Card

-suit: str
-rank: str

+ init (suit:str,rank:str)
+ str (): str

Deck

-num sets : init
-cards :list
-plastic card : Card

+ init (num sets : init)
+ shuffle(): none
+draw(): card
+deal plastic card(): card
+replace plastic card(): none

Deck

-num sets : init
-cards: list
-plastic card:card

+init (num sets :init)
+shuffle():none
+draw():card
+deal plastic card():card
+replace plastic card():none