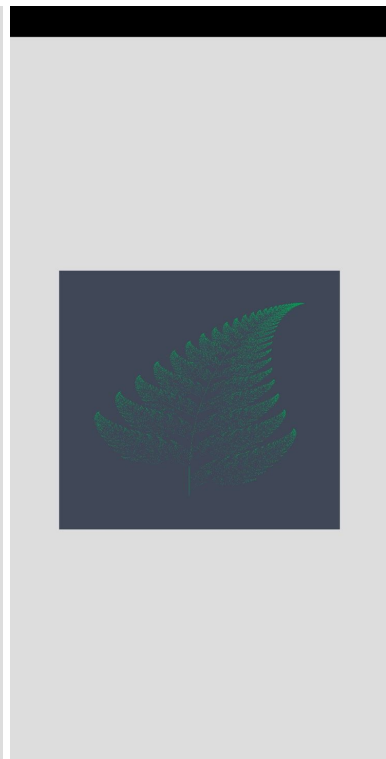
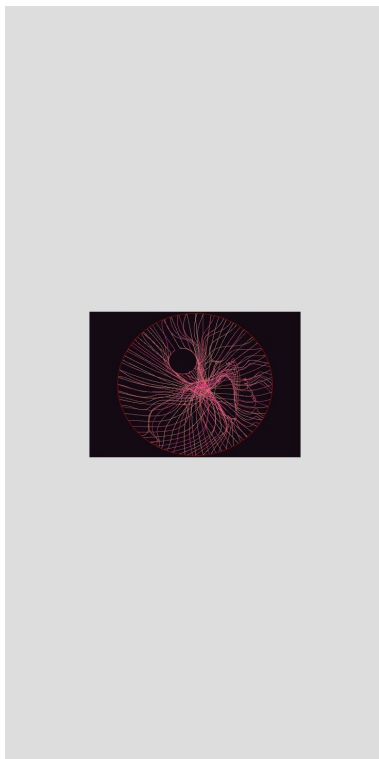
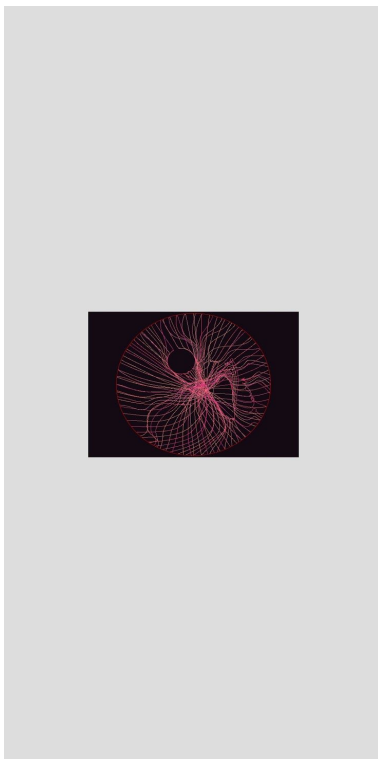
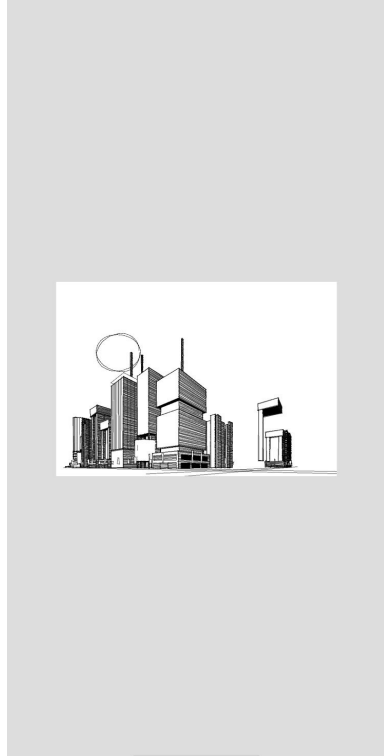
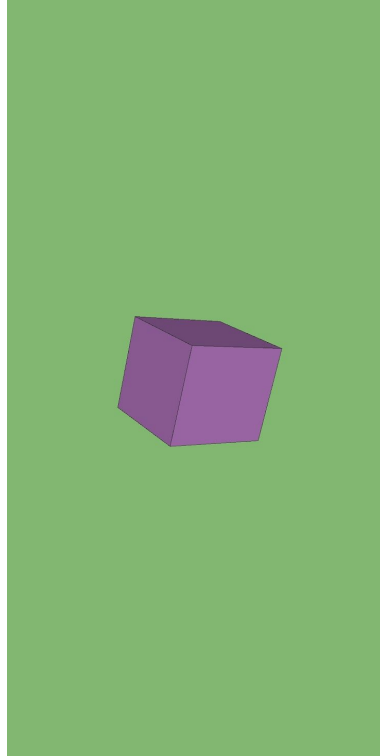
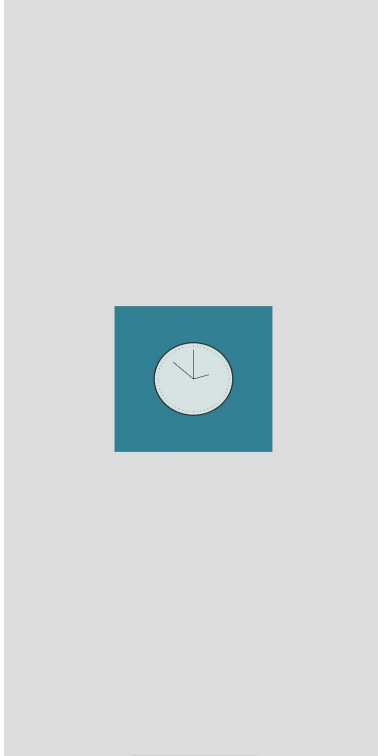
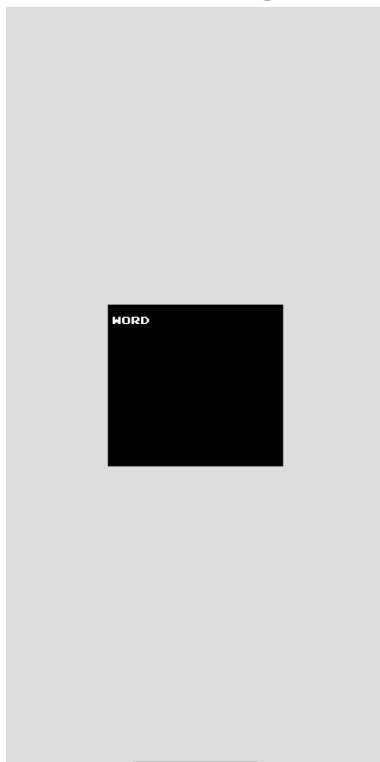


All these visual outputs have been created using the Migrated [android-mode](#) :

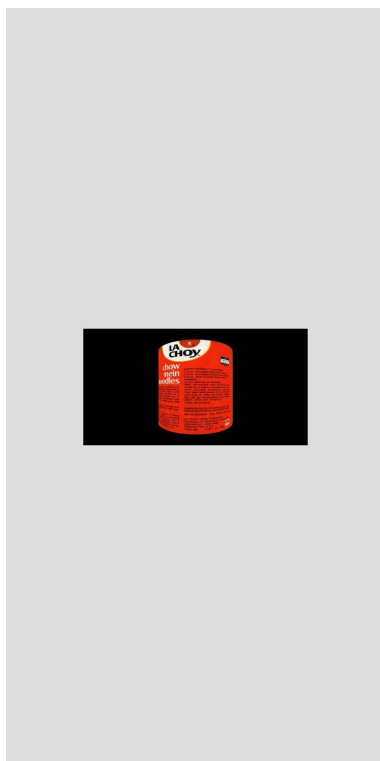
Basic Renderers: JAVA2D, OPENGGL, 2D,3D



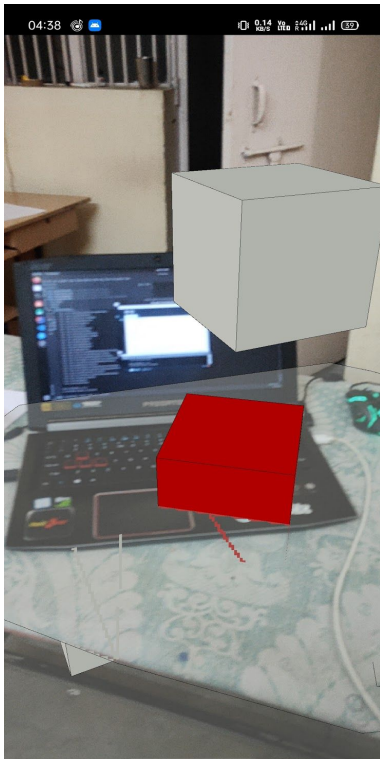
Font rendering:



Shaders:



Augmented Reality (AR):



Virtual Reality (VR):

