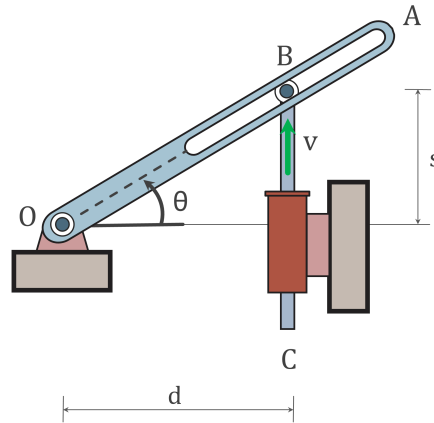


Hydraulic Cylinder induces Angular Velocity



A fixed hydraulic cylinder C exerts a constant upward velocity v to the collar B, which slips freely on rod OA. Determine the resulting angular velocity ω_{OA} as a function of the velocity v , the displacement s of point B, and the fixed distance d .

Using known expressions:

$$\mathbf{v}_{B/O} = \mathbf{v}_O + \boldsymbol{\omega} \times \mathbf{r}_{B/O} \quad (1)$$

Given:

Velocity C: v

Vertical displacement of B: s

Horizontal displacement of B: d

Constant velocity of point C \Rightarrow constant angular velocity of rod OA.

Figure 1 shows the kinematic diagram of the situation. The angular velocity can be determined using the relative velocity $\mathbf{v}_{B/O}$ and the distance L_{OB} with the relation from Equation 1. Since $\mathbf{v}_O = 0$, this results in:

$$|\mathbf{v}_{B/O}| = |\boldsymbol{\omega}| \cdot |\mathbf{r}_{B/O}| \quad (2)$$

Where $|\mathbf{r}_{B/O}| = \sqrt{d^2 + s^2}$.

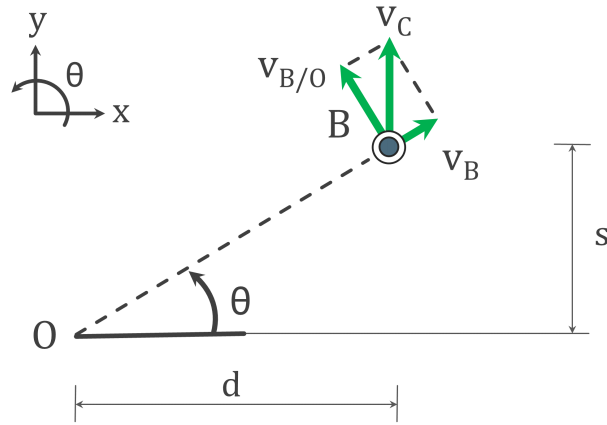


Figure 1: Kinematic diagram of the roller and the slotted guide.

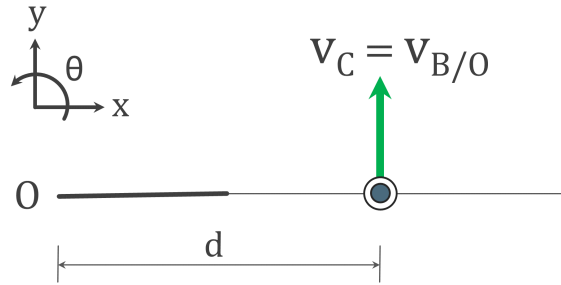


Figure 2: Kinematic diagram of the roller and the slotted guide for $\theta = 0^\circ$.

For the time instant that $\theta = 0^\circ$, this results in a vertical velocity that must be equal to $v_C = v$. Figure 2 shows this exact time instant which results in the following equation.

$$v_C = \omega \cdot d = v \quad (3)$$

Since the velocity of point C is constant and thus the angular velocity is constant. These two equations can be manipulated to get an equation for ω . To do that first a relation to write $v_{B/O}$ in terms of v_C must be found. From the geometry of Figure 1 it follows:

$$v_C = \frac{\sqrt{d^2 + s^2}}{d} \cdot v_{B/O} \quad (4)$$

Inserting Equation 2 into Equation 4 gives:

$$v_C = \frac{\sqrt{d^2 + s^2}}{d} \cdot v_{B/O} = \frac{\sqrt{d^2 + s^2}}{d} \cdot \sqrt{d^2 + s^2} \cdot \omega = \frac{d^2 + s^2}{d} \cdot \omega = v \quad (5)$$

Rewriting give the following relation for ω :

$$\omega = \frac{v \cdot d}{d^2 + s^2} \quad (6)$$