

### **GENTLE MANNER**

You now gain an extra +5 XP per Wound/ Sanity that you Heal from other Heroes.

**+3 SANITY**

CHARM (1)

### **WITTY RETORT**

Once per turn, when you kill an Enemy you may Heal 2 Wounds.

**+1 MAX GRIT**

CHARM (2)

### **HIDDEN POUCH**

You may now carry an extra 2 Tokens in your Side Bag, and your Side Bag Tokens are Hidden.

**+1 CUNNING**

CHARM (3)

### **WHAT YOU LEAST EXPECT**

**Melee To Hit**

**3+**

CHARM (4)

**SALOON GIRL**



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