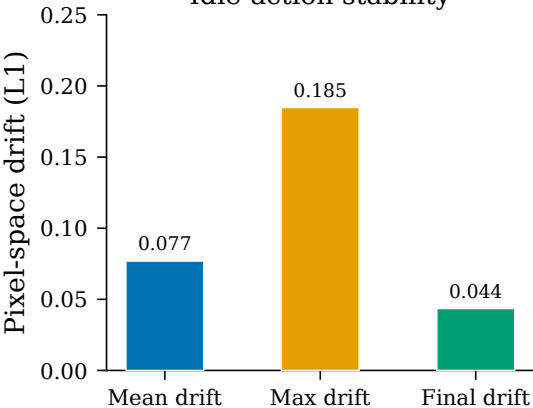


Idle-action stability



Movement response

