EXP NO:4 DATE:

DESIGN AND IMPLEMENT A DESK CALCULATOR USING THE LEX TOOL

Problem Statement

Recognizes whether a given arithmetic expression is valid, using the operators +, -, *, and /. The program should ensure that the expression follows basic arithmetic syntax rules (e.g., proper placement of operators, operands, and parentheses).

AIM:

To design and implement a Desk Calculator using the LEX tool, which validates arithmetic expressions containing +, -, *, /, numbers, and parentheses. The program ensures that the expression follows correct arithmetic syntax rules.

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ALGORITHM:

- 1. Start
- 2. Define token patterns in LEX for:
 - Numbers (integer and floating-point)
 - Operators (+, -, *, /)
 - Parentheses ((,))
 - Whitespace (to ignore spaces and tabs)
- 3. Read an arithmetic expression as input.
- 4. Use LEX rules to identify and validate tokens.
- 5. If an **invalid token** is encountered, print an error message.
- 6. If the expression is valid, print "Valid arithmetic expression."
- 7. **End**

PROGRAM:

```
%{
#include <stdio.h>
int is Valid = 1; // Flag to track if the expression is valid
%}
%option noyywrap
%%
// Numbers (integer and floating-point)
[0-9]+(\.[0-9]+)? {
printf("Number: %s\n", yytext);
// Operators
"+"|"-"|"*"|"/" {
printf("Operator: %s\n", yytext);
}
// Parentheses
"(" { printf("Left Parenthesis: %s\n", yytext); }
")" { printf("Right Parenthesis: %s\n", yytext); }
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// Ignore spaces and tabs
```

```
\lceil t \rceil + ;
// Invalid tokens
printf("Error: Invalid token '%s'\n", yytext);
isValid = 0;
%%
int main() {
printf("Enter an arithmetic expression:\n");
yylex();
if (isValid)
printf("Valid arithmetic expression.\n");
else
printf("Invalid arithmetic expression.\n");
return 0;
}
OUTPUT:
lex calculator.1
cc lex.yy.c -o calculator
./a.out
 $ lex lexer.1
$ cc lex.yy.c -o lexer
$ ./lexer
Enter an arithmetic expression:
 (10 + 20.5) * 3 - 8 / 2
 Left Parenthesis: (
Number: 10
Operator: +
 Number: 20.5
Right Parenthesis: )
Operator: *
Number: 3
 Operator: -
Number: 8
Operator: /
 Number: 2
 Valid arithmetic expression.
```

RESULT:

Thus the above program reads an arithmetic expression, tokenizes it using **LEX rules**, and validates the syntax by recognizing **numbers**, **operators** (+, -, *, /), **and parentheses**. If the expression is **valid**, it prints "Valid arithmetic expression." Otherwise, it detects and reports **invalid tokens**.