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The prices are algorithmically decided.



Once the system gives a price all trades are made at that price for the next one hour. The end of an hour is a 'tick'.



When a trade occurs, the hour timer resets to zero.

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3



The prices change if the system runs out of buyers or sellers.

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Prices increase by 0.5% at the next tick for one hour if the system runs out of sellers.

This is to incentivize sellers.

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Prices decrease
by 0.2%
at the next tick
for one hour
if the system
runs out of buyers.
This is to
incentivize
buyers.

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Sellers must buy first before they can sell.



The first to buy gets the first right to sell at all times at system prices.



The first to order breaks the tie to sell in case multiple buyers have bought at same time.

8

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Nominated launch sellers can sell without having to buy first (limited to allocated quota).



Nominated launch buyers get selling premium guarantees in order to create the initial buyer community.



Buyers and sellers will have the ability to indicate a price limit at which they want their orders to be considered valid.

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12