EXP NO: 6   **DATE:**

EVALUATE THE EXPRESSION THAT TAKES DIGITS, *, + USING LEX AND YACC

AIM:
To design and implement a **LEX and YACC program** that evaluates arithmetic expressions containing **digits, +, and *** while following operator precedence rules.

ALGORITHM:
1. Using the flex tool, create lex and yacc files.
2. In the definition section of the lex file, declare the required header files along with an
3. external integer variable yylval.
4. In the rule section, if the regex pertains to digit convert it into integer and store yylval.
5. Return the number.
6. In the user definition section, define the function yywrap()
7. In the definition section of the yacc file, declare the required header files along with
8. the flag variables set to zero. Then define a token as number along with left as '+', '-'
9. , 'or', '*', '/', '%' or '(' ')'
10. In the rules section, create an arithmetic expression as E. Print the result and return
11. zero.
12. Define the following:
    - E: E '+' E (add)
    - E: E '-' E (sub)
    - E: E '*' E (mul)
    - E: E '/' E (div)
13. If it is a single number return the number.
14. In driver code, get the input through yyparse(); which is also called as main function.
15. Declare yyerror() to handle invalid expressions and exceptions.
16. Build lex and yacc files and compile.

PROGRAM:

LEX CODE :
```
expr.l
%{
#include "y.tab.h"
%}
%%
[0-9]+ {
yylval = atoi(yytext);
return NUMBER;
}
[+\n] return yytext[0];
[*] return yytext[0];
[ \t] ; /* Ignore whitespace */
. yyerror("Invalid character");
```

%%

YACC Program :
expr.y
```
%{
#include <stdio.h>
#include <stdlib.h>
int yylex();
void yyerror(const char *s);
%}
%token NUMBER
%left '+' /* Lower precedence */
%left '*' /* Higher precedence */
%%
expression:
expression '+' expression { $$ = $1 + $3; }
| expression '*' expression { $$ = $1 * $3; }
| NUMBER { $$ = $1; }
;
%%
int main() {
printf("Enter an arithmetic expression:\n");
yyparse();
return 0;
}
void yyerror(const char *s) {
fprintf(stderr, "Error: %s\n", s);
}
```

OUTPUT :

```
$ lex expr.l
$ yacc -d expr.y
$ gcc lex.yy.c y.tab.c -o expr_eval
$ ./expr_eval
Enter an arithmetic expression: 3 + 5 * 2
Result: 13
```

RESULT:
Thus the above program to evaluate the expression that takes digits, *, + using lex and yacc is
been implemented and executed successfully based on the precedence.