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### **Rock Paper Scissors Game**

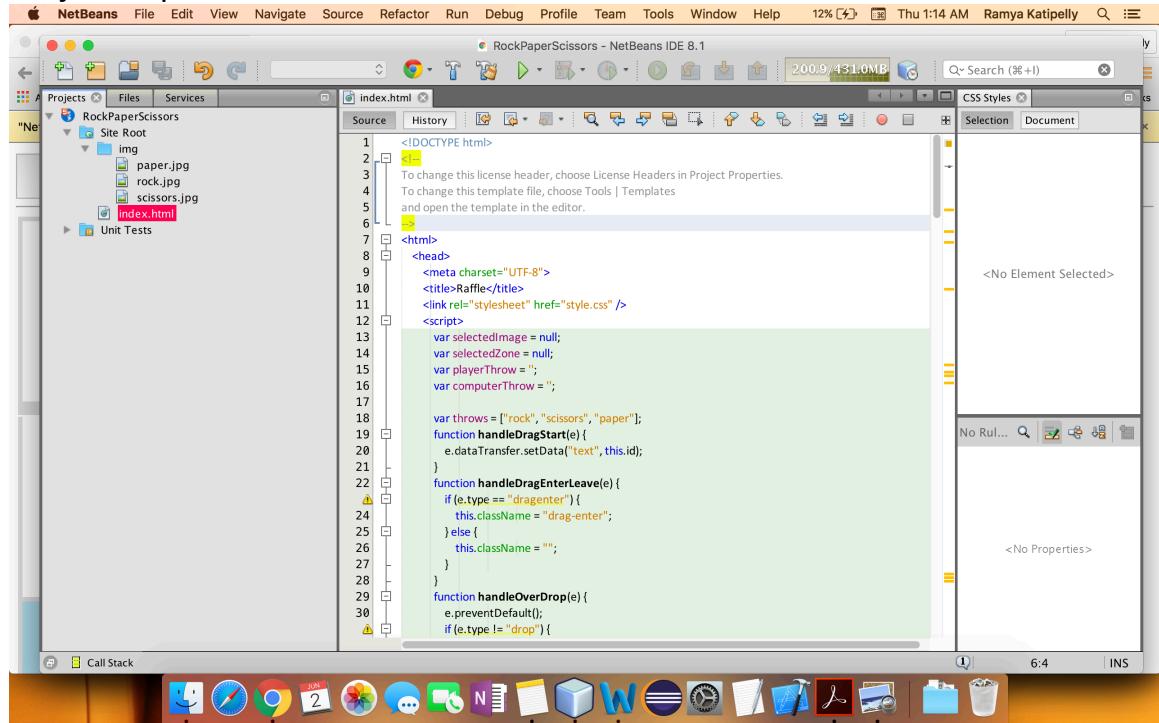
#### **Objectives**

- Computer has to throw random image in the drop zone after start button is clicked by the user.
- User has to make selection within 2 seconds, after clicking start button.
- If user fails to make selection within 2 seconds, computer wins the game
- Rock wins against Scissors
- Scissors wins against Paper
- Paper wins against Rock
- If user and computer selects the same image, result should be displayed as Tie.

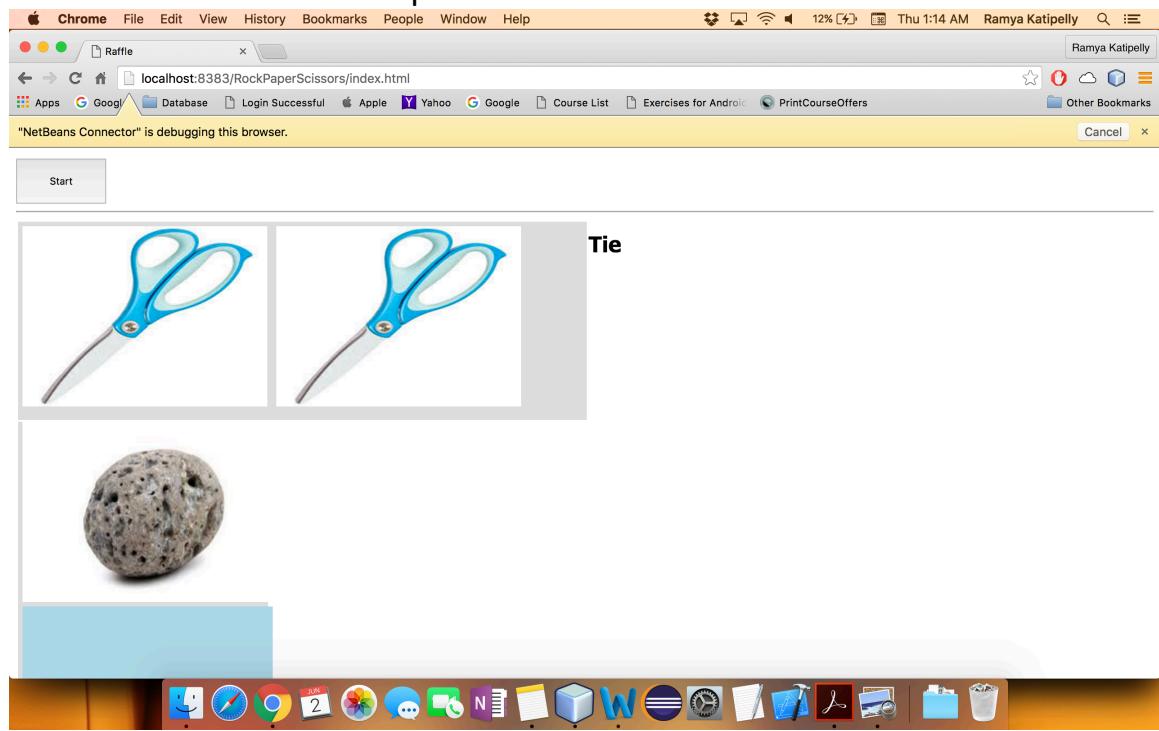
**Environment :** HTML5, CSS3, JavaScript , NetBeans

## Screen Shots

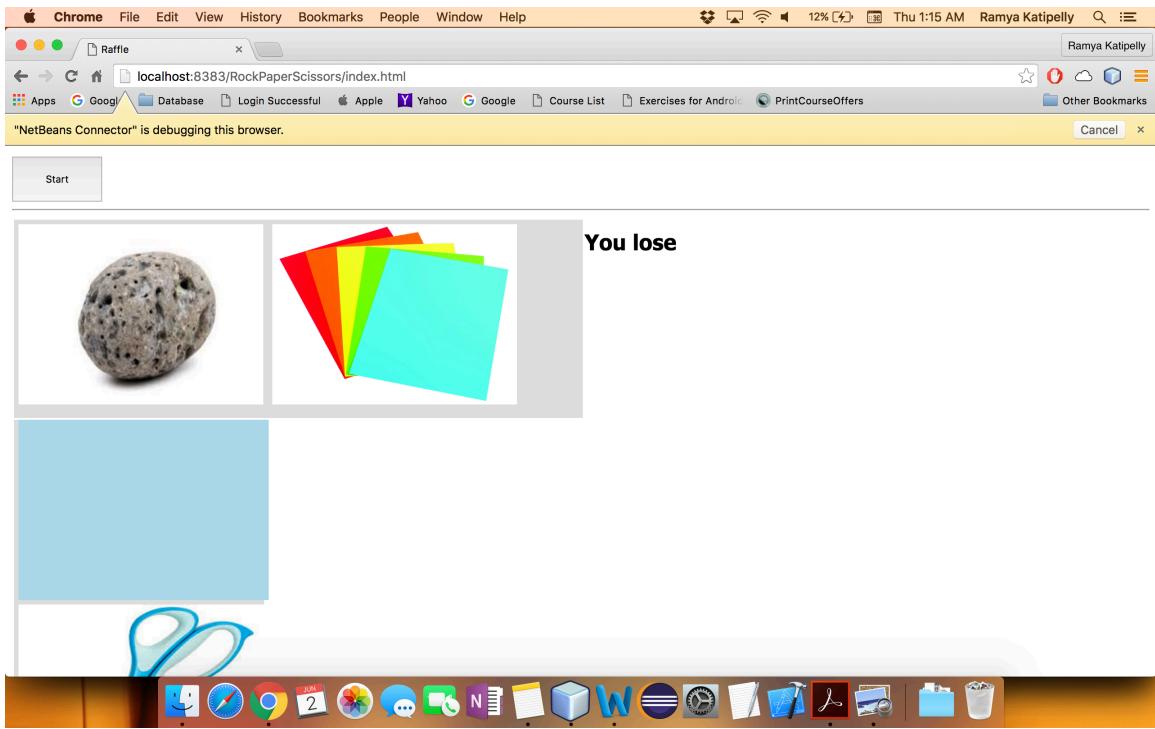
### Project Explorer



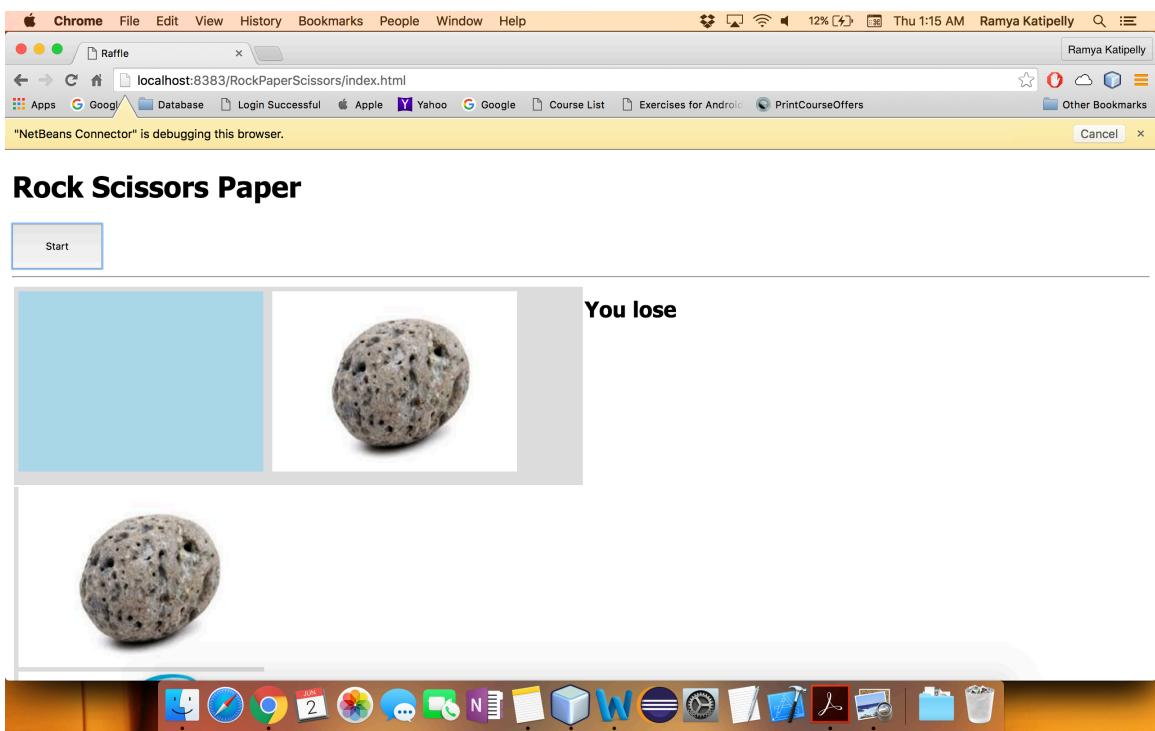
### Tie between user and computer



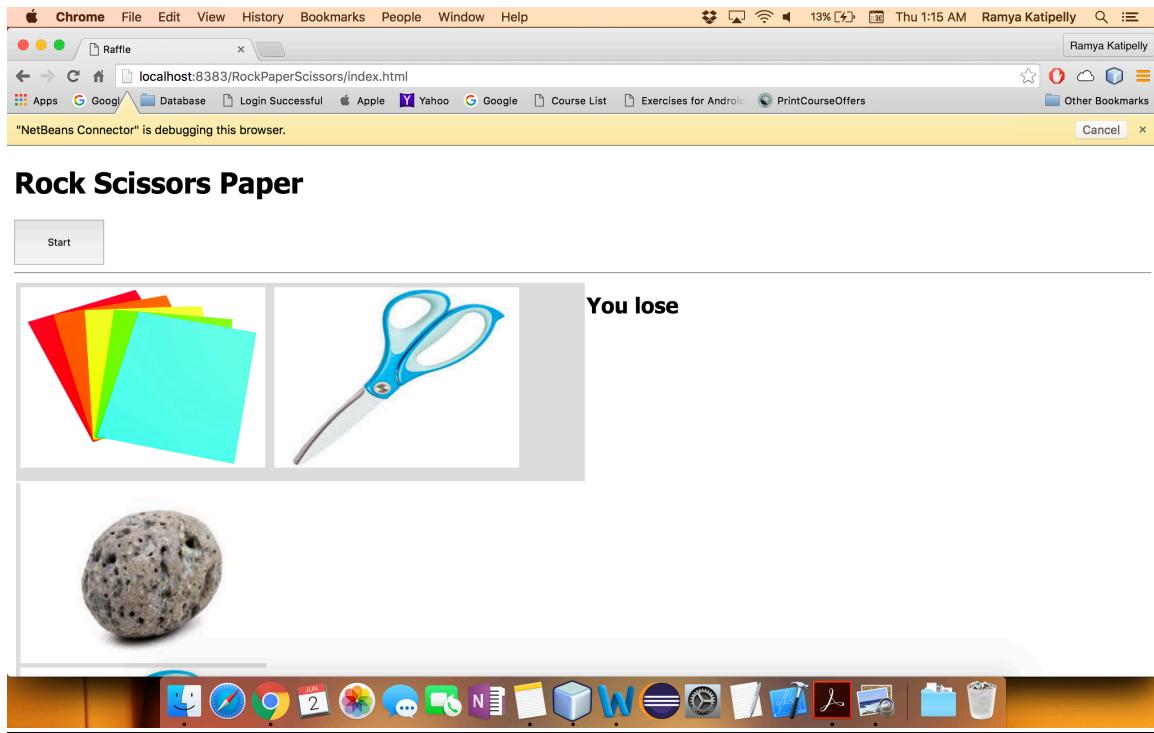
User lose the game



User didn't make selection within 2 seconds, hence he lose the game



User lose the game



User wins the game

