Lecture 11: Curvature (§13.4)

Goals:

- 1. Compute the principal unit normal vector and curvature of a space curve.
- 2. Describe the relationship between curvature, osculating circles, and the plane spanned by the unit tangent and unit normal vectors to a space curve.

Unit tangent vector

We know that the velocity vector $\overrightarrow{v}(t)$ is tangent to the curve $\overrightarrow{r}(t)$ (at the point t) and hence the vector

$$\overrightarrow{T} = \frac{\overrightarrow{v}}{|\overrightarrow{v}|}$$

is called the **unit tangent vector**.

If s(t) is the arc length parameter for the curve, and let $\overrightarrow{r}(t(s))$ reparametrization according to s. Recall that $\overrightarrow{r}(t(s))$ has unit speed, so:

$$\frac{d\overrightarrow{r}}{ds} = \frac{\overrightarrow{v}}{|\overrightarrow{v}|} = \overrightarrow{T}.$$

Curvature of a plane curve

The curvature of a curve $\overrightarrow{r}(t)$ is a measurement of how fast does a curve change its direction. Let us first define it for unit speed curve.

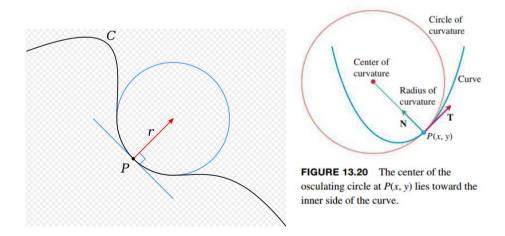
Definition (for unit speed curve). Let $\overrightarrow{r}(s)$ be a unit speed curve. Then the **curvature** is the rate of change of the (unit) tangent vector, i.e. the magnitude of the acceleration of $\overrightarrow{r}(s)$ $\overrightarrow{r}=\overrightarrow{r}=\overrightarrow{r}=\overrightarrow{r}$

$$\kappa := \left| \frac{d\overrightarrow{T}}{ds} \right| = \left| \frac{d^2 \overrightarrow{r}}{ds^2} \right|. \qquad \begin{vmatrix} \overrightarrow{v} & \overrightarrow{l} & \overrightarrow{l} \\ \overrightarrow{a} & \overrightarrow{v} & \overrightarrow{l} \end{vmatrix} = \kappa$$

Geometric intuition of curvature: Osculating circles.

The circle of curvature, or osculating circle, at the point P (with $\kappa \neq 0$) is the circle in the plane of the curve which best "approximates" the curve in a small neighborhood of the point P. This circle is tangent to the curve at P, and its center lies toward the inner side of the curve.

The curvature at P is precisely $\kappa = 1/R$, where R is the radius of this circle.



Example 1. What is the curvature of a straight line $\overrightarrow{r}(t) = \overrightarrow{C} + t\overrightarrow{v}$?

$$\vec{V} = \vec{r}'(t)$$
, $|\vec{V}|$ is the speed $\vec{r}(t(s)) = \vec{z} + s \cdot \vec{z}_{1} = \vec{z} + \frac{s}{|\vec{v}|} \vec{v}$
 $s(t) = |\vec{v}'| \cdot t$ is a unit speed parametrisy

$$S(t) = |V| \cdot t$$

$$t(s) = S(t)$$

$$\frac{d\vec{r}'}{d\zeta} = \frac{\vec{k}}{|\vec{r}'|} = \frac{d^2\vec{r}}{d\zeta^2} = \vec{o}', \qquad k = |\vec{r}''| = 0$$

Example 2. Consider the circle of radius R, $\overrightarrow{r}(t) = \langle R\cos(t), R\sin(t) \rangle$. what is the curvature of $\overrightarrow{r}(t)$?

$$\frac{d\vec{r}}{ds} = \langle -\sin \frac{s}{R}, \cos \frac{s}{R} \rangle, \quad \frac{d^2\vec{r}}{ds^2} = \langle -\frac{1}{R}\cos \frac{s}{R}, \frac{1}{R}\sin \frac{s}{R} \rangle$$

$$k = |\frac{d^2 \vec{r}}{ds^2}| = \frac{1}{R}$$

We would like now to define curvature for a general curve.

Definition. Let $\overrightarrow{r}(t)$ be a curve. Then the **curvature** is the following scalar function

$$\kappa := \frac{1}{|\overrightarrow{r}'(t)|} \cdot \left| \frac{d\overrightarrow{T}}{dt} \right|,$$

where $\overrightarrow{T} = \frac{\overrightarrow{v}}{|\overrightarrow{v}|}$ is the unit tangent vector.

Let's get back to the example of a circle, this time with a non unitspeed parametrization. We should get the same curvature as we got before, $\frac{1}{R}$.

Example 3. Consider the circle of radius R, $\overrightarrow{r}(t) = \langle R\cos(ct), R\sin(ct) \rangle$. what is the curvature of $\overrightarrow{r}(t)$?

$$\overrightarrow{T} = \langle -cR | sin(ct), cR | cos(ct) \rangle, \qquad |\overrightarrow{T}'| = cR$$

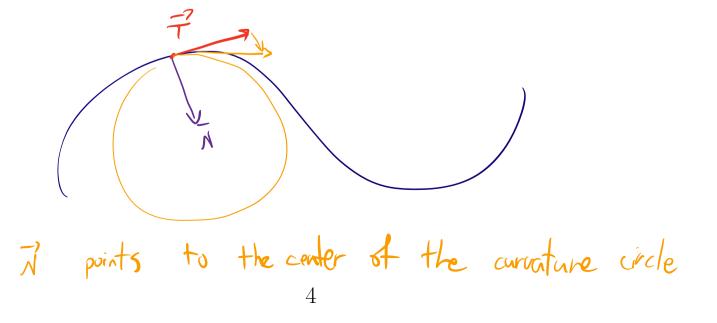
$$\overrightarrow{T} = |\overrightarrow{T}'| = |\overrightarrow{T}'| = \langle -sin(ct), cos(ct) \rangle$$

$$\overrightarrow{T} = |\overrightarrow{T}'| =$$

thogonal. In particular,

$$\overrightarrow{N}(t) = \frac{\overrightarrow{T}'(t)}{\left|\overrightarrow{T}'(t)\right|}$$

is a unit normal vector to the direction of motion.



Curvature and normal vectors for space curves

Now assume that we have a curve $\overrightarrow{r}(t) = \langle \overrightarrow{x}(t), \overrightarrow{y}(t), \overrightarrow{z}(t) \rangle$ in space. The definitions for curvature, and normal vector are the same as in plane curves:

$$\kappa := \left| \frac{d\overrightarrow{T}}{ds} \right| = \frac{1}{|\overrightarrow{r'}(t)|} \cdot \left| \frac{d\overrightarrow{T}}{dt} \right| \text{ and } \overrightarrow{N}(t) = \frac{\overrightarrow{T}'(t)}{\left| \overrightarrow{T}'(t) \right|}$$

Here is a slightly more convenient formula for computing the curvature:

$$\kappa := \frac{|\overrightarrow{r}'(t) \times \overrightarrow{r}''(t)|}{|\overrightarrow{r}'(t)|^3} = \frac{|\overrightarrow{v}(t) \times \overrightarrow{a}(t)|}{|\overrightarrow{v}(t)|^3}.$$

Example. Find a formula for a curvature of a plane curve $\overrightarrow{r}(t) = \langle \overrightarrow{x}(t), \overrightarrow{y}(t), 0 \rangle$.

$$\vec{F}' \times \vec{F}'' = \begin{vmatrix} i & j & k \\ x' & y' & 0 \\ x'' & y'' & 0 \end{vmatrix} = k \cdot (x'y'' - y'x'') \qquad K = \frac{|\vec{F}' \times \vec{F}''|}{|\vec{F}'|^3} = \frac{|x'y'' - y'x''|}{(x'^2 + y'^2)^{\frac{3}{2}}}$$

Example. Find the curvature $\kappa(t)$ of the curve $\overrightarrow{r}(t) = \langle \frac{t^2}{2}, t, \frac{t^3}{3} \rangle$.

$$F' = \langle t, 1, t^2 \rangle$$
, $|F'| = \sqrt{t^2 + 1 + t^4}$
 $F'' = \langle 1, 0, 2t \rangle$

$$\vec{r}' \times \vec{r}'' = \begin{vmatrix} i & j & k \\ t & 1 & t^2 \\ 1 & 0 & 2t \end{vmatrix} = \langle 2t & -t^2 & -17 & k = \frac{|\vec{v} \times \vec{a}|}{|\vec{v}|^3} = \frac{|\vec{v} \times \vec{a}'|}{|\vec{v} \times \vec{a}'|}$$

$$5 \quad \left(k = \frac{|\vec{v} \times \vec{a}'|}{|\vec{v}'|^3} \right)$$

Example 4. Find the unit tangent vector $\overrightarrow{T}(t)$, unit normal vector $\overrightarrow{N}(t)$ and curvature $\kappa(t)$ of

$$\overrightarrow{r}(t) = \langle -4\sin(t), 4\cos(t), 3t \rangle.$$