UCLA Computer Science 35L, spring 2020.
Software Construction Laboratory

Laboratory, 4 hours; outside study, 2 hours.

Teaching assistants, with office hours published on CCLE:

- Lab 2. MW 12:00. Daniel Meirovitch <daniel.meirovitch@gmail.com>
- Lab 3. MW 14:00. Ritam Sarmah <rsarmah@g.ucla.edu>
- Lab 6. TR 12:00. Madhu Kannan <mkannan@cs.ucla.edu>
- Lab 7. TR 14:00. Joe Halabi <joe.halabi@gmail.com>

Instructor in charge: Paul Eggert. Office hours are Mondays 09:30–10:30 and Thursdays 14:00–15:00. For the Zoom ID, see “Paul Eggert office hours” in the announcements for this class on CCLE.

Prerequisite: Computer Science 31.

Fundamentals of commonly-used software tools and environments, particularly open-source tools likely to be used in upper-division computer science courses.

Related Computer Science Curricula 2013 (CS2013) knowledge units:

- SE/Software Construction
- SE/Tools and Environments
- SDF/Development Methods
- OS/Overview of Operating Systems
- PD/Parallel Decomposition
- IAS/Network Security
- IAS/Defensive Programming

Related Software Engineering 2014 (SE2014) knowledge units:

- CMP.ct. Construction technologies
- CMP.tl. Construction tools
- PRF. Professional practice

Related Computer Engineering Curricula 2016 (CE2016) knowledge units:

- CE-CAL-7. Parallel algorithms and multi-threading
- CE-SWD-2. Relevant tools, standards, and/or engineering constraints
- CE-SWD-12. Using application programming interfaces

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