var	refs	TAB lines	stride	loads	writes	avoided L1D accesses
d	2.0	1	8	8/ 32	8/ 32	1.5 = (2.0 - (0.25 + 0.25)) / 1
g	1.0	1	0	0	0	1.0 = (1.0 - (0 + 0)) / 1
S	1.0	1	1	0	1/ 32	0.97 = (1.0 - (0 + 0.031)) / 1
b	1.0	1	2	2/ 32	0	0.94 = (1.0 - (0.63 + 0)) / 1
а	1.5	2	4	4/ 32	4/ 32	0.63 = (1.5 - (0.13 + 0.13)) / 2