# **Experiment 6**

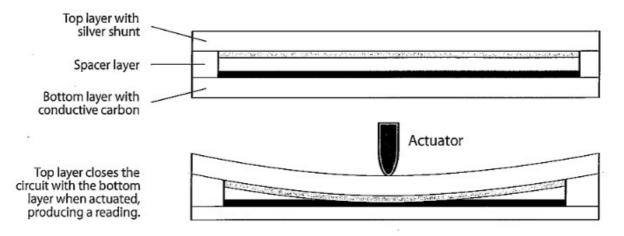
## **Soft Potentiometer / Piezo Buzzer**

### **Outline**

In this experiment, it is expected from you to,

- 1. Learn the soft potentionmeter (softpot) structure and usage
- 2. Assemble and test the softpot circuit
- 3. Learn the piezo buzzer structure and usage
- 4. Assemble and test the piezo buzzer circuit
- 5. Modification

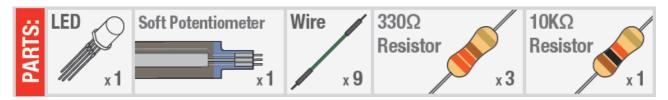
### 1. Soft Potentiometer (Softpot)



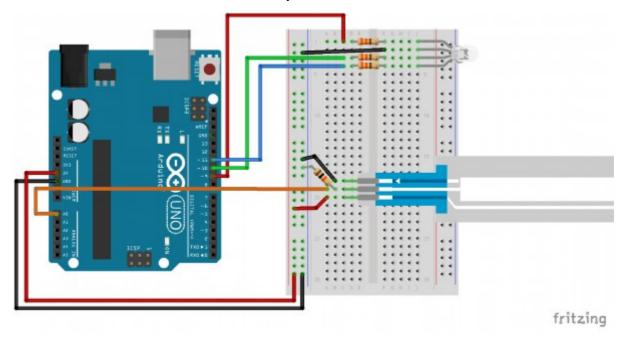
**Structure of Softpot** 

Softpots are specialized potentiometers which changes their resistance value according to where the user applies pressure to complete the inner circuit. While relaxed softpots pose minimal amount of resistance ( $^{\sim}100~\Omega$ ).

### 2. Assembling the Softpot Circuit



#### **Required Parts**



**Fritzing Diagram of the Circuit** 

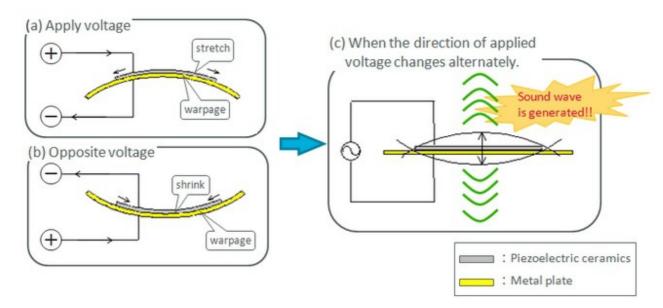
- 1. Select your resistors (330  $\Omega$  and 10k  $\Omega)$  by using the color code table
- 2. Connect your RGB LED and softpot as shown in the diagram
- 3. Verify and upload your code to the arduino board
- 4. Observe the result and compare it with the expected outcome

Expected Outcome: RGB LED should change its color according to the resistance change in softpot

## 3. Testing The Softpot Circuit

- 1. Try to find the lowest and highest achievable input value you can get from your softpot using analog pin.
  - Use serial port to check the values
  - Change your mappings according to the values you found

#### 4. Piezo Buzzer



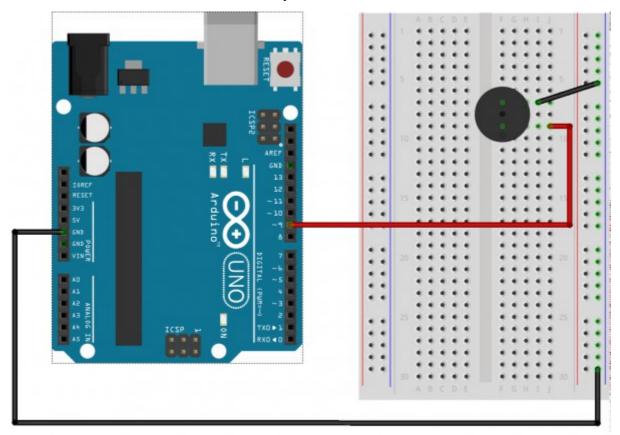
**Structure of Piezo Buzzer** 

Piezo buzzers creates sound by vibrating a piezoelectric crystal by utilizing the electric current. Some buzzers uses thin metal sheets instead of these crystals but the principal of the sound creation remains same, vibrating the material.

### 5. Assembling the Piezo Buzzer Circuit



**Required Parts** 



fritzing

**Fritzing Diagram of the Circuit** 

- 1. Connect your piezo buzzer as shown in the diagram
- 2. Verify and upload your code to the arduino board
- 3. Observe the result and compare it with the expected outcome

**Expected Outcome:** You should hear the given melody in the code.

# **Modification**

Use a piezo buzzer, a softpot and 2 buttons, as follows

- 1. Softpot should determine the speed of the melody we are playing
- 2. Buttons will be used to change between melodies
  - You can find different melodies on internet