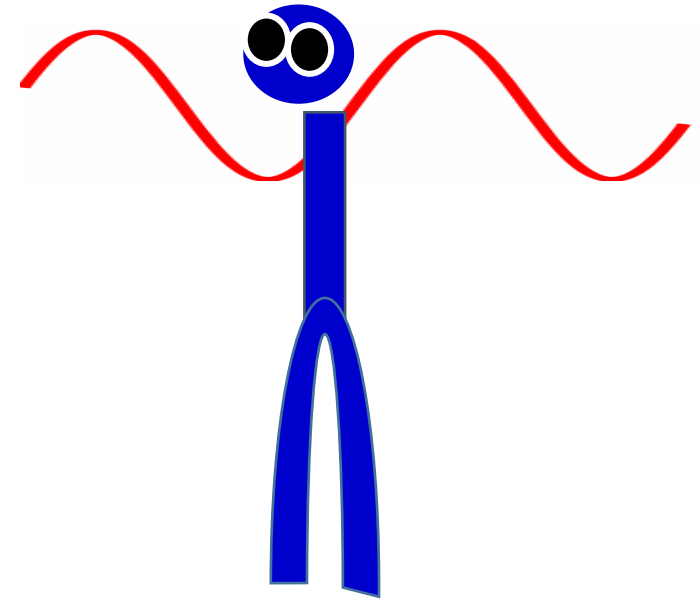


Lecture 33.

Superposition principle. Standing waves.
Speed of a wave.

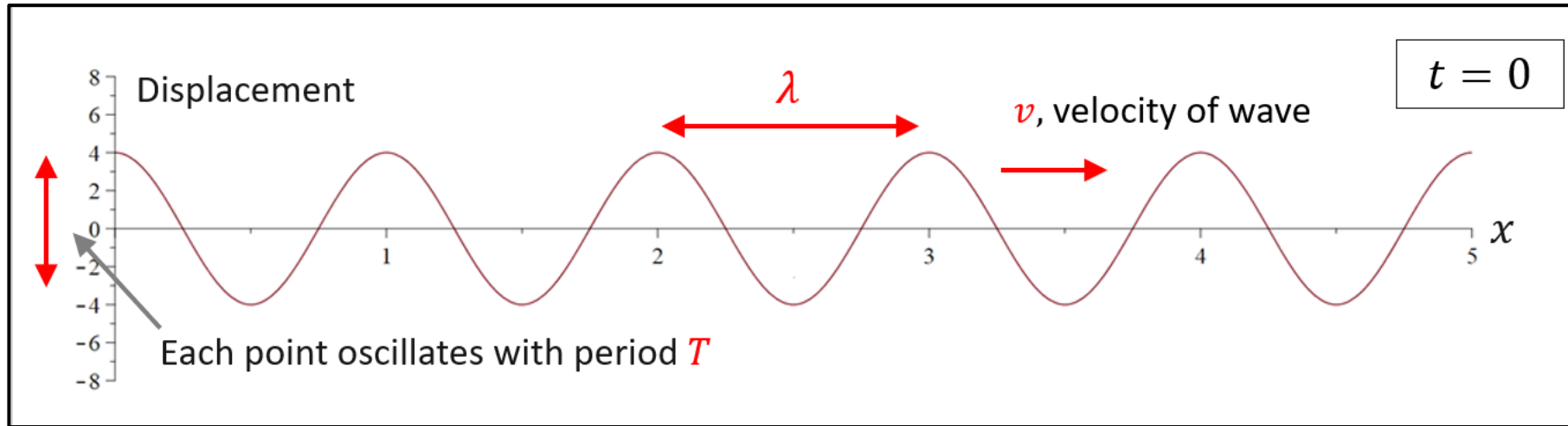


Announcement

Student Experience of Instruction (SEI) Survey

- You should have received an email asking you to complete a course evaluation survey on Canvas
- Your feedback is important to us and to our administration
- Survey is anonymous
- Please take a moment to complete the survey

Last Time Travelling harmonic waves



$$T = \frac{2\pi}{\omega}$$

$$\lambda = \frac{2\pi}{k}$$

- Right-moving wave: $D(x, t) = A \cdot \cos(kx - \omega t + \phi_0)$
- Left-moving wave: $D(x, t) = A \cdot \cos(kx + \omega t + \phi_0)$

$$\lambda = v \cdot T$$

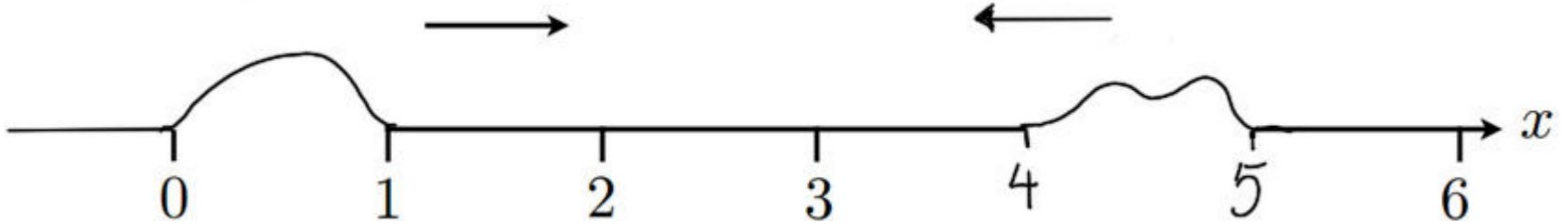
$$v = \lambda f$$

$$v = \omega/k$$

Q: Two waves are travelling towards each other as shown. When they meet, they will:



Last Time



The presence of one wave does not change the equation of motion for the other wave. They each behave like the other were not there, so they pass right through each other

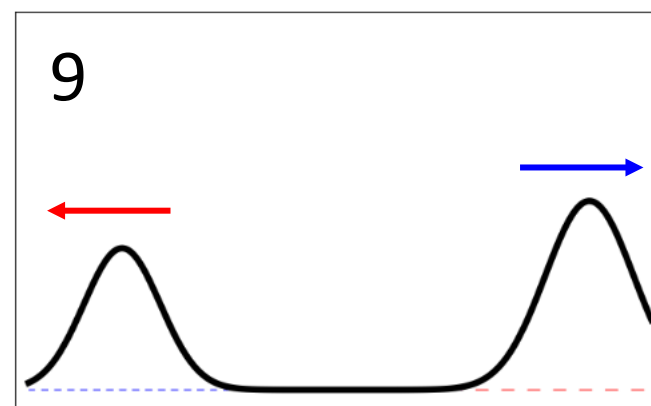
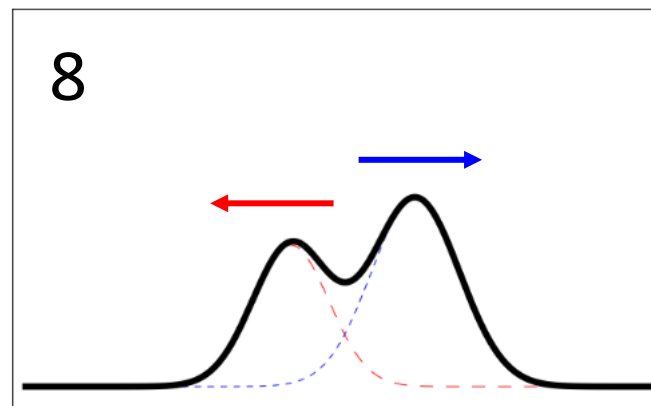
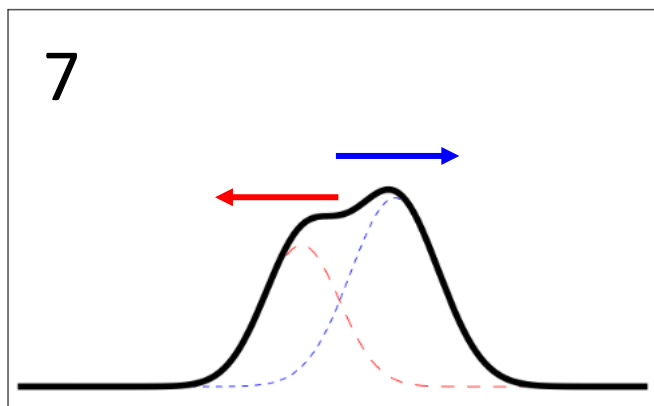
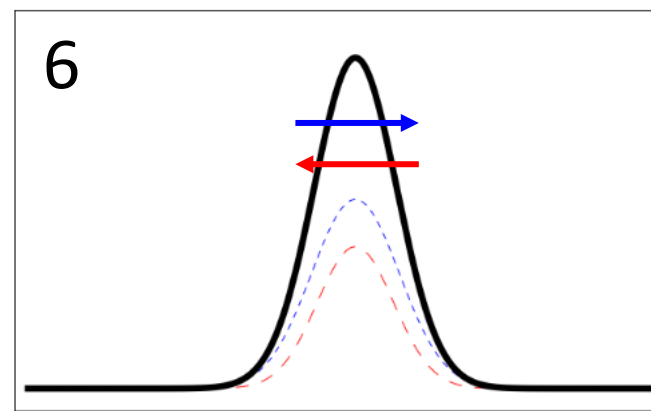
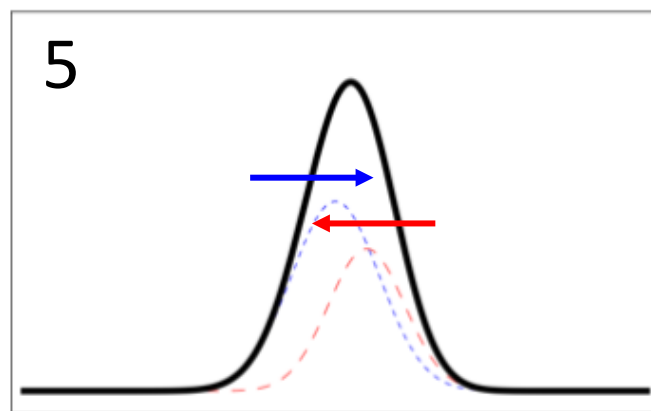
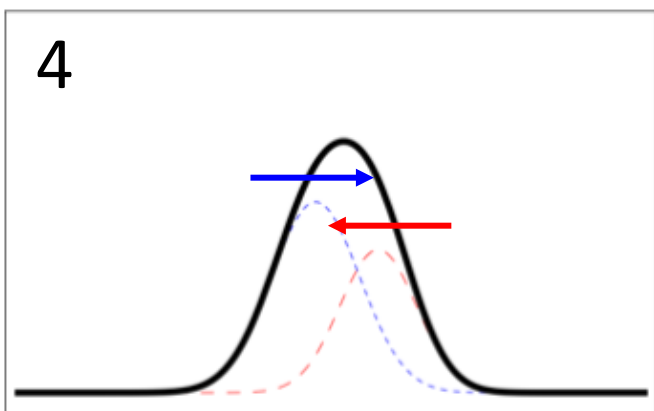
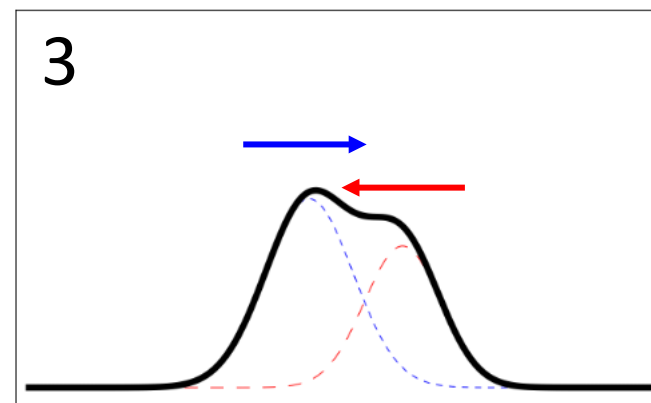
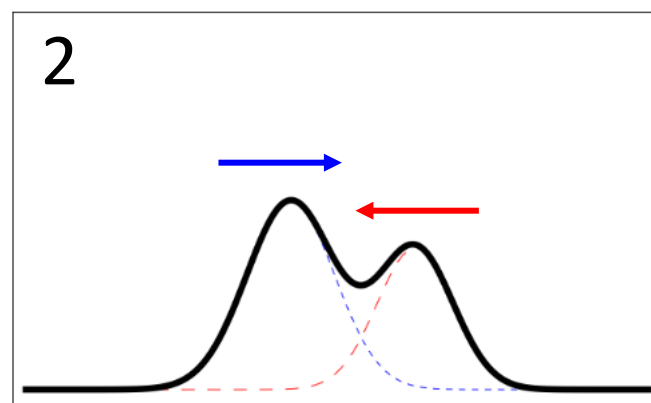
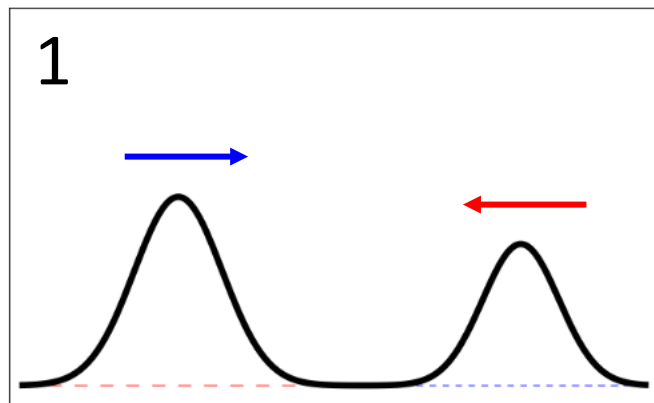
- A. Bounce off each other and reflect backwards
- B. Destroy each other, leaving a few random ripples going in either direction
- C. Pass right through each other



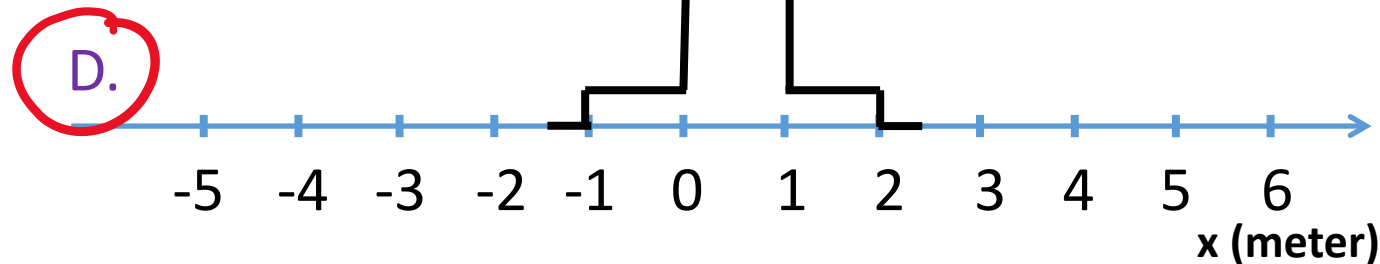
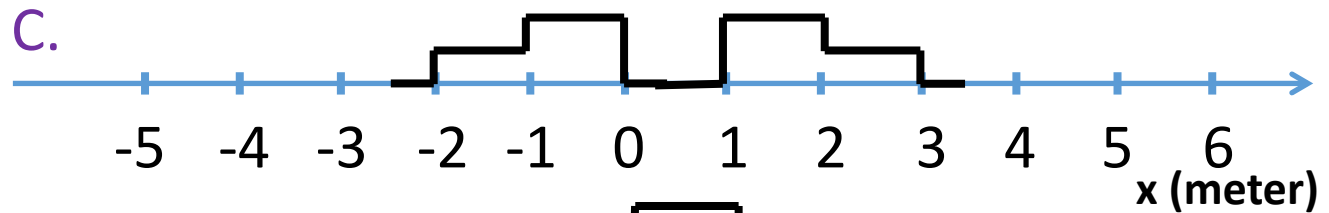
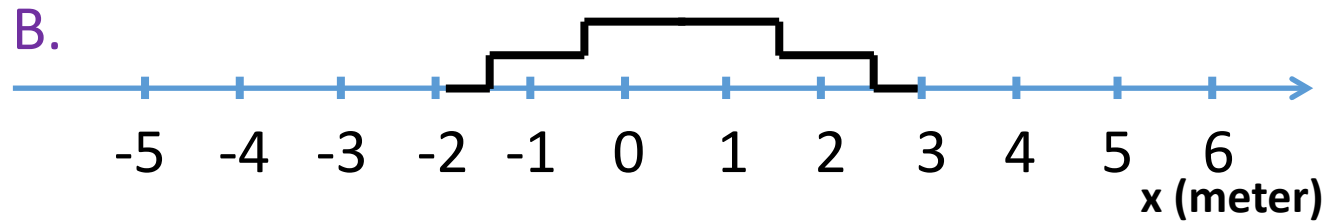
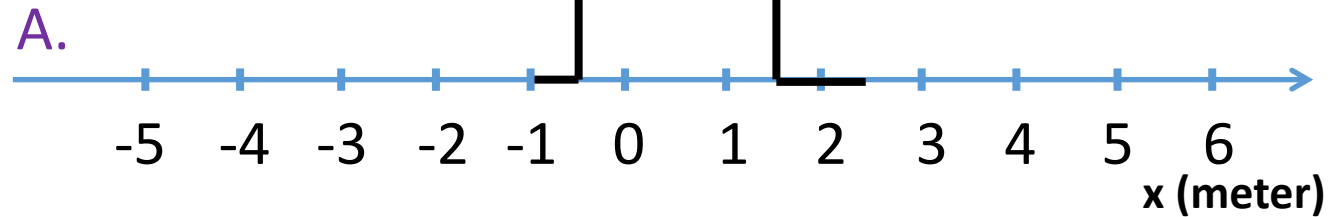
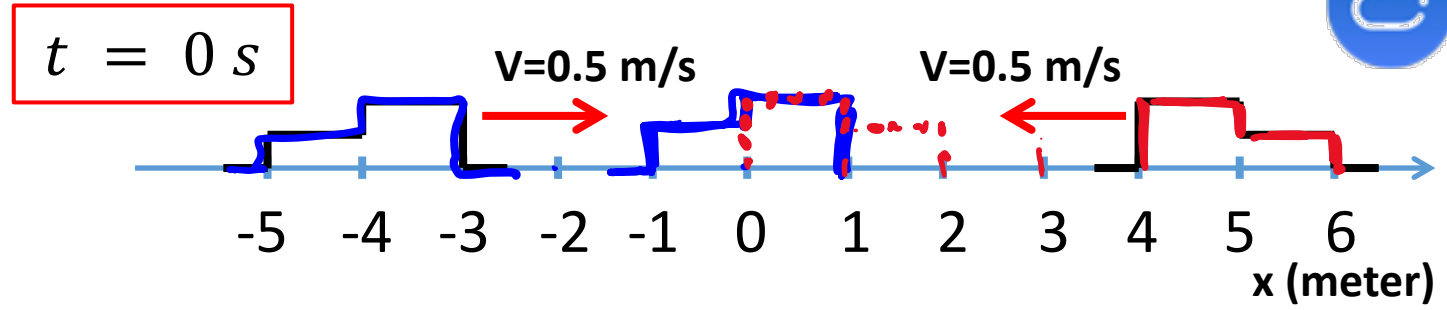
The principle of linear superposition

- If $D_1(x, t)$ is an **allowed wave** and $D_2(x, t)$ is an allowed wave, then $D_1(x, t) + D_2(x, t)$ is an allowed wave
- When two or more waves overlap, the **total displacement at that point is the sum of the displacements due to each individual wave**
 - Waves add without disturbing each other!
- This phenomena is called “**interference**”
 - Animation: two pulses travelling in opposite directions

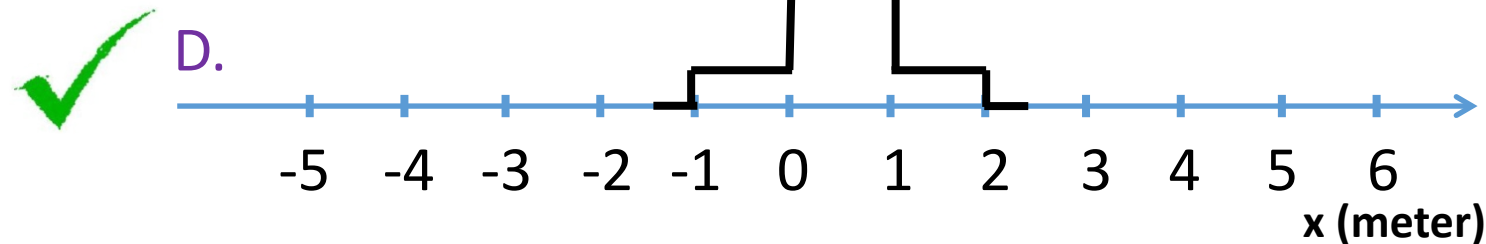
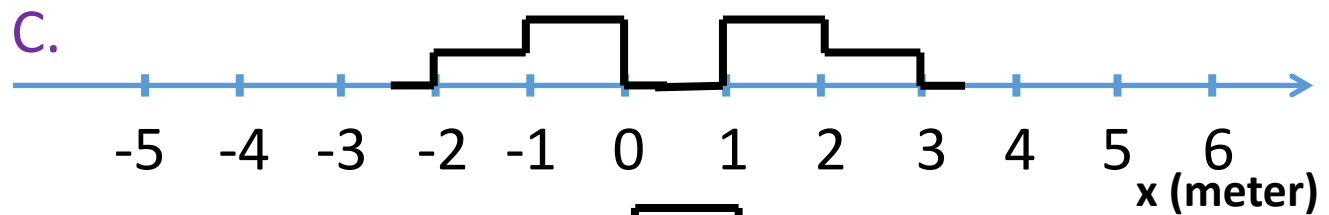
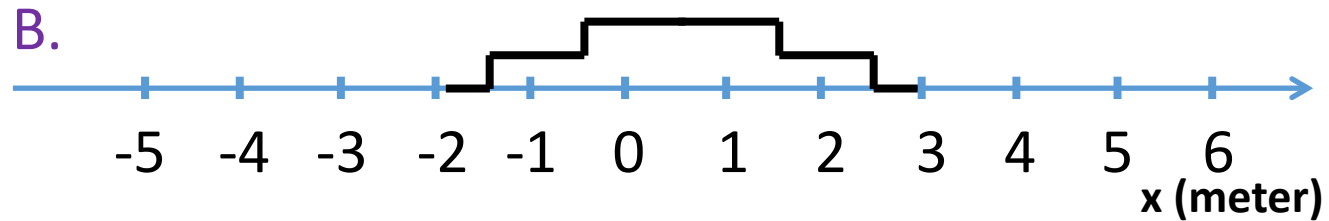
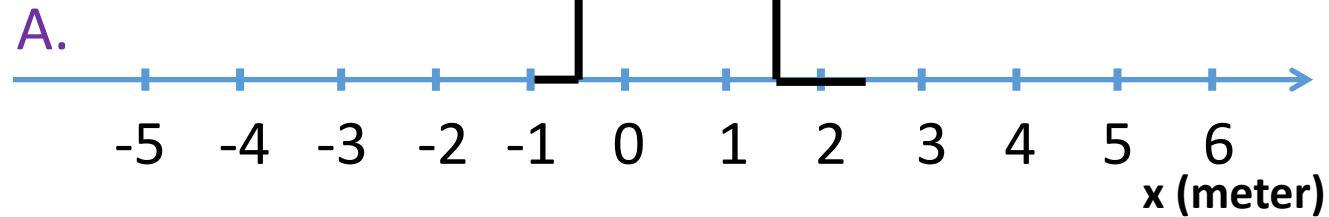
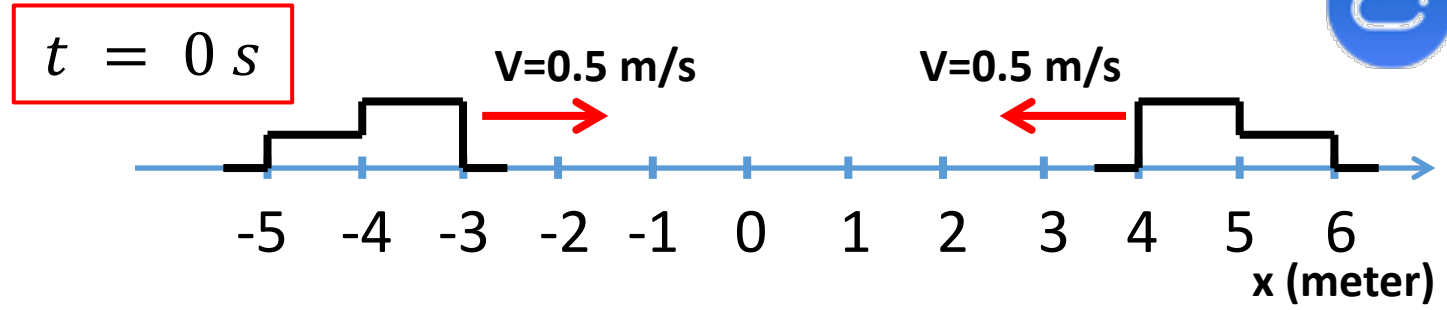




Q: Two pulses are traveling toward each other in opposite directions. What is the shape of the net disturbance at $t = 8\text{ s}$?



Q: Two pulses are traveling toward each other in opposite directions. What is the shape of the net disturbance at $t = 8\text{ s}$?



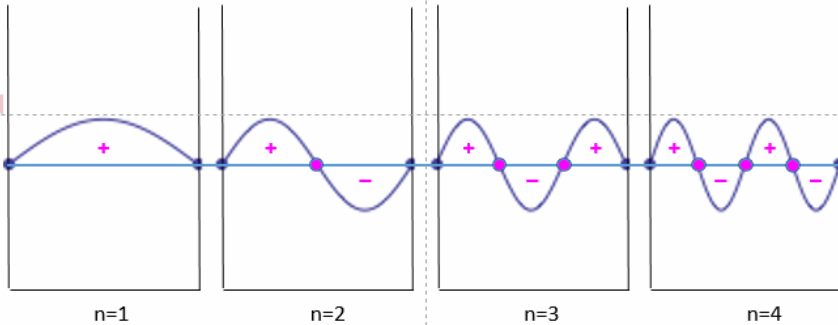
Wine glass
shattered by
sound waves:

Once again!



Standing waves for particle-in-a-box model

$$\lambda = 2L / n \quad \Psi$$

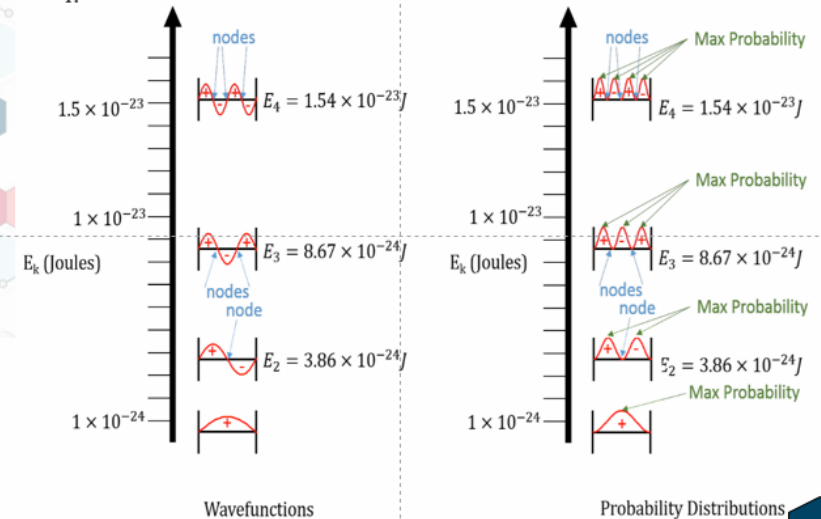


The + and - phases are "relative" to one another

- Chem 121 stuff:
"Particle-in-a-box model"

Exercise 4 $E_n = \frac{n^2 h^2}{8mL^2}$ where $n=1, 2, 3$, and so on

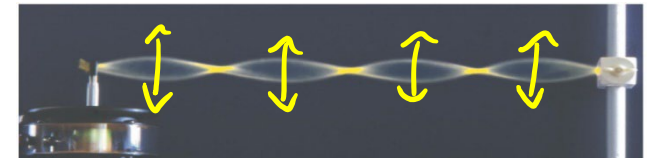
4.



4.26

- Applying particle-in-the-box idea to the circumference of a ~~wine glass~~ electron orbit in an atom brought Niels Bohr to the first quantum model of the atom!

Standing Wave: Special Kind of wave



- Key idea: the **geometry of the wave** should match the **geometry of the object** that supports this wave
- **Geometry of the wave:**
is linked to its wavelength, λ
- **Geometry of the object:**
 - String, or tube, or 1D box: length L
 - Glass: circumference $2\pi r$
 - ...
- If the wavelength is ‘**just right**’, the wave will form a stationary pattern.
- Typically there is more than one ‘just right’ wavelength. $(\lambda_1, f_1), (\lambda_2, f_2), (\lambda_3, f_3), \dots$
- There are specific frequencies corresponding to these wavelengths: remember, $f = v/\lambda$. They are called **resonant frequencies** of the object (string, open or closed tube, box...).

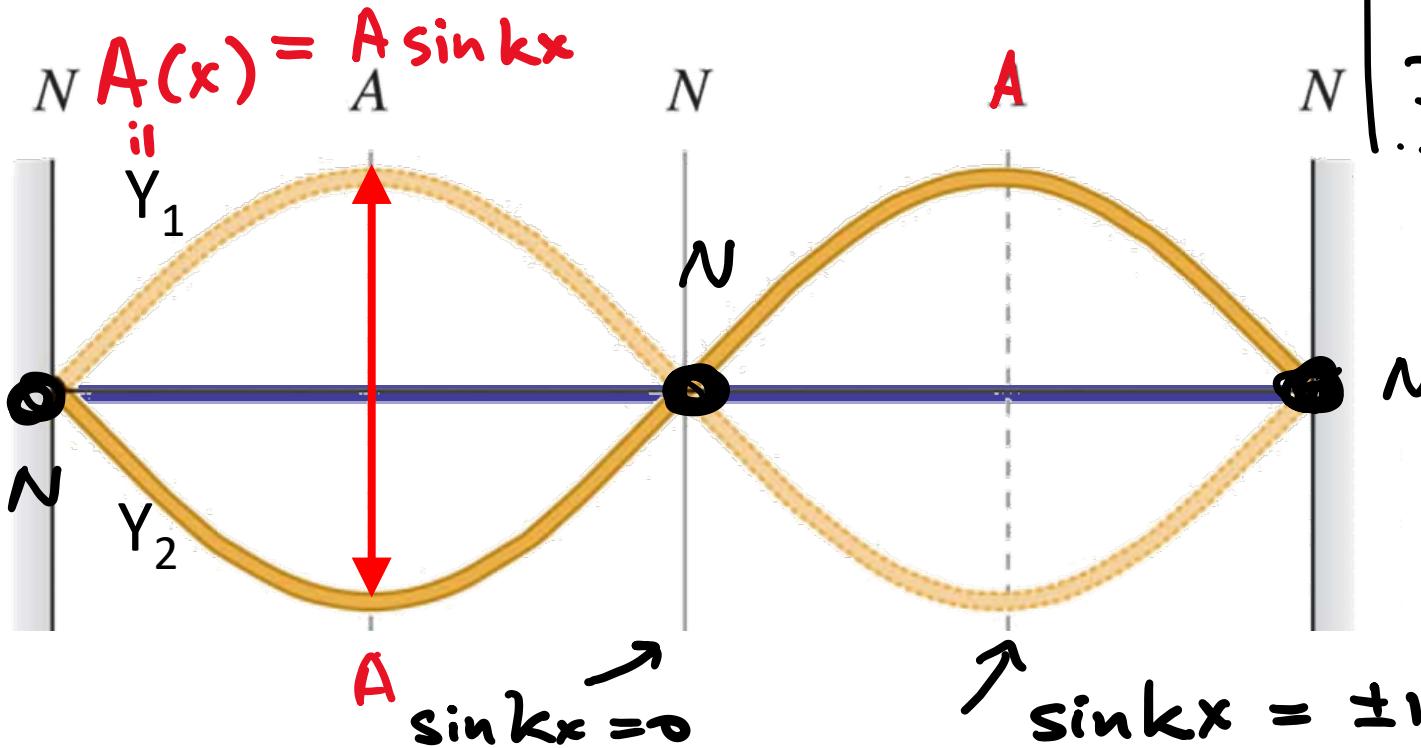
Standing waves

Standing wave

$$D(x, t) = \underbrace{[A \sin(kx)]}_{A(x)} \sin(\omega t)$$

- Often the displacement must be zero on both ends (example: guitar string). It's called "fixed boundary conditions", or "fixed ends".

Travelling wave: $\vec{D}(x, t) = A \cdot \cos(kx - \omega t)$ } compare!



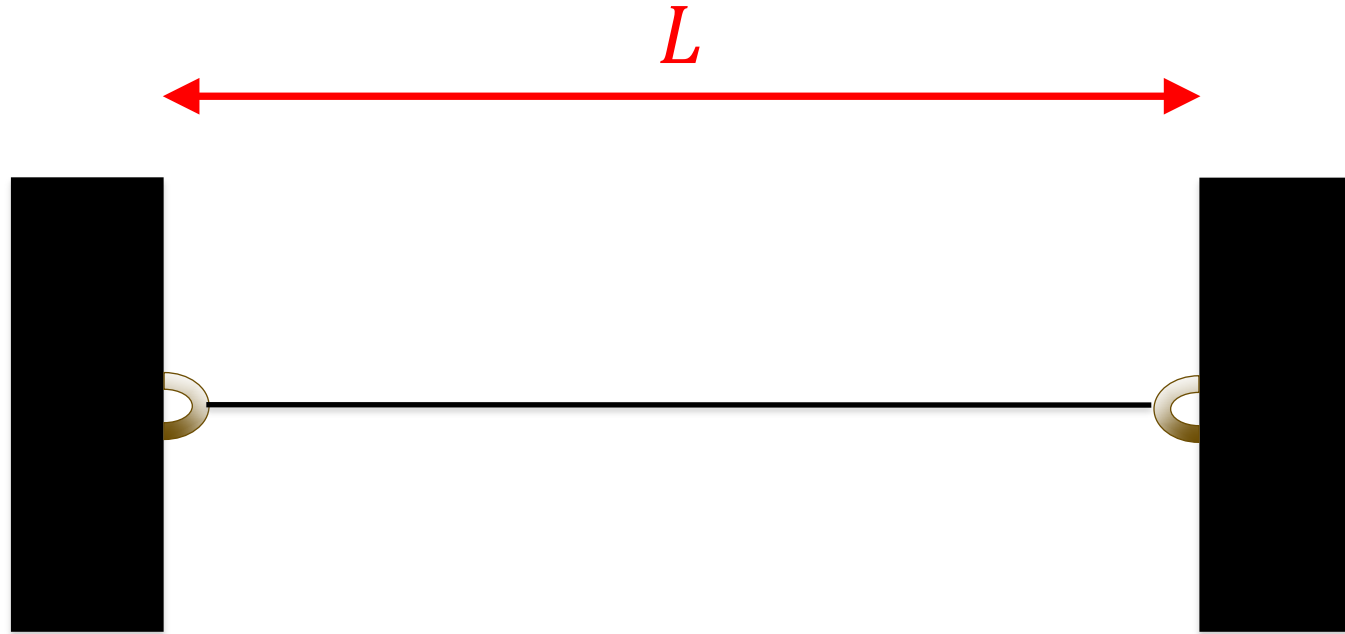
N = **nodes**: points at which the displacement is always zero

A = **antinodes**: points at which the amplitude of displacement is greatest

Y_1 and Y_2 : the shape of the string at **two different times**

Example: Guitar string – fixed at both ends

What oscillations will fit ??



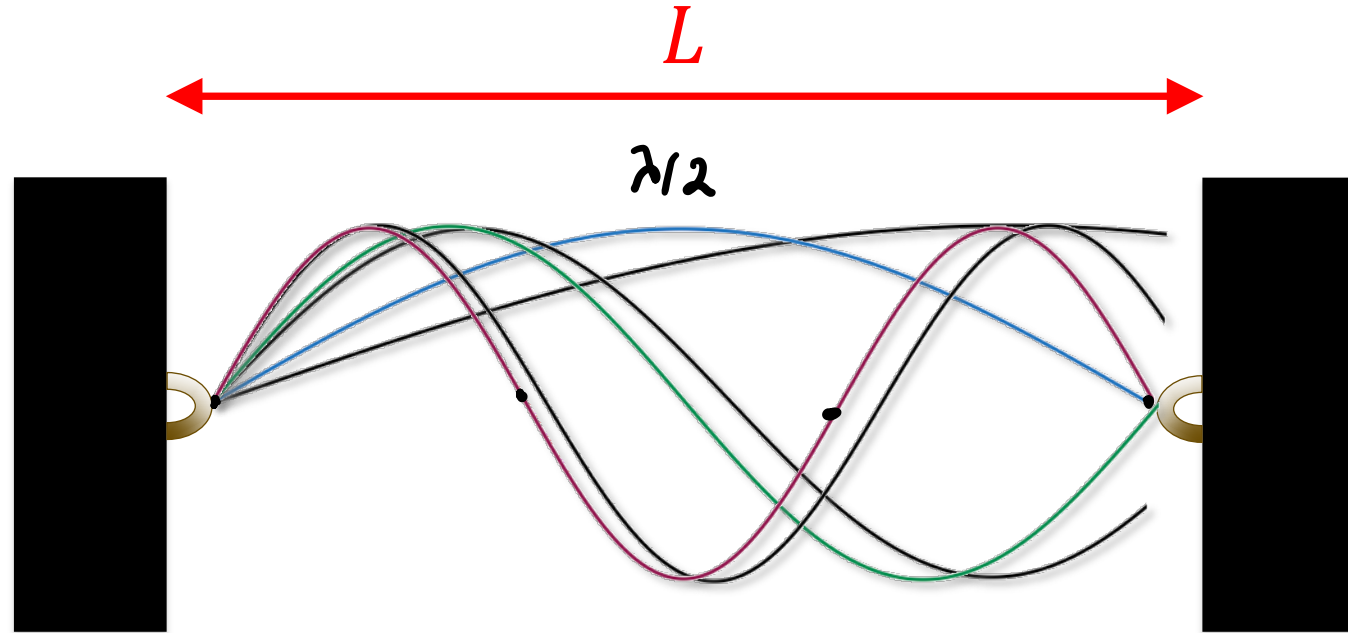
Example: Guitar string – fixed at both ends

What oscillations will fit ??

$$\lambda = 2L \rightarrow$$

$$3 \cdot \frac{\lambda}{2} = L \rightarrow$$

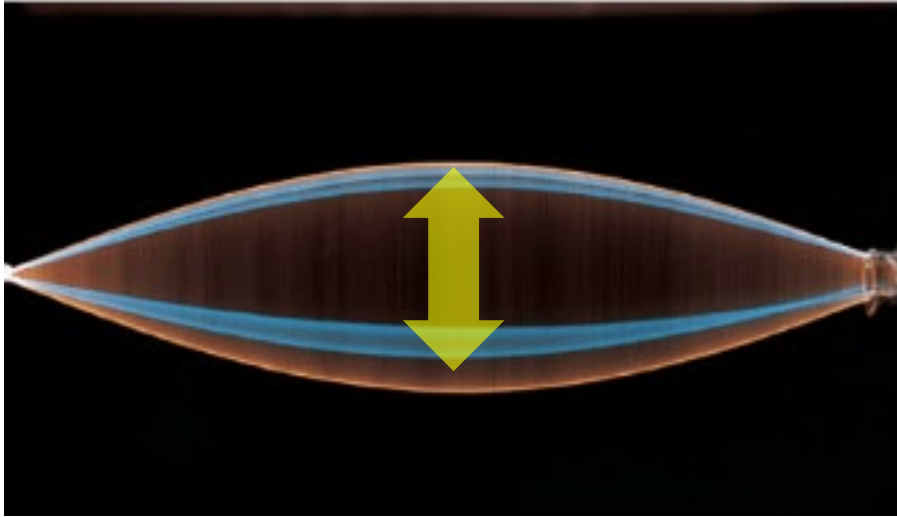
$$\lambda = \frac{2L}{3}$$



$$\lambda = 2L, \frac{2L}{2}, \frac{2L}{3}, \dots, \frac{2L}{n}$$

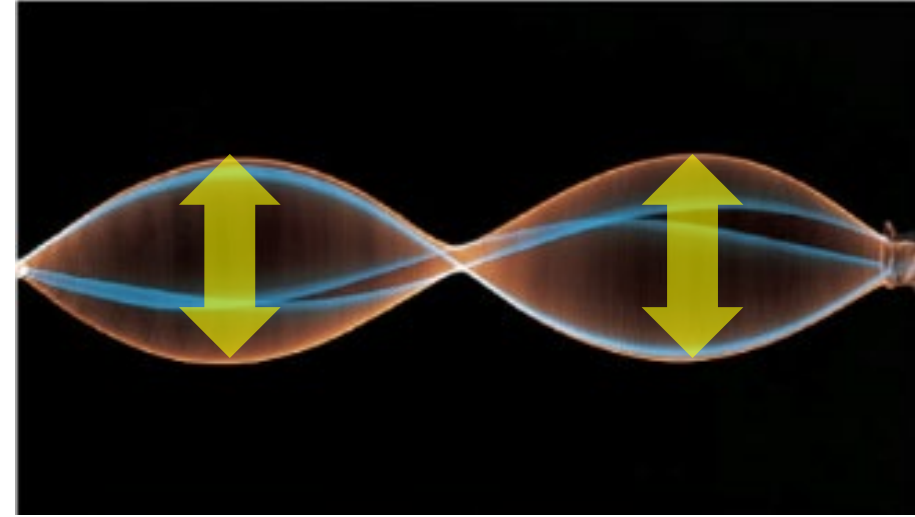
Transverse standing waves on a string

(a) String is one-half wavelength long



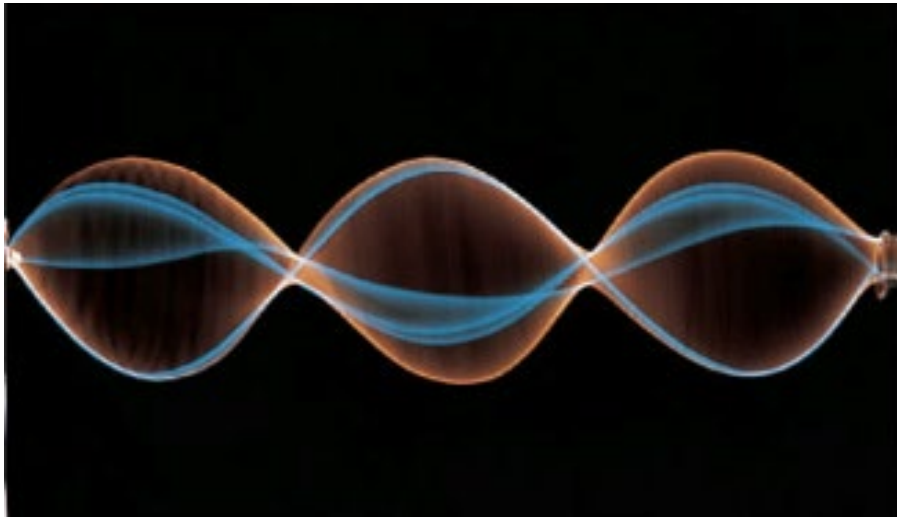
$$\lambda = \frac{2L}{1}$$
$$= 2L$$

(b) String is one wavelength long



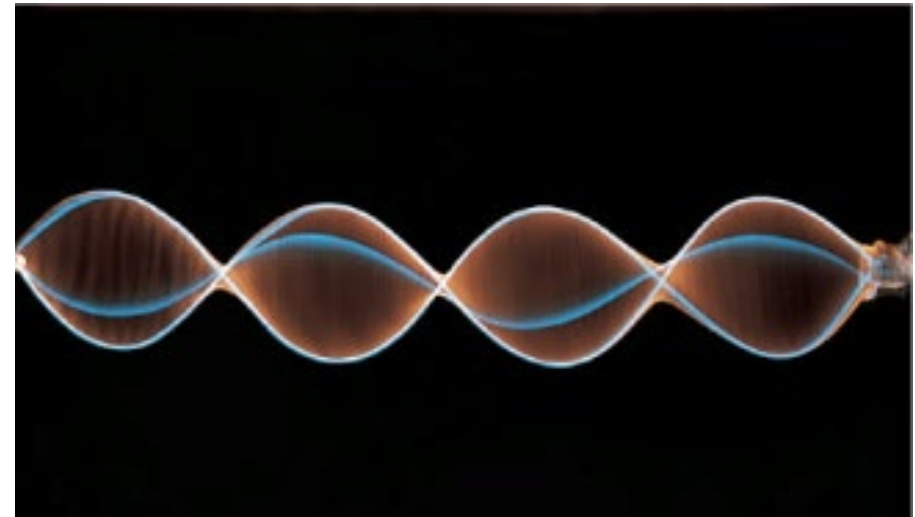
$$\lambda = \frac{2L}{2}$$
$$= L$$

(c) String is one and a half wavelengths long



$$\lambda = \frac{2L}{3}$$
$$= \frac{2}{3}L$$

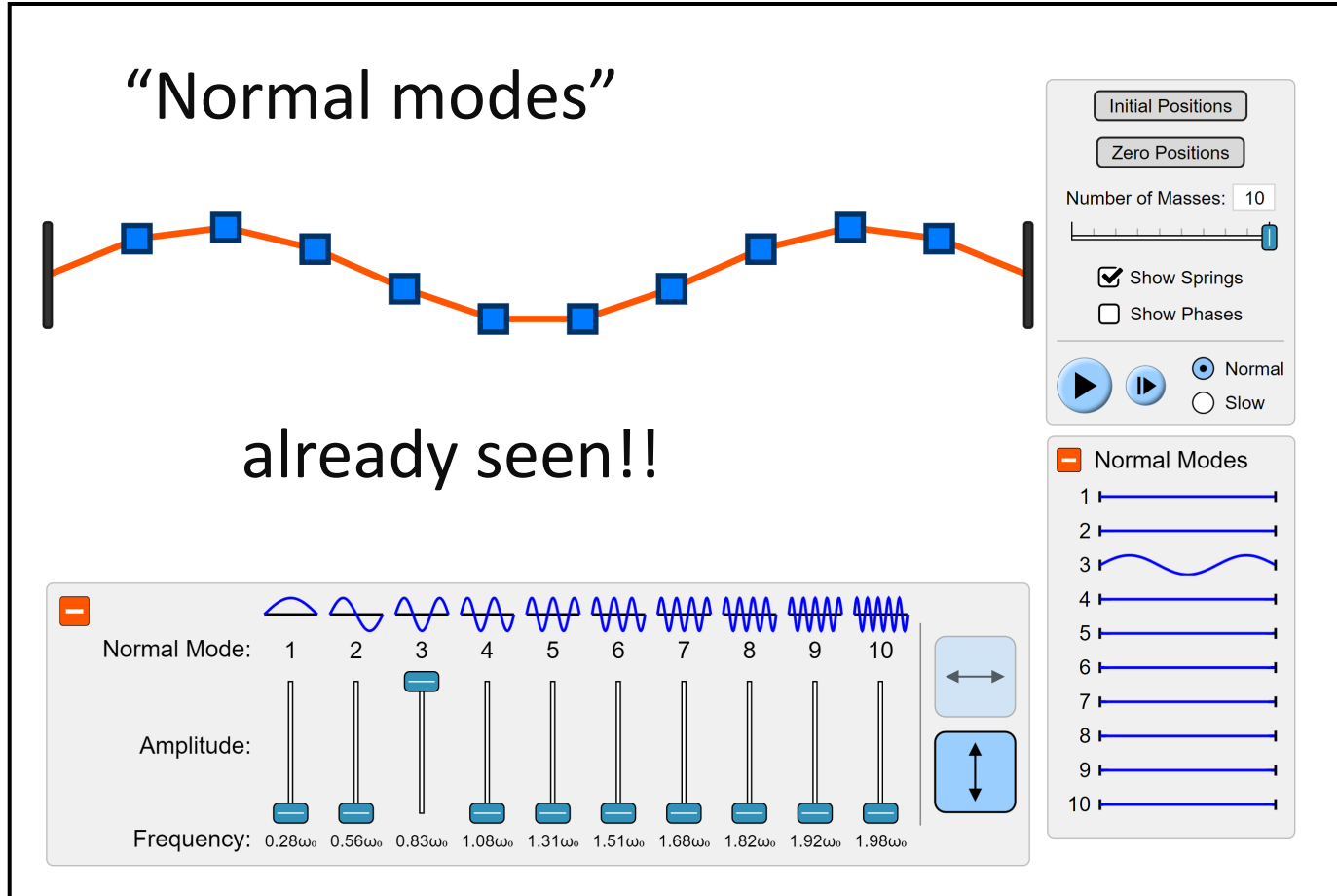
(d) String is two wavelengths long



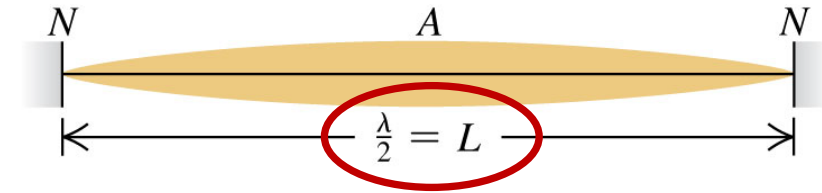
$$\lambda = \frac{2L}{4}$$
$$= \frac{1}{2}L$$

$$L = n \cdot \frac{\lambda}{2}$$
$$\lambda = \frac{2L}{n}$$

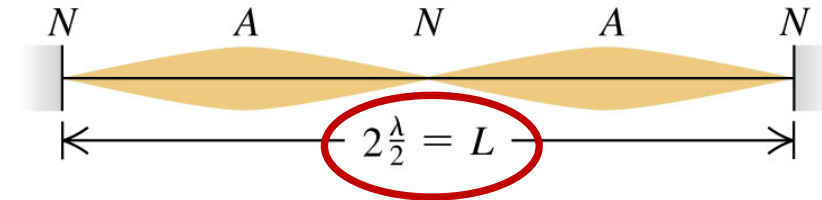
Example: Guitar string – fixed at both ends



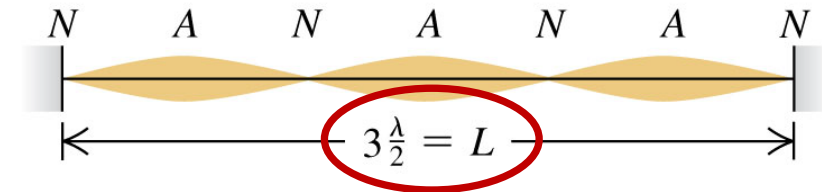
(a) $n = 1$: fundamental frequency, f_1



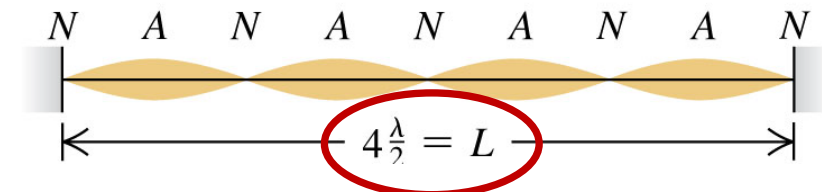
(b) $n = 2$: second harmonic, f_2 (first overtone)



(c) $n = 3$: third harmonic, f_3 (second overtone)



(d) $n = 4$: fourth harmonic, f_4 (third overtone)



First 4 harmonics
(also called Normal Modes)

https://phet.colorado.edu/sims/html/normal-modes/latest/normal-modes_all.html

Example: Guitar string – fixed at both ends

- For a taut string fixed at both ends, the displacement must be zero at ends

$$f_n \lambda_n = v$$

- Possible wavelengths are: $\lambda_n = 2L/n \Rightarrow$

- Possible frequencies are $f_n = \frac{v}{\lambda_n} = \frac{nv}{2L} = nf_1$,
where $n = 1, 2, 3 \dots$

➤ $f_1 = \frac{v}{2L}$ is the fundamental frequency

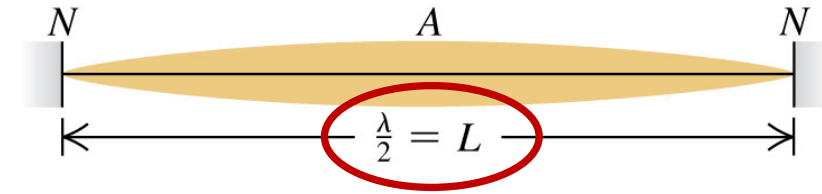
➤ $f_2 = \frac{2v}{2L}$ is the second harmonic (1st overtone)

➤ $f_3 = \frac{3v}{2L}$ is the third harmonic, etc. (2nd overtone)
⋮

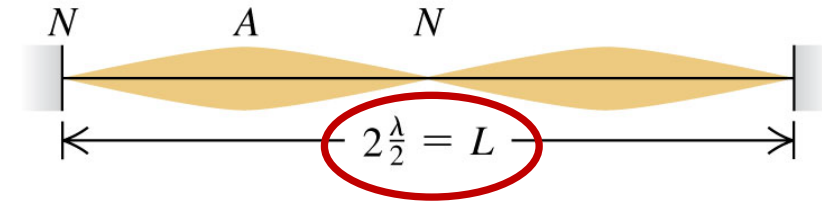
Q: Is the speed, v , same for all modes??

A: Yes!!! v is determined by properties of the system.

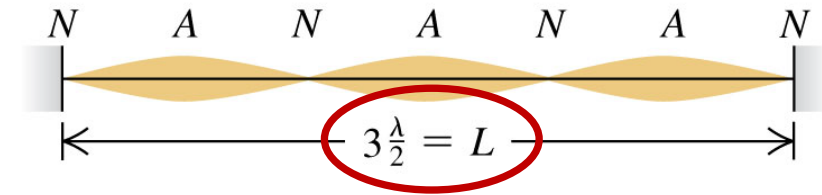
(a) $n = 1$: fundamental frequency, f_1



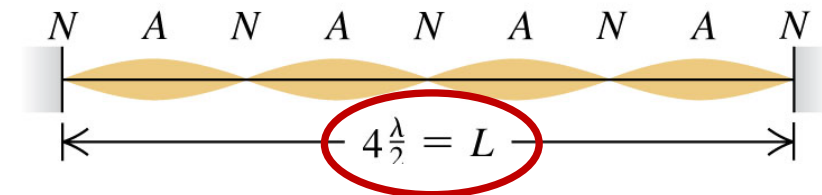
(b) $n = 2$: second harmonic, f_2 (first overtone)



(c) $n = 3$: third harmonic, f_3 (second overtone)



(d) $n = 4$: fourth harmonic, f_4 (third overtone)



First 4 harmonics
(also called Normal Modes)

Speed of waves on a string: Dimensional Analysis

(detailed derivation in 15.4)

- Important: v only depends on properties of the string, not λ or f
(though the frequency and the wavelength match so that $v = f\lambda$)

- What determines v ?



➤ depends on tension T units: $N = \frac{kg \cdot m}{s^2}$

➤ depends on mass per unit length $\mu = m_{\text{string}}/L$ units: $\frac{kg}{m}$

- What combination of these has units of velocity?

- Combination with the right units:
(see 15.4 for derivation, if you wish)

$$v = \sqrt{\frac{T}{\mu}}$$

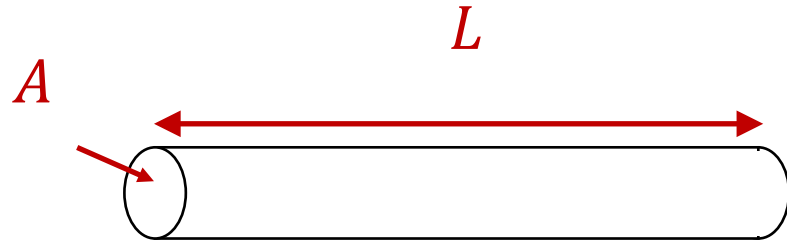


Q: The four strings of a musical instrument are all made of the same material and are under the same tension, but have different thicknesses. Waves travel:

- A. fastest on the thickest string
- B. fastest on the thinnest string
- C. at the same speed on all strings
- D. either A or B is possible
- E. any of A, B, or C is possible



Q: The four strings of a musical instrument are all made of the same material and are under the same tension, but have different thicknesses. Waves travel:



$$m = V\rho = AL\rho$$

$$v = \sqrt{T/\mu}$$

- String mass per unit length: $\mu = \frac{m}{L} = \frac{AL\rho}{L} = A\rho$
- Thinnest string has smallest μ and fastest v

- A. fastest on the thickest string
- B. fastest on the thinnest string ✓
- C. at the same speed on all strings
- D. either A or B is possible
- E. any of A, B, or C is possible

Speed of travelling waves in a material

- The speed of waves in a material depends on the material's characteristics
- Gases and liquids only support longitudinal waves

➤ In an ideal gas, the speed of longitudinal waves is:

$$v = \sqrt{\gamma RT / M} \quad \gamma: C_P / C_V \quad R: \text{Gas constant} \quad T: \text{temperature} \quad M: \text{Molar mass}$$

➤ In a liquid, the speed of longitudinal waves is:

$$v = \sqrt{B / \rho} \quad B: \text{Bulk Modulus} \quad \rho: \text{Density}$$

- Solids support both longitudinal and transverse waves

➤ In a solid, the speed of longitudinal waves is:

$$v = \sqrt{Y / \rho} \quad Y: \text{Young's Modulus} \quad \rho: \text{Density}$$

➤ In a solid, the speed of transverse waves is:

$$v = \sqrt{S / \rho} \quad S: \text{Shear Modulus} \quad \rho: \text{Density}$$

Speed of sound of various materials

Material	Speed of Longitudinal Sound (m/s)	Speed of Transverse Sound (m/s)
Gases		
Air (20 degrees Celsius)	344	
Helium (20 degrees Celsius)	999	
Hydrogen (20 degrees Celsius)	1330	
Liquids		
Liquid helium (4 K)	211	
Mercury (20 degrees Celsius)	1451	
Water (0 degrees Celsius)	1402	
Water (20 degrees Celsius)	1482	
Water (100 degrees Celsius)	1543	
Solids		
Aluminum	6420	3040
Lead	1960	690
Steel	5941	3220

Q1: How does a wave “know” to fit a string?

Q2: Okay, we know that on a string $v = \sqrt{T/\mu}$. But we are talking about a standing wave, where nothing moves in the horizontal direction.

What for the speed is that???

- On Wednesday!