

https://haohua-li.github.io/projects masswie22@gmail.com

FDUCATION

MONASH UNIVERSITY

BACHELOR IN COMPUTER SCIENCE

June 2021 | Melbourne, AU

GPA: 3.2 / 4.0 WAM: 78/100

MONASH UNIVERSITY

BACHELOR IN ELECTRICAL

ENGINEERING

June 2021 | Melbourne, AU

GPA: 3.2 / 4.0 WAM: 78/100

LINKS

Github:// haohua-li LinkedIn:// randoruf

COURSEWORK

COMPUTER SCIENCE

Algorithms and Data Structures Database Programming Languages

Operating Systems Unix Tools and Scripting

ELECTRICAL ENGINEERING

Control System Computer System Embedded System

SKILLS

PROGRAMMING

Competent:

C++ • C • Python • Shell • Javascript Matlab

Familiar:

LATEX • HTML • CSS • Assembly • SQL

EXPERIENCE

FOCUS CREATIVE STUDIO | WEB DEVELOPER

Nov 2018 - Jan 2019 | Melbourne, Australia

• developed and maintained a website based on Wordpress and Bootstrap.

RESEARCH AND PROJECT

SIMULATION-BASED AUTONAMOUS PARKING SYSTEM | FINAL YEAR PROJECT

Feb 2021 - Jun 2021 | Melbourne, Australia

- the aim of this project is to deal with parking spot assignments in a smart parking lot.
- developed a framework used for evaluating the performance of parking slot allocation algorithms by taking account of path-planning and local avoidance.
- devised two simple algorithms for assigning parking slots based on Euclidean distance and priorities.

Visit ECE4095 Parking System for more details.

MONASH NEUROSCIENCE OF CONSCIOUSNESS (MONOC) RESEARCH LABORATORY | INTERNSHIP

Dec 2019 - Feb 2020 | Melbourne, Australia

- implemented an API to Causal State Splitting Reconstruction(CSSR) algorithm for epsilon machine.
- the results showed that the statistical complexity may reflect the degree of consciousness of humans.

ROBOT BUILDING COMPETITION | COURSEWORK PROJECT

Aug 2019 - Nov 2019 | Melbourne, Australia

The aim of the project is to design and construct an autonomous robot that is able to navigate itself in a $1.2 \,\mathrm{m} \times 1.2 \,\mathrm{m}$ arena, pick up three coloured pucks, and stack them one-by-one in a given sequence inside the construction zone of the arena. It mainly involves 1) navigation/path finding; 2) colour sensing; 3) manipulation of the pucks. The knowledge involves PSoC, sensors, motors, schematics and CAD.

OTHER PROJECTS |

Visit https://haohua-li.github.io/projects/ for more details.

AWARDS

2020 Winter Vacation Research Scholarship

(tLab Monash School of Psychological Sciences)

2020 Summer Vacation Research Scholarship

(tLab Monash School of Psychological Sciences)

2018 Faculty of Engineering Dean's Honours List 2017

2016 MCD4140 Computing for Engineers Academic Excellence Award