

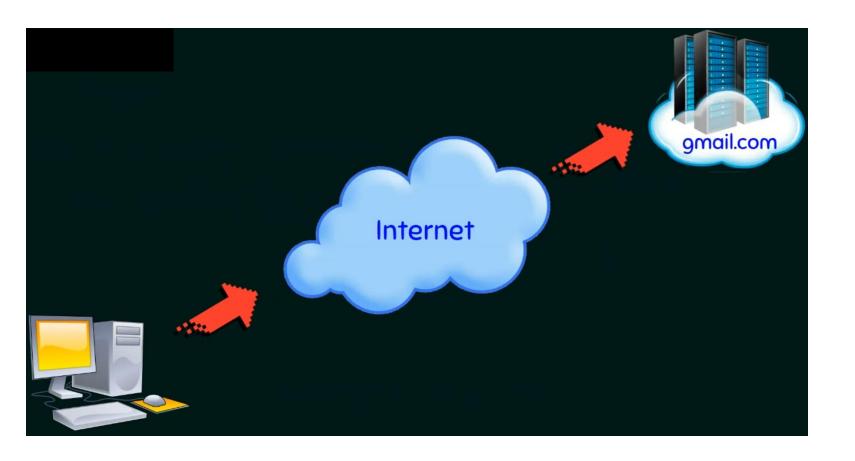
Application Layer Protocols



- Telecommunications Network (TELNET)
- File Transfer Protocol (FTP)
- Trivial File Transfer Protocol (TFTP)
- Simple Mail Transfer Protocol (SMTP)
- Simple Network Management Protocol (SNMP)
- Domain Name System (DNS)
- Hypertext Transfer Protocol (HTTP)

Scenario

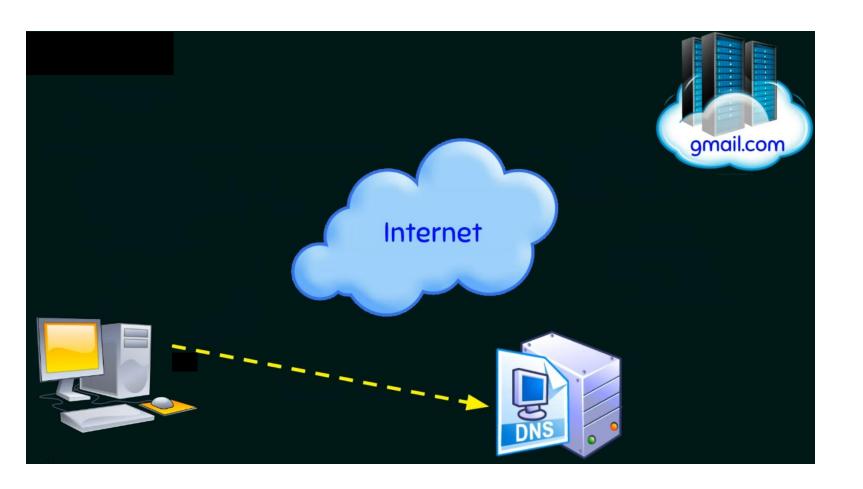




- How can the client computer contact www.gmail.com?
- In the internet, IP addresses will work, not names
- How to know the IP addresses of gmail.com?

Scenario



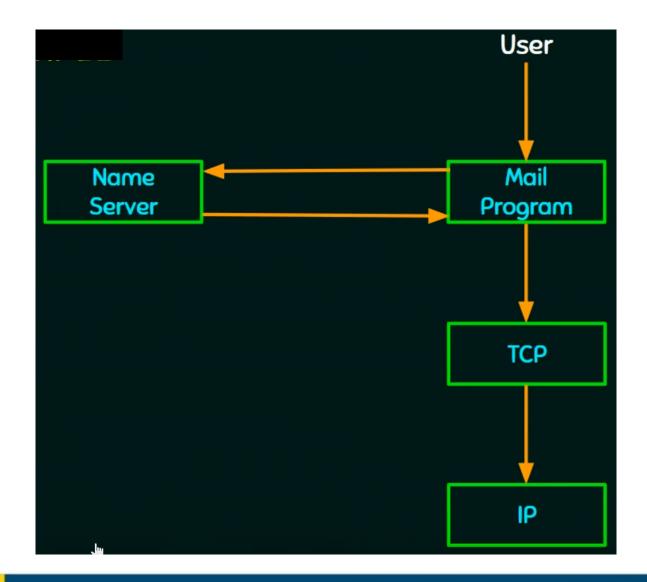


- DNS can resolve internet names into IP address
- First, the client will contact DNS asking for the IP address of www.gmail.com
- DNS then replies with the requested IP address
- Finally, DNS cache in the client will be updated

Domain Name System (DNS)

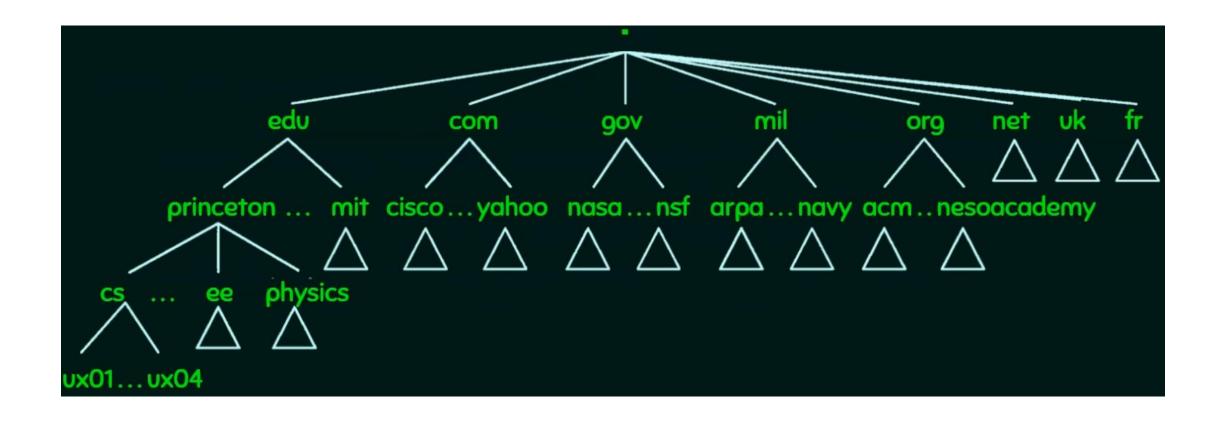


- DNS = Domain Name System
- Hierarchical and decentralized service
- Names are human friendly
- IP Addresses are router friendly
- Names or IP addresses Unique
- FQDN Fully Qualified Domain Name
 - myhost.example.com.
 - myhost.ugm.ac.id.
- Translate hostnames into host addresses
- Name servers Client Server Model



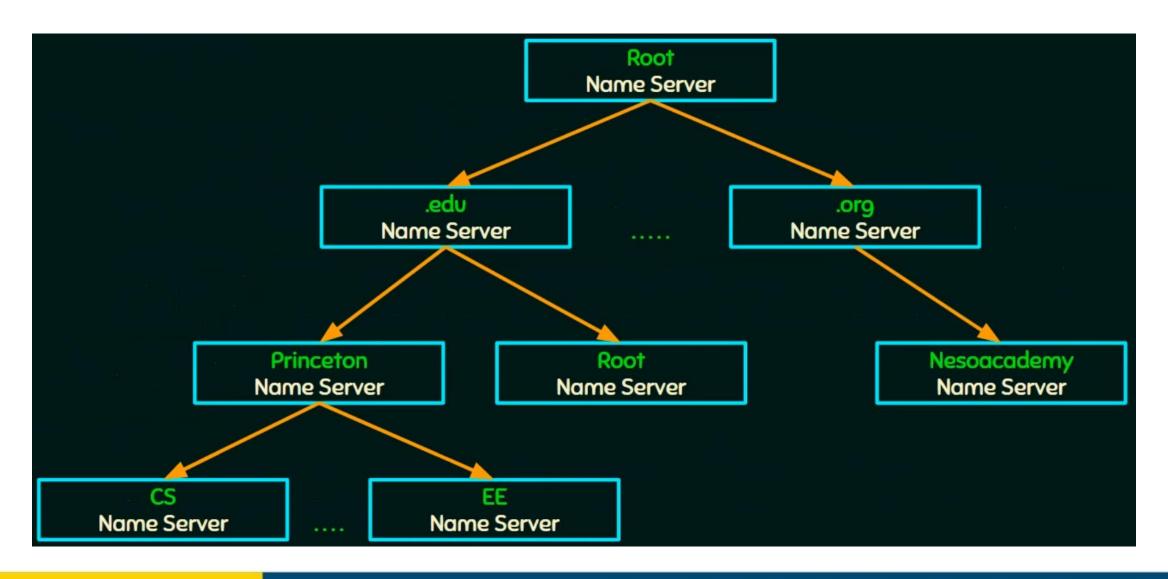
Domain Hierarchy Partitioned Into Zones





Hierarchy of Name Servers





DNS records

DNS: distributed database storing resource records (RR)

RR format: (name, value, type, ttl)

type=A

- name is hostname
- value is IP address

type=NS

- name is domain (e.g., foo.com)
- value is hostname of authoritative name server for this domain

type=CNAME

- name is alias name for some "canonical" (the real) name
- www.ibm.com is really servereast.backup2.ibm.com
- value is canonical name

type=MX

value is name of SMTP mail
server associated with name

Name Resolution



- Not all clients know about the root server
- DNS resolver
- Resolving a name actually involves a client querying the local server
- DNS Recursive query and DNS Iterative query resolution

Name Resolution



