Shell Programming

UNIX

Lesson Objectives

- At the end of the session you will be able to understand:
 - Shell variable
 - Environment variables
 - Shell script commands
 - Command substitution
 - Command line argument
 - Conditional statements
 - Iterative statements





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Introduction System Variables Set during: Boot Login profile: Script executed at login. Alters operating environment of a user. Set Displays a list of system variables.

System Variables

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There are several variables set by the system - some during booting and some after logging in. These are called the system variables, and they determine the environment one is working in. The user can also alter their values. The set statement can be used to display list of system variables.

\$ set HOME=/usr1/deshpavn **HUSHLOGIN=FALSE** HZ=100 IFS= LOGNAME=deshpavn MAIL=/usr/spool/mail/deshpavn MAILCHECK=600 MF_ADM=adm.cat@Unix MSG_MAIL=1 MS_PROFILE=1 OPTIND=1 PATH=/bin:/usr/bin:/usr1/deshpavn/bin:. PS1=\$ PS2=> SHELL=/bin/sh TERM=ansi TZ=IST-5:30

8.2: Environmental Variables

Standard shell variables

Shell Variables

PATH : Contains the search path string.

HOME : Specifies full path names for user login

directory.

TERM : Holds terminal specification information

LOGNAME : Holds the user login name.
 PS1 : Stores the primary prompt string.
 PS2 : Specifies the secondary prompt string.



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Output of set command

Significance of some of these variables is explained below:

PATH Variable: Determines the list of directories (in order of precedence) that need to be scanned while you look for an executable command.

Path can be modified as:

\$ PATH=\$PATH:/usr/user1/progs

This causes the /usr/user1/progs path to get added to the existing PATH list.

HOME Variable: This controls the login or Home directory for the user.

IFS Variable: It contains a string of characters that can be used as separators on command line.

PS1 and PS2 Variables: These determine the primary and secondary prompt.

8.2: Environmental Variables

Scripts executed automatically

- .profile script
- shell script that gets executed by the shell when the user logs on
- Used by Bourne shell
- .cshrc ,.login
- Used by C Shell users
- .login and is read when the user logs in.
- .cshrc and is read whenever a new C shell is created
- .logout script
 - logout file can also be created for commands to be executed when you log out.



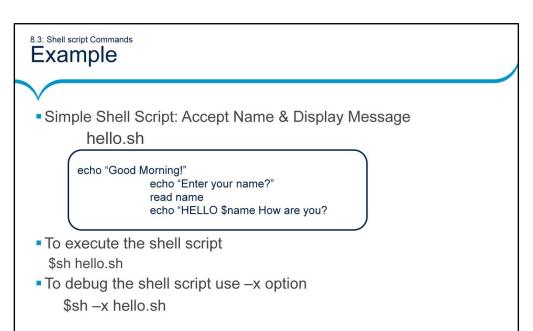
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.profile script

The .profile script is a shell script that gets executed by the shell when the user logs on. It contains settings for the operating environment of the user, and it remains in effect throughout the login session. Using this file, it is possible to customize operating environment.

.cshrc ,.login and .logout script

For the Bourne shell, the system reads the .profile file and executes the commands found there. C Shell users, however, have two files to read and execute. One is called .login and is read when the user logs in. The second is called .cshrc and is read whenever a new C shell is created, including the login shell. A .logout file can also be created for commands to be executed when you log out.



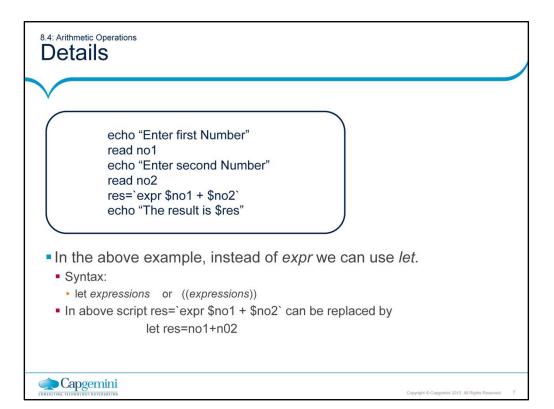
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In above program, the read command accepts input from the user and stores it in name variable.

To display the variable value, you need to precede the variable name with a \$ sign:

echo "HELLO \$name How are you?



The above program accepts two numbers and displays their sum as a result. Instead of the expr command, we can use the let command.

Example:

```
Add one to variable i. Using expr statement: i=`expr $i + 1`
```

```
Add one to variable i. Using let statement: let i=i+1 If no spaces in expression
```

```
let i=i+1 If no spaces in expression let "i=i+1" enclose expression in "... " if expression includes spaces ((i=i+1))
```

Expr is generally used but let is more user-friendly. It is used in Bash and Korn shell

8.5: Command Substitution **Details**

- Command is enclosed in backquotes (`).
- Shell executes the command first.
- Enclosed command text is replaced by the command output.
- Display output of the date command using echo:

\$echo The date today is `date`
The date today is Fri 27 00:12:55 EST 1990

Issue echo and date commands sequentially:

\$echo The date today is; date



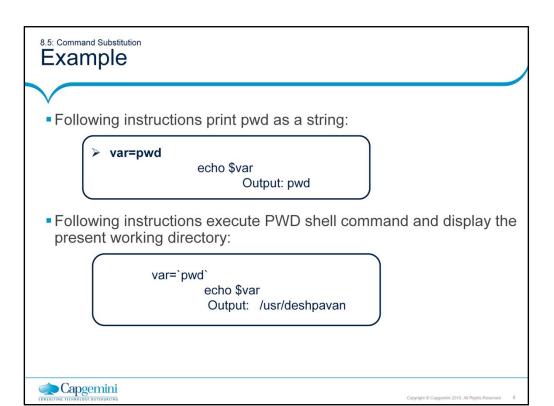
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\$echo The date today is `date`

In this command date is a command which is enclosed in backquotes and hence will get replaced by its output and then echo command will display message

\$echo The date today is; date

In above command echo and date commands are separated by; hence will get executed sequentially.



In the first example pwd is a string which is assigned to var variable. Hence o/p of echo \$var will be pwd

But in second example 'pwd' string is assigned to var variable Hence echo \$var command will is echo`pwd'

Since pwd is enclosed in backquotes it will get replaced by present working directory. echo will display name of current working directory.

8.6: Command Line Arguments

Details

- Specify arguments along with the name of the shell program on the command line called as command line argument.
- Arguments are assigned to special variables \$1, \$2 etc called as positional parameters.
- special parameters
- \$0 Gives the name of the executed command
- \$* Gives the complete set of positional parameters
- \$# Gives the number of arguments
- \$\$ Gives the PID of the current shell
- \$! Gives the PID of the last background job
- \$? Gives the exit status of the last command
- \$@ Similar to \$*, but generally used with strings in looping constructs



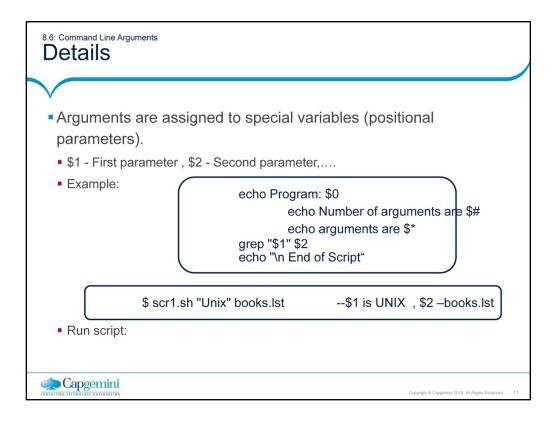
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You can pass values to shell programs while you execute shell scripts. These values entered through command line are called as command line arguments. Parameters Related to Command Line Arguments

When you specify argument along with the name of the shell procedure, they are assigned into parameters \$1, \$2 etc. They are called as positional parameters.

There are also some other special parameters you can use. Some of them are:

- \$0 Gives the name of the executed command
- \$* Gives the complete set of positional parameters
- \$# Gives the number of arguments
- \$\$ Gives the PID of the current shell
- \$! Gives the PID of the last background job
- \$? Gives the exit status of the last command
- \$@ Similar to \$*, but generally used with strings in looping constructs



In above example

\$ scr1.sh "Unix" books.lst - The output only has lines with UNIX as substring from book.lst file .

Program: scr1.sh

Number of arguments are 2.

Arguments are Unix books.lst.

 1001|Learning Unix
 |Computers
 |01/01/1998| 575

 1004|Unix Device Drivers
 |Computers
 |09/08/1995| 650

 1007|Unix Shell Programming
 |Computers
 |03/02/1993| 536

End of Script.

8.7: Conditional Execution **Details**

- Logical Operators && and ||:
- && operator delimits two commands. Second command is executed only if the first succeeds.
- || operator delimits two commands. Second command is executed only if the first *fails*.
- Example:

\$grep `director` emp.lst && echo "pattern found" \$grep `manager` emp.lst || echo "pattern not found"



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Conditional Execution using && and ||

The shell provides && and || operators to control the execution of a command depending on the success or failure of previous command. In case of &&, the second command executes only if the first has succeeded. Similarly, || will ensure that the second command is executed only if the first has failed.

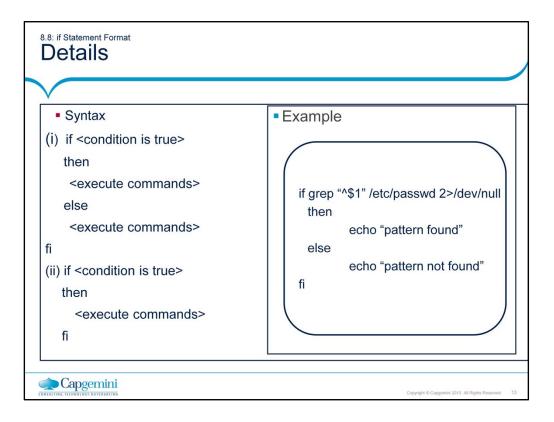
The following command displays "Found!" only if the XML pattern is found in the books. Ist file at least once.

\$ grep "XML" books.lst && echo "Found!"

1003|XML Unleashed |Computers |20/02/2000| 398 1006|XML Applications |Fiction |09/08/2000| 630 Found!

The following command displays "Not Found ...". If grep does not find the "WAP" pattern in the books.lst file.

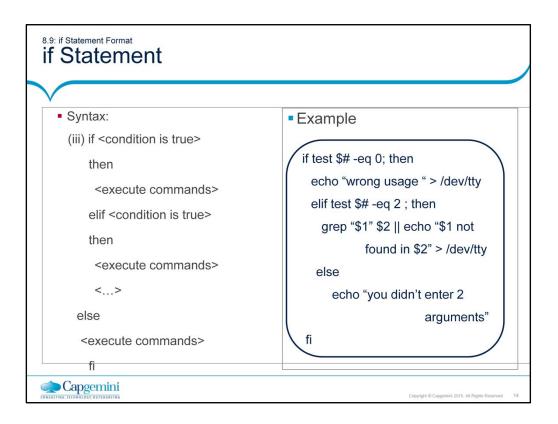
\$ grep "WAP" books.lst || echo "Not Found..."
"Not Found..."



In UNIX /dev/null or the null device is a special file that discards all data written to it.

The null device is typically used to dispose the unwanted output stream of a process.

In given example, if grep returns any error and you wish to discard error messages, use /dev/null device.



In the example, test command is use to specify condition
The shell scripts checks for two command line arguments. If the number of
arguments is zero, then the output is:
Wrong Usage

If it is two, then the first argument is used as a pattern and the second one is used as the file name to search in the grep command.

If the pattern is found, then the output of the grep command is displayed. Otherwise, the output of the echo command is displayed.

If the number of arguments are not two, then the output is as follows: "you didn't enter 2 arguments".

Relational Operator for numbers

- Specify condition either using test or [condition]
- Example: test \$1 -eq \$2 same as [\$1 -eq \$2]
- Relational Operator for Numbers:
 - eq: Equal to
 - ne: Not equal to
 - gt: Greater than
 - gc: Greater than or equal to
 - It: Less than
 - Ic: Less than or equal to



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Relational Operator for strings and logical operators

- String operators used by test:
 - n str True, if str not a null string
 - -z str True, if str is a null string
 - S1 = S2 True, if S1 = S2
 - S1!= S2 True, if S1 ≠ S2
 - str True, if str is assigned and not null
- Logical Operators
 - -a .AND.
 - -o .OR.
 - •! Not



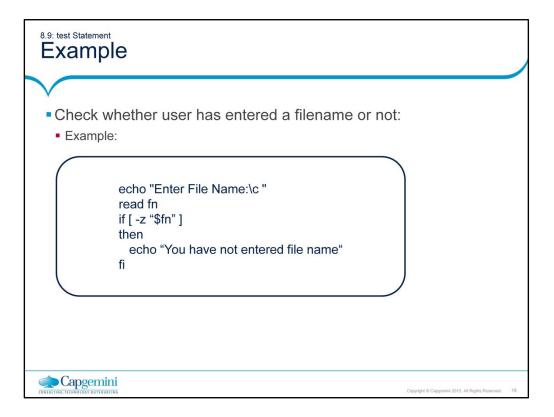
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9.9: test Statement File related operators

- File related operators used by test command
 - -f <file> True, if file exists and it is regular file
 - -d<file> True, if file exist and it is directory file
 - -r <file> True, if file exist and it is readable file
 - -w <file> True, if file exist and it is writable file
 - -x <file> True, if file exist and it is executable file
 - -s <file> True, if file exist and it's size > 0
 - -e <file> True, if file exist

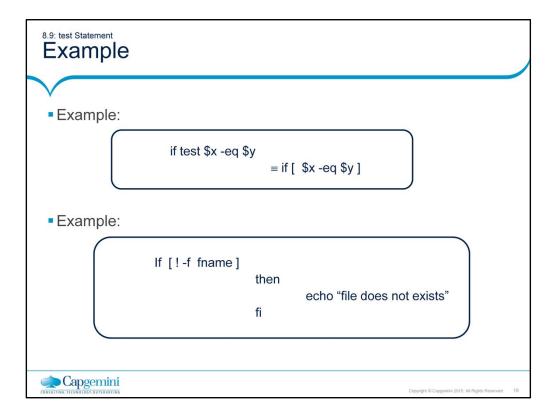


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In the given example -z checks whether f is empty or not. If users do not enter the file name, then the output is as follows:

"You have not entered file name".



if test
$$x - eq y$$

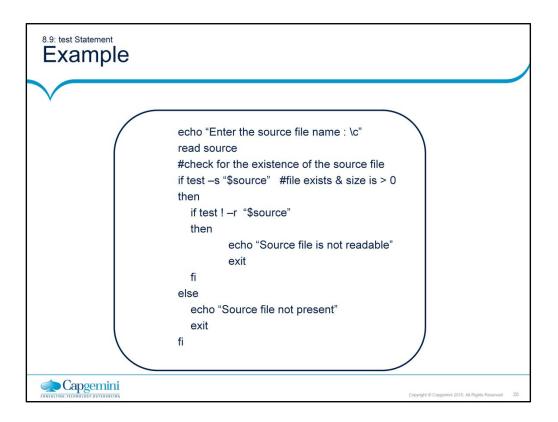
 $\equiv if [x - eq y]$

In above command both the conditions are the same. You can use the "[" bracket to check the condition in place of the test command.

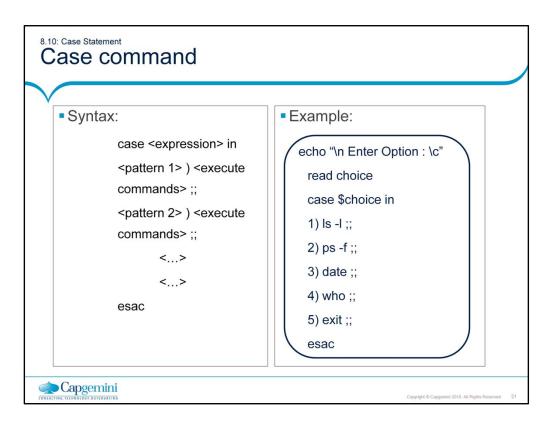
test x - eqy returns true if the values of variables x and y are equal. You can write the same condition as [x - eqy]. Here, instead of test command we use "[" (square bracket).

If [!-f fname]

You can also write this condition as: test !-f fname

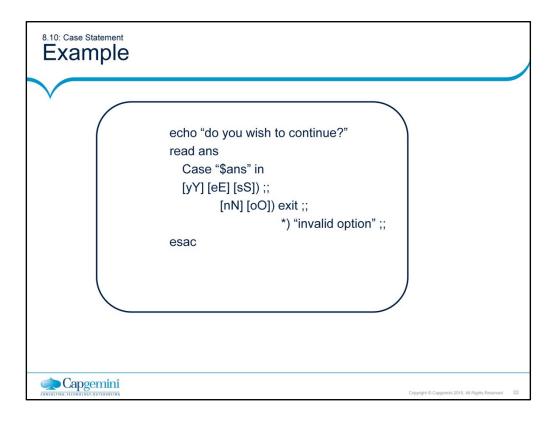


The above example checks whether a given source file exists and displays appropriate messages.

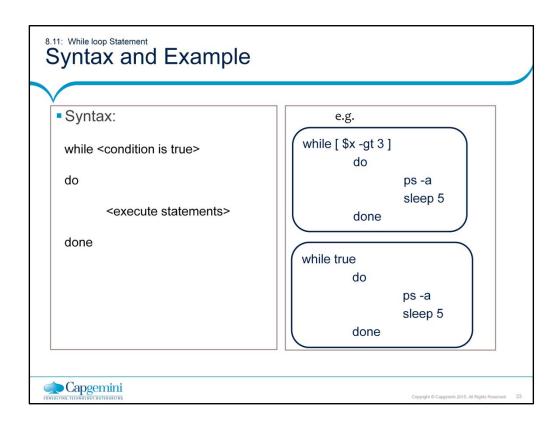


In a case statement you can also use commands enclosed in backquotes. The given example executes command `date | cut -d " "-f1` which returns only the day part. The output is used to execute the appropriate case. Example:

```
case `date | cut -d" "-f1` in
                Mon ) <commands> ;;
                Tue ) <commands>;;
                esac
Example:
#display the options to the user
                echo "1. Date and time
                                                 2. Directory listing"
                echo "3. Users information
                                                 4. Current directory"
                echo "Enter choice (1,2,3,4):\c"
read choice
case $choice in
     date;;
1)
2)
     Is -I;;
3)
     who;;
     pwd;;
*) echo wrong choice;;
esac
#end of script
```

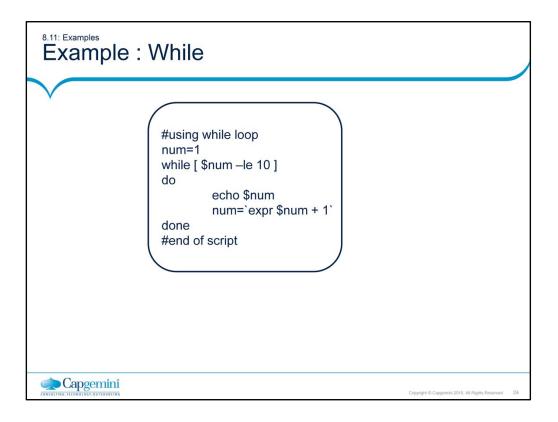


In the above example, the first case matches with "yes" or "YES". Similarly, the second case matches with "no" or "NO".



Example: Script to edit, compile and execute a program.

```
while true
Do
    cc $1
case $? In
o) echo "Compilation Successful"
    echo "Executing a.out"
    a.out; exit;;
*) echo "Compilation Error"
    echo "Press <Enter> to edit"
    read pause
    vi $1;;
Esac
done
```



In the above example, the loop executes till the condition is true. This is till the value of the variable num is < 10.

8.12: Break & Continue Statement break and continue statement

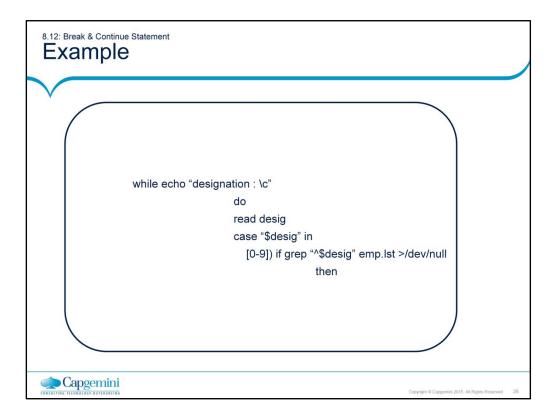
Continue:

- Suspends statement execution following it.
- Switches control to the top of loop for the next iteration.

Break:

Causes control to break out of the loop.





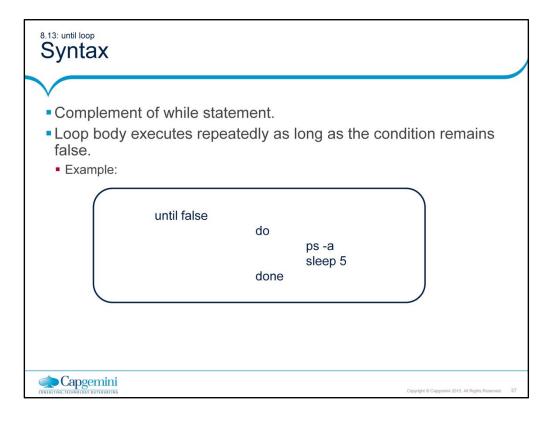
In above example, the while loop is an unending loop as echo "designation: \c" statement (which is put as a condition in the while loop) always returns an exit status of success (condition becomes true).

Hence, it is more efficient if you write the following as a single statement: while true

echo "designation : \c"

In the above program if you enter a designation as a two digit number, it matches with case [0-9][0-9]. If the designation found in the file break statement is executed, control comes out of the loop and the program halts.

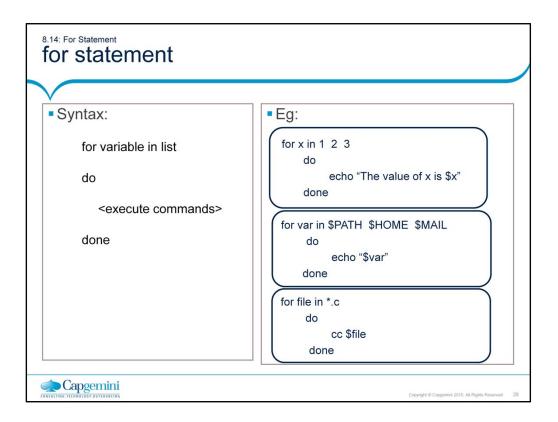
Otherwise, the default case is executed. Continue statement transfers the control at the beginning of the loop.



The syntax is as follows: until condition do commands
Done

This loop is a complement of the while loop. In the while loop statements are repeated till the condition is true. But in an until loop, statements inside loop are repeated till the condition is false. As soon as the condition becomes true, the iteration stops.

In the above example given until loop is infinite loop.



Example 1:

In this example, for loop executes three times because three numbers are there in the list . In every iteration x is assigned 1, 2 and 3 respectively.

Example 2:

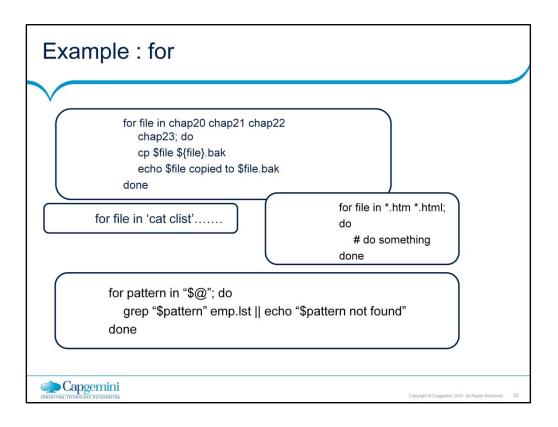
In this example also, for loop executes 3 times. In each iteration, var takes values from system variables in the list \$PATH, \$HOME and \$MAIL respectively.

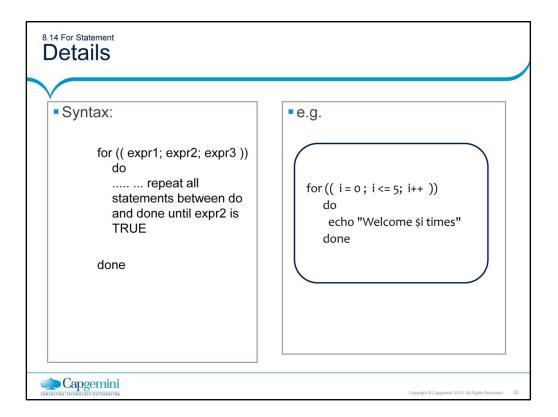
Example 3:

In this example, the for loop iterates equal to the number of files with extension c in the current working directory. This is because *.c is replaced with a list of all files with extension c in the current working directory.

Some more examples are:

for i in 1 2 3 4 5 6 7 8 9 0 do echo \$i done





In above example, syntax before the first iteration, expr1 is evaluated. This is usually used to initialize variables for the loop. All statements between do and done are executed repeatedly until the value of expr2 is true.

After each iteration of the loop, expr3 is evaluated. This is usually used to increment a loop counter.

The output of the given example is:

Welcome 0 times

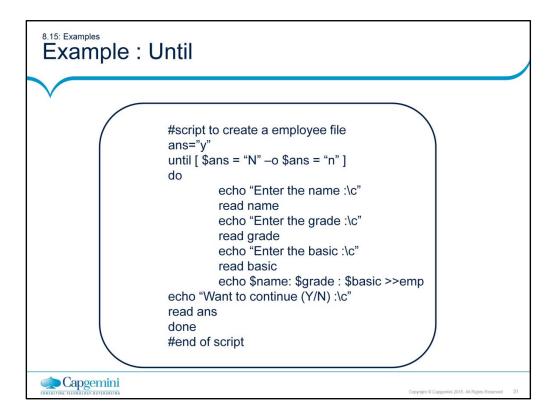
Welcome 1 times

Welcome 2 times

Welcome 3 times

Welcome 4 times

Welcome 5 times



In above example the loop executes till the condition is false. This is as soon as the user enters "N" or "n" for ans, the condition is true and the loop stops iteration.

```
Some more examples of shell script are:
```

Script to accept five numbers and display their sum:

```
echo the parameters passed are: $1, $2, $3, $4, $5 echo the name of script is: $0 echo the number of parameters passed are: $# #calculate the sum sum=`expr $1 + $2 + $3 + $4 + $5` echo the sum is $sum
```

#end of script

Invoke this script as follows:

\$sh disp_sum 10 12 13 14 15

The above command is to be followed by 5 different number as shown.

Functions in Shell Script

- Use shell functions to modularize the script.
- These are also called as script module
- Normally defined at the beginning of the script.
- Syntax (Function Definition):

```
functionname(){
    commands
```

- Example: Function to create a directory and change directories:
- Use mkcd mydir to call the function. mydir is used as \$1 in the function.

```
mkcd()
{
mkdir $1
cd $1
}
--$1 is the argument we pass while calling function
```



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You can also call the shell function script module as it makes a whole script section available under a single name. Normally, shell functions are defined at the beginning of the script. Or several functions can be stored in a file and read whenever they are needed. Files are stored in the bin directory. Function name can be any combination from the regular character string.

8.16 : Shell functions

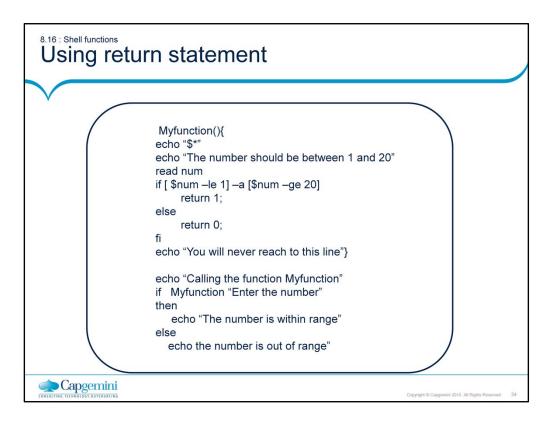
Using return statement

- Used to come out of a function from within.
- If called *without* an argument, function return value is the same as *exit* status of the last command executed within the function
- If called with an argument it returns the argument specified.
- Example:

```
functret()
{
  command1
  if ......
  then
    return 1
  else
    return 0
  fi
  Command2
}
```



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In the above example, Myfunction is called in the if statement with message "enter the number". This message is passed as three arguments.

In Myfunction, the first line is echo \$*.

Hence, it display message "Enter the number".

Read num accepts the number.

If the number is between 1 and 20, the function returns 1, otherwise it returns 0.

If Myfunction returns 1, then the output is:

The number is within range.

Otherwise the output should be as follows:

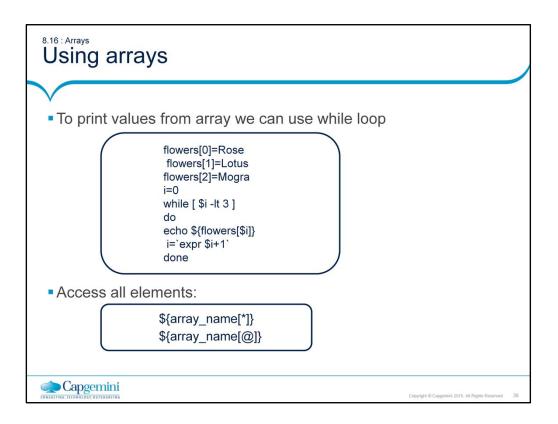
The number is out of range.

Using arrays

- Contains a collection of values accessible by individuals or groups
- Subscript of array element indicates their position in the array.
 - arrayname[subscript]
- First element is stored at subscript 0.
- Assign a value in *flowers* array at the first position.
 - Flowers[0]=Rose
- Assign values in an array with a single command:
 - \$ set -A Flowers Rose Lotus
- Access individual array elements
 - \${arrayname[subscript]}



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You can display all elements from the array using * or @ symbol: Num[0]="Zero"

Num[1]="One"

Num[2]="Two"

Num[3]="Three"

echo "First Method: \${NAME[*]}" echo "Second Method: \${NAME[@]}"

Summary

- .profile:
- Script executed during login time.
- Command enclosed in backquotes (`):
 - Shell executes the command first
 - Enclosed command text is replaced by the command the output.
- Test:
 - Command used to check the condition in an if statement.
- Different loop statements in Unix are:
 - For
 - While
 - Until



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Summary

Review Questions

- Complete The Following
 - ----- command can be replaced by test command.
 - ----- condition checks whether two strings are equal or not.
 - ----- loop terminates as soon as condition becomes true.
- TRUE OR FALSE
 - PS1 stores primary cursor string:





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