

# Crypto - HW 4

Hagai Ben Yehuda, ID num: 305237000

Jonathan Bauch, ID num: 204761233

## 1

Listing 1: Q1 Code

```
import random
from collections import Counter

m = 90256390764228001
Zm = Integers(m)

def Q1():
    a_values = [Zm(random.randint(2, m-1)) for _ in range(100)]
    gcds = [gcd(a, m) for a in a_values]
    max_is = [max_i(a) for a in a_values]
    i_counts = Counter(max_is)
    print "number of a's s.t. gcd(a,m)!=1:", sum(1 for g in gcds if g != 1)
    print "number of a's with max_i=[5,..,1,None]:"
    for i in [5,4,3,2,1,None]:
        print '#i=%s: %s' % (i, i_counts[i])

def max_i(a):
    vals = [a^((m-1)/(2^i)) for i in range(0, 5+1)]
    triplets = zip(vals[:5], vals[1:], range(1,5+1))
    for prev, current, i in reversed(triplets):
        if current != Zm(1) and current != Zm(-1) and prev == Zm(1):
            return i
    return None

if __name__ == '__main__':
    Q1()
```

Listing 2: Q1 Output

```
number of a's s.t. gcd(a,m)!=1: 0
number of a's with max_i=[5,..,1,None]:
#i=5: 35
#i=4: 54
#i=3: 0
#i=2: 0
#i=1: 0
#i=None: 11
```

**Explanation:** Any  $a$  with an  $i$  as defined in the question is a witness that  $m$  is not prime. Define  $b := a^{(m-1)/2^i}$ .  $b$  is square root of 1 (mod  $m$ ) because:

$$b^2 = (a^{(m-1)/2^i})^2 = a^{(m-1)/2^{i-1}} \equiv 1 \pmod{m}$$

But  $b \not\equiv \pm 1 \pmod{m}$ , therefore the polynomial  $(x-1)^2$  has more than 2 roots in  $\mathbb{Z}_m$ , which implies that  $\mathbb{Z}_m$  is not a field (otherwise it would be a contradiction to the fundamental theorem of algebra). Therefore  $m$  is not a power of a prime number, and specifically, it's not a prime number.

## 2

We construct a randomized algorithm  $A'$  that operates on input  $m = pq$  as follows:

1. Draw  $y \in Z_m^*$  uniformly (we do that by drawing from  $\{1, \dots, m-1\}$  and making sure  $\gcd(y, m)$  is zero, if it isn't we can factor  $m$  using  $y$ ).
2. Execute  $A$  on input  $y^2 \pmod{m}$  and set  $x$  to be its result (note that since  $y^2 \pmod{m}$  is a quadratic residue we will get a number and not "go catch a Stellagama stellio").
3. If  $x = \pm y \pmod{m}$  and this step was executed less than  $c$  times ( $c$  being a constant positive integer that will affect the probability of success) go to step one if this step was executed  $c$  times, return 0.
4. Calculate  $w = xy^{-1} \pmod{m}$ .
5. Set  $k = w + 1 \pmod{m}$ .
6. Set  $z = \frac{k}{2}$ .
7. set  $q = \gcd(z, m)$  and return  $(q, \frac{m}{q})$

We shall now prove that  $A'$  runs in  $O(t(n))$  and finds a factorization for  $m$  with probability  $1 - \frac{1}{2^c}$ . First note that  $m$  executes steps 1 through 3 at most  $c$  time (from the restriction in step 3) and each step takes  $O(t(n))$  steps. In addition for each execution  $A'$  passes step 3 with probability  $\frac{1}{2}$ , that is because  $y^2$  has four roots in  $Z_m^*$ , and only two of them are  $\pm y$ , since  $y$  was chosen uniformly, the probability that the root that  $A$  returns for  $y^2$  is  $\pm y$  is  $\frac{2}{4} = \frac{1}{2}$ . Now we prove that if  $A'$  passes step 3 it returns a correct factorization.

From the CRT we can write  $x = wy$  with

$$w = a_1(q^{-1} \pmod{p})q + a_2(p^{-1} \pmod{q})p$$

and  $a_i \in \{\pm 1\}$  (this is because as stated in the lecture, if  $x$  is a root of  $y$  then it can be written as  $ly$  with  $l$  being a root of 1 in  $m$ ), since we chose  $x$  such that  $x \neq \pm y$ , we know that  $a_1 \neq a_2$ .

Assume without loss of generality that  $a_1 = 1$  and  $a_2 = -1$ , thus we have ( $w$  is from step 4)

$$w = (q^{-1} \pmod{p})q - (p^{-1} \pmod{q})p$$

Note that from Fermat's little theorem we have

$$(q^{-1} \pmod{p}) = q^{p-2} + cp$$

$$(p^{-1} \pmod{q}) = p^{q-2} + rq$$

Thus

$$w = q^{p-1} - p^{q-1} \pmod{pq}$$

Note that

$$q^{p-1} + p^{q-1} = 1 \pmod{p}$$

and

$$q^{p-1} + p^{q-1} = 1 \pmod{q}$$

Hence

$$q^{p-1} + p^{q-1} \pmod{pq}$$

Thus

$$w + 1 = q^{p-1} - p^{q-1} + 1 = q^{p-1} - p^{q-1} + q^{p-1} + p^{q-1} = 2q^{p-1} \pmod{pq}$$

Therefore when we calculate  $z$  in step 6 we obtain  $q^{p-1}$  and obviously  $\gcd(q^{p-1}, pq) = q$ , and thus we indeed recover  $q$  and  $p$  in step 7 as required, since we got to step 4 in  $O(t(n))$  steps and 4 through 7 also take  $O(t(n))$  steps,  $A'$  is an algorithm as request. Randomization is required in our algorithm as we must get a root that differs from the root we know not only by sign. Since we have no knowledge of what root  $A$  will return, and since we can't find another root by ourselves, we must hope  $A$  returns a different root, by choosing  $y$  randomly many times, the probability we will indeed find a root that is different not only by sign approaches 1.

### 3

### 4

### 5

We will construct  $B$  as follows: given number  $z = g^y$

0. if  $z == 1$ , return  $y = 0$
1. choose random  $r \in [1, p-1]$
2. calculate  $z^r = g^{yr}$ ,  $r^{-1}$  (using iterated squaring, and  $\text{xgcd}$ )
3. run  $A(z^r)$ 
  - if it succeeded and returned  $yr$ , then return  $y$  by multiplying by  $r^{-1}$
  - otherwise, return to step 1
  - if failed 1000 times, quit

**Correctness:** As shown in a previous exercise, if  $r$  is uniformly distributed on  $[1, p-1]$  and  $y \in [1, p-1]$  then  $ry$  is uniformly distributed on that range. And indeed  $y \in [1, p-1]$  because in step 0 we rule out  $y = 0$ . Therefore there is a  $\frac{1}{1000}$  probability that  $yr$  is in the exponents that  $A$  can successfully find. Therefore there is a  $\frac{1}{1000}$  that step 3 succeeds. We then get:

$$\Pr[B \text{ succeeds}] = 1 - \left(\frac{999}{1000}\right)^{1000} \approx 0.63 > 0.5$$

**Run time:** step 0 is  $O(1)$ , choosing  $r$  is  $O(n)$  when  $n = \log_2(p)$ . Calculating  $z^r$  by repeated squaring is  $O(n^2)$ , and  $\text{xgcd}$  is  $O(n)$ .  $A$  is poly-time in  $n$ , therefore it runs in time  $O(n^k)$  for some  $k \geq 1$ . then we get that a single iteration of  $B$  takes  $O(n^2 + n^k)$ . Since there is a constant number of iterations, the total runtime is  $O(n^2 + n^k) = O(\max\{n^2, n^k\})$ .

## 6

### 6.a

**Decryption:** Given  $\langle c_1, c_2 \rangle$ :

- Compute  $c_1^x$
- If  $c_1^x = c_2$  return 0,
- Otherwise return 1.

**Run-Time:** it is clear that this method is efficient, as it requires one exponentiation (which can be done efficiently by iterated squaring).

**Correctness:**

- If the encrypted message is  $b = 0$ , then  $c_1^x = (g^y)^x = (g^y)^x = h^y = c_2$ . Therefore the decryption will succeed with probability 1.
- If the encrypted message is  $b = 1$ , then  $c_1^x = g^{xy}$ ,  $c_2 = g^z$ . Since  $y$  is random and independent from  $z$ , then so is  $yx$ . This mean that  $\Pr[yx \equiv z \pmod{p}] = \frac{1}{p}$ . Therefore  $\Pr[c_1^x \neq c_2] = 1 - \frac{1}{p}$ , meaning that the decryption succeeds with some negligible error probability.

### 6.b

Assume that this encryption scheme is not  $\epsilon CPA$  secure, then there is a polynomial adversary  $A$  that wins the adversarial indistinguishability test with probability  $> \frac{1}{2} + \epsilon$ . We construct a polynomial time adversary  $A'$  that shows DDH is not hard: Given input  $(g^x, g^y, g^z)$  our algorithm does the following:

- Supply  $A$  with  $(p, g, g^x)$ .
- Get the two messages from  $A$  assume WLOG  $A$  replays with  $m_0 = 0$ ,  $m_1 = 1$  (if this is not the case we can construct an algorithm  $B$  that is based on  $A$  and wins with the same probability, since if the messages are in a different order  $B$  can change the order and if both messages have the same value  $A$  can only guess which bit was chosen as both will be encrypted to the same value and  $B$  can supply us with two messages and also guess and win with the same probability).
- Supply  $A$  with  $(g^y, g^z)$ , if  $A$  returns 1 return 0, else return 1.

We shall now show that  $A'$  distinguishes  $(g^x, g^y, g^z)$  from  $(g^x, g^y, g^{xy})$ :

$$\begin{aligned}
& \Pr_{x,y \leftarrow U_{\mathbb{Z}^*_p}, z=xy} (A'(g^x, g^y, g^z) = 1) - \Pr_{x,y,z \leftarrow U_{\mathbb{Z}^*_p}} (A'(g^x, g^y, g^z) = 1) \\
&= \Pr(A'(g^x, g^y, g^z) = 1 | x, y \leftarrow U_{\mathbb{Z}^*_p}, z = xy) - \Pr(A'(g^x, g^y, g^z) = 1 | x, y, z \leftarrow U_{\mathbb{Z}^*_p}) \\
&= \Pr(A \text{ wins} | b = 1) - \Pr(A \text{ loses} | b = 0) \\
&= 2[\Pr(A \text{ wins} \cap b = 1) - \Pr(A \text{ loses} \cap b = 0)] \\
&= 2[\Pr(A \text{ wins} \cap b = 1) - \Pr(b = 0) + \Pr(A \text{ wins} \cap b = 0)] \\
&= 2[\Pr(A \text{ wins}) - \Pr(b = 0)] \\
&\geq 2[\frac{1}{2} + \epsilon - \frac{1}{2}] = 2\epsilon
\end{aligned}$$

Note that in our calculation we refer to the probability that  $x, y, z$  are drawn uniformly or  $z = xy$  (this is  $b$  as defined in the adversarial indistinguishability test), each case has probability  $\frac{1}{2}$  as we are in a distinguisher setup and thus are supplied with a sample from each distribution with equal probability (otherwise the streams are distinguishable by always saying that the current input originated from the stream with higher probability to be sampled). Thus  $A'$  is a distinguisher as required.

## 7

Let  $i \leftarrow U_t$  be the random index  $A_1$  chooses.  $b \leftarrow U_{0,1}$ .  $c^i = E_{pk}(m_b^i)$ . Denote  $A(x)$  the answer of an adversary  $A$ , given a cipher  $x$ . We have:

$$\begin{aligned}
& \frac{1}{2} + \varepsilon \\
(\varepsilon\text{-CPA secure}) & \geq \Pr[A_1 \text{ wins}] \\
& \text{(by definition)} = \Pr[A_1(c^i) = b] \\
\text{(total probability)} & = \frac{1}{2} \sum_{d \in \{0,1\}} \Pr[A_1(c^i) = d \mid b = d] \\
\text{(total probability)} & = \frac{1}{2t} \sum_{d \in \{0,1\}} \sum_{k=1}^t \Pr[A_1(c^i) = d \mid b = d \wedge i = k] \\
& \text{(by definition)} = \frac{1}{2t} \sum_{d \in \{0,1\}} \sum_{k=1}^t \Pr[A_1(E_{pk}(m_d^k)) = d \mid b = d \wedge i = k] \\
& \text{(by definition)} = \frac{1}{2t} \sum_{d \in \{0,1\}} \sum_{k=1}^t \Pr[A_{mult}(E_{pk}(m_0^1, \dots, m_0^{k-1}, m_d^k, m_1^{k+1}, \dots, m_1^t)) = d] \\
& \text{(sum reorder)} = \frac{1}{2t} \left( \overbrace{\sum_{d \in \{0,1\}} \Pr[A_{mult}(E_{pk}(m_d^1, \dots, m_d^t)) = d]}^{=2 \cdot \Pr[A_{mult} \text{ wins}]} \right. \\
& \quad \left. + \sum_{k=1}^{t-1} \overbrace{\sum_{d \in \{0,1\}} \Pr[A_{mult}(E_{pk}(m_0^1, \dots, m_0^k, m_1^{k+1}, \dots, m_1^t)) = d]}^{=1} \right) \\
& \text{(simplification)} = \frac{1}{2t} \left( 2 \cdot \Pr[A_{mult} \text{ wins}] + t - 1 \right) \\
& \text{(simplification)} = \frac{1}{t} \Pr[A_{mult} \text{ wins}] + \frac{1}{2} - \frac{1}{2t}
\end{aligned}$$

Therefore:

$$\Pr[A_{mult} \text{ wins}] \leq t \left( \frac{1}{2} + \varepsilon - \frac{1}{2} + \frac{1}{2t} \right) = \frac{1}{2} + t \cdot \varepsilon = \frac{1}{2} + \varepsilon_t \quad \square$$

## 8

### 8.a

First, note that if  $p, q$  are  $n$  bit numbers, then  $m = pq$  has at most  $2n = O(n)$  bits. Computing  $a^{2^t}$  using iterated squaring involves  $t$  steps of (modular) squaring a number in the range  $[0, m - 1]$ :

$$a_0 = a, a_1 = a_0^2 = a^2, a_2 = a_1^2 = a^{2^2}, a_3 = a_2^2 = a^{2^3}, \dots, a_t = a_{t-1}^2 = a^{2^t}$$

Therefore the number of modular multiplications of  $O(n)$  bit numbers is exactly  $t$ .

## 8.b

Knowing the factorization of  $m$  allows us to compute  $\phi(m) = (p-1)(q-1)$ . Then, by Euler's theorem we know that  $a^{2^t} \equiv a^{2^t \bmod \phi(m)} \pmod{m}$ . Therefore to compute  $a^{2^t} \pmod{m}$  we need to calculate:

$$a_0 = a, a_1 = a_0^2 = a^2, \dots, a_k = a_{k-1}^2 = a^{2^k}$$

where  $k$  is the number of bits of  $2^t \bmod \phi(m)$ . afterwards we multiply the elements according to the binary representation of  $\phi(m)$ .  $\phi(m)$  can have no more than  $2n$  bits, therefore we need to perform at most  $k + k = 2k \leq 4n$  modular multiplications. Note that if  $2^t < \phi(m)$  then we resort to the first method and perform exactly  $t$  multiplication.

So to summarize, we perform no more than  $\min\{t, 4n\}$  multiplications.