

Core Java

* Module - 1 -----

1. Basic structure of programs
2. Architecture of java
3. Data types
4. Variables
5. Keywords and Identifiers
6. operators and types
7. Looping statements
8. pattern programming
9. General programs Based on for and While Loops

JAVA (Module-1)

Basic structure of program

Program:- A set of instructions given to system in any programming language is called as program

Why do we develop a program

In order to develop an application

Why do we need app?

Why do we need app?
Application are developed to convert manual work into automated.

ex:- you Girlfriend
hyderabad maldives 10,000
online transaction, gpay, phonepe, paytm

Java programs

A Basic Java program consists of 3 parts

1. class declaration
 2. main method
 3. printing statement

class declaration:-

* Syntax :- way of writing

(or) public class Sample
public class Demo

public ————— Access modifier ————— provides permission

public means accessible to everyone

Access modifier: It indicates that programs is accessible

to other user or not

to other user or to
There are 4 access modifiers in java, private, public
protected and default

- * In above section class is public so it freely accessible
- * All access modifiers will be in lower case
- * class :- class is a Keyword (reserved word or predefined word)
- * in java
- * every program must start with class keyword
- * all keyword must start with smaller case so class - e is small

* Class - Keyword | keyword - important words of Java

Class :- It is used to Represent a program
 (or)
 It is used to write logic.

* Sample/demo :- our class name / program name
 * every class has some name i.e. class name or program name or file name
 * class name for standard should start with Capital letter

* Java file name and class name must be same for reusing purpose

* class name can only be Combination of A-Z, a-z, 0-9, \$, -

under score * class name starts with Capital and don't give space if you have more than one word

Myprogram

* ; Semicolon → End of statement / line

Note :- class Contains some logic so we should not end class with ;

* Note :- [}] — for defining Body [Scope of class]

Ex :- public class Myprogram

E

logic of any program

{

Public class Demo

Access modifier - public says class accessible to everyone
keyword - for developing logic
programname/classname/filename - for identification

2. Main method :-

main method is a heart of our java program (inside) that we will write logic because without main method our program will not work.

Syntax :-

public static void main(^{capital letter}String args[])

- * public indicates main method is accessible to everyone
- * static is a keyword - indicates no need to create an object
- * main - name of the method → ()
- * String args[] → Command Line Arguments (Array of programming)

Note :- every word first letter is small except

String - S

Void - is a return type → indicates not returning any value

For example:-

public class Trial

class

main method

{ } main method

class

③

Printing Statement

System.out.println("This is my sample program");

System :- It is a predefined class [class System]

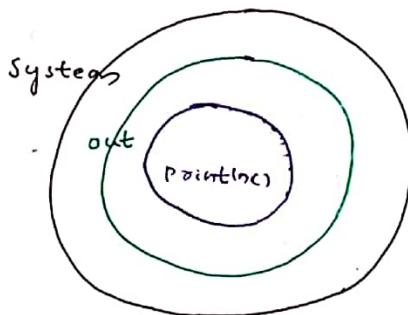
out :- It is an object (predefined)

println :- it is a method (predefined)

Print() is accessed through out object but out object is present in System class

System is a class which contains out object and out object is referring to println()

* whatever we gave in double quotes that message will be printed as it is



* Example :-

```
public class Saturday
```

```
{
```

```
    public static void main(String args[])
```

```
{
```

```
        System.out.println("Today I studied, java program");
```

```
        System.out.println("And it is 10");
```

```
        System.out.println("Actually very easy");
```

```
}
```

```
}
```

Output :-

```
Today I studied; java program  
And it is  
Actually very easy
```

```
public class Saturday
{
    public static void main(String args[])
    {
        System.out.println("John - 8989899898");
        System.out.println("22 years old");
        System.out.println("Graduated in 2020");
    }
}
```

Output:-

```
John - 8989899898
22 years old
Graduated in 2020
```

```
public class Saturday
{
    public static void main(String args[])
    {
        System.out.println("Hello Friends");
        System.out.println("Stay Home");
        System.out.println("Stay Safe");
    }
}
```

* Output:-

```
Hello Friends
Stay Home
Stay Safe
```

* different variation in printing

* Print:-

print next statement in "Same" line

* Println:-

print the next statement in "new" line

Note:- print or println will effect the next statement.
It will not effect current statement.

Ex:-

```
public class Revision
```

```
{ public static void main(String args[ ]) }
```

```
E
```

```
System.out.print("We did Revision of ");
```

```
System.out.print("%^&()!@@@##");
```

```
System.out.print("Topic is Basic structure of a program");
```

```
}
```

```
}
```

Output:

```
We did Revision of %^&()!@@@##Topic is Basic structure of  
a program
```

Example:-

```
public class Revision
```

```
{ public static void main(String args[ ]) }
```

```
E
```

```
System.out.println("We did Revision of ");
```

```
System.out.println("Two classes");
```

```
System.out.println("Topic is Basic structure of program");
```

```
}
```

```
}
```

Output:-

```
We did Revision of
```

```
Two classes
```

```
Topic is Basic structure of program
```

Public class Revision

```
{ public static void main(String args[]) }
```

```
{ System.out.println("We did revision of");
```

```
System.out.println("Y/N & {( })!@@@!!++");
```

```
System.out.println("Topic is Basic structure of a program");
```

```
}
```

* Output:
We did revision of Y/N & {(})!@@@!!++
Topic is Basic structure of a program

Public class Revision

```
{ public static void main(String args[]) }
```

```
{ System.out.print("Novel Corona Virus");
```

```
System.out.println("is Spreading");
```

```
System.out.print("please stay Home");
```

```
System.out.println("Stay safe");
```

```
System.out.println("Be strong nothing happen if you infected too");
```

```
}
```

Output:-

Novel Corona Virus is Spreading

please stay Home Stay safe

Be strong nothing happen if you infected too

Public class Revision

```
{ public static void main(String args[]) }
```

```
{ System.out.print("Novel Corona Virus");
```

```
System.out.print("is Spreading"); // System.out.println("is Spreading");
```

```
System.out.print("please stay Home");
```

```
System.out.println("Stay Safe");
System.out.println("Be strong Nothing happens if you are infected too");
}
```

Output:-

* Novel Corona Virus is Spreading
please Stay Home Stay safe
Be strong Nothing happens if you infected too

* $\backslash n$ (Backslash-n) :- Should be under " " codes

Immediately move cursor go to next line

public class Saturday or public class Q

E public static void main(String args[])

E System.out.println("Do not expect \n Expectations always busts");

}

Output:-

Do not expect
Expectations always busts

Ex:-

public class Q

E

public static void main(String args[])

E

System.out.print("Do not expect \n Expectations always busts");

System.out.print("If u want to be Happy");

}

*

Output:-

Do not expect
Expectations always busts If u want to be happy

```
public class a
```

```
{
```

```
    public static void main(String args[])
```

```
{
```

```
        System.out.print("Do not expect \n Expectation always hurts");  
        System.out.println("if u want to be happy");  
        System.out.print("Take care");
```

```
}
```

Output:-

```
Do not expect  
Expectation always hurts if u want to be happy  
Take care
```

*

Comments Section

It is used for 2 purpose

- for not executing any part of program
- for giving description (meaning of that line)
"if you keep any part of our program under comments that part will not be considered for execution".

2 types of Comments

Single line Comments

Syntax:- // statement

```
Ex:- // System.out.println("Hello");
```

multiple line Comments:-

Comments are used to provide description

```
/*
```

```
System.out.println("Hi");
```

```
System.out.println("Hello");
```

```
System.out.println("Yeah");
```

```
*/
```

Comments Examples:

* public class Studentinfo

E
public static void main(String args[])

E
System.out.println("Name: Pooja");
// System.out.println("Age: 22 years");
System.out.println("Email: Pooja@gmail.com");
// System.out.println("Contact: 8888888888");
System.out.println("Insta id: Pooja143");
System.out.println("Address: danger zone, hyd-18");
}

* Output:-
Name : Pooja
Email : Pooja@gmail.com
Insta id : Pooja143
Address : danger zone, hyd-18

* (We can write anything under
" " double quotes it will
display) *

* we should not disturb syntax
in the program

* public class Studentinfo

E
public static void main(String args[])

E
System.out.println("Name: Pooja"); // Name of person
System.out.println("Age: 22 years");
/* System.out.println("Email: Pooja@gmail.com");
System.out.println("Contact: 8888888888");
System.out.println("Insta id: Pooja143"); */
System.out.println("Address: danger zone, hyd-18"); */
}

* Output:-
Name : Pooja
Age : 22 years

public class StudentInfo // this is class declaration

E public static void main(String args[]) // this is main method

System.out.println("Name: Pooja"); // name of person

/* System.out.println("Age: 22 years");
System.out.println("Email: Pooja@gmail.com"); */

System.out.println("Contact: 8888888888");

System.out.println("Insta id: Pooja143");

// System.out.println("Address: Denger Zaveri, Hyderabad");

}

}

Output:-

Name : Pooja

Contact : 8888888888

Insta id : Pooja143

* Program:-

Write a program to print following input

Name: Mr. John P

Email : johnp22@gmail.com

Age : 22 years

Aadhar : 456932145896

PAN : ANBPK89Y

public class Myprogram

E public static void main(String args[]){}

System.out.println("Name: Mr. John P");

System.out.println("Email: johnp22@gmail.com");

System.out.println("Age: 22 years");

System.out.println("Aadhar: 456932145896");

System.out.println("PAN: ANBPK89Y");

}

}

Program:-2

write a program to display following output

Candidate Name : Rabul Tripathi

Interview Date : 27/may/2021

Interviewer : Mrs Divya

Company : HDFC

Address : 14-1-55/6, mind space, Building No -21 Hyd -18

```
public class Myprogram
```

```
{ public static void main(String args[]) }
```

```
{ System.out.println("Candidate Name : Rabul Tripathi");
```

```
System.out.println("Interview Date : 27/may/2021");
```

```
System.out.println("Interviewer : Mrs Divya");
```

```
System.out.println("Company : HDFC");
```

```
System.out.println("Address : 14-1-55/6, mind space, Building No -21 Hyd -18");
```

```
System.out.println("Address : 14-1-55/6, mind space, Building No -21 Hyd -18");
```

```
}
```

```
}
```

Program:-3

Validate below program

```
public class Quiz
```

```
{ public static void main(String args[]) }
```

```
{ System.out.println("Correct or Not");
```

```
System.out.println("Correct or Not");
```

```
}
```

```
}
```

(a) Correct

(b) Incorrect

Incorrect because in main() we keep M as capital

Incorrect because in main() we keep M as capital

Program:-4

Validate below program

```
public class Quiz
```

```
{ public static void main(String args[]) }
```

```
{ System.out.println("Hello world"\n"what's going on"); }
```

```
}
```

(a) Correct b) Incorrect

It is incorrect because we can't keep \n without double quotes under two statements

Program:-5

```
public Class Sample
```

```
{ public static void main(String args[]) }
```

```
{ System.out.println("Hello World"); }
```

```
}
```

(a) Correct b) Incorrect

Incorrect because in class declaration C is kept as Capital

* Architecture of Java

5-Steps for developing an application in JAVA

1. Select Editor
2. develop a Code
3. save a Code
4. Compilation
5. Execution

Step 1 :-

→ Select a place to write a program

ex:- notepad, notepad++, edit++

ex:- Tools (IDE - Integrated development environment)

→ Eclipse, NetBeans, Android studio etc

Step 2 :-

Write a program by following Syntax's

Step 3 :-

→ Save the program with "classname.java".

→ Always we should give .java as extension

→ for remembering always save as classname.java

When Communication will happen properly

"Know language"

If there is a problem of understanding what to do

"Translator"

Human	machine
programming	Binary language / 0's and 1's language
language	

* why do we Compile a program?

Compiler is one of the supporting tool

* To Convert our program into system understandable language

* To convert our code into system understandable

language

* During Compilation Syntax will be checked, if

Step 4 :-

* To convert our code into system understandable

language

* During Compilation Syntax will be checked, if

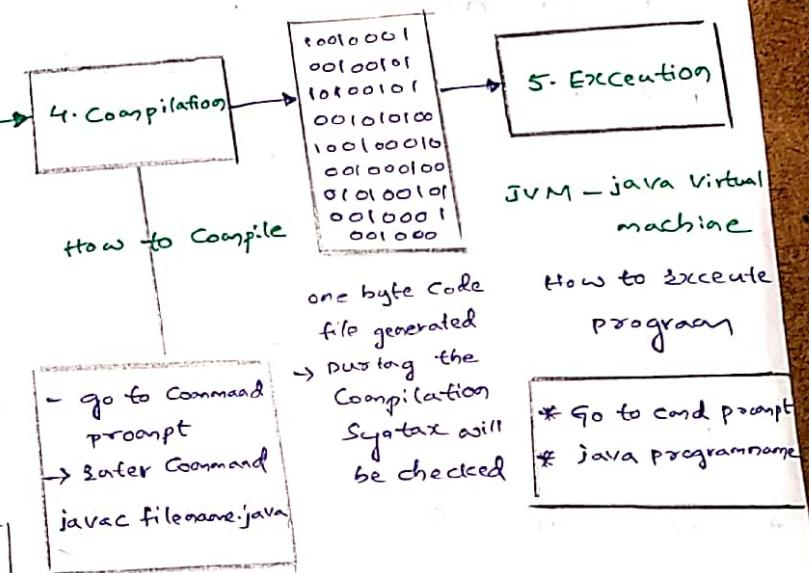
- * There is Syntax mistake we will get "Compile time error".
 - * If there is no Syntax mistake "byte Code file generated"
 - * for Compilation go to Command prompt
and enter Command as javac filename.java
 - * Compilation is done at once
 - * During Compilation, Compiler will check Syntax errors like [], ;, {}, :,
spelling and case sensitivity
- Step 5:-
- * for getting output we have to execute the program
 - * JVM - Java Virtual machine is responsible to execute the programs.
 - * JVM can identify → public static void main(String args[])
 - * It is like one software one program
 - * Execution will happen in line by line manner
 - * During execution JVM will find logical Error of program
 - * for execution open cmd prompt type Command as
- ```
java programname
Eg:- java Hello
```

## 1. Notepad

```
2. public class Basic
{
 public static void
 main(String args[])
 {
 System.out.println("something");
 }
}
```

## 3. Save: Basic.java

Syntax:- classname.java



### Note:-

- \* for checking java is installed → java -version
- \* for Coming out of folder → → → cd ..
- \* for Enter into folder → → → cd foldername (case sensitivity doesn't matter)

for Compilation - - - -> javac programname.java  
for Execution - - - -> java programname  
for Changing drive - - - -> drivename:  
for Clearing Screen - - - -> cls

#### \* Note:-

E:

cd java  
javac Programname.java  
java Program

2nd:

E:  
cd java  
javac Student.java  
java Student

#### \* Data types and Variables

data:- A set of some information is data

Ex:- name, age, percentage, yop, altharao, accno, pan no, email

salary and dob etc

data type:- Type (Category) of information

\* In java programs we use data types to represent type

of data (info)

Data types are divided into two types

1. primitive data types

2. Non primitive data types

primitive data types (System define datatype)

primitive data types are classified into 8 types

\* what are those 8 data types

\* when to use which data type

\* These are System define data types

\* primitive data type are fixed in size

| datatypes       | Range/usage                               | Size (bytes)<br>1 byte = 8 bits | examples                              |
|-----------------|-------------------------------------------|---------------------------------|---------------------------------------|
| * Numeric (+/-) |                                           |                                 |                                       |
| 1. byte         | -128 to +127                              | 1 byte (very small values)      | 10, 2, 5, 55, 45, 101                 |
| 2. short        | -32768 to 32767                           | 2 byte                          | 100, 200, 220 -- (32768 to 32767)     |
| 3. int          | -2147483648 to 2147483647                 | 4 byte                          | 1, 2, 777, 99999 -- (2,147483647) max |
| 4. long         | > 2147483647                              | 8 byte                          | 2222222232 -- -- --                   |
| * Decimals      |                                           |                                 |                                       |
| 5. float        | upto 6 digits after point                 | 4 byte (32.5858)                | 0.2, 0.3, 33.666 -- -- --             |
| 6. double       | more than 6 digits                        | 8 byte                          | 0.3434343434, 99.55555555             |
| Character       |                                           |                                 |                                       |
| 7. char         | A-Z, a-z, Special char (single character) | 2 byte                          | A, a, -- --                           |
| 8. Boolean      | True/ false                               | no size / 1 byte                | True/ false                           |

#### \* For Numeric

$$* \boxed{-2^{\text{no of bits}-1} \text{ to } +2^{\text{no of bits}-1} - 1}$$

$$1 \text{ byte} = 8 \text{ bits}$$

$$-2^{8-1} \text{ to } +2^{8-1} - 1$$

$$-2^7 \text{ to } +2^7 - 1$$

$$-128 \text{ to } +127$$

Note:-

\* When we want 4-6 digits of accuracy we go float else we use double

\* byte, short, int, long is used for Numericals or Integers

\* double and float use for decimals

\* When we store value greater than 2147,438,697 we need to use long

Non primitive data type :- \* Non primitive data types are not fixed in size

String is a datatype that can represent alphanumeric, postal code, data, email etc names, email, PAN no, IFSC code, etc.

Ex:- John, John@gmail.com

Note:- char is used for single characters

\* If we have more than "one character" we should use String

\* Using String we can represent any data info

## Variables

Variables are used to store data

\* In order to use variable we have to follow a steps

### 1. Variable declaration :-

When we declare a variable one memory block is created (RAM)

Note:- variable name can be anything (a-z, A-Z, 0-9, \_ -- )  
and preferably it should be in smaller case

Syntax:- datatype variablename;

\* Ex:- int a;

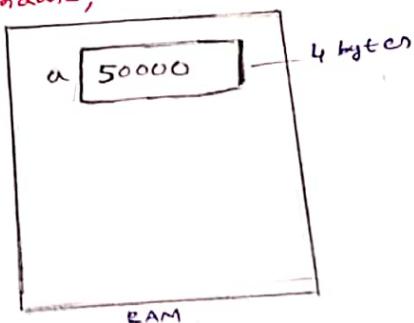
    byte b;

    char c;

    boolean d;

    float r;

    String s;



### 2. Variable initialisation

When we initialise a variable value will be stored in memory block

Syntax:- VariableName = Value;

Ex:- a = 5000;

b = 100;

c = 'J';

d = true;

r = 544.654f; // mandatory to write f

s = "java145\$%#"; // mandatory to give " double quotes

// mandatory to give ' single quotes

Important points to be followed

- \* when we initialise character value we should keep it under "Single quotes".
- \* When we initialise string value we should keep it under double quotes.
- \* when we initialise float value we should keep f after value.

Program:-

Write a simple program to print name, age, and percentage of a student using data types and variables

```
public class StudentInfo
```

```
{ public static void main(String args[]) }
```

```
{
```

// using datatypes and variables

// Variable declaration --> datatype varname;

```
String name; name Suhana
```

```
byte age; age 22
```

```
float per; per 75.65
```

// and Var initialisation --> varname = value;

```
name = "Suhana";
```

```
age = 22;
```

```
per = 75.65f;
```

// print statement

```
System.out.println(name);
```

```
System.out.println(age);
```

```
System.out.println(per);
```

```
}
```

\* Output:-

|        |
|--------|
| Suhana |
| 22     |
| 75.65  |

Note:-

Syntax for printing value stored in var is -->

```
System.out.println(variablename without double quotes);
```

Q) Public class StudentInfo

{

    public static void main(String args[])

{

    // Variable declaration + Variable initialisation → datatype varname = value;  
    // var dec + var initialisation → datatype varname = value;

        String name = "Subhana";

        byte age = 22;

        float per = 65.75f;

    // print statement

        System.out.println(name);

        System.out.println(age);

        System.out.println(per);

}

Output:-  
Subhana  
22  
65.75

### Program :- 2

Write a program to print name of book, author, colour, no of pages using data-types and variables

```
public class BookInfo
```

```
{ public static void main(String args[])
```

```
{ // Var dec + var initialisation -> datatype Varname = value;
```

```
 String bname = "Thermodynamics";
```

```
 String bauthor = "R. K. Rajput";
```

```
 String bcolour = "Black";
```

```
 Short bpages = 5000;
```

```
// Print Statement
```

```
 System.out.println(bname);
```

```
 System.out.println(bauthor);
```

```
 System.out.println(bcolour);
```

```
 System.out.println(bpages);
```

```
}
```

```
}
```

```
(Q) public class BookInfo
```

```
{ public static void main(String args[])
```

```
{
```

```
// Var dec + var initialisation -> datatype Varname = value;
```

```
String bname = "Thermodynamics", bauthor = "R. K. Rajput", bcolour = "Black";
```

```
Short bpages = 5000;
```

```
Short b
```

```
System.out.println(bname);
```

```
System.out.println(bauthor);
```

```
System.out.println(bcolour);
```

```
System.out.println(bpages);
```

```
}
```

```
}
```

Output :-

Thermodynamics

R. K. Rajput

Black

5000

### Program:- 3

write a program to print following statements information Consider  
your data as example

Studentname  
CollegeName  
CollegeAddress  
StudentAge  
StudentPercentage  
StudentYOP  
StudentContact

Public class StdInfo

{

public static void main(String args[])

{

String Sname = "Vikas", Cname = "VBIT", add = "144/1, ghatkesar, hyderabad";

byte age = 22;

float Sper = 63.37f;

short yop = 2018; // or we can use int yop = 2018;

long Contact = 8501045844L; // use L after number

8501045844L

System.out.println(Sname);

System.out.println(Cname);

System.out.println(add);

System.out.println(age);

System.out.println(Sper);

System.out.println(yop);

System.out.println(contact);

}

}

### Output:-

Vikas

VBIT

144/1, ghatkesar, hyderabad

22

63.37

2018

8501045844

### Note:-

#### Rules with Reasons

\* Every numeric value is defaultly treated as Integer so if we store the value as long if the value is greater than 2147483647 we have to add L to indicates its long

Ex:- long num = 2147483646

long num = 2147483647

long val = 2147483648L // Compulsory to add L

\* Every decimal value is defaultly treated as double so in order to indicate it is float we have to add f

Ex:- float r = 667.8787f;

### Program-14

\* Write a program to print following info

|                   |         |                                     |
|-------------------|---------|-------------------------------------|
| accountnumber     | - - -   | 658745687                           |
| Bankname          | - - - - | ICICI                               |
| Bankaddress       | - - - - | 445/sector-2, Kukatpally, Hyderabad |
| IFSC code         | - - - - | ICIO02548                           |
| accountholdername | - - -   | Mr John P                           |
| availableamt      | - - -   | 55000.0 or 55000.367                |
| minimbalance      | - - -   | 3000                                |

public class Bankinfo

{

    public static void main(String args[])

{

        long accno=658745687; // here we can keep d also  
        String bname="ICICI", badd="445/sector-2, Kukatpally, Hyderabad",  
            ifsc="ICIO02548", accname="Mr John P";

        float avalamt=55000.0f;

        short minbal=3000; //int minbal=3000;

        System.out.println("Bank information");

        System.out.println("accno");

        System.out.println(bname);

        System.out.println(badd);

        System.out.println(ifsc);

        System.out.println(accname);

        System.out.println(avalamt);

        System.out.println(minbal);

}

}

### Output:-

Bank information

658745687

ICICI

445/sector-2, Kukatpally, Hyderabad

ICIO02548

Mr John P

55000.0

3000

## \* Operators \*

### 1. Arithmetic operators

- + → Addition
- → Subtraction
- \* → Multiplication
- / → division (output = Coefficient)
- % → mode (output = Remainder)

$$5) \frac{12}{10} \quad \begin{array}{r} 2 \\ \boxed{2} \end{array}$$

Special operator -- → +

addition      Concatenation

+ operator as Concatenation

Ex:- a + b

a → operand

b → operand

+ → operator

\* out of a and b if anyone of them is string type  
+ operator will acts as Concatenation and result value is  
"String type".

\* public class Trial

E public static void main(String args[])

[

String name = "java";

int cost = 500;

System.out.println("Name of the Book : " + name);

}

}

\* output  
Name of the Book : java

//SOP(name); → java

//SOP("name"); → name

```

* Public class Trial
{
 public static void main (String args[])
 {
 String name="java";
 int cost = 500;
 System.out.println("Name of book is :" + name + " it's cost is :" + cost + "rs/-");
 }
}

→ output:-
 Name of the Book : java it's cost is : 500 rs/-

```

```

* Public class Trial
{
 public static void main (String args[])
 {
 String name="java";
 int cost = 500;
 byte rating=5;
 System.out.println(name + "\n" + cost + "\n" + rating);
 }
}

```

// "\n" → immediately Break the line

output:-

```

java
500
5

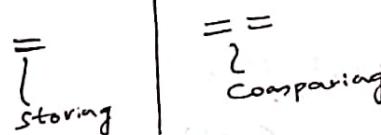
```

## 2. Comparison operator (==)

- \* It is used to Compare two Values
  - \* If the Values are same output will be true
  - \* If the values are not same output will be false
  - \* It is Represented as ==

## Program

```
public class Eq
{
 public static void main(String args[])
 {
 int a = 100, b = 200;
 boolean res = (a == b);
 System.out.println(res);
 int c = 500, d = 500;
 boolean des = (c == d);
 System.out.println(des);
 }
}
```



Output:-

False  
True

### 3. Assignment operator (=)

3. Assignment operator (=)

  - \* It is used to "store" or "assign" the value into a variable
  - \* It works as right to left

$$\text{ent } a = 200, b = 300; \\ \text{ent } c = a + b;$$

## public class Assignment

```
E public static void main(String args[])
```

$$E \quad \text{sat } a=200, b=300; \\ \text{sat } c=a+b;$$

```
System.out.println(c);
```

Output:-

#### 4. Relational operators

It checks relation between two values

- > → greater than
- < → lesser than
- $\geq$  → greater than or equals
- $\leq$  → lesser than or equals
- $\neq$  → not equals

public class Relational

E public static void main(String args[])

E int a = 100, b = 200;

boolean res = (a > b)

boolean des = (a < b)

System.out.println(res);

System.out.println(des);

}

}

#### 5. Logical operators

it Compares logical Relationship such as

##### 1. AND (\$\$)

---

- \* If both the input are true then only output is true otherwise false
- \* If anyone is false or both are false then output will be false
- \* Represented as \$\$

⇒

| Input 1 | Input 2 | \$\$ AND |
|---------|---------|----------|
| true    | true    | true     |
| true    | false   | false    |
| false   | true    | false    |
| false   | false   | false    |

Output:-

false  
true

```
public class Logical
```

```
{
```

```
 public static void main(String args[])
```

```
{
```

```
 int a=100, b=200, c=52, d=90;
```

```
 boolean res=(a<b && c>d);
```

```
 System.out.println(res);
```

```
 boolean des=(a>b && c>d);
```

```
 System.out.println(des);
```

```
}
```

```
}
```

### 2. OR (||) :-

\* If anyone is true output is true otherwise false

\* If both are false then only output is false

\* Represented as ||

⇒ \*

| Input 1 | Input 2 | (OR)  |
|---------|---------|-------|
| true    | true    | true  |
| true    | false   | true  |
| false   | true    | true  |
| false   | false   | false |

```
public class Logical
```

```
{ public static void main(String args[]) }
```

```
{
```

```
 int a=100, b=200, c=52, d=90;
```

```
 boolean res=(a<b || c>d); // true || true
```

```
 System.out.println(res);
```

```
 boolean des=(a>b || c>d); // false || true
```

```
}
```

```
}
```

### 3. Not (!)

we will study in Conditional programming

Output:-  
True  
false

Output:-  
True  
True

### Note:-

Every character in java will be stored in UTF (unicode transfer format) i.e.

\* for every character there is a unicode associated to it

A - 65, B - 66, C - 67 ----- Z - 90

a - 97, b - 98, c - 99 ----- z - 122

### Note:-

when we add two characters JVM will consider their unicode values and perform addition

Ex:- Char ch = 'A'

Char chh = 'B'

System.out.println(ch + chh); // 131

### Note:-

when we normally print values of character JVM will print character only not unicode for that character

Char res = 'A';

System.out.println(res); // A

public class Character

[ public static void main(String args[])

[

char ch = 'A';

char chh = 'B';

System.out.println(ch + chh);

}

}

⇒ 

|          |
|----------|
| * Output |
| 131      |

## \* Unary operators

### Increment operator:-

- \* It is used to increase the value by 1
- \* It is denoted as ++

### 1. Pre Increment-

Rule:- for pre increment first increase the value, then assign/store/print  
then update the incremented value.  
It is represented as +variable name

#### Program:-1

```
public class Increment
```

```
{ public static void main(String args[]) }
```

```
 int a=100;
 int b=++a;

 System.out.println(b);
 System.out.println(a);
}
```

|| ✓  
|| 1. Increase  
|| 2. assign  
|| 3. update

Output:-  
101  
101

#### Program:-2

```
public class Increment
```

```
{ public static void main(String args[]) }
```

```
 int a=100;
 int b=++a;
 int c=a+++b;
```

```
 System.out.println(a);
 System.out.println(b);
 System.out.println(c);
```

```
}
```

```
}
```

Output:-  
101  
102  
203

## \* 2. post increment

Rule:- for post increment assign/store/print then increase the value, then update the incremented value  
\* It is represented as VariableName++.

### \* Program:-1

public class Increment

E

```
public static void main(String args[])
```

E

```
int a=100;
```

```
int b=a++;
```

```
System.out.println(a);
```

```
System.out.println(b);
```

```
}
```

```
}
```

1. Assign/Store
2. increment
3. update

Output:-  
100  
100

public class Increment

E

```
public static void main(String args[])
```

E

```
int a=100;
```

```
int b=a++;
```

```
int c=++a+b++;
```

```
System.out.println(a);
```

```
System.out.println(b);
```

```
System.out.println(c);
```

```
}
```

```
}
```

Output:-

102

101

202

## \* Decrement operator

\* It is used to decrease the value by 1

\* It is denoted as --

1. pre decrement

2. post decrement

### 1. pre-decrement:-

Rule:- For pre decrement first decrease the value, then assign/store point then update the decrement value  
\* It is represented as `--VariableName`

#### Program:-1

```
public class Decrement
E
public static void main(String args[])
{
 int a = 100;
 int b = --a;
 System.out.println(a);
 System.out.println(b);
}
```

Output:-  
99  
99

#### Program:-2

```
public class Decrement
E
public static void main(String args[])
{
 int a = 100;
 int b = --a;
 int c = a - --b;
 System.out.println(a);
 System.out.println(b);
 System.out.println(c);
}
```

Output:-  
99  
98  
1

## 2. post decrement :-

Rules for post decrement: assign/store/print then decrease the value, then update the decrement value  
It is represented as VariableName--

### Program:-

```
public class Decrement
```

```
E public static void main(String args[])
```

```
E
```

```
int a = 100;
```

```
int b = a--;
```

```
System.out.println(a);
```

```
System.out.println(b);
```

```
}
```

```
}
```

Output:-

99

100

### \* Program:- 2

```
public class Decrement
```

```
E
```

```
public static void main(String args[])
```

```
E
```

```
int a = 100;
```

```
int b = a--;
```

```
int c = --a - b--;
```

```
System.out.println(a);
```

```
System.out.println(b);
```

```
System.out.println(c);
```

```
}
```

```
}
```

Output:-

98

99

-2

## Identifiers :-

Identifiers are the names given by the programmer for identification.

Ex:- class name, variable name, method name, package name, project name

Note:- method name, package name, and project name (we will discuss in future)

### Rules for defining Identifiers

1. An Identifier should be a Combination of  $A-Z, a-z, 0-9, \$, -$
2. An Identifier should not start with a digit
3. If an Identifier have more than one word we should not give space between words
4. An Identifier Cannot be a keyword

### Examples:-

- \* public class \$ample , int att@w=21;  $\rightarrow$  Invalid (because @ and # is invalid symbols)
- \* public class \$ample-123, int a-\$ell=55;  $\rightarrow$  Valid (because \$ and - are valid combination)
- \* public class 22Details, int 2age=30;  $\rightarrow$  Invalid (Identifiers can't start with digit)
- \* public class My Info, int my age=22;  $\rightarrow$  Invalid (Because Space are there)
- \* public class static, int class=200;  $\rightarrow$  Invalid (because class and static are keywords)
- \* public class A1  $\rightarrow$  Valid
- \* public class MyDetails, int mypercentage=50;  $\rightarrow$  Valid (because no violation of Rule)

## Coding Standards $\Rightarrow$

It is not Compulsory to follow, if you follow its good otherwise  
no problem

1. Class name should start with CAPITAL LETTER
2. variable name should start with SMALLER LETTER
3. Identifier should not be more than 15 letters
4. If a class name has more than word for every first letter keep as CAPITAL

Ex:- public class MyInfoForColl;

5. If a Variable name has more than one word from second word,  
every word first letter should be CAPITAL

e.g:- int myAgeIs = 22;

\* public class Revision

{  
public static void main(String args[])

{

int i = 300, j = 400;

long con = 98478562351;

System.out.println(i);

System.out.println("Contact Number is: " + con);

boolean b1 = (i == j);

System.out.println(b1);

int a = 5000, b = 2000;

boolean c = (c > b) || (a != b); // true || true

int d = a + b++; // 5000 + 2000

System.out.println(d); // 7000

// String @name = "Suhar"; Invalid identifier

// String MYNAME = "Rohan"; Valid but standard is not there

// String MyName = "Rohan"; Valid standard is there

char ch = 'A', ch1 = 'b';

int sub = (ch1 - ch);

System.out.println(sub);

}

}

\* output:-

300

Contact Number is : 9847856235

false

true

7000

33

## Control/Decision/Conditional statements:

\* When we want to take a decision in our programs we will use Decision

### IF else

Syntax:-

```
if (condition)
```

E

```
 statement1;
```

```
}
```

```
else
```

E

```
 statement2;
```

```
}
```

\* if and else are Keywords

\* Condition should must be of "Boolean Type".

if ( $100 > 200$ ), if ( $200 == 200$ ), if ( $a != b$ )

if ( $a = 100$ ) — Invalid      if ( $a == 100$ ) Valid

\* if Condition is true then only statement1 executed

\* if Condition is false then only statement2 executed

\* "Never ever" Statement1 and Statement2 will be executed together

\* Never ever Compulsory to write else

\* It is not Compulsory to write if and else

\* Eg --> Boundary of if and else

\* If we have only one Statement we can skip boundary

### Program :-

1. write a program to check whether atm pin is 7426 or not  
if it is 7426 display the output as welcome to our Bank  
otherwise display as invalid pin

```
public class Pin
```

E

```
public static void main(String args[])
```

E

```
 int atm_pin = 7426;
```

```
 if (atm_pin == 7426)
```

```
 if (atm_pin == 7426)
```

E

```
 System.out.println("Welcome to our bank");
```

```
}
```

```

 else
 {
 System.out.println("Invalid pin");
 }
}

public class Pin
{
 public static void main(String args[])
 {
 int atm_pin= 8456;
 if(atm_pin==7426)
 {
 System.out.println("Welcome to our bank");
 }
 else
 {
 System.out.println("Invalid pin");
 }
 }
}

```

Output:-  
welcome to our bank

Output:-  
Invalid pin

Program :- 2 :-

write a program to check whether a person is eligible to vote or not

```

public class Vote
{
 public static void main(String args[])
 {

```

```
 int age=55;
```

```
 if(age>=18)
```

```
 }
```

```
 System.out.println("As per rules person is eligible to vote");
```

```
}
```

```
else
```

```
E
```

```
 System.out.println("Not Eligible");
```

```
}
```

```
}
```

Output:-

As per rules person is eligible to vote

Program:-3 :-

write a program to find greatest of two numbers

public class Greatest

{

    public static void main(String args[])

{

        int a = 1000, b = 250;

        // for taking decision

        if (a > b)

    {

        System.out.println("a + " + "is the greatest of 2 no's");

    }

    else

    {

        System.out.println("b + " + "is the greatest of 2 no's");

    }

}

Program:-4

write a program to check whether person is eligible for IAS or not

eligibility criteria is age should be between 22 to 35

\* public class IAS

{

    public static void main(String args[])

{

        int age = 45;

        if (age > 22 & age < 35)

{

            System.out.println("person is eligible for IAS");

}

    else

{

            System.out.println("not eligible for IAS");

}

}

Output :-

1000 is the greatest of 2 no's

Output :-

Not eligible for IAS

\* Program - 5  
\* write a program to check whether 22 is an even or odd number

public class EvenOdd

{

    public static void main(String args[])

{

        int num = 22

        if (num % 2 == 0)

            ① int num = 23  
            if (num % 2 != 0)

            odd number

{

        System.out.println("num is an even number");

}

else

{

        System.out.println("num is an odd number");

}

}

}

\*

output:-

22 is an even number

→ \* if num = 23

if (num % 2 != 0) or if (num % 2 == 1)

output:- 23 is an odd number

\* If - Else If - Else :-

Syntax:-

```
if(Condition1)
{
 Statement1;
}
else if(Condition2)
{
 Statement2;
}
else if(Condition3)
{
 Statement3;
}
----- so on -----
else
{
 Statement;
}
```

- Statement 1 will be executed only when Condition 1 is true
- Statement2 will be executed only when Condition 2 is true
- Statement3 will be executed only when Condition 3 is true
- none of the Condition is true statement will be executed

Note:-

\* Never ever all the statement will be executed together

\* Program:-

```
public class Greatest
{
 public static void main(String args[])
 {
 int a = -55, b = 250;
 if(a > b)
 {
 System.out.println("a + " + " is the greatest of 2 no's");
 }
 }
}
```

```
else if(b>a)
```

```
{
```

```
 System.out.println("b+" + " is the greatest of 2 no's");
```

```
}
```

```
else
```

```
{
```

```
 System.out.println("a+" + " and " + b + " may be equal numbers");
```

```
}
```

```
}
```

```
}
```

Output:-

250 is the greatest of 2 no's

### \* program 2

write a program to find the greatest of 3 numbers

a b c

```
public class Greatest
```

```
{ public static void main (String args[]) }
```

```
{ int a = 45, b = 22, c = 35;
```

```
if (a > b && a > c)
```

```
{
```

```
 System.out.println("a+" + " is the greatest of 3 no's");
```

```
}
```

```
else if (b > a && b > c)
```

```
{
```

```
 System.out.println("b+" + " is the greatest of 3 no's");
```

```
}
```

```
else if (c > a && c > b)
```

```
{
```

```
 System.out.println("c+" + " is the greatest of 3 no's");
```

```
}
```

```
else
```

```
{
```

```
 System.out.println("a May be all are equal numbers or any 2
of them are equal");
```

```
}
```

```
}
```

\* Output:-

45 is the greatest of 3 no's

\* if input is see the before query programs for reference

int a=55, b=55, c=55

Output :-

may be all are equal numbers or any 2 of them are equal

\* if input is

int a=45, b=55, c=55

Output :-

may be all are equal numbers or any 2 of them are equal

Program :- 3 :-

write a program to check whether -88 is positive or negative number

public class PositiveNegative

E public static void main(String args[])

E

int num=-88;

if(num > 0)

E

System.out.println("num + "positive number");

}

else

E

System.out.println("num + "Negative number");

}

}

}

Program :- 4 :-

write a program to check whether 55 is multiple of 5 or not

public class Multiple

E public static void main(String args[])

E

int num=55

if(num % 5 == 0) // if(num % 5 == 0)

E

System.out.println("num + " is multiple of 5");

}

\* Output :-

-88 Negative number

else

{

System.out.println("a won't be multiple of 5")

}

}

}

\* Output:-

55 is multiple of 5

### Program:-5

Write a program to check whether E is vowel or consonant?

public class English

{

public static void main(String args[])

{

char ch = 'E';

if (ch == 'A' || ch == 'E' || ch == 'I' || ch == 'O' || ch == 'U')

{

System.out.println(ch + ". is vowel");

}

else

{

System.out.println(ch + ". is Consonant");

}

}

Output:-

E is vowel

### Program:-6 :-

Generate the bill amount Consider following info

| Amount            | Discount |
|-------------------|----------|
| < 500             | 0%       |
| 500 and < 1000    | 25%      |
| > 1000 and < 1500 | 50%      |
| > 1500            | 60%      |

take amount as input by your choice and display  
final bill amount according to data

```

public class Bill
{
 public static void main(String args[])
 {
 float amt = 1500;
 float final_amt;
 if (amt <= 500)
 {
 final_amt = amt;
 System.out.println(final_amt);
 }
 else if (amt > 500 && amt <= 1000)
 {
 final_amt = amt - (amt * 25/100);
 System.out.println(final_amt);
 }
 else if (amt > 1000 && amt <= 1500)
 {
 final_amt = amt - (amt * 50/100);
 System.out.println(final_amt);
 }
 else
 {
 final_amt = amt - (amt * 60/100);
 System.out.println(final_amt);
 }
 }
}

```

Output:-  
 750.0

\* write a program to print JAVA 10 times

```
public class J10
```

```
{ public static void main(String args[])
}
```

```

 System.out.println("java");
 System.out.println("java");
 System.out.println("java");
 System.out.println("java");
 System.out.println("java");
 System.out.println("java");
 System.out.println("java");
 System.out.println("java");
 System.out.println("java");
 System.out.println("java");
}
```

above we can write 10 times  
if the program is want to print JAVA "500 times", "here we can't"  
here we go to looping Concept

~~Topic~~

## \* Looping Statements or Iterative Statements

If a part of a code is repeatedly coming, then rather than writing multiple times we can write it once and run as many times as we want by using loops

loops are divided into 4 types

1. for loop

2. while loop

3. do while loop

4. for each loop/enhanced loop/ advance loop

### \* Important things from Interview

programs on for loop and while loop

### \* Important things from Learning prospective

\* Syntax and how loop will work

\* Complete info

\* Prerequisite: datatype, Variables, operators

Conditional statements

## \* Syntax:-

for(initialisation; condition; inc/dec)

E

```
statement1;
statement2;

statementn;
```

}

- \* for → keyword
- \* [] → boundary

(Execution till false Condition evaluated)

\* Hint:-

initialisation    Condition    update

## \* Working:-

Step-1 :- Initialisation (variable = value)

Step-2 :- Checking condition (if true → execute Step-3)

(if false → execute step-5)

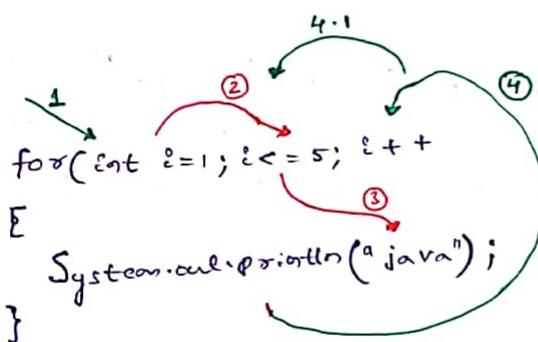
Step-3 :- Execute statement1, statement2 -- statementn

Step-4 :- performs update (increment or decrement) and go to

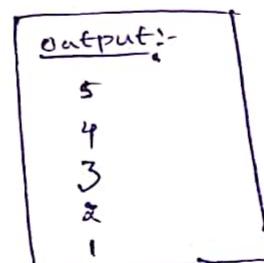
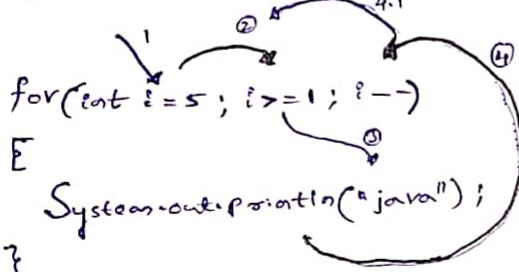
Step 2

Step 5 :- Come out of loop

\*



\*



①

for (int j=1; j>=1; j++)

E

System.out.println("Loop");

}

Output:-

or 2, - - - - -

- a) 3, 2, 1   b) 1, 2, 3   c) 3   d) Nothing will print

✓ Infinite times loop ⇒ for stopping infinite loop type **ctrl - c**

```
for(int k=3; k<=1; k++)
```

```
{
```

```
 System.out.println("Loop");
```

```
}
```

$k = 1$

- a) 3, 2, 1    b) 1, 2, 3    c) 3    ✓) Nothing will be printed

\* [for stopping infinite loop type ctrl-c]

### Program :-

- ① write a program to print 1 to 100

```
public class Loop1
```

```
{
```

```
 public static void main(String args[])
```

```
{
```

```
 for(int i=1; i<=100; i++)
```

```
{
```

```
 System.out.print(i + " ")
```

```
}
```

```
}
```

// Initialisation → starting point

// Condition → ending point

// updation → starting to ending what we are doing

// updation → starting to ending what we are doing

- ② write a program to print 65 to 35

```
public class Loop1
```

```
{
```

```
 public static void main(String args[])
```

```
{
```

```
 for(int i=65; i>=35; i--)
```

```
{
```

```
 System.out.print(i + " ")
```

```
}
```

```
}
```

### Output:-

|    |    |    |    |    |    |    |    |    |    |
|----|----|----|----|----|----|----|----|----|----|
| 1  | 2  | 3  | 4  | 5  | 6  | 7  | 8  | 9  | 10 |
| 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 |
| -  | -  | -  | -  | -  | -  | -  | -  | -  | -  |
| -  | -  | -  | -  | -  | -  | -  | -  | -  | -  |
| -  | -  | -  | -  | -  | -  | -  | -  | -  | -  |

98 99 100

### Output:-

|    |    |    |    |    |    |    |    |
|----|----|----|----|----|----|----|----|
| 65 | 64 | 63 | 62 | 61 | 60 | 59 | 58 |
| 57 | 56 | 55 | 54 | -  | -  | -  | -  |
| -  | -  | -  | -  | -  | -  | -  | -  |
| -  | -  | -  | -  | -  | 37 | 36 | 35 |

③ write a program to print all even numbers from 1 to 50?

public class Loop1

{

    public static void main(String args[])

{

        for (int i=1; i<=50; i++)

    {

        if (i%2==0)

    {

        System.out.println(i)

    }

}

}

Output:-

|     |
|-----|
| 2   |
| 4   |
| 6   |
| 8   |
| 10  |
| ... |
| 50  |

All even numbers  
2 to 50

Programs

④ write a program to print count of all even numbers from 1 to 50?

public class Loop1

{

    public static void main(String args[])

{

        int count=0;

        for (int i=1; i<=50; i++)

    {

        if (i%2==0)

    {

        count++; // count = count + 1

}

}

    }

    System.out.println("Count is :" + count);

}

}

[ int i, count=0;  
    for (i=1; i<=50; i++) ]

Output:-

|               |
|---------------|
| Count is : 25 |
|---------------|

Program:-

⑤ write a program to print sum of all even number from 1 to 50

public class Loop1

E public static void main(String args[])

E int sum=0;  
for(int i=1; i<=50; i++)

E if(i%2==0)

E sum=sum+i;  
}

}

System.out.println("sum is : " + sum);

}

Output:-

sum is : 650

Program:-6 :-

write a program to print product of number from 1 to 10

1\*2\*3\*4\*5\*6\*7\*8\*9\*10

public class Loop1

E public static void main(String args[])

E int pdt=1; ~~int i, pdt=1;~~  
for(int i=1; i<=10; i++)

E pdt=pdt\*i;

}

System.out.println("product of 1-10 numbers is : " + pdt);

}

Output:-

product of 1-10 numbers is : 362800

### Program:-7 :-

write a program to print all numbers from 1 to 100 excluding numbers which are divisible by 7 ?

```
public class Loop1
```

```
{
```

```
 public static void main(String args[])
{
```

```
[
```

```
 for(int i=1; i<=100; i++)
 {
```

```
[
```

```
 if(i%7!=0)
 {
```

```
[
```

```
 System.out.println(i + " ");
 }
 }
```

```
[
```

```
 }
}
```

#### \* outputs:-

1 2 3 4 5 6 8 9 10 11 12 13

15 16 17 18 19 20 22 23 24

25 26 27 29 30 31 32 33 34 36

----- - 99, 100.

### Program:-8

~~\*\* write a program to swap two numbers using extra variable~~

~~input a=10, b=20~~

~~output a=20, b=10~~

```
public class Loop1
```

```
{
```

```
 public static void main(String args[])
{
```

```
[
```

```
 int a=10, b=20, c;
```

```
 System.out.println("Before swap");
```

```
 System.out.println(a);
```

```
 System.out.println(b);
```

```
 c=a;
```

```
 a=b;
```

```
 b=c;
```

```
 System.out.println("After swap");
```

```
 System.out.println(a);
```

```
 System.out.println(b);
```

#### Output:-

Before swap

10

20

After swap

20

10

```
}
```

### \* program :-9

\*\* write a program to swap two numbers without using extra variable ?

Imp

public class Loop1

E

```
public static void main(String args[])
```

E

```
int a = 10, b = 20;
```

```
System.out.println("Before swap");
```

```
System.out.println(a);
```

```
System.out.println(b);
```

```
a = a + b;
```

```
b = a - b;
```

```
a = a - b;
```

```
System.out.println("After swap");
```

```
System.out.println(a);
```

```
System.out.println(b);
```

```
}
```

]

Imp

### \* program :-10 :-

\*\* write a program to print Fibonacci Series

0 1 1 2 3 5 8 13

public class Loop1

E

```
public static void main(String args[])
```

E

```
int t1 = 0, t2 = 1, t3 =
```

```
System.out.print(t1 + " ");
```

```
System.out.print(t2 + " ");
```

// i = 1 to i <= how many times we are doing t1 + t2

```
for (int i = 1; i <= 6; i++)
```

E

```
t3 = t1 + t2;
```

```
System.out.print(t3 + " ");
```

```
t1 = t2;
```

```
t2 = t3;
```

}

}

]

Output:-

Before swap

10

20

After swap

20

10

\* Output:-

0 1 1 2 3 5 8 13

## \* Program-II

Write a program to check 22 is prime number or not  
Prime number is a number which is divisible only 1 and itself

22 - 2, 3, 5, 7, 11, 13, 17, 19

Steps:-

1. num=22 count=0
2. for loop ( $i=1$  to  $i=22$ )
3. Condition for divisibility
4. if divisible increase a Count
5. after loop give condition if( $Count == 2$ )  $\Rightarrow$  prime number

public class Loops

{

    public static void main(String args[])

{

        int num=22, count=0;     or     int i, num=22, count=0;

        // checking with how many number it is divisible

        for(int i=1; i<=num; i++)

            for(i=1; i<=num; i++)

{

    if(num % i == 0)

{

        Count++

}

}

    if(count == 2)

{

        System.out.println("num+" is a prime Number");

}

else

{

        System.out.println("num+" is not a prime Number");

}

}

Output:-

22 is not a prime number

\* if 23

output will be 23 is a prime number

program:-12

\* Write a program to print the value  $7!$  (Factorial)

public class Loop1

E public static void main(String args[])

E  
 int num=7, fact=1;  
 for(int i=num; i>=1; i--) // for(int i=1; i<=7; i++)  
 {  
 fact=fact \* i;  
 }

System.out.println("Factorial value is :" + fact);

}

\* Output:-  
 7 factorial value is 5040

program:-13

write a program to print all number from 1 to 100 which has digit 5 in it

OP: 5 15 25 35 45 50 51 52 53 54 55 56 57 58 59 65  
75 85 95

\* Hint: one digit / two digit / three digit number / four digit  
 If you divide with 10 - then remainder you will get as  
 last digit and quotient you will get as Remaining  
 digits

$$\text{Ex: } \begin{array}{r} 10) 25(2 \\ \underline{20} \\ (5) \end{array} \quad \begin{array}{r} 10) 113(11 \\ \underline{10} \\ 13 \\ \underline{10} \\ (3) \end{array} \quad \begin{array}{r} 10) 50(5 \\ \underline{50} \\ (0) \end{array}$$

→ How to get Remainder Value  $\rightarrow \%$   
 → How to get Quotient Value  $\rightarrow /$

$$\begin{array}{ll} 25/10 & \text{Quo}-2 \\ 25/10 & \text{Rem}-5 \end{array} \quad \begin{array}{ll} \text{Quo}-11 & \text{Quo}-5 \\ \text{Rem}-3 & \text{Rem}-0 \end{array}$$

$$\begin{array}{l} 10) 25(2 \\ \underline{20} \\ (5) \end{array} \quad \%$$

\* Ques

```
→ public class SalPrograms
{
 public static void main(String args[])
 {
 for(int i=1; i<=100; i++)
 {
 if((i%10 == 5) || (i/10 == 5))
 {
 System.out.println(i);
 }
 }
 }
}
```

we implement many ways like this

\* output:-  
5 15 25 35 45 50 51  
52 53 54 55 56 57 58  
59 65 75 85 95

\* Program:- 14

Write a program to print multiplication table of 5

► Public class MultiplicationTable

```
{ public static void main(String args[])
{
```

int i, num=5

for(i=1; i<=10; i++)

or  
int num=5;  
for(int i=1; i<=10; i++)

```
System.out.println(num + " * " + i + " = " + (num*i));
}
```

\* output:-  
5 \* 1 = 5  
5 \* 2 = 10  
5 \* 3 = 15  
5 \* 4 = 20  
5 \* 5 = 25  
5 \* 6 = 30  
5 \* 7 = 35  
5 \* 8 = 40  
5 \* 9 = 45  
5 \* 10 = 50

### Programs-15

\* write a program to print Count of all number divisible by 5 present b/w 22 to 65

```
public class Loop1
```

[

```
public static void main(String args[])
```

[

```
int i, count = 0;
for (i = 22; i <= 65; i++)
```

```
int count = 0
for (int i = 22; i <= 65; i++)
```

[

```
if (i % 5 == 0)
```

[

```
count++; // count = count + 1
```

}

}

```
System.out.println("Final Count is: " + count);
```

}

Output:-

Final Count is: 9

### Program-16

\* write a program to print numbers -32 to -65

```
public class Loop1
```

[

```
public static void main(String args[])
```

[

```
int i;
```

~~for (i = -32; i >= -65; i++)~~

or 

```
for (int i = -32; i >= -65; i++)
```

[

```
System.out.println(i);
```

}

}

Output:-

|     |     |     |     |     |     |
|-----|-----|-----|-----|-----|-----|
| -32 | -33 | -34 | -35 | -36 |     |
| -37 | -38 | -39 | -40 | -41 | -42 |
| -43 | -44 | -   | -   | -   | -   |
| -   | -   | -   | -   | -   | -65 |

\* Program:-17:-

\* Write a program to print sum of first 10 natural numbers  
 $1+2+3+4+\dots+10 = ?$

public class Loop1

E

public static void main(String args[])

E

int i, sum=0

for(i=1; i<=10; i++)

E

sum = sum + i;

}

System.out.println("Sum ~~value~~ of first 10 Natural number is " + sum);

}

}

\* Output:-

Sum of first 10 Natural number is 55

Program:-18:-

Write a program to print product of all even numbers from 1 to 10?

public class Loop1

E

public static void main(String args[])

E

int i, product = 1

for(i=1; i<=10; i++)

E

if (i%2 == 0)

E

product = product \* i;

}

}

System.out.println("Final product value is :" + product);

}

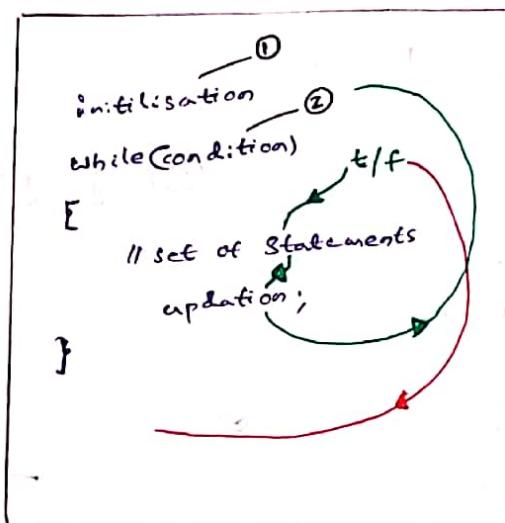
\*

Output:-

Final product value is 3840

## \* While Loop :-

```
initialisation;
while(condition
{
 // set of statements
 updation;
}
```



### Step 1:-

Initialisation

### Step 2:-

Checking Condition if true go to step 3 if false execute step 4

### Step 3:-

Execute set of statements and performs updation goto step 2

### Step 4:-

Come out of loop

## \* programs :-

write a program to print 10 to 90

```
public class WhileLoop
```

```
{ public static void main(String args[]) }
```

```
{ int i = 10;
```

```
while(i <= 90)
```

```
{ System.out.print(i + " ");
 i++; }
```

```
}
```

### \* output:-

|    |    |    |    |    |    |    |    |    |    |       |
|----|----|----|----|----|----|----|----|----|----|-------|
| 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20    |
| 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 | 29 | 30 | 31    |
| -  | -  | -  | -  | -  | -  | -  | -  | -  | -  | -     |
| -  | -  | -  | -  | -  | -  | -  | -  | -  | -  | -     |
| -  | -  | -  | -  | -  | -  | -  | -  | -  | -  | 89 90 |

### Program:-2

write a program to print 66 to 36 ?

```
public class InWhileLoop
```

```
{
```

```
 public static void main(String args[])
{
```

```
 int i = 66;
```

```
 while(i >= 36)
{
```

```
 System.out.print(i + " ");
 i--;
}
```

```
}
```

Output:-

|    |    |    |    |    |    |    |    |    |       |
|----|----|----|----|----|----|----|----|----|-------|
| 66 | 65 | 64 | 63 | 62 | 61 | 60 | 59 | 58 |       |
| 57 | 56 | 55 | 54 | 53 | 52 | 51 | 50 | 49 | 48    |
| 47 | 46 | -- | -- | -- | -- | -- | -- | -- | 37 36 |
| -- | -- | -- | -- | -- | -- | -- | -- | -- |       |

### Program:-3

write a program to print -32 to -63

```
public class InWhileLoop
```

```
{
```

```
 public static void main(String args[])
{
```

```
 int i = 32;
```

```
 while(i >= -63)
{
```

```
 System.out.print(i + " ");
 i--;
}
```

```
}
```

```
}
```

~~copy~~  
\* \*  
Program:-4

Output:-

|     |     |     |     |     |     |     |         |
|-----|-----|-----|-----|-----|-----|-----|---------|
| -32 | -33 | -34 | -35 | -36 | -37 | -38 |         |
| -39 | -40 | -41 | --  | --  | --  | --  |         |
| --  | --  | --  | --  | --  | --  | --  | -62 -63 |
| --  | --  | --  | --  | --  | --  | --  |         |

\* write a program to find reverse of a number

### Algorithms:-

- Step1 :- take a num=123, rem, rev=0;
- Step2 :- Take while loop and give Condition as (num>0)
- Step3 :- mode num with 10 and store it rem variable
- Step4 :- divide num with 10 and store in it num variable
- Step5 :- rev\*10 + rem stored in it rev

```
public class Reverse
```

```
[
```

```
 public static void main(String args[])
```

```
[
```

```
 int num = 123, rem, rev = 0;
```

```
 while (num > 0)
```

```
[
```

```
 rem = num % 10;
```

```
 num = num / 10;
```

```
 rev = (rev * 10) + rem;
```

```
 }
```

```
 System.out.println("Reverse of a number is: " + rev);
```

```
}
```

Output:-

Reverse of a number is : 321

\* Working:-

num = 123    rev = 0

123 > 0 (first time loop runs)

-----

rem = 123 % 10 → 3

num = 123 / 10 → 12

rev = 0 \* 10 + 3 → 3

rem = 3

num = 12

rev = 3

| 12 > 0 (second time loop runs)

| -----

| rem = 12 % 10 → 2

| num = 12 / 10 → 1

| rev = (3 \* 10) + 2 → 32

| rem = 2

| num = 1

| rev = 32

| 1 > 0 (third time loop runs)

| -----

| rem = 1 % 10 → 1

| num = 1 / 10 → 0

| rev = (32 \* 10) + 1 → 321

| 0 > 0 ----- → false

rem = 1

num = 0

rev = 321

## \* Palindrome number:-

If original number and reverse of a number are same  
Such number is called as Palindrome number

Ex:- Original number      Reverse Number

|      |      |
|------|------|
| 121  | 121  |
| 1441 | 1441 |
| 4994 | 4994 |

### Program:-

• write a program to read the palindrome of a number

• public class Palindrome

{  
    public static void main(String args[])

{  
    int num = 1441, rev = 0;  
    int backup = num;  
    while (num > 0)

{  
    rev = num % 10  
    num = num / 10  
    rev = (rev \* 10) + rev;  
}

System.out.println("Actual Number is :" + backup);

System.out.println("Reverse of a Number is :" + rev);

if (backup == rev) // 1441 == 1441

{  
    System.out.println("Palindrome number");  
}

else

{  
    System.out.println("Non Palindrome number");  
}

}

Output:-

Actual Number is : 1441

Reverse of a Number is : 1441

Palindrome Number

## \* Armstrong Number:

Tip

If we cube every digit of a number and add them we should get same number

$$\text{Ex:- } 153 \rightarrow 1*1*1 + 5*5*5 + 3*3*3 = 153$$

### \* Program:- 6

```
public class Armstrong
```

{

```
 public static void main(String args[])
```

{

```
 int num=153, rem, arm=0;
```

```
 int backup=num;
```

```
 while(num>0)
```

{

```
 rem=num%10;
```

```
 num=num/10;
```

```
 arm=arm+(rem*rem*rem);
```

}

```
 System.out.println("Actual Number is: " + backup);
```

```
 System.out.println("Individual Cube and sum result is: " + arm);
```

```
 if(backup==arm) // 153 = 153
```

{

```
 System.out.println("Armstrong Number");
```

}

else

{

```
 System.out.println("Non-Armstrong Number");
```

}

}

### working:-

num=153 arm=0

while(153>0)

rem=153%10 → 3

num=153/10 → 15

arm=0+(3\*3\*3)

num=15

arm=27

```
while (15>0)
{
 rem = 15%10 → 5
 num = 15/10 → 1
 arm = (3*3*3)+(5*5*5)
 num = 1
 arm = 152
}
```

\* ⇒ output:-  
Actual number is : 153  
Armstrong number is : 153  
Armstrong number

```
while (1>0)
{
 rem = 1%10 → 1
 num = 1/10 → 0
 arm = 152+(1*1*1)
 num = 0
 arm = 153
}
while (0>0) — false
```

## \* Differences between for loop and while loop :-

| for loop                                                                                                                                                                                                                                                                                                 | while loop                                                                                                                                                                       |
|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <u>Syntax:-</u><br><pre>for(initialization; condition; inc/dec) {     statements1;     statements2;     ...     statementsn; }</pre>                                                                                                                                                                     | <u>Syntax:-</u><br><pre>initialisation; while (condition) {     set of statements     update(); }</pre>                                                                          |
| 2. when we will use for loop<br>when we already knows no of iterations<br>Ex:- prime numbers                                                                                                                                                                                                             | 2. we will go for while loop when<br>we don't know no of iterations<br><u>Ex:- Armstrong number.</u>                                                                             |
| 3. If we don't give condition in for loop<br>always JVM will consider it<br>as true and loop will runs<br>infinite times<br><pre>public class D {     public static void main(String args[])     {         for(int i=1; ; i++)         {             System.out.println("Java");         }     } }</pre> | if we did not give condition in<br>while loop then we will get<br>Compile time error<br><pre>int i=1; while() //illegal start of expression {     System.out.println(i); }</pre> |

\* DO while loop:- we will use do while loop when we want to execute the loop atleast once irrespective of condition.

⇒ \* Syntax:-

```
initialisation;
do
{
 // statements
 update();
} while(condition);
```

\* Write a program to print 1-10 using do while

```
public class DoWhile -- -- -- // class DoWhile
{
 public static void main(String args[])
 {
 int i=1;
 do
 {
 System.out.println(i);
 i++;
 } while(i<=10)
 }
}
```

### Keywords :-

These are the reserve words or predefine words of Java which has some reserve meaning.

Various Keywords in java are :-

#### 1. Accessible Keywords :-

public, private, protected, static, final and abstract, return, this,

super.

#### 2. Conditional Keywords :-

if, else, else if, switch, break, continue, goto, concat and default, true and false

#### 3. Iterative Keywords :-

for, while, do while

#### 4. Class Level :-

class, package, import, extends, implements, interface, new

#### 5. Exception Level :-

try, catch, throw, finally

#### 6. Datatypes Level :-

int, short, byte, long, double, float, char and Boolean

#### 7. Others :-

Volatile, transient, Synchronized, native, null etc.

### \* Note:-

1. In Java there is no access modifier called as default  
meaning is - there

Ex:- class Sample - here access modifier is default

(2) When we did not give public/private/protected access modifier JVM  
will consider it as default

(3) All keywords must start with smaller case

### Combinational operators :-

It is a combination of arithmetic and assignment operator

Ex:-  $a = a + b$  can be written as  $a += b$

Ex:-  $a = a - b$  can be written as  $a -= b$

Ex:-  $a = a * b$  can be written as  $a *= b$

Ex:-  $a = a / b$  can be written as  $a /= b$

Ex:-  $a = a \% b$  can be written as  $a \%= b$

Ex:-  $Count = Count + 1 \rightarrow Count += 1$

class D

E  
public static void main(String args[])

E

int i=1, j=3

//  $i = i + j$

$i += j$

System.out.println(i);

}

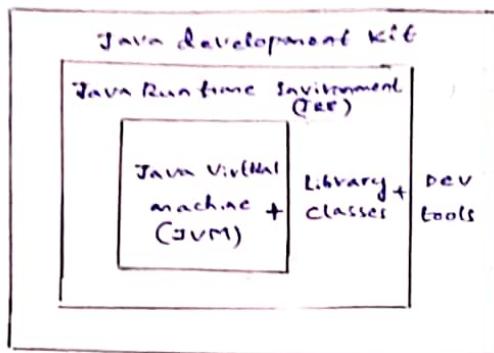
}

Output:-

4

## JAVA DEVELOPMENT KIT (JDK)

If we want to develop and execute Java programs in our system we have to Install JDK



### \* Components of JDK

JDK = JRE + other developing tools (Compiler, debugger etc)

#### JRE : Java Runtime Environment

It is a part of JDK which is used for executing Java programs or running Java app

JRE = JVM + other predefined classes

#### JVM : Java Virtual Machine :-

It is responsible to execute every program

Note :- When we install JDK with that JVM and JRE is available.

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## \* Switch Case Statement:-

\* we will go for switch case statements when we want to test multiple conditions

### \* Syntax:-

```
switch(expression/variable)
{
 case value1: //statement
 break;
 case value2: //statement
 break;
 .
 .
 case valueN: //statement
 break;
 default: //statement
 break;
}
```

\* Break: It is a keyword which makes JVM to come out of switch body.

### \* Programs:-

write a program to print dayname by using following data

| daynumber | dayname   |
|-----------|-----------|
| 1         | monday    |
| 2         | Tuesday   |
| 3         | wednesday |
| 4         | Thursday  |
| 5         | friday    |
| 6         | Saturday  |
| 7         | Sunday    |

```
public class Day
```

```
{
```

```
 public static void main(String args[])
{
```

```
 int day_num=4;
```

```
 switch(day_num)
```

```
 {
 case 1: System.out.println("monday");
 break;
```

Case 2

Case 3

Case 1

Case

Case

Case

data

}

\*

day-

①

\* IS IT

Aas

```

Case 2 : System.out.println("Tuesday");
 break;
Case 3 : System.out.println("Wednesday");
 break;
Case 4 : System.out.println("Thursday");
 break;
Case 5 : System.out.println("Friday");
 break;
Case 6 : System.out.println("Saturday");
 break;
Case 7 : System.out.println("Sunday");
 break;
default : System.out.println("Couples day");
 break;
}
}

```

Output:-  
Thursday

\* `day_num = 45`  
output:- Couples day

① \* Is it Compulsory that case value should be in sequential order

Syntax:- switch(variablename)

Ans No

```

class Day
{
 public static void main(String args[])
 {
 int day_num=1;
 switch(int day_num=1)
 {
 case 4 : System.out.println("Thursday");
 break;
 Case 2 : System.out.println("Tuesday");
 break;
 Case 1 : System.out.println("Monday");
 break;
 default: System.out.println("Couples day");
 break;
 }
 }
}

```

\* Output  
Monday

- (2) \* what if we did not give break keyword in case?  
If we skip break keyword and case value is matching then JVM will print all Remaining statements without checking there values until it finds break keyword  
If we skip break keyword and case value is not matching then it does not matter  
If we skip break keyword in default then it does not matter because after default JVM will come out of switch body

- (3) \* Can we have duplicate case values?  
No the case values must be unique, if we gave duplicate With/Without/Case/Label/Of/Switch/Body we will get compilation error as duplicate labels

- (4) \* what are the datatypes allowed for case values?  
byte, short, int and char only these data types allowed  
String is allowed if we have 1.7 or >1.7 version of JDK.

- (5) \* what are not allowed data types?  
Boolean, float, double, and long

- (6) \* What is a maximum limit for case values?  
2147483647

- (7) \* Can we check more than one case values?  
Also because we can use only single variable in switch

Develop a calculator using switch case

| Character | Logic                  |
|-----------|------------------------|
| +         | perform addition       |
| -         | perform subtraction    |
| *         | perform multiplication |
| /         | perform division       |
| %         | perform modulus        |

public class Calculator

E    public static void main(String args[])

E

    char ch = '\*'

    int a = 10, b = 2, c;

    switch(ch)

E

        Case '+' : c = a + b;

            System.out.println("Addition result is :" + c);

        break;

        Case '-' : c = a - b;

            System.out.println("Subtraction result is :" + c);

        break;

        Case '\*' : c = a \* b

            System.out.println("Multiplication result is :" + c);

        break;

        Case '/' : c = a / b

            System.out.println("Division result is :" + c);

        break;

        Case '%' : c = a % b

            System.out.println("Modulus result is :" + c);

        break;

    default : System.out.println("Invalid operation");

        break;

Output:  
Multiplication result is : 20

## \* Pattern Programming Via nested for loop

① \* \* \* \*  
\* \* \* \*  
\* \* \* \*

Approach :- one loop is for No of Rows → outer loop  
one for loop is for No of Columns → inner loop

### \* Program:-

```
public class Pat
```

```
[
```

```
 public static void main(String args[])
```

```
[
```

```
 for(int i=1; i<=3; i++) → outer loop - No of Rows
```

```
[
```

```
 for(int j=1; j<=4; j++) → inner loop - No of Columns
```

```
[
```

```
 System.out.print("*");
```

```
 }
```

```
 System.out.println();
```

\* Output:-  
\* \* \* \*  
\* \* \* \*  
\* \* \* \*

```
]
```

```
}
```

### \* Program:-2

\* \* \* \*  
\* \* \* \*  
\* \* \* \*  
\* \* \* \*

```
public class Pat2
```

```
[
```

```
 public static void main(String args[])
```

```
[
```

```
 for(int i=1; i<=4; i++)
```

```
[
```

```
 for(int j=1; j<=4; j++)
```

```
[
```

```
 System.out.print("*");
```

```
 }
```

```
 System.out.println();
```

```
[
```

```
]
```

```
]
```

For System.out.print statement  
don't give space after  
\*

\* Output:-  
\* \* \* \*  
\* \* \* \*  
\* \* \* \*  
\* \* \* \*

## \* Iteration:-

first i=1 check condition  $i < 4$  true

j=1 j=2 j=3 j=4

-for one iteration of outerloop there are multiple iterations of inner loop

second i=2 check condition  $i < 4$  true

j=1 j=2 j=3 j=4

third i=3 check condition  $i < 4$  true

j=1 j=2 j=3 j=4

fourth i=4 check condition  $i < 4$  false

j=1 j=2 j=3 j=4

## \* Program :-

```

* * * *
#
* * * *
#

```

| j=1 | j=2 | j=3 | j=4 |
|-----|-----|-----|-----|
| i=1 |     |     |     |
| i=2 |     |     |     |
| i=3 |     |     |     |
| i=4 |     |     |     |

public class Pats

{ public static void main(String args[])

{

    for(int i=1; i<=4; i++)

{

    for(int j=1; j<=4; j++)

{

        if(i%2 == 0)

{

            System.out.print("#");

}

else

{

            System.out.print("\*");

}

        System.out.print(" ");

}

}

\* Output :-

```

* * * *
#
* * * *
#

```

## \*Program:-

```
* # * #
* # * #
* # * #
* # * #

public class Pat4
{
 public static void main(String args[])
 {
 for(int i=1; i<=4; i++)
 {
 for(int j=1; j<=4; j++)
 {
 if(i==j || j==3)
 System.out.print("#");
 else
 System.out.print("*");
 }
 System.out.println();
 }
 }
}
```

Output:-

```
#####
#*#*#
#*#*#
#*#*#
```

## \_Program:-

```
public class Pat5
{
 public static void main(String args[])
 {
 for(int i=1; i<=4; i++)
 {
 for(int j=1; j<=4; j++)
 {
 if(i==3 & j==3)
 System.out.print("#");
 else
 System.out.print("*");
 }
 System.out.println();
 }
 }
}
```

Output:-

```
#####
#*#*#
#*#*#
#*#*#
```

A horizontal row of 24 identical black musical note heads. Each note head is a vertical stem with a small circle at the top, representing a quarter note.

## \* Program :- 6

Output:-

\* \* \*

\* \* \*

\* \* \*

\* \* \*

\* \* \*

```

public class Pat6
{
 public static void main(String args[])
 {
 for(int i=1; i<=4; i++)
 {
 for(int j=1; j<=i; j++)
 {
 if(i==j)
 System.out.print("*");
 else
 System.out.print(" ");
 }
 System.out.println();
 }
 }
}

```

## \* Program:-

\* 一  
\* \*  
\* \* \*  
\* \* \* \*

| j=1 | j=2 | j=3 | j=4 |
|-----|-----|-----|-----|
| *   |     |     |     |
| *   | *   |     |     |
| *   | *   | *   |     |
| *   | *   | *   |     |

$i=2$       }      output  
 $i=3$

|   |            |                     |
|---|------------|---------------------|
|   | j          | -                   |
| 1 | 1          |                     |
| 2 | 1, 2       | 2 > 1               |
| 3 | 1, 2, 3    | 3 > 1, 3 > 2        |
| 4 | 1, 2, 3, 4 | 4 > 1, 4 > 2, 4 > 3 |

## Check Conditions

- $$\begin{array}{lll} (\text{i}) & i = j & (\text{ii}) \cdot i < j \\ (\text{iii}) & i > j & (\text{iv}) \cdot i + j \end{array}$$

$$i = j + i > j \longrightarrow i > j$$

~~for~~ public class Pat7

```
[E] public static void main(String args[])
```

E. *A. M. C. S.* 1966

$\overline{z}$

for( ~~at~~ i=1 ; i<

$i \in C(i > j)$

E

System.out.print(" \* ");

here no space  
after \*

3

else

{

System.out.print(" ");

3

System.out.print(" ");

3

{ }

Program :-

j=1 j=2 j=3 j=4

\* \* \* \*

\* \* \* \*

\* \* \* \*

\* \* \* \*

\* \* \* \*

i=1  
i=2  
i=3  
i=4

{ } { }

{ }

{ }

{ }

{ }

{ }

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120

\*  
j=1 j=2 j=3 j=4

| j=1 | j=2 | j=3 | j=4 | j=4 |
|-----|-----|-----|-----|-----|
| *   | *   | *   | i=1 |     |
| *   | *   | *   | i=2 |     |
| *   | *   | *   | i=3 |     |
| *   | *   | *   | i=4 |     |

```
public class Path
```

public static void main(String args[]){

```
for(i=0; i<=4; i++)
{
```

$$(S = \omega [ + ? ] + ?)$$

System-out-point(\*);

else

Système d'interprétation ("")

System.out.println(" "));

1

۲

Program :- 1C

Note:- After \* we need  
to give " " space

```
public static void main(String args[]){}
```

```
for (int i = 1; i <= 4; i++)
```

卷之三

1

卷之三

5

```
i+j>=5
System.out.print(" * ");
space
```

2150

System.out.print(" ");

## System.out.println(" ");

۱۷

output:

Prourov -

|     | j=1 | j=2 | j=3 | j=4 |
|-----|-----|-----|-----|-----|
| i=1 | *   | *   | *   | *   |
| i=2 | *   | *   | *   | *   |
| i=3 | *   | *   | *   | *   |
| i=4 | *   | *   | *   | *   |

Programs:-

C  
Public class Patri

public class Path1  
{  
 public static void main(String args[])  
 {  
 // [ ]  
 }  
}

```
for(int i = 1; i <= 4; i++)
```

```
for(int j = 1; j <= 4; j++)
```

$i \neq j$

(space should be given)

Système de point (" \* ") ;

ب

DS13

1

```

 System.out.print(" * ");
}
else
{
 System.out.print("a ");
}

```

6

System.out.println(" ");

```
System.out.println(" ");
```

2

۲۷

## \* Type - 2 :-

### (3) Program:- 13

```
1 1 1
2 2 2
3 3 3
```

```
public class Pat13
```

```
{ public static void main(String args[])
```

```
{ for(int i=1; i<=3; i++)
 { for(int j=1; j<=3; j++)
 {
```

```
 System.out.print(" ");
 }
 }
```

```
// System.out.print(i+" ");
}
```

```
{ System.out.println();
}
```

```
}
```

### Output:-

```
1 1 1
2 2 2
3 3 3
```

## Program:- 14

```
1 2 3
1 2 3
1 2 3
```

```
public class Pat14
```

```
{ public static void main(String args[])
```

```
{ for(int i=1; i<=3; i++) // no of rows
 { for(int j=1; j<=3; j++) // no of columns
```

```
 System.out.print(j+" ");
 }
```

```
System.out.println();
}
```

### Output:-

```
1 2 3
1 2 3
1 2 3
```

### Program:-15

```

1 2 3
4 5 6
7 8 9

```

```
* public class Pat15
```

```
[public static void main(String args[])
{
```

```
 int k = 1;
```

```
 for(int i=1; i<=3; i++)
 {
```

```
 for(int j=1; j<=3; j++)
 {
```

```
 System.out.print(k+" ");
 k++;
 }
```

```
 System.out.print(" ");
 }
```

```
 System.out.print(" ");
}
```

Output:-

```

1 2 3
4 5 6
7 8 9

```

### Program:-16

```

1
2 3
4 5 6
7 8 9 10

```

```
* public class Pat16
```

```
[public static void main(String args[])
{
```

```
 int k = 1;
```

```
 for(int i=1; i<=4; i++)
 {
```

```
 for(int j=1; j<=4; j++)
 {
```

```
 if(i>=j)
 {

```

```
 System.out.print(k+" ");
 k++;
 }
 }
```

```
 System.out.print(" ");
 }
```

```
 System.out.println(" ");
}
```

Output:-

```

1
2 3
4 5 6
7 8 9 10

```

### Program:-17

```

1
2 2
2 2
3 3 3
4 4 4 4

```

```
* public class Pat17
```

```
[public static void main(String args[])
{
```

```
 int k = 1;
```

```
 for(int i=1; i<=4; i++)
 {
```

```
 for(int j=1; j<=4; j++)
 {
```

```
 if(i>=j)
 {

```

```
 System.out.print(k+" ");
 k++;
 }
 }
```

```
 System.out.print(" ");
 }
```

Output:-

```

1
2 2
2 2
3 3 3
4 4 4 4

```

### TYPE 3

Program:-18

- A B C
- A B C
- A B C

public class Pat18

E Public static void main(String args[])

E for(int i=1; i<=3; i++)

E char ch = 'A';

E for(int j=1; j<=3; j++)

E System.out.print(ch); (ch + " ")

E ch++;

E System.out.println();

E }

Output:-

- A B C
- A B C
- A B C

### Program:-19

Program:-20

- A A A
- B B B
- C C C

public class Pat19

E Public static void main(String args[])

E char ch = 'A'

E for(int i=1; i<=3; i++)

E for(int j=1; j<=3; j++)

E System.out.print(ch); (ch + " ")

E ch++;

E System.out.println();

E System.out.println();

E }

Output:-

- A A A
- B B B
- C C C

### TYPE 4

Program:-18

- A B C
- D E F
- G H I

public class Pat18

E Public static void main(String args[])

E for(int i=1; i<=3; i++)

E for(int j=1; j<=3; j++)

E System.out.print(ch); (ch + " ")

E ch++;

E System.out.println();

E System.out.println();

E }

Output:-

- A B C
- D E F
- G H I

Program :- 21

```
A
B C
D E F
G H I T
public class Pat21
{
 public static void main(String args[])
 {
 char ch = 'A';
 for(int i=1; i<=4; i++)
 {
 for(int j=1; j<=4; j++)
 {
 if(i>=j)
 System.out.print(ch + " ");
 ch++;
 }
 }
 System.out.println();
 }
}
```

Program :- 22

```
A
B B
C C C
D D D D
public class Pat22
{
 public static void main(String args)
 {
 char ch = 'A';
 for(char i = 'A'; i <='D'; i++)
 {
 for(char j = 'A'; j <= i; j++)
 {
 if(j >= i)
 System.out.print(ch + " ");
 ch++;
 }
 }
 System.out.println();
 }
}
```

In program 22 In place of Int we  
• can use char

M

## Type - 4

23.

|   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|
| * | * | * | * | * | * | * |
| * | * | * | * | * | * | * |
| * | * | * | * | * | * | * |
| * | * | * | * | * | * | * |
| * | * | * | * | * | * | * |

## Program:- 24

|   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|
| * | * | * | * | * | * | * |
| * | * | * | * | * | * | * |
| * | * | * | * | * | * | * |
| * | * | * | * | * | * | * |
| * | * | * | * | * | * | * |

## Public class Pat24

```
public static void main(String args[])
{
 int star=7, space=0; // first row no of star and
 // space before star
```

```
// 3 loops
for (int i=1; i<=4; i++) // no of rows
```

```
for (int j=1; j<=space; j++) // no of spaces
```

```
System.out.print(" ");
```

```
for (int k=1; k<=star; k++) // no of stars
```

```
System.out.print("*");
```

```
System.out.println();
```

```
star=star+2;
space=space-1;
```

```
}
```

Program :- 25

```

public class Pat25
{
 public static void main(String args[])
 {
 int star=1, space = 3;
 // 3 loops
 for(int i=1; i<=7; i++)
 {
 for(int j=1; j<=space; j++)
 {
 System.out.print(" * ");
 }
 System.out.println();
 space--;
 }
 System.out.println();
 }
}

```

\*  
Program:- 26

```

? t(2<=3)
{
 star = star + 2;
 space = space - 1;
}
else
{
 star = star - 2;
 space = space + 1;
}

Program:- 26
{
 int star = 7, space = 0;
 for(int i=1; i<=7; i++)
 for(int j=i; j<=space; j++)
 System.out.print(" * ");
 System.out.println();
}

System.out.println());
if(2<=3)
{
 star = star - 2;
 space = space + 1;
}
else
{
 star = star + 2;
 space = space - 1;
}

```

प्र० अन्नोः - २७५

Program :-

### Program-29

```
public class Pattern29
{
 public static void main(String args[])
 {
 int star=1, space=4, ash=1;
 // 4 loops
 for(int i=1; i<=5; i++)
 {
 for(int j=1; j<=space; j++)
 {
 System.out.print(" ");
 }
 for(int k=1; k<=star; k++)
 {
 System.out.print("*");
 }
 for(int l=1; l<=ash; l++)
 {
 System.out.print("#");
 }
 System.out.println();
 }
 }
}
```

```
Star = star + 1;
Space = Space - 1;
ash = ash + 1;
}
}
```

\* \* Write a program to print all prime numbers 2 to 15

Sol: public class Prime

```
[E] public static void main(String args[])
[E] for(int num=2; num<=15; num++)
[E] int count=0;
[E] for(int i=1; i<=num; i++)
[E] if(num%i==0)
[E] count++;
[E] if(count==2)
[E] System.out.println(num+" is a prime number");
[]
[]
[]
[] }
```

\* Output:-  
2 is a prime number  
3 is a prime number  
5 is a prime number  
7 is a prime number  
11 is a prime number  
13 is a prime number

\* Write a program to print sum of prime numbers from 2 to 15

public class PrimeSum

```
[E] public static void main(String args[])
[E] int sum=0; // int sum=0;
[E] for(int num=2; num<=15; num++)
[E] int count=0;
[E] for(int i=1; i<=num; i++)
[E] if(num%i==0)
[E] count++;
[E] if(count==2)
[E] sum = sum+num;
[]
[]
[]
[] }
```

Output:-  
Sum of prime number from 2 to 15 is: 41

(41)

System.out.println("sum of prime numbers from 2 to 15 is: "+sum);

write a program to print sum of prime numbers from -11 to -32

```
public class PrimeNeg
{
 public static void main(String args[])
 {
 int sum = 0;
 for(int num = -11; num >= -32; num--)
 {
 int count = 0;
 for(int i = -1; i >= num; i++)
 {
 if(num % i == 0)
 {
 count++;
 }
 }
 if(count == 2)
 {
 sum = sum + num;
 }
 }
 System.out.println("Sum of prime no's from -11 to -32 is : " + sum);
 }
}
```

\* \* output: →  
Sum of prime no's from -11 to -32 is : -143

write a program to print all prime numbers from -22 to -65

```
' public class PrimeNeg
{
 public static void main(String args[])
 {
 for(int num = -22; num >= -65; num--)
 {
 int count = 0;
 for(int i = -1; i >= num; i++)
 {
 if(num % i == 0)
 {
 count++;
 }
 }
 if(count == 2)
 {
 System.out.println(num + " is a prime number");
 }
 }
 }
}
```

Output:-  
-23 is a prime number  
-29 is a prime number  
-31 is a prime number  
-37 is a prime number  
-41 is a prime number  
-43 is a prime number  
-47 is a prime number  
-53 is a prime number  
-59 is a prime number  
-61 is a prime number

write a program to Count prime numbers from 2 to 15

```
public class PrimeCount
```

```
{ public static void main(String args[])
{
```

```
 int count = 0;
```

```
 for (int num = 2; num <= 15; num++)
 {
```

```
 int count = 0;
```

```
 for (int i = 1; i <= num; i++)
 {
```

```
 if (num % i == 0)
 {
```

```
 count++;
 }
```

```
 }
```

```
 if (count == 2)
```

```
{ System.out.println("num + " is a prime number"); } wrong
```

```
 count++;
 }
```

```
}
```

```
System.out.println("Total no of prime numbers from 2 to 15
is : " + count - p);
```

```
}
```

```
}
```

\* output:-

```
Total no of prime number from 2 to 15
is : 6
```

### \* features of Java:-

1. Simple : easy to understand syntax
2. object oriented programming
3. portable : Adjustable with another language
4. platform independent

\* IS JVM is platform independent?

\* No it is platform dependent

Q. Is Java an operating System language/platform dependent lang?

Sol No it is platform independent language

