

BaseComponent

```
classDiagram
    class BaseComponent
    class RendererComponent
    BaseComponent <|-- RendererComponent
```

A UML class diagram illustrating inheritance. At the top is a white rectangular box labeled 'BaseComponent'. Below it is a gray rectangular box labeled 'RendererComponent'. A solid blue arrow points vertically from the top center of the 'RendererComponent' box to the bottom center of the 'BaseComponent' box, indicating that 'RendererComponent' inherits from 'BaseComponent'.

RendererComponent