For a point P on the Wheel, vector from origin O to the P is: $|r_{OP}| = |r_{OP}| + |r_{OR}| + |r_{RP}|$
- · What if all the vectors are not in the same frame of reference?
- $_{I}r_{RP}=R_{RI} _{R}r_{RP}$ What is R_{RI} here?
- · How about velocities?
- $\cdot _{I}\dot{\mathbf{r}}_{RP} = \mathbf{R}_{RI} _{R}\dot{\mathbf{r}}_{RP}$

- · Frames of references
- I Inertial (world, non-moving), R Robot frame (moving), W -Wheel frame
- Coordinate transformation
- Ex: For a point P on the Wheel, vector from origin O to the P is: $|r_{OP}| = |r_{OP}| + |r_{OR}| + |r_{RP}|$
- · What if all the vectors are not in the same frame of reference?
- $_{I}r_{RP}=R_{RI}\ _{R}r_{RP}$ What is R_{RI} here?
- How about velocities?
- $\cdot \ _{I}\dot{r}_{RP}=R_{RI\ R}\dot{r}_{RP}$
- Velocity of point P in a moving frame (R): $_{l}\dot{\mathbf{r}}_{OP} =_{l}\dot{\mathbf{r}}_{OR} + \omega_{lR}r_{RP}$

Kinematics - basics - summary

- Translations ${}_{I}\mathbf{r}_{OP_{1}} = {}_{I}\mathbf{r}_{OB} + {}_{I}\mathbf{r}_{BP_{1}}$
- Rotations $_{B}\mathbf{r}_{OP_{1}}=\mathbf{R}_{BI}_{I}\mathbf{r}_{BP_{1}}$
- Homogeneous transformation $\begin{pmatrix} {}_{I}\mathbf{r}_{OP_1} \\ 1 \end{pmatrix} = \begin{bmatrix} \mathbf{R}_{IB} & {}_{I}\mathbf{r}_{OB} \\ 0 & 1 \end{bmatrix} \begin{pmatrix} {}_{B}\mathbf{r}_{BP_1} \\ 1 \end{pmatrix}$
- Anglar velocities $_{I}\mathbf{\omega}_{IC} = _{I}\mathbf{\omega}_{IB} + _{I}\mathbf{\omega}_{BC}$
- Differentiation of (position) vectors $_B \mathbf{r} \Rightarrow _B (\dot{\mathbf{r}}) = \frac{d_B \mathbf{r}}{dt} + _B \boldsymbol{\omega}_{IB} \times _B \mathbf{r}$

4

Kinematics - wheeled robot platform - constraints

Rolling constraint

$$J_1(\beta_s)$$

$$[-\sin\alpha + \beta \quad \cos\alpha + \beta \quad l\cos\beta]R(\theta)\dot{\xi}_l - \dot{\varphi}r = 0$$

No-sliding constraint

$$_{W}\mathbf{v}_{IW} = \begin{bmatrix} 0 & \text{- no-sliding constraint} \\ \dot{\phi}r \\ 0 \end{bmatrix}$$
 - rolling constraint - planar assumption

$$C_1(\beta_s)$$

$$[\cos \alpha + \beta \quad \sin \alpha + \beta \quad l \sin \beta] R(\theta) \dot{\xi}_I = 0$$

For today

Today's topics

- Kinematics Degree of Manuerability Attached slides from EdX
- Probability basics Additional slides

For next class

Next class - Monday 08/27/2018

· Sensors model - Laser range scanners - Prof. Doshi