

Binary Tree Right Side View

Input: root = [1, 2, 3, null, 5, null, 4]

Output: [1, 3, 4]

Approach 1 BFS

```

1) class Pair {
    int level;
    TreeNode node;
}

```

Queue

(4, 5)

(3, 2)

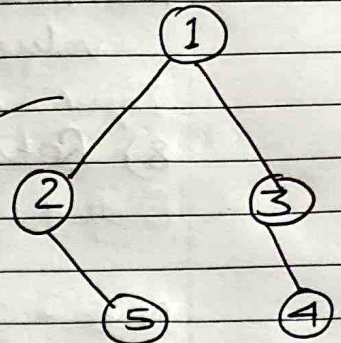
1

(2, 4)

(1, 3)

(0, 1)

HashMap



```

2) Queue < Pair > queue = new LinkedList < Pair > ();
   queue.offer( new Pair( root, 0 ) );

```

```

3) While loop
    till queue is empty

```

Also create a HashMap to store levels & right element of the view

```

4) Pair current = queue.poll();
   TreeNode node = current.node;
   int level = current.level;

```

```

5) If HashMap doesn't have key then only create it
   if (!hm.containsKey( level )) {
       hm.put( level, current.node.val );
   }

```

```

6) Add right of node & then left of node to
   queue
   if (node.right != null)
       queue.offer( node.right );
   if (node.left != null)
       queue.offer( node.left );

```


7) Finally iterate over hashmap & add all values to ArrayList

8) Return the ArrayList

Approach 2 DFS

1) From main function call another function recursively.

Recursive fn looks like

```
void dfsTree(TreeNode node, int level, List<Integer> view)
```

```
{
```

```
    if (node == null)
        return;
```

```
    if (view.size() == level) { // means array's level's element is not present
        view.add(node.val);
    }
```

```
}
```

2)

This is the primary responsibility of Recursive function.
Leave rest to the recursive calls
(Recursive Leap of FAITH)

```
    dfsTree(node.right, level+1, view);
```

```
    dfsTree(node.left, level+1, view);
```

Right View is what we want so call node.right first Recursion call & then node.left.

3) Return view ArrayList from Step 1 above

[1, 0, [1]]

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Recursion
Tree

