

Randula Jayarathna

Infrastructure Engineer / system Engineer

I am a self-learner and tech-geek. I am loving programming not only as a job but also a hobby. I am more interested to learn new technologies and work with new people. New Technology means a new skill for me.



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facebook.com/randula.jayarathna96

randulajay.github.io

stackoverflow.com/users/9835862/randula-jayarathna

instagram.com/randula.j

EDUCATION

BSc (Hons) in Software Engineering

University of Plymouth Affiliate by The NSBM Green University

10/2016 - 12/2019

Second Class Honors (Upper Division)
Aggregate final mark-63.85

Modules

- Advanced databases and their applications
- IT Legislation and Ethics
- Software Development and Project Management
- Software Engineering for the Internet using Java
- API Software Development
- Web Development Platforms
- Distributed Systems
- Network and System Administration

GCE Advanced Level [2016] - Examinations - Sri Lanka

Gnanodaya College

2013 - 2016

Kalutara South, Sri Lanka

WORK EXPERIENCE

Training Full-Stack Developer

Co-operative Insurance Company Limited

12/2019 - 02/2020

"Co-op Insurance House" 74/5,
Grandpass Road Colombo 14, Sri Lanka

Achievements/Tasks

- Co-op Life Quotation System
- Both Front End and Back-end Using Angular 8 and Spring-Boot
- Responsible for MySQL database Handling

Contact: Mr.Vishva Thalagala (IT Manager) - 0112 556 567

SKILLS



PERSONAL PROJECTS

PACKER (PARKING SOLUTION) - Final Year Project
(01/2019 - 04/2019)

- Solution for the parking problem. The concept is based on two Android Applications. One is for driver and the other one is for the park owner. This App is developed by using Android Studio, Paypal API, Google API, Firebase Database.

Pirates (C++ Game)

- A cross platform Game developed using C++ Qt Creator

Distributed Web-based application for the construction industry

- project management software application (Web-based) is for those who are involving in the construction industry. Developed by using Java-EE, Net beans and database concepts

FX Library Management System & Point of sale system

- Library Management System is developed by using a REST API And the system is fully distributed. The presentation layer is developed HTML, JSP, Bootstrap and JavaScript.

FX Point of Sale

- A project done by standards of Layered Architecture and using Java with JDBC

ORGANIZATIONS

Foss Community (NSBM Green University)
(2017 - 2019)