CPEN 211 Computer Systems I, 2024 Lab Proficiency Test #2

Question 1 [3 marks, part marks possible]: Create a file named "q1.s" and inside it write ARM assembly to implement the C code for function func below. Assume that i, j, and k are 32-bit signed integers stored in registers R1, R2, and R3 respectively, and that the base of array A is in R0.

```
int func(int i, int j, int k, int *A) {
  int result = A[0] + A[1];
  A[0] = 42;
  if ( i & 1 )
      A[0] = 1;
  if ( j > k )
      A[1] = 2;
  else {
      A[2] = 3;
      if ((i < 0) && (k > 10))
            A[3] = -j;
    }
  return result;
}
```

The autograder requires the result returned by func be in R0. Your q1.s must contain the ARM code below where you must replace the comment "// ADD YOUR CODE HERE" with ARM code for func. Ensure the ARM code you add does not modify R13 or R14. Your ARM code should work with any values of i, j, k and any array A, not just the values used in the ARM code below. To test your code, you may change the inputs to func by modifying the values in R0 to R3 by changing the lines before "BL func" and/or changing the array "data" in q1.s. Your solution for Question 1 will get zero if any of the following are true: (1) Your last "Lab Proficiency Test #2" attempt does not include "q1.s"; (2) Your "q1.s" file does not compile with the Monitor Program configured to use the DE1-SoC Computer or the online simulator: https://cpulator.01xz.net/?sys=arm-de1soc Ignore warnings about "Function clobbered registers(s)" in the online simulator. You may use a compiler such as Microsoft Visual Studio or GCC/GDB to compile and single step through the C code to understand its behavior, but you are NOT allowed use a compiler to generate ARM code or use a debugger to disassemble C code compiled for ARM.

```
.global start
start:
 MOV R0, #1
                // i=1
 MOV R1, #1
               // j=1
 MOV R2, #1
                // k=1
 LDR R3, =data // set base of A = first address of array "data"
END: B END // infinite loop; R0 should contain return value of func
.global func
func:
  // ADD YOUR CODE HERE
 MOV PC, LR
data:
  .word 0, 0, 0, 0
```

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Question 2 [2 marks, part marks possible]: Create a file named "q2.s" and inside it write ARM assembly to implement the C code for function clunky below. Assume that the base of array A is in R0.

```
int clunky(int *A) {
  int result = 0, next = 0;
  while (A[next] != -1) {
    int tmp = A[next];
    result += A[next+1];
    if ( (tmp/2) & 1 ) {
        A[next] = -1;
    } else {
        A[next] = -2;
    }
    next = tmp;
  }
  return result;
}
```

The autograder requires the result returned by clunky be in R0 after your code executes. Your q2.s must contain the ARM code below. Replace the comment "// ADD YOUR CODE HERE" with your ARM code for clunky. Ensure the ARM code you add does not modify R13 or R14. With the input arrays A given in the code below, after your code runs R0 should contain 6, A[0] should contain -2, A[1] should contain 1, A[2] should contain -1, A[3] should contain 2, A[4] should contain -1, A[5] should contain 3, A[6] should contain -1, and A[7] should contain 4. If you wish to try additional tests you will first need to carefully study the C code above to figure out what it does before modifying the contents of array A. You may use a compiler such as Microsoft Visual Studio or GCC/GDB to compile and single step through the C code to understand its behavior, but you are NOT allowed use a compiler to generate ARM code or use a debugger to disassemble C code compiled for ARM. You may ignore "Function clobbered register(s)" warnings in the online simulator. Your last "Lab Proficiency Test #2" attempt must include both "q1.s" and "q2.s".

```
.global clunky
clunky:
   // ADD YOUR CODE HERE
   MOV PC, LR

.global _start
_start:
   LDR R0,=A
   BL clunky
end: B end // infinite loop; R0 should contain return value of clunky
A: .word 4,1,6,2,2,3,-1,4
```