

Crypto - HW 4

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Listing 1: Q1 Code

```
import random
from collections import Counter

m = 90256390764228001
Zm = Integers(m)

def Q1():
    a_values = [Zm(random.randint(2, m-1)) for _ in range(100)]
    gcds = [gcd(a, m) for a in a_values]
    max_is = [max_i(a) for a in a_values]
    i_counts = Counter(max_is)
    print "number of a's s.t. gcd(a,m)!=1:", sum(1 for g in gcds if g != 1)
    print "number of a's with max_i=[5,..,1,None]:"
    for i in [5,4,3,2,1,None]:
        print '#i=%s: %s' % (i, i_counts[i])

def max_i(a):
    vals = [a^((m-1)/(2^i)) for i in range(0, 5+1)]
    triplets = zip(vals[:5], vals[1:], range(1,5+1))
    for prev, current, i in reversed(triplets):
        if current != Zm(1) and current != Zm(-1) and prev == Zm(1):
            return i
    return None

if __name__ == '__main__':
    Q1()
```

Listing 2: Q1 Output

```
number of a's s.t. gcd(a,m)!=1: 0
number of a's with max_i=[5,..,1,None]:
#i=5: 35
#i=4: 54
#i=3: 0
#i=2: 0
#i=1: 0
#i=None: 11
```

Explanation: Any a with an i as defined in the question is a witness that m is not prime. Define $b := a^{(m-1)/2^i}$. b is square root of 1 (mod m) because:

$$b^2 = (a^{(m-1)/2^i})^2 = a^{(m-1)/2^{i-1}} \equiv 1 \pmod{m}$$

But $b \not\equiv \pm 1 \pmod{m}$, therefore the polynomial $(x-1)^2$ has more than 2 roots in \mathbb{Z}_m , which implies that \mathbb{Z}_m is not a field (otherwise it would be a contradiction to the fundamental theorem of algebra). Therefore m is not a power of a prime number, and specifically, it's not a prime number.

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We construct a randomized algorithm A' that operates on input $m = pq$ as follows:

1. Draw $y \in Z_m^*$ uniformly (we do that by drawing from $\{1, \dots, m-1\}$ and making sure $\gcd(y, m)$ is zero, if it isn't we can factor m using y).
2. Execute A on input $y^2 \pmod{m}$ and set x to be its result (note that since $y^2 \pmod{m}$ is a quadratic residue we will get a number and not "go catch a Stellagama stellio").
3. If $x = \pm y \pmod{m}$ and this step was executed less than c times (c being a constant positive integer that will affect the probability of success) go to step one if this step was executed c times, return 0.
4. Calculate $w = xy^{-1} \pmod{m}$.
5. Set $k = w + 1 \pmod{m}$.
6. Set $z = \frac{k}{2}$.
7. set $q = \gcd(z, m)$ and return $(q, \frac{m}{q})$

We shall now prove that A' runs in $O(t(n))$ and finds a factorization for m with probability $1 - \frac{1}{2^c}$. First note that m executes steps 1 through 3 at most c time (from the restriction in step 3) and each step takes $O(t(n))$ steps. In addition for each execution A' passes step 3 with probability $\frac{1}{2}$, that is because y^2 has four roots in Z_m^* , and only two of them are $\pm y$, since y was chosen uniformly, the probability that the root that A returns for y^2 is $\pm y$ is $\frac{2}{4} = \frac{1}{2}$. Now we prove that if A' passes step 3 it returns a correct factorization.

From the CRT we can write $x = wy$ with

$$w = a_1(q^{-1} \pmod{p})q + a_2(p^{-1} \pmod{q})p$$

and $a_i \in \{\pm 1\}$ (this is because as stated in the lecture, if x is a root of y then it can be written as ly with l being a root of 1 in m), since we chose x such that $x \neq \pm y$, we know that $a_1 \neq a_2$.

Assume without loss of generality that $a_1 = 1$ and $a_2 = -1$, thus we have (w is from step 4)

$$w = (q^{-1} \pmod{p})q - (p^{-1} \pmod{q})p$$

Note that from Fermat's little theorem we have

$$(q^{-1} \pmod{p}) = q^{p-2} + cp$$

$$(p^{-1} \pmod{q}) = p^{q-2} + rq$$

Thus

$$w = q^{p-1} - p^{q-1} \pmod{pq}$$

Note that

$$q^{p-1} + p^{q-1} = 1 \pmod{p}$$

and

$$q^{p-1} + p^{q-1} = 1 \pmod{q}$$

Hence

$$q^{p-1} + p^{q-1} \pmod{pq} = 1$$

Thus

$$w + 1 = q^{p-1} - p^{q-1} + 1 = q^{p-1} - p^{q-1} + q^{p-1} + p^{q-1} = 2q^{p-1} \pmod{pq}$$

Therefore when we calculate z in step 6 we obtain q^{p-1} and obviously $\gcd(q^{p-1}, pq) = q$, and thus we indeed recover q and p in step 7 as required, since we got to step 4 in $O(t(n))$ steps and 4 through 7 also take $O(t(n))$ steps, A' is an algorithm as request. Randomization is required in our algorithm as we must get a root that is differs from the root we know not only by sign. Since we have no knowledge of what root A will return, and since we cant find another root by ourselves, we must hope A returns a different root, by choosing y randomly many times, the probability we will indeed find a root that is different not only by sign approaches 1.

3

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We will construct B as follows: given number $z = g^y$

0. if $z == 1$, return $y = 0$
1. choose random $r \in [1, p - 1]$
2. calculate $z^r = g^{yr}$, r^{-1} (using iterated squaring, and xgcd)
3. run $A(z^r)$
 - if it succeeded and returned yr , then return y by multiplying by r^{-1}
 - otherwise, return to step 1
 - if failed 1000 times, quit

Correctness: As shown in a previous exercise, if r is uniformly distributed on $[1, p - 1]$ and $y \in [1, p - 1]$ then ry is uniformly distributed on that range. And indeed $y \in [1, p - 1]$ because in step 0 we rule out $y = 0$. Therefore there is a $\frac{1}{1000}$ probability that yr is in the exponents that A can successfully find. Therefore there is a $\frac{1}{1000}$ that step 3 succeeds. We then get:

$$\Pr[B \text{ succeeds}] = 1 - \left(\frac{999}{1000}\right)^{1000} \approx 0.63 > 0.5$$

Run time: step 0 is $O(1)$, choosing r is $O(n)$ when $n = \log_2(p)$. Calculating z^r by repeated squaring is $O(n^2)$, and xgcd is $O(n)$. A is poly-time in n , therefore it runs in time $O(n^k)$ for some $k \geq 1$. then we get that a single iteration of B takes $O(n^2 + n^k)$. Since there is a constant number of iterations, the total runtime is $O(n^2 + n^k) = O(\max\{n^2, n^k\})$.

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6.a

Decryption: Given $\langle c_1, c_2 \rangle$:

- Compute c_1^x
- If $c_1^x = c_2$ return 0,
- Otherwise return 1.

Run-Time: it is clear that this method is efficient, as it requires one exponentiation (which can be done efficiently by iterated squaring).

Correctness:

- If the encrypted message is $b = 0$, then $c_1^x = (g^y)^x = (g^y)^x = h^y = c_2$. Therefore the decryption will succeed with probability 1.
- If the encrypted message is $b = 1$, then $c_1^x = g^{xy}$, $c_2 = g^z$. Since y is random and independent from z , then so is yx . This mean that $\Pr[yx \equiv z \pmod{p}] = \frac{1}{p}$. Therefore $\Pr[c_1^x \neq c_2] = 1 - \frac{1}{p}$, meaning that the decryption succeeds with some negligible error probability.

6.b

Assume that this encryption scheme is not ϵCPA secure, then there is a polynomial adversary A that wins the adversarial indistinguishability test with probability $> \frac{1}{2} + \epsilon$. We construct a polynomial time adversary A' that shows DDH is not hard: Given input (g^x, g^y, g^z) our algorithm does the following:

- Supply A with (p, g, g^x) .
- Get the two messages from A assume WLOG A replays with $m_0 = 0$, $m_1 = 1$ (if this is not the case we can construct an algorithm B that is based on A and wins with the same probability, since if the messages are in a different order B can change the order and if both messages have the same value A can only guess which bit was chosen as both will be encrypted to the same value and B can supply us with two messages and also guess and win with the same probability).
- Supply A with (g^y, g^z) , if A returns 1 return 0, else return 1.

We shall now show that A' distinguishes (g^x, g^y, g^z) from (g^x, g^y, g^{xy}) :

$$\begin{aligned}
& \Pr_{x,y \leftarrow U_{\mathbb{Z}^*_p}, z=xy} (A'(g^x, g^y, g^z) = 1) - \Pr_{x,y,z \leftarrow U_{\mathbb{Z}^*_p}} (A'(g^x, g^y, g^z) = 1) \\
&= \Pr(A'(g^x, g^y, g^z) = 1 | x, y \leftarrow U_{\mathbb{Z}^*_p}, z = xy) - \Pr(A'(g^x, g^y, g^z) = 1 | x, y, z \leftarrow U_{\mathbb{Z}^*_p}) \\
&= \Pr(A \text{ wins} | b = 1) - \Pr(A \text{ loses} | b = 0) \\
&= 2[\Pr(A \text{ wins} \cap b = 1) - \Pr(A \text{ loses} \cap b = 0)] \\
&= 2[\Pr(A \text{ wins} \cap b = 1) - \Pr(b = 0) + \Pr(A \text{ wins} \cap b = 0)] \\
&= 2[\Pr(A \text{ wins}) - \Pr(b = 0)] \\
&\geq 2[\frac{1}{2} + \epsilon - \frac{1}{2}] = 2\epsilon
\end{aligned}$$

Note that in our calculation we refer to the probability that x, y, z are drawn uniformly or $z = xy$ (this is b as defined in the adversarial indistinguishability test), each case has probability $\frac{1}{2}$ as we are in a distinguisher setup and thus are supplied with a sample from each distribution with equal probability (otherwise the streams are distinguishable by always saying that the current input originated from the stream with higher probability to be sampled). Thus A' is a distinguisher as required.

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Let $i \leftarrow U_t$ be the random index A_1 chooses. $b \leftarrow U_{0,1}$. $c^i = E_{pk}(m_b^i)$. Denote $A(x)$ the answer of an adversary A , given a cipher x . We have:

$$\begin{aligned}
& \frac{1}{2} + \varepsilon \\
(\varepsilon\text{-CPA secure}) & \geq \Pr[A_1 \text{ wins}] \\
& \text{(by definition)} = \Pr[A_1(c^i) = b] \\
\text{(total probability)} & = \frac{1}{2} \sum_{d \in \{0,1\}} \Pr[A_1(c^i) = d \mid b = d] \\
\text{(total probability)} & = \frac{1}{2t} \sum_{d \in \{0,1\}} \sum_{k=1}^t \Pr[A_1(c^i) = d \mid b = d \wedge i = k] \\
& \text{(by definition)} = \frac{1}{2t} \sum_{d \in \{0,1\}} \sum_{k=1}^t \Pr[A_1(E_{pk}(m_d^k)) = d \mid b = d \wedge i = k] \\
& \text{(by definition)} = \frac{1}{2t} \sum_{d \in \{0,1\}} \sum_{k=1}^t \Pr[A_{mult}(E_{pk}(m_0^1, \dots, m_0^{k-1}, m_d^k, m_1^{k+1}, \dots, m_1^t)) = d] \\
& \text{(sum reorder)} = \frac{1}{2t} \left(\overbrace{\sum_{d \in \{0,1\}} \Pr[A_{mult}(E_{pk}(m_d^1, \dots, m_d^t)) = d]}^{=2 \cdot \Pr[A_{mult} \text{ wins}]} \right. \\
& \quad \left. + \sum_{k=1}^{t-1} \overbrace{\sum_{d \in \{0,1\}} \Pr[A_{mult}(E_{pk}(m_0^1, \dots, m_0^k, m_1^{k+1}, \dots, m_1^t)) = d]}^{=1} \right) \\
& \text{(simplification)} = \frac{1}{2t} \left(2 \cdot \Pr[A_{mult} \text{ wins}] + t - 1 \right) \\
& \text{(simplification)} = \frac{1}{t} \Pr[A_{mult} \text{ wins}] + \frac{1}{2} - \frac{1}{2t}
\end{aligned}$$

Therefore:

$$\Pr[A_{mult} \text{ wins}] \leq t \left(\frac{1}{2} + \varepsilon - \frac{1}{2} + \frac{1}{2t} \right) = \frac{1}{2} + t \cdot \varepsilon = \frac{1}{2} + \varepsilon_t \quad \square$$

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8.a

First, note that if p, q are n bit numbers, then $m = pq$ has at most $2n = O(n)$ bits. Computing a^{2^t} using iterated squaring involves t steps of (modular) squaring a number in the range $[0, m - 1]$:

$$a_0 = a, a_1 = a_0^2 = a^2, a_2 = a_1^2 = a^{2^2}, a_3 = a_2^2 = a^{2^3}, \dots, a_t = a_{t-1}^2 = a^{2^t}$$

Therefore the number of modular multiplications of $O(n)$ bit numbers is exactly t .

8.b

Knowing the factorization of m allows us to compute $\phi(m) = (p-1)(q-1)$. Then, by Euler's theorem we know that $a^{2^t} \equiv a^{2^t \bmod \phi(m)} \pmod{m}$. Therefore to compute $a^{2^t} \pmod{m}$ we need to calculate:

$$a_0 = a, a_1 = a_0^2 = a^2, \dots, a_k = a_{k-1}^2 = a^{2^k}$$

where k is the number of bits of $2^t \bmod \phi(m)$. afterwards we multiply the elements according to the binary representation of $\phi(m)$. $\phi(m)$ can have no more than $2n$ bits, therefore we need to perform at most $k + k = 2k \leq 4n$ modular multiplications. Note that if $2^t < \phi(m)$ then we resort to the first method and perform exactly t multiplication.

So to summarize, we perform no more than $\min\{t, 4n\}$ multiplications.