

# OBJECT-ORIENTED SYSTEMS DESIGN

## [Exercise]: Arrays

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# Today's Plan

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1. Chapter Review: 10 min.
2. Practice : 40 min.

# Creating and Accessing Arrays

- An **array** is a data structure used to process a collection of data that is **all of the same type**.
  - An array behaves like a numbered list of variables with a uniform naming mechanism.
  - It has a part that **does not change**: the name of the array.
  - It has a part that can **change**: an integer in square brackets.

Define the array identifier **arr**.

Each of the integers is initialized to 0 by default.

In Java, we are not limited to fixed-size array declaration.

```
public static void main(String[] args) {  
    int[] arr1 ;           //java style  
    int arr2[];           //C style  
  
    int[] arr3;           //declare the array variable  
    arr3 = new int[10];    //create the array ;assign to array variable  
  
    int[] arr4 = new int[10];  
  
    Scanner sc = new Scanner(System.in);  
    int size;  
    double[] arr5;  
  
    size = sc.nextInt();  
    arr5 = new double[size];  
}
```

# Arrays with a Class Base Type

- The base type of an array can be a class type.

```
Date[] holidayList = new Date[20];  
  
if (holidayList[0] == null)  
    System.out.println("holidayList[0] == Null");
```

```
holidayList[0] == Null
```

- It does not create 20 objects of the class **Date**.
- Each of these indexed variables are automatically initialized to **null**.
- Each of the indexed variables can now be referenced since each holds the memory address of a **Date** object.

- Initializing an array by using a **for** loop:

```
for (int index = 0 ; index < holidayList.length ; index++){  
    holidayList[index] = new Date();  
}  
  
if (holidayList[0] != null)  
    System.out.println("holidayList[0] != Null");
```

```
holidayList[0] != Null
```

- Like any other object, each of the indexed variables requires a separate invocation of a constructor using **new** (perhaps using a **for** loop) to create an object to reference.

# Privacy Leaks with Array Instance Variables

- Arrays are objects; If an accessor method does return the contents of an array, special care must be taken.

```
class Array_ex{
    private int[] arr ={1,2,3};

    public int[] getArr(){
        return arr;
    }

    @Override
    public String toString() {
        return "Array_ex{" +
            "arr=" + Arrays.toString(arr) +
            '}';
    }
}

public class Array_demo2 {
    public static void main(String[] args) {
        Array_ex array_ex = new Array_ex();
        int [] arr = array_ex.getArr();
        System.out.println(array_ex.toString());
        arr[0] = 3;
        System.out.println(array_ex.toString());
    }
}
```

Can change private value `arr` without mutator method:  
**privacy leak!!!!**

The accessor method should return a reference to a  
**deep copy** of the private array object.

```
public int[] getArr(){
    int[] temp = new int[this.arr.length];
    for(int i = 0; i < this.arr.length; i++)
        temp[i] = this.arr[i];
    return temp;
}
```

```
Array_ex{arr=[1, 2, 3]}
Array_ex{arr=[3, 2, 3]}
```

# Multidimensional Arrays

```
int row = 10;  
int col = 5;  
  
int[][] arr2d = new int[row][col];  
double[][][] arr3d = new double[4][5][6];  
char[][] a = new char[5][12];
```

Multidimensional arrays are declared and created in basically the same way as one-dimensional arrays.

The instance variable **length** does not give the total number of indexed variables in a two-dimensional array.

```
System.out.println(arr2d.length);  
System.out.println(arr2d[0].length);
```

10  
5

Row length = arr2d.length  
Column length = arr2d[0].length

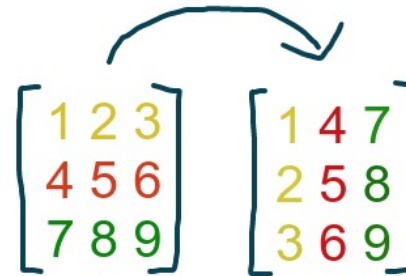
```
public static void printArr(int[][] arr){  
    int row,col;  
    for(row = 0; row < arr.length; row++){  
        for(col = 0; col < arr[0].length; col++){  
            System.out.print(arr[row][col]);  
            System.out.println();  
        }  
    }  
}
```

A nested **for** loop can be used to process a two-dimensional array.

# Dealing with Multidimensional Arrays: Transpose

```
public class Transpose {  
    public static void main(String[] args) {  
        int[][] arr = {{1,2,3,4},{5,6,7,8},{9,8,7,6}};  
        printArr(arr);  
        System.out.println();  
  
        int[][] arr_T = transpose(arr);  
        printArr(arr_T);  
    }  
  
    public static int[][] transpose(int[][] arr){  
        int[][] temp = new int[arr[0].length][arr.length];  
        for(int i = 0; i< temp.length; i++){  
            for (int j = 0; j<temp[0].length; j++){  
                temp[i][j]=arr[j][i];  
            }  
        }  
        return temp;  
    }  
  
    public static void printArr(int[][] arr){  
        int row,col;  
        for(row = 0; row < arr.length; row++){  
            for(col = 0; col < arr[0].length; col++){  
                System.out.print(arr[row][col]);  
                System.out.println();  
            }  
        }  
    }  
}
```

## • Transpose



```
1234  
5678  
9876  
  
159  
268  
377  
486
```

# Practice

Exercise/WeekN/practice1.java  
/practice2.java



# Practice 1: DrawSnail

- Define a static method **drawSnail**.

- `public static int[][] drawSnail(int n)`
- Given an integer **n**, return an **n X n** array whose elements are structured like the right example: Starting from 1, the outermost parts of the array are first filled one by one in a clockwise manner, and then the same thing is recursively done with the inner parts.

- Main method

- Enter a matrix size **n**.
- Construct the resulting snail array using **drawSnail**.
- Print out the array.

1	2	3	4	5
16	17	18	19	6
15	24	25	20	7
14	23	22	21	8
13	12	11	10	9

## Practice 2: Sorting Elements in an Array

- Import the **Person** class we defined last week.

- `import week7.*;`

- **Main method**

- Create an array of size **10** whose base type is the **Person** class.
    - You should initialize its elements with random **Person** objects.
  - Sort the array in ascending order according to the age of each person.
    - **Hint:** You can use the **AgeCalculator.isOlder()** method to derive who is older between two people.
    - If two people are of the same age, their order doesn't matter; In this case, you can **arbitrarily** determine the order.
    - Implement any sorting algorithm (e.g., **selection sort** studied in our theory session) to sort the array.
    - **Warning:** You are not allowed to exploit the **Array.sort()** method.

# Time for Practice

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Get it started, and ask TAs if you are in a trouble.