**Project specification**

**Name:** Arkanoid

**How to play:** move the bar with left/right arrow keys to catch the ball. Try to get as many points as you can. Once you fail to catch the ball, game is over.

**How to install:**

1. install SFML library, instructions: <https://www.sfml-dev.org/tutorials/2.5/>

2. In terminal, type make to compile.

3. After compile, run bin/main.out

Screenshot:

