

Introduction to error correction

Desired gate: U

Actual unitary (involving the environment): \tilde{U}

Quantum circuits are very sensitive to errors...

Error bound without correction

Let each gate in a quantum circuit be realized with accuracy δ : $\| \tilde{U} - U \otimes I_{env} \| \leq \delta$

Then $\| \tilde{U}_L \cdots \tilde{U}_1 - U_L \cdots U_1 \otimes I_{env} \| \leq L \delta$

Classical analogue

If each gate involves a spontaneous bit flip with probability ξ , then the overall error probability is $\leq L \xi$

State-of-the-art qubits

Classical capacitor-based memory cells

$\delta \sim \underbrace{10^{-3}}_{\text{single-qubit gates or storage}} \div \underbrace{10^{-2}}_{\text{two-qubit gates}}$

$\xi < 10^{-20}$ due to physical protection
(the capacitor charge is made up by ~ 100 electrons)

Goal: Find a way to do arbitrary long computation with arbitrary small overall error probability using imperfect physical elements.



Task 1: Reliable quantum memory



Task 2: Fault-tolerant computation

Error models (classical)

Probabilistic model: Each bit flips with probability p

Combinatorial model: "Likely" errors: $\leq r$ flips } (out of n bits) $\left(r < \frac{n}{2}\right)$
"Unlikely" errors: $> r$ flips }

$$\text{Prob}[\underbrace{\text{unlikely error}}_{\text{a set of } s > r \text{ bits has flipped}}] = \sum_{s > r} \binom{n}{s} p^s (1-p)^{n-s} \leq \binom{n}{r+1} p^{r+1} \leq \frac{(np)^{r+1}}{(r+1)!}$$

$\frac{n(n-1)\dots(n-r)}{(r+1)!}$

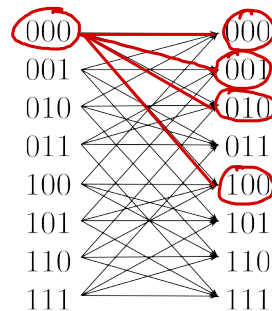
For small p , $\text{Prob}[\text{unlikely error}] = O((np)^{r+1})$

Strategy

Protect data from likely errors.

Make sure that the probability of an "unlikely" error is really small (i.e. much less than $\frac{1}{L}$)

Set of likely errors $E(n, r)$



$$E(3, 1) \subseteq \{0, 1\}^3 \times \{0, 1\}^3$$

↖ ↙

of bits # of flips allowed

Protecting data from likely errors using redundancy

Repetition code:

0	\mapsto	000
1	\mapsto	111
$\underbrace{\hspace{1cm}}$		$\underbrace{\hspace{1cm}}$
logical		physical

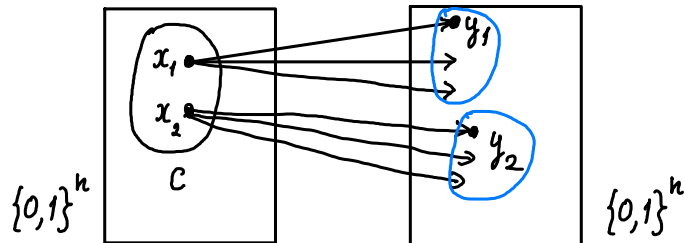
3 physical bits, 1 logical bit

$$n=3, \quad k=1$$

Definition 1. A classical code of type $[n, k]$ is a subset $C \subseteq \{0, 1\}^n$ of cardinality 2^k . A corresponding *encoding* is a 1-to-1 map $v: \{0, 1\}^k \rightarrow \{0, 1\}^n$ with image C .

Definition 2. A code $C \subseteq \{0, 1\}^n$ protects from a set of errors $E \subseteq \{0, 1\}^n \times \{0, 1\}^n$ if

$$\forall x_1, x_2 \in C \quad \forall y_1, y_2 \text{ such that } (x_1, y_1), (x_2, y_2) \in E, \quad x_1 \neq x_2 \Rightarrow y_1 \neq y_2.$$



Example: C is the repetition code,

$$E = E(3, 1)$$

3 bits

1 flip allowed

$$x_1 = 000 \rightarrow y_1 \in \{000, 001, 010, 100\}$$

$$x_2 = 111 \rightarrow y_2 \in \{111, 110, 101, 011\}$$

A quantum error model (similar to the combinatorial model)

Space of likely errors: $\mathcal{E}(n, r) \subseteq \mathbb{L}(\mathcal{B}^{\otimes n})$
 \uparrow
 max. allowed # of single-qubit errors

A basis of $\mathbb{L}(\mathcal{B}^{\otimes n})$ consists of Pauli operators, e.g.

$$I = III$$

$$\sigma_1^x = XII$$

$$\sigma_1^y \sigma_3^z = YIZ$$

$\mathcal{B} = \mathbb{C}^2$ -- a qubit

$\mathbb{L}(\mathcal{B}^{\otimes n})$ -- space of operators acting on n qubits

Error types: X -- bit flip

Z -- phase error

Y -- both

$$(\sigma^y = i \sigma^x \sigma^z)$$

$\mathcal{E}(n, r) =$ linear span of Pauli operators acting on $\leq r$ qubits

For example, $\mathcal{E}(3, 1) = \text{lin. span} (I, \sigma_j^x, \sigma_j^y, \sigma_j^z)$

General error $E \in \mathcal{E}(3, 1)$: $E = a_0 I + a_x \sigma_1^x + a_y \sigma_1^y + a_z \sigma_1^z$

(E is not necessarily unitary.)

$$\begin{aligned} \sigma^x |0\rangle &= |1\rangle, & \sigma^x |1\rangle &= |0\rangle \\ \sigma^z |0\rangle &= |0\rangle, & \sigma^z |1\rangle &= -|1\rangle \end{aligned}$$

Physical error models and their connection to this model will be discussed later

Definition of a quantum code

Let $\mathcal{N} = \mathcal{B}^{\otimes n}$ – physical Hilbert space
 $\mathcal{L} = \mathcal{B}^{\otimes k}$ – logical Hilbert space
 $\mathcal{E} = \mathcal{E}(n, k)$ – space of likely errors

(But we may consider arbitrary $\mathcal{N}, \mathcal{L}, \mathcal{E} \subseteq \mathcal{L}(\mathcal{N})$)

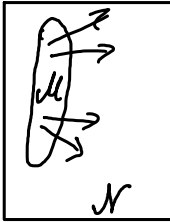
Definition 3. A *quantum code* is a subspace $\mathcal{M} \subseteq \mathcal{N}$. A corresponding encoding is an isometric embedding $V : \mathcal{L} \rightarrow \mathcal{N}$ with image \mathcal{M} .

$$\forall |\xi\rangle \in \mathcal{L} \quad \|V|\xi\rangle\| = \|\xi\rangle\|$$

Definition 4. A code $\mathcal{M} \subseteq \mathcal{N}$ protects from errors in $\mathcal{E} \subseteq \mathcal{L}(\mathcal{N})$ if

$$V^\dagger V = I_{\mathcal{L}}$$

$$\forall |\xi_1\rangle, |\xi_2\rangle \in \mathcal{M} \quad \forall E_1, E_2 \in \mathcal{E}, \quad |\xi_1\rangle \perp |\xi_2\rangle \Rightarrow E_1|\xi_1\rangle \perp E_2|\xi_2\rangle.$$



Example: quantum repetition code

$$\mathcal{L} = \mathcal{B} = \mathbb{C}^2, \quad \mathcal{N} = \mathcal{B}^{\otimes 3}, \quad \mathcal{M} = \text{lin. span}(|000\rangle, |111\rangle)$$

$$V_{\text{rep}} : \begin{aligned} |0\rangle &\mapsto |000\rangle \\ |1\rangle &\mapsto |111\rangle \end{aligned}$$

$$V_{\text{rep}}(c_0|0\rangle + c_1|1\rangle) = c_0|000\rangle + c_1|111\rangle$$

Protects from a single bit flip:

$$\mathcal{E} = \text{lin. span} \left(\begin{array}{cccc} I & \sigma_1^x & \sigma_2^x & \sigma_3^x \\ ||I & |X\rangle & |X\rangle & |X\rangle \end{array} \right)$$

Does not protect from phase errors

The quantum repetition code does not protect from phase errors

$$\text{Let } E_1 = I, \quad E_2 = \sigma_z$$

$$\text{If we take } |\zeta_1\rangle = |000\rangle, \quad |\zeta_2\rangle = |111\rangle, \quad \text{then } E_1|\zeta_1\rangle = |\zeta_1\rangle, \quad E_2|\zeta_2\rangle = -|\zeta_2\rangle$$

So far so good, but consider

$$|\eta_1\rangle = |000\rangle + |111\rangle \quad E_1|\eta_1\rangle = |\eta_1\rangle$$

$$|\eta_2\rangle = |000\rangle - |111\rangle \quad E_2|\eta_2\rangle = |\eta_2\rangle$$

$$|\eta_1\rangle \perp |\eta_2\rangle \quad \text{but } \underline{E_1|\eta_1\rangle \not\perp E_2|\eta_2\rangle}$$

Dual repetition code (protects from phase errors but not bit flips)

$$V_{\text{drep}} : \begin{cases} |+\rangle \mapsto |+\rangle \otimes |+\rangle \otimes |+\rangle = 2^{-\frac{3}{2}} \sum_{x_1, x_2, x_3} |x_1, x_2, x_3\rangle \\ |-\rangle \mapsto |-\rangle \otimes |-\rangle \otimes |-\rangle = 2^{-\frac{3}{2}} \sum_{x_1, x_2, x_3} (-1)^{x_1+x_2+x_3} |x_1, x_2, x_3\rangle \end{cases} \quad \left| \begin{array}{l} |0\rangle = \frac{|+\rangle + |-\rangle}{\sqrt{2}} \mapsto \sum_{\text{even}} \\ |1\rangle = \frac{|+\rangle - |-\rangle}{\sqrt{2}} \mapsto \sum_{\text{odd}} \end{array} \right.$$

$$V_{\text{drep}} |x\rangle = \frac{1}{2} \sum_{x_1 \oplus x_2 \oplus x_3 = x} |x_1, x_2, x_3\rangle$$

Characterizing the code vectors and errors (for the repetition code) in terms of stabilizer operators

The code is defined by these stabilizer operators:

$S_1 = ZZI, \quad S_2 = IZZ$

e.g. $S_1|111\rangle = |111\rangle$

Defining property: $\forall |\zeta\rangle \in \mathcal{M} \quad S_j|\zeta\rangle = |\zeta\rangle$

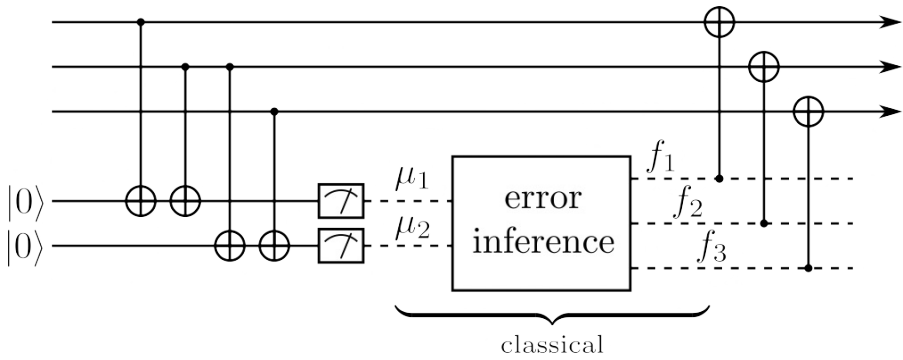
Consider an error $E \in \mathcal{E}, \quad E = \sigma^x(f) \quad \text{for } f = (f_1, f_2, f_3) \quad \left(\text{e.g. } \sigma^x(100) = XII \right)$

Then $S_j E = (-1)^{\mu_j} E S_j \quad \mu_j = \mu_j(f) \quad (\mu_1, \mu_2) \text{ -- error syndrome}$

The effect of E on $|\zeta\rangle \in \mathcal{M}$: Let $|\psi\rangle = E|\zeta\rangle$. Then $S_j \underbrace{|\psi\rangle}_{\text{eigenvector}} = S_j E|\zeta\rangle = (-1)^{\mu_j} E S_j|\zeta\rangle = (-1)^{\mu_j} \underbrace{|\psi\rangle}_{\text{eigenvector}}$

Quantum correction of bit flips

error	μ_1, μ_2	The syndrome measurement allows to infer and undo the error <i>without breaking quantum coherence because we don't measure the encoded state</i>
III	0, 0	
XII	1, 0	
IXI	1, 1	
IIX	0, 1	



Shor's 9-qubit code (concatenation of the repetition and dual repetition codes)

1 logical qubit $\xrightarrow{V_{drep}}$ 3 intermediate qubits $\xrightarrow{V_{rep}^{\otimes 3}}$ 9 physical qubits

$$\left. \begin{aligned} S_1 | \{ \rangle &= | \{ \rangle \\ S_2 | \{ \rangle &= | \{ \rangle \end{aligned} \right\} \Rightarrow S_1 S_2 | \{ \rangle = | \{ \rangle$$

$$V_{shor} = V_{rep}^{\otimes 3} V_{drep} : |x\rangle \mapsto \frac{1}{2} \sum_{x_1 \oplus x_2 \oplus x_3 = x} |x_1 x_1 x_1, x_2 x_2 x_2, x_3 x_3 x_3\rangle$$

Stabilizer operators:

$$S_1 = ZZI III III, \quad S_3 = III ZZI III, \quad S_5 = III III ZZI,$$

$$S_2 = IZZ III III, \quad S_4 = III IZZ III, \quad S_6 = III III IZZ,$$

$$S_7 = XXX XXX III$$

$$S_8 = III XXX XXX$$

$$\begin{aligned} &ZIZ IIII \\ &= S_1 S_2 \end{aligned}$$

Shor's code protects from all single-qubit errors

W.l.o.g. we may consider Pauli errors:

$$E = \underbrace{\sigma^X(f_x)}_{\text{bit flip}} \underbrace{\sigma^Z(f_z)}_{\text{phase error}}$$

$$S_j E = (-1)^{M_j} E S_j$$

The action of phase errors is degenerate: it is not possible to uniquely *identify* the error by its syndrome. Nonetheless, we can *correct* the error.

Example:

$$E_1 = ZII III III, \quad E_2 = IZI III III$$

Both errors are characterized by

$$M_1 = \dots = M_6 = 0, \quad M_7 = 1, \quad M_8 = 0$$

$$| \{ \rangle \in \mathcal{M} \Rightarrow E_1 | \{ \rangle = E_2 | \{ \rangle$$

Applying E_1 will correct either error

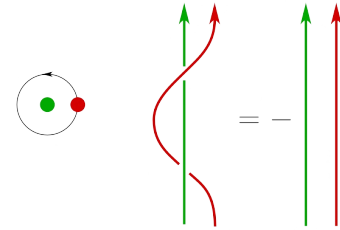
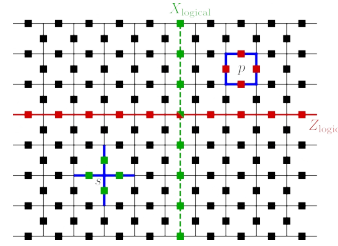
Path to fault-tolerant computation

Classical status

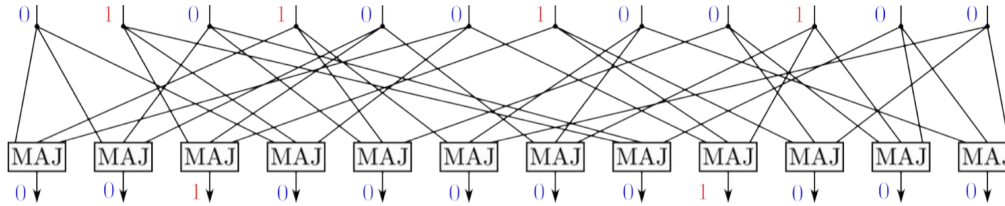
- 1) Error model
- 2) Suitable codes
- 3) Fault-tolerant error correction procedure
- 4) Logical gates



We will also discuss protection from errors and quantum fault-tolerance at the *physical* level using topology



Fault-tolerant error correction procedure for the classical n -bit repetition code



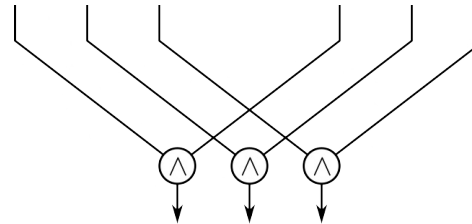
MAJ is the majority function

$$\text{e.g. } \text{MAJ}(0, 1, 0) = 0$$

$$\text{MAJ}(0, 1, 1) = 1$$

Logical gates for the classical repetition code

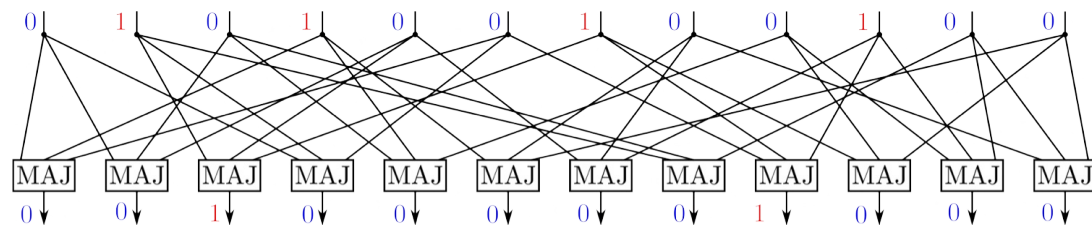
AND gate for two encoded bits:



Consider the n -bit repetition code.

Suppose each set of input physical bits has r errors, and in addition, q physical AND gates are faulty. In the worst case, there are $l=2r+q$ errors in the output bits. If we can reduce this number back to r , then our computer will work.

Fault-tolerant error correction procedure for the classical n -bit repetition code



Here $s=3$

An s -voting circuit based on a bipartite graph with n input and n output vertices such that each output vertex has in-degree s . (s is a small odd number, e.g. 3 or 5.)

Proposition. *There exist some constants $0 < a < 1$ and $0 < b < 1$ with the following property. For sufficiently large n , there is a 5-voting circuit such that if the input has $l \leq an$ errors, then the output has at most bl errors.*

(This gives room for $(1 - b)l = (1 - b)an$ faults.)

Proof sketch:

1. Suppose that the 5-voting circuit is chosen at random.
2. Let $l \leq an$ and $r = \lfloor bl \rfloor$. Consider arbitrary subsets $A, B \subseteq \{1, \dots, n\}$ such that $|A| = l$ and $|B| = r + 1$. Estimate the probability of the event $\text{failure}(A, B)$ defined as follows:
With the input chosen to be the characteristic function of A , the voting results in all bits in B are equal to 1.
3. Sum over l, A, B and show that the total failure probability is less than 1.