

Description

[Plain text] [Preview](#)

- ☐ Discard old builds
- ☐ Do not allow concurrent builds
- ☐ Do not allow the pipeline to resume if the controller restarts
- ☐ GitHub project
- ☐ Permission to Copy Artifact
- ☐ Pipeline speed/durability override
- ☐ Preserve stashes from completed builds
- ☐ This project is parameterized
- ☐ Throttle builds

Build Triggers

- ☐ Build after other projects are built
- ☐ Build periodically
- ☐ GitHub hook trigger for GITScm polling
- ☐ Poll SCM
- ☐ Disable this project
- ☐ Quiet period
- ☐ Trigger builds remotely (e.g., from scripts)

Advanced Project Options

Advanced...

Pipeline

Definition

Pipeline script

Script

```
1 pipeline {
2   agent any
3   tools {
4     maven "Maven"
5   }
6   stages {
7     stage('Build') {
8       steps {
9         git 'https://github.com/mwhester/game-of-thrones'
10        sh "mvn -Dmaven.test.failure.ignore=true clean install"
11      }
12    }
13  }
14  post {
```

try sample Pipeline...

Save

Apply

General

Build Triggers

Advanced Project Options

Pipeline

☒ Use Groovy Sandbox

?

[Pipeline Syntax](#)

Save

Apply