

Brainware Computer Academy
Object Oriented Programming using Core Java
(Specially Designed for WBCHSE, CBSE, ICSE & ISC)

Duration : 22 Sessions / 44 Hours / 8 Weeks

Class logistics: 3 Sessions (6 Classes) a week.

(6 Hours each week. A “Session” comprises of 1 theory class & 1 practical class of 1 hour each)

Session-wise Syllabus:

Session 1: Introduction to Java Technology

Brief history of Java

Java Development Kit (JDK)

Java Compiler

Java Interpreter

Source Code & Byte code with “Hello World” Application

Session 2: Java: data types, variables, expressions

Basic Data Types

Integers - example, size in bytes

Characters - example, size in bytes

Floating Points - example, size in bytes

Boolean - example, size in bytes

Variables

Declaration of variable

Assignment Statements

Scope and life time of a variable

Expressions

A simple java program illustrating variables

Session 3: Java Escape Characters, Keywords & Arithmetic Operators

Special characters

\n, \t, \\

Output using system.out.print and system.out.println

Comments

/* */

//

Separators

Keywords

Arithmetic Operators : + - * / % ++ --

A simple Java program illustrating operators

Operator precedence

A simple Java program illustrating operator precedence

Session 4: Boolean Operators and Selection Statements

Control statement

If Statement

Relational Integer operators: > < >= <= == !=

Logical operators: && || !

Simple Java programs illustrating relational operators

Session 5: Control statement revised

if. else

switch..case..default

Simple Java programs illustrating if..elseif

Simple Java programs illustrating switch..case

Conditional boolean operator (? :)

Session 6: Iteration Statements

Loops

for

while

do..while

Program illustrating for, while and do..while loop

Session 7: Iterative Statements Continued...

Nested loop

Program illustrating nested for loop

Jump statements

break;

continue;

Session 8: Introducing Classes and Methods

Class and object fundamentals

Declaring classes

Declaring object

The “new” operator

A Java program to show class declaration and class object creation

Introducing class variables

A Java program using class variables

Introducing methods

Adding method to a class

Adding a method that takes parameters

Method returning value

A Java program using class methods with no parameter

A Java program using class methods with parameter and return value

Session 9: A Closer Look at Methods and Classes

Method overloading

A Java program to illustrate method overloading

Final methods

Object as a class member variable

A Java program to illustrate that Java objects can be used as class members

Session 10: Constructors

Concept of Constructor

- Null constructor

- Explicit Constructor

- Parameterised constructor

A Java program with explicit constructors

Session 11: Inheritance

Inheritance basics

Advantage of inheritance

Deriving classes – Extends

A Java program to illustrate class inheritance

Usage of super

Using super to call super class constructor

A Java program illustrating “super”

Session 12: Inheritance continued...

Method overriding

A Java program showing method overriding

Abstract Base Class and Methods

A Java program showing usage of Abstract Base Class

Session 13: Inheritance continued...

Access modifiers

- private

- protected

- public

- default

A Java program illustrating the accessibility of member variables and methods

Session 14: Packages

Packages

- Defining a package

- Import statement

- Understanding CLASSPATH

- A short package example

Session 15: Package Continued...

Access protection revised : Package (default)

- Classes in same package

- Classes in different package

- Sub classes in same package

- Sub classes in different package

Session 16: Arrays in Java

Concept of array

Rules for declaring arrays

Array indexing

Accessing array elements

A Java program to demonstrate an array

Array initialisation

One dimensional array

Array as class data member

A Java program to illustrate array as class data member

Two dimensional array

A Java program to demonstrate a two dimensional array

Session 17: Arrays in Java Continued...

Array of objects

A Java program illustrating array of objects

A brief idea about String

Concatenation of String

Session 18: Exception Handling

Exception handling fundamentals

Predefined exception

Triggering a predefined exception (ArithmeticException)

A Java program which triggers an exception

Handling the exception

- try..catch construct and finally clause

A Java program to illustrate try..catch construct

Session 19: Exception Handling Continued...

Multiple catch clauses and finally clause

Command line arguments

A program illustrating command line arguments and multiple catch clauses
(ArrayIndexOutOfBoundsException, NumberFormatException)

Session 20: Exception Handling Continued...

Creating your own exception subclasses

A program using user defined exception

Usage of throw

Usage of throws

A program to demonstrate throws

Session 21: Input/Output: Exploring java.io

Java InputStream & OutputStream classes

System.in & System.out object

A Java program to read keyboard characters

DataInputStream class & BufferedReader class

Session 22: File Input/Output: Exploring java.io Continued...

Reading File using FileInputStream class

Java FileOutputStream class

Writing onto file using FileOutputStream class