

# John Randolph

SOFTWARE ENGINEER · DATA SCIENTIST

☎ +1 (206) 713 8037 | ✉ john\_randolph@alumni.brown.edu | 🌐 www.johnrandolph.com | 📱 randolph-john | 🌐 randolph-john

## Experience

### Meta (Full-time)

New York, NY

SOFTWARE ENGINEER, FEED USER CONTROLS – PHP, iOS, ANDROID

August 2022 - Now

- Mobile development of pages including "Why Am I Seeing This" page
- Backend infrastructure of "Show More/Show Less" bumper buttons

### Avalanche Insights (Intern)

Providence, RI

CLIENT ENGAGEMENT TEAM

Fall 2021

- Analyzed language in open-ended survey responses to understand views of US voters
- Made presentations and presented findings to clients

### Meta (Intern)

New York, NY / Seattle, WA

ARTIFICIAL INTELLIGENCE APPLIED RESEARCH – PYTHON

Summer 2021

NATURAL LANGUAGE UNDERSTANDING TEAM – PYTHON, SQL

Summer 2020

MONTHLY BILLING TEAM – PHP, JAVASCRIPT

Summer 2019

- Helped develop machine learning model for abstractive document summarization
- Implemented pipeline for programmatic data labeling
- Ran experiments and performed data analysis on performance of NLU pipeline

### BlueBonnet Data (Fellow)

Memphis, TN

DATA FELLOW - PYTHON, VAN

Election 2020

- Built pipeline with interactive to track real-time voting data for Marquita Bradshaw campaign (TN Senate)
- Made voter maps using VAN data and reviewed primary data trends for Alaina Shearer campaign (House of Reps. from OH-12)
- Canvassed for Lenny Cioe and Cynthia Mendes through RI Political Co-op

### The Policy Lab @ Brown (Intern)

Providence, RI

DATA SCIENTIST INTERN – R

Spring 2019

- Identified patterns in noncompliance of traffic violation payments in New Orleans
- Redesigned DMV forms and presented at Rhode Island DMV and DOR

## Education

### Brown University

Providence, RI

B.S., APPLIED MATH-COMPUTER SCIENCE AND BEHAVIORAL DECISION SCIENCES

September 2017 - May 2022

- GPA: 4.0 / 4.0
- Phi Beta Kappa, Sigma Xi, Magna Cum Laude, Honors

### Lakeside School

Seattle, WA

HIGH SCHOOL DIPLOMA

September 2013 - May 2017

- GPA: 3.97 / 4.0
- ACT: 35

## Skills

**Languages** Python, React, Java, Objective-C++, C, R, JavaScript, HTML, CSS, PHP, SQL, Scala, Racket, OCaml

**Software** VAN, MATLAB, Mathematica, LaTeX

## Coursework

### Major

Relevant Classes

### Applied Math

Statistical Inference  
Recent Applications of Prob & Stats  
Computational Prob & Stats  
Numerical Optimization

### Computer Science

Machine Learning  
Algorithmic Game Theory  
Artificial Intelligence  
Discrete Structures & Prob

### Behavioral Decision Sciences

Psychology of Making Decisions  
Game Theory  
Behavioral Economics  
Mathematical Microeconomics