## **Activity 4.1**

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## TestPoint.java

```
public class TestPoint {
    public static void changePoint(int[] point){
        point[0]++;
        point[1]--;
    }
    public static void main(String[] args) {
        Point p1 = new Point();
        p1.x = 10;
        p1.y = 10;
        int[] point = new int[2];
        point[0] = p1.x;
        point[1] = p1.y;
        System.out.println("value of x before calling method: " + point[0]);
        System.out.println("value of y before calling method: " + point[1]);
        changePoint(point);
        System.out.println("value of x after calling method: " + point[0]);
        System.out.println("value of y after calling method: " + point[1]);
    }
```

## Point.java

```
public class Point {
   int x;
   int y;
```

```
ctivity\bin' 'TestPoint'
value of x before calling method: 10
value of y before calling method: 10
value of x after calling method: 11
value of y after calling method: 9
PS C:\Users\themi\Downloads\java-prak-asd\fourth-meet\activity>
```