Crypto - HW 4

Hagai Ben Yehuda, ID num: 305237000 Jonathan Bauch, ID num: 204761233

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Listing 1: Q1 Code

```
import random
from collections import Counter
m = 90256390764228001
Zm = Integers(m)
def Q1():
     a_values = [Zm(random.randint(2, m-1)) for _ in range(100)]
     gcds = [gcd(a, m) \text{ for } a \text{ in } a\_values]
     \max_{i} = [\max_{i}(a) \text{ for } a \text{ in } a_{values}]
     i_{counts} = Counter(max_{is})
     print "number_of_a's_s.t._gcd(a,m)!=1:", sum(1 \text{ for } g \text{ in } gcds \text{ if } g != 1)
     print "number_of_a's_with_max_i = [5, ..., 1, None]:"
     for i in [5,4,3,2,1,None]:
         print '#i=%s: _%s' % (i, i_counts[i])
\mathbf{def} \ \max_{\mathbf{i}} (\mathbf{a}):
     vals = [a^{((m-1)/(2^i))} for i in range (0, 5+1)]
     triplets = zip(vals[:5], vals[1:], range(1,5+1))
     for prev, current, i in reversed(triplets):
         if current != Zm(1) and current != Zm(-1) and prev == Zm(1):
              return i
    return None
if __name__ == '__main__':
    Q1()
```

Listing 2: Q1 Output

```
number of a's s.t. gcd(a,m)!=1:0

number of a's with max i=[5,...,1,None]:

\#i=5:35

\#i=4:54

\#i=3:0

\#i=2:0

\#i=1:0

\#i=None:11
```

Explanation: Any a with an i as defined in the question is a witness that m is not prime. Define $b := a^{(m-1)/2^i}$. b is square root of $1 \pmod{m}$ because:

$$b^2 = (a^{(m-1)/2^i})^2 = a^{(m-1)/2^{i-1}} \equiv 1 \pmod{m}$$

But $b \not\equiv \pm 1 \pmod{m}$, therefore the polynomial $(x-1)^2$ has more than 2 roots in \mathbb{Z}_m , which implies that \mathbb{Z}_m is not a field (otherwise it would be a contradiction to the fundamental theorem of algebra). Therefore m is not a power of a prime number, and specifically, it's not a prime number.

$\mathbf{2}$

We construct a randomized algorithm A' that operates on input m = pq as follows:

- 1. Draw $y \in Z_m^*$ uniformly (we do that by drawing from $\{1, ..., m-1\}$ and making sure gcd(y, m) is zero, if it isn't we can factor m using y).
- 2. Execute A on input $y^2 \pmod{m}$ and set x to be its result (note that since $y^2 \pmod{m}$ is a quadratic residue we will get a number and not "go catch a Stellagama stellio").
- 3. If $x = \pm y \pmod{m}$ and this step was executed less then c times (c being a constant positive integer that will affect the probability of success) go to step one. If this step was executed c times, return 0.
- 4. Calculate $w = xy^{-1} \pmod{m}$.
- 5. Set $k = w + 1 \pmod{m}$
- 6. Set $z = \frac{k}{2}$.
- 7. set $q = \gcd(z, m)$ and return $(q, \frac{m}{q})$

We shall now prove that A' runs in O(t(n)) and finds a factorization for m with probability $1 - \frac{1}{2^c}$. First note that m executes steps 1 through 3 at most c time (from the restriction in step 3) and each steps takes O(t(n)) steps. In addition for each execution A' passes step 3 with probability $\frac{1}{2}$, that is because y^2 has four roots in Z_m^* , and only two of them are $\pm y$, since y was chosen uniformly, the probability that the root that A returns for y^2 is $\pm y$ is $\frac{2}{4} = \frac{1}{2}$. Now we prove that if A' passes step 3 it returns a correct factorization.

From the CRT we can write x = wy with

$$w = a_1(q^{-1} \pmod{p})q + a_2(p^{-1} \pmod{q})p$$

and $a_i \in \{\pm 1\}$ (this is because as stated in the lecture, if x is a root of y then it can be written as ly with l being a root of 1 in m), since we chose x such that $x \neq \pm y$, we know that $a_1 \neq a_2$. Assume without loss of generality that $a_1 = 1$ and $a_2 = -1$, thus we have (w is from step 4)

$$w = (q^{-1} \pmod{p})q - (p^{-1} \pmod{q})p$$

Note that from fermat's little theorem we have

$$(q^{-1} \pmod{p}) = q^{p-2} + cp$$

$$(p^{-1} \pmod{q}) = p^{q-2} + rq$$

Thus

$$w = q^{p-1} - p^{q-1} \pmod{pq}$$

Note that

$$q^{p-1} + p^{q-1} = 1 \pmod{p}$$

and

$$q^{p-1} + p^{q-1} = 1 \pmod{q}$$

Hence

$$q^{p-1} + p^{q-1} \pmod{pq} = 1$$

Thus

$$w+1 = q^{p-1} - p^{q-1} + 1 = q^{p-1} - p^{q-1} + q^{p-1} + p^{q-1} = 2q^{p-1} \pmod{pq}$$

Therefore when we calculate z in step 6 we obtain q^{p-1} and obviously $gcd(q^{p-1}, pq) = q$, and thus we indeed recover q and p in step 7 as required, since we got to step 4 in O(t(n)) steps and 4 through 7 also take O(t(n)) steps, A' is an algorithm as request. Randomization is required in our algorithm as we must get a root that is differs from the root we know not only by sign. Since we have no knowledge of what root A will return, and since we cant find another root by ourselves, we must hope A returns a different root, by choosing y randomly many times, the probability we will indeed find a root that is different not only by sign approaches 1.

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Listing 3: Q3 Code

```
def Q3():
    p = random_prime(2^46, proof=True, lbound=2^45)
    q = random_prime(2^48, proof=True, lbound=2^47)
   m = p * q
    print 'p:', p
print 'q:', q
    print 'm: ', m
    cs = [1, 212321, 35432, 0, -1]
    xs = [1, 32151, 7]
    max_iterations = 5 * int(m^0.25)
    for e in [2, 1]:
        print '*' * 20
        print 'Running_for_fex^%d+c' % e
        for c in cs:
            for x0 in xs:
                f = lambda x: (x^e + c) \% m
                factor, i = rho(f, x0, m, max_iterations)
                if factor == p:
                    text = 'p'
                elif factor == q:
                    text = 'q'
                else:
                    text = 'ran_out_of_time'
                relative_iterations = float(i) / p^0.5
                print 'factor = \%s_(after \%s_iteration s = \%s_* \sqrt(p))' \%
                        (text, i, relative_iterations)
def rho(f, x0, m, max_iterations):
```

```
x = x0
y = x0
g = 1
for i in xrange(max_iterations):
    x = f(x)
    y = f(f(y))
    g = gcd(m, y - x)
    if g > 2 and g < m:
        break
else:
    return 1, max_iterations
return g, i + 1

if __name__ == '__main__':
    Q3()</pre>
```

Listing 4: Q3 Output

```
p: 57021442427041
q: 168499908198593
m: 9608107814307764528141353313
*******
Running for f=x^2+c
          1, c=
                    1: factor = q (after 3022422 iterations
   =0.400254296232311 * sqrt(p)
- x0 = 32151, c =
                   1: factor = p (after 1779380 iterations
   =0.235640320785731 * sqrt(p)
                    1: factor = p (after 7117520 iterations
          7, c=
   =0.942561283142924 * sqrt(p)
          1, c=212321: factor = q (after 2124493 iterations
   =0.281343058833436 * sqrt(p)
- x0 = 32151, c = 212321: factor = p (after 3183580 iterations
   =0.421596180943383 * sqrt(p)
          7, c=212321: factor = p (after 6019221 iterations
- x0 =
   =0.797115381380148 * sqrt(p)
- x0 =
          1, c= 35432: factor = p (after 3216320 iterations
   =0.425931884448270 * sqrt(p)
- x0 = 32151, c= 35432: factor = q (after 4655137 iterations
   =0.616472016085111 * sqrt(p)
          7, c= 35432: factor = p (after 4824480 iterations
- x0 =
   =0.638897826672404 * sqrt(p)
          1, c=
                    0: factor = ran out of time (after 49502765
   iterations = 6.55556847013041 * sqrt(p)
- x0 = 32151, c=
                    0: factor = ran out of time (after 49502765
   iterations = 6.55556847013041 * sqrt(p)
          7, c=
                    0: factor = ran out of time (after 49502765
   iterations = 6.55556847013041 * sqrt(p)
                  -1: factor = ran out of time (after 49502765
   iterations = 6.55556847013041 * sqrt(p)
- x0= 32151, c= -1: factor = p (after 9469164 iterations
   =1.25398556943019 * sqrt(p)
```

```
- x0 =
          7, c=
                   -1: factor = q (after 5980593 iterations
   =0.791999939871695 * sqrt(p)
*******
Running for f=x^1+c
                    1: factor = ran out of time (after 49502765
          1, c=
   iterations = 6.55556847013041 * sqrt(p)
                     1: factor = ran out of time (after 49502765
- x0 = 32151, c =
   iterations = 6.55556847013041 * sqrt(p)
                     1: factor = ran out of time (after 49502765
          7, c=
   iterations = 6.55556847013041 * sqrt(p)
          1, c=212321: factor = ran out of time (after 49502765
   iterations = 6.55556847013041 * sqrt(p)
- x0 = 32151, c=212321: factor = ran out of time (after 49502765
   iterations = 6.55556847013041 * sqrt(p)
- x0 =
          7, c=212321: factor = ran out of time (after 49502765
   iterations = 6.55556847013041 * sqrt(p)
          1, c = 35432: factor = ran out of time (after 49502765
   iterations = 6.55556847013041 * sqrt(p)
- x0 = 32151, c= 35432: factor = ran out of time (after 49502765
   iterations = 6.55556847013041 * sqrt(p)
- x0 =
          7, c= 35432: factor = ran out of time (after 49502765
   iterations = 6.55556847013041 * sqrt(p)
- x0 =
          1, c=
                     0: factor = ran out of time (after 49502765
   iterations = 6.55556847013041 * sqrt(p)
                    0: factor = ran out of time (after 49502765
 x0 = 32151, c =
   iterations = 6.55556847013041 * sqrt(p)
- x0 =
          7, c=
                     0: factor = ran out of time (after 49502765
   iterations = 6.55556847013041 * sqrt(p)
- x0 =
                    -1: factor = ran out of time (after 49502765
   iterations = 6.55556847013041 * sqrt(p)
                   -1: factor = ran out of time (after 49502765
- x0 = 32151, c =
   iterations = 6.55556847013041 * sqrt(p)
          7, c=
                   -1: factor = ran out of time (after 49502765)
   iterations = 6.55556847013041 * sqrt(p)
```

3.a

Based on the results of this small scale experiment we can recommend not to choose c=0 or $x_0=1, c=-1$ as the algorithm would fail to factor a big number as in our case (in reasonable time). Other than that, for all the other values we tried, the time it took to factor m was about $[0.3, 3] \cdot \sqrt{p}$ iterations, which is the expected average case for this algorithm. Without further investigation we cannot recommend particular values which would give good results for any values of m.

3.b

With the linear function f(x) = x + c non of the program executions terminated (in the time frame of $5m^{\frac{1}{4}}$ iterations). This is because the function f is indeed not random at all. Observe that $f^k(x) = x + k \cdot c$. The algorithm ends when:

```
gcd(m, y - x) \neq 1
\iff gcd(m, f^{2k}(x_0) - f^k(x_0)) \neq 1
\iff gcd(m, x_0 + 2kc - x_0 - kc) \neq 1
\iff gcd(m, kc) \neq 1
```

Therefore it will halt only after $min\{p,q\}$ steps (unless $c \mid m$, which is unlikely).

4

Listing 5: Q4 Code

```
import string
TEXT = 'THESE_VIOLENT_DELIGHTS_HAVE_VIOLENT_ENDS'
def Q4():
    p = get_prime(min_digits=82)
    q = get_prime(min_digits=77)
    N = p * q
    phi = (p-1) * (q-1)
    while True:
        e = randint(2, phi - 1)
        if gcd(e, phi) == 1:
            break
    d = inverse\_mod(e, phi)
    print 'N:', N
    print 'p:', p
    print '__', 10^82
    print 'q:', q
print '...', 10^72
    print 'e:', e
          'd:', d
    print
          p-1:, factor (p-1)
    print
    print 'q-1:', factor (q-1)
    print
    print 'Message :: ', TEXT
    encoded = encode(TEXT)
    print 'Encoded_message:', encoded
    encrypted = encrypt (encoded, N, e)
    print 'Encrypted ____:', encrypted
    decrypted = decrypt (encrypted, N, d)
    print 'Decrypted ____:', decrypted
    decoded = decode(decrypted)
    print 'Decoded ____:', TEXT
def get_prime(min_digits):
```

```
while True:
        r = random_prime(10^{(min_digits + 1)}),
                          proof=True,
                          lbound=10^(min_digits))
        s = 2 * r + 1
        if is_prime(s):
            return s
def encode(s):
    encoded = 0
    for c in s:
        if c == ' ":
            n = 0
        elif c in string.ascii_uppercase:
            n = ord(c) - ord('A') + 1
        else:
            raise ValueError('Unexpected_char')
        encoded += n
        encoded *= 100
    encoded //= 100
    return encoded
def decode (number):
    chars = []
    while number > 0:
        n = number \% 100
        if n = 0:
            chars.append(',')
        elif 1 <= n <= 26:
            chars.append(\mathbf{chr}(n-1+\mathbf{ord}('A')))
        else:
            raise ValueError('Unexpected_number')
        number //= 100
    return ''.join(chars)
def encrypt (message, N, e):
    return int (pow(message, e, N))
def decrypt (cipher, N, d):
    return int (pow(cipher, d, N))
if _-name_- = '_-main_-':
    Q4()
```

 $\begin{array}{lll} \text{N:} & 51527542493862786303577465885471668548570396233720476495170277840423812} \\ 809056302051525643899437790446930228012477572323320257640381814290020428049240861879737809 \end{array}$

 $\begin{array}{ll}q\colon&16774172659694814042495173722936995652294507327634958574531075569930797\\96218127\end{array}$

- $\begin{array}{ll} e\colon & 19288678490240985222124141066365571492349497588991474234250948705183089\\ 89163627913086030523204100406716339794850751959363884306248817301813209447\\ 6071978848497353 \end{array}$
- $\begin{array}{lll} \text{d:} & 26261901487479055314548622968128005203023631558531980563573243400081398\\ 79144886513911331155009863180672085632900508319546043091327155014753280859\\ 7681211927132209 \end{array}$
- $\begin{array}{lll} p-1 \colon & 2 & * & 15359190446892737585599722219371502886174072874963015402153468163\\ & 860628330252483983 \end{array}$
- $\begin{array}{lll} q-1: & 2 & * & 83870863298474070212475868614684978261472536638174792872655377849\\ & 6539898109063 \end{array}$

Message : THESE VIOLENT DELIGHTS HAVE VIOLENT ENDS

Encoded message: 200805190500220915120514200004051209070820190008012205002

20915120514200005140419

Encrypted : 38049395411248730657737551168183646558568374868492034905458073367607316289348277654570067097992487693941756934915603229447662661282667525063929665910767304016545

20915120514200005140419

Decoded : THESE VIOLENT DELIGHTS HAVE VIOLENT ENDS

Explanation: TODO

4.a

As hinted at the course forum (http://tau-crypto-f16.wikidot.com/forum/t-2034665/some-ex04-questions-for-q2-q4-and-q5) the way we chose the primes is as follows:

- 1. Get a random prime number r of the requested size,
- 2. Calculate s = 2r + 1
- 3. Check if s is also a prime:

If it is - return it.

Otherwise go the step 1.

In other words: p, q were drawn randomly from the set $\{x \in \text{Primes} \mid \frac{x-1}{2} \in \text{Primes}\}$, with the restriction on minimum size of the primes.

4.b

Required results are in Listing 6: Q4 Output.

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We construct a polytime algorithm A' that on input p, g, g^x does the following:

- Draw $x \in \mathbb{Z}^*_p$ uniformly.
- Execute A on p, g, g^{x+y} (note that $g^{x+y} = g^x g^y$), set z to be the result.
- If $g^z = g^{x+y}$ return z y, else if this is the 700'th time return 0, else go to the first step.

First note that this algorithm is polynomial as it executes A at most 700 times, and A is polynomial. For each iteration the probability of landing within the subset of x's for which A finds and inverse is $\frac{1}{1000}$ as the sum of a uniform random variable and a constant is uniform. Hence with probability $\frac{1}{1000}$ we obtain the correct z in the last step, note that

$$g^{z-y} = g^z g^{-y} = g^{x+y} g^{-y} = g^x$$

Thus z-y is a solution to the DL problem. The last step in A fails only if x+y is not inside the set for which A solves the DL problem, this probability is $\frac{1}{1000}$ because x+y distributes uniformly over \mathbb{Z}_{p}^{*} .

Because A' makes 700 tries before returning with a false result, the probability that A' fails is the probability that A fails at each attempt which is $(1 - \frac{1}{1000})^{700} < \frac{1}{2}$. Thus A' is an algorithm as requested.

6

6.a

We construct a the decryption function:

$$Dec(c_1, c_2) = \begin{cases} 1 & \text{if } c_1^x = c_2 \\ 0 & \text{else} \end{cases}$$

If b=0, then $c_2=h^y=g^{xy}=c_1^x$, thus if b=0 Dec returns the correct result.

If b=1 then given z there is exactly one value of y for which $g^y=g^{zx}$ since g is a multiplicative generator, if $g^y=g^{zx}$ then $y=zx \pmod{p-1}$, the only case in which we decrypt a 1 to 0 is if y=xz which happens with probability at most $\frac{1}{p-1}$. Thus correct and efficient decryption is possible except for a negligible probability.

6.b

Assume that this encryption scheme is not ϵCPA secure, then there is a polynomial adversary A that wins the adversarial indistinguishability test with probability $> \frac{1}{2} + \epsilon$. We construct a polynomial time adversary A' that shows DDH is not hard: Given input (g^x, g^y, g^z) our algorithm does the following:

- Supply A with (p, q, q^x) .
- Get the two messages from A assume WLOG A replays with $m_0 = 0$, $m_1 = 1$ (if this is not the case we can construct an algorithm B that is based on A and wins with the same probability, since if the messages are in a different order B can change the order and if both messages have the same value A can only guess which bit was chosen as both will be encrypted to the same value and B can supply us with two messages and also guess and win with the same probability).
- Supply A with (g^y, g^z) , if A returns 1 return 0, else return 1.

We shall now show that A' distinguishes (g^x, g^y, g^z) from (g^x, g^y, g^{xy}) :

$$\begin{split} &\Pr_{x,y \leftarrow U_{\mathbb{Z}^*p},z = xy} (A'(g^x,g^y,g^z) = 1) - \Pr_{x,y,z \leftarrow U_{\mathbb{Z}^*p}} (A'(g^x,g^y,g^z) = 1) \\ &= \Pr(A'(g^x,g^y,g^z) = 1 | x,y \leftarrow U_{\mathbb{Z}^*p}, z = xy) - \Pr(A'(g^x,g^y,g^z) = 1 | x,y,z \leftarrow U_{\mathbb{Z}^*p}) \\ &= \Pr(A \text{ wins } |b = 1) - \Pr(A \text{ loses } |b = 0) \\ &= 2[\Pr(A \text{ wins } \cap b = 1) - \Pr(A \text{ loses } \cap b = 0)] \\ &= 2[\Pr(A \text{ wins } \cap b = 1) - \Pr(b = 0) + \Pr(A \text{ wins } \cap b = 0)] \\ &= 2[\Pr(A \text{ wins }) - \Pr(b = 0)] \\ &\geq 2[\frac{1}{2} + \epsilon - \frac{1}{2}] = 2\epsilon \end{split}$$

Note that in our calculation we refer to the probability that x, y, z are drawn uniformly or z = xy (this is b as defined in the adversarial indistinguishability test), each case has probability $\frac{1}{2}$ as we are in a distinguisher setup and thus are supplied with a sample from each distribution with equal probability (otherwise the streams are distinguishable by always saying that the current input originated from the stream with higher probability to be sampled). Thus A' is a distinguisher as required.

7

Let $i \leftarrow U_t$ be the random index A_1 chooses. $b \leftarrow U_{0,1}$. $c^i = E_{pk}(m_b^i)$. Denote A(x) the answer of an adversary A, given a cipher x. We have:

$$\frac{1}{2} + \varepsilon$$

$$(\varepsilon\text{-CPA secure}) \ge \Pr\left[A_1 \text{ wins}\right]$$

$$(\text{by definition}) = \Pr\left[A_1(c^i) = b\right]$$

$$(\text{total probability}) = \frac{1}{2} \sum_{d \in \{0,1\}} \Pr\left[A_1(c^i) = d \mid b = d\right]$$

$$(\text{total probability}) = \frac{1}{2t} \sum_{d \in \{0,1\}} \sum_{k=1}^{t} \Pr\left[A_1(c^i) = d \mid b = d \land i = k\right]$$

$$(\text{by definition}) = \frac{1}{2t} \sum_{d \in \{0,1\}} \sum_{k=1}^{t} \Pr\left[A_1(E_{pk}(m_d^k)) = d \mid b = d \land i = k\right]$$

$$(\text{by definition}) = \frac{1}{2t} \sum_{d \in \{0,1\}} \sum_{k=1}^{t} \Pr\left[A_{mult}\left(E_{pk}(m_0^1, \dots, m_0^{k-1}, m_d^k, m_1^{k+1}, \dots, m_1^t)\right) = d\right]$$

$$= 2 \cdot \Pr\left[A_{mult} \text{ wins}\right]$$

$$(\text{sum reorder}) = \frac{1}{2t} \left(\sum_{d \in \{0,1\}} \Pr\left[A_{mult}\left(E_{pk}(m_0^1, \dots, m_d^t, m_1^{k+1}, \dots, m_1^t)\right) = d\right]\right)$$

$$(\text{simplification}) = \frac{1}{2t} \left(2 \cdot \Pr\left[A_{mult} \text{ wins}\right] + t - 1\right)$$

$$(\text{simplification}) = \frac{1}{t} \Pr\left[A_{mult} \text{ wins}\right] + \frac{1}{2} - \frac{1}{2t}$$

Therefore:

$$\Pr\left[A_{mult} \text{ wins}\right] \le t\left(\frac{1}{2} + \varepsilon - \frac{1}{2} + \frac{1}{2t}\right) = \frac{1}{2} + t \cdot \varepsilon = \frac{1}{2} + \varepsilon_t \qquad \Box$$

8

8.a

First, note that if p, q are n bit numbers, then m = pq has at most 2n = O(n) bits. Computing a^{2^t} using iterated squaring involves t steps of (modular) squaring a number in the range [0, m-1]:

$$a_0 = a, a_1 = a_0^2 = a^2, a_2 = a_1^2 = a^{2^2}, a_3 = a_2^2 = a^{2^3}, \dots, a_t = a_{t-1}^2 = a^{2^t}$$

Therefore the number of modular multiplications of O(n) bit numbers is exactly t.

8.b

Knowing the factorization of m allows us to compute $\phi(m)=(p-1)(q-1)$. Then, by Euler's theorem we know that $a^{2^t}\equiv a^{2^t\mod \phi(m)}\pmod m$. Therefore to compute $a^{2^t}\pmod m$ we need to calculate:

$$a_0 = a, a_1 = a_0^2 = a^2, \dots, a_k = a_{k-1}^2 = a^{2^k}$$

where k is the number of bits of $2^t \mod \phi(m)$. afterwards we multiply the elements according to the binary representation of $\phi(m)$. $\phi(m)$ can have no more than 2n bits, therefore we need to perform at most $k + k = 2k \le 4n$ modular multiplications. Note that if $2^t < \phi(m)$ then we resort to the first method and perform exactly t multiplication.

So to summarize, we perform no more than $\min\{t, 4n\}$ multiplications.