



## Web Development Project Requirements

### Egyptian Premier League Match Reservation System

#### Objectives:

1. ILO1: Practice fundamental web design theories.
2. ILO2: Develop a multi-user and a multi-authority system.
3. ILO3: Practice front-end and back-end web development.

#### Introduction:

In this project, you are a web designer and you will create a web application requested by a client. The client specifies the required business model and the main features. You will be free to design the website hierarchy and the suitable user interface.

**An online automated ticket reservation system for football matches in the Egyptian Premier League** is requested by the client. The system allows the EFA (Egyptian Federation Association) management to create, manage, and maintain current and future matches. The system should allow the users to reserve specific seats for the matches they want to attend.

You are required to **design** and **develop** an automated system for the reservation process. The system is used by the EFA management to keep track of matches schedules, number of attendees, match officials and the registered users.

#### Business Model:

The EFA Management provided you with the following description of each user:

<b>Site Administrator</b>	The <i>Site Administrator</i> is the IT engineer who manages the users' creation and website authorities. For the sake of stripping down the project, he is also considered the EFA (Egyptian Federation Association) manager.
<b>Customers (Fans)</b>	A <i>customer</i> is the user that has registered their personal data as a spectator or a fan with the purpose of attending league matches. They can reserve any number of tickets for any match as long as these matches are not clashing.
<b>Guest</b>	They are <i>unregistered users</i> or users who have not logged in yet. They can log in, register (sign up), and/or view the current match details.

Each match should have the following **details**:

1. Home Team. (One of possible 18 teams)
2. Away Team. (One of possible 18 teams, should not be the same as the home team).
3. Match Venue (One of the stadiums approved by the EFA managers)
4. Date & Time.
5. Main Referee.
6. Two Linesmen.

Each user should have the following **personal data**:

1. Username (**Must be Unique**)
2. Password
3. First Name
4. Last Name
5. Birth Date
6. Gender
7. City
8. Address (Optional and could be skipped by the user).
9. Email Address.

### **Functionality Requirements:**

The main features required are:

#### **Site Administrator:**

Feature	Description
F1: Create a new match event	The site administrator can create a new match event and add all its details.
F2: Add a new stadium.	The site administrator can add a new stadium and define its shape and number of seats as shown below.
F3: View match details	The site administrator can view matches details.
F4: View vacant/reservedseats for each match.	The site administrator can view the overall seat status foreach event (vacant/reserved).

#### **PAGES :**

- 1-Sign in DONE
- 2-sign up DONE
- 3- create match
- 4- all matches DONE
- 5- match details DONE
- 6- add stadium DONE
- 7- view/reserve match SEMI DONE
- 8- main page guest/admin DONE

#### **COMPONENTS:**

- 1- auth form DONE
- 2- navbar DONE
- 3- match card DONE
- 4- seat
- 5- reserve form
- 6- stadium shape

**Customers (Fans):**

Feature	Description
F5: View matches details	The customer can view all matches details as well as the vacant seats for each match.
F6: Reserve vacant seat(s) in future matches.	The customer can select vacant seat/s only. The customer is asked to enter a credit card number & its pin number. Then the reservation is confirmed and a reservation ticket number (unique) is generated.

**Guests:**

Feature	Description
F7: Register a new account.	The guest can register a new account.
F8: Sign in as an existing account	The guest can log in as an existing account.
F9: View matches details (same as F9)	The guest can view matches details (whether signed in or not).

**Additional required specifications for any user type:****1. Stadium shape:**

Since the matches are played behind closed doors. The fans will only be seated in the VIP lounge. The lounge shape is rectangular, where the length and width are defined by the number of rows in the VIP area and the number of seats per row respectively.

**2. Reserving a specific seat graphically:**

The whole VIP area seats should be visible to the user and the vacant/reserved seats should be clearly distinguishable.

**3. Reservation Conflicts:**

A specific seat is reserved to a single user.  
For example, if two users try to reserve a specific seat at the same time, the system should reserve the seat to only one of them.

**4. Automatic seats status update:**

The seats status should be updated automatically when the user is in the reservation view. i.e., if another client reserved a seat, it should be displayed to the user who is currently opening the reservation view.

**The main web pages that must exist:**

1. Website Home Page (The main page for the website)
2. Login Page (A page where the user should enter their username & password)

**You are free to use the following frameworks for front-end and back-end respectively:**

**Front End:** AngularJS, React, or any other framework.

**Back End:** Laravel, Node.js, or any other framework.

**For CSS and styling:** Bootstrap, or any other framework.

**Final Delivery & Deadline:**

The deadline will be **Sunday of Week 13 which corresponds to 24/12/2023**

You should submit all the files you used in a neat and an organized hierarchy.

**- Note: Plagiarized projects from the internet will be graded zero without tolerance.**