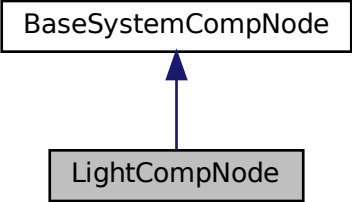


BaseSystemCompNode



```
graph BT; AnimatorCompNode --> BaseSystemCompNode
```

AnimatorCompNode