EN1020 Circuits, Signals, and Systems: Introduction

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Section 1

Introduction to Signals and Systems

Subsection 1

Introduction

Introduction to the Course

- Signals and systems find many application in communications, automatic control, and form the basis for signal processing, machine vision, and pattern recognition.
- Electrical signals (voltages and currents in circuits, electromagnetic communication signals), acoustic signals, image and video signals, and biological signals are all example of signals that we encounter.
- They are functions of independent variables and carry information.

Introduction to Course Contd.

- We define a system as a mathematical relationship between an input signal and an output signal.
- We can use systems to analyze and modify signals.
- Signals and systems have brought about revolutionary changes.
- In this course we will study the fundamentals of signals and systems.
- Types of signals in continuous time and discrete time, linear time-invariant (LTI) systems, Fourier series, and an introduction to Fourier transforms are the core components of the signals and systems part of this course.
- We will study sampling, Laplace transform, z-transform, and stability of systems EN2063.

Learning Outcomes

After completing this course you will be able to do the following:

- Differentiate between continuous-time, discrete-time, and digital signals, and techniques applicable to the analysis of each type.
- Apply appropriate theoretical principles to characterize the behavior of linear time-invariant (LTI) Systems.
- Use Fourier techniques to understand frequency-domain characteristics of signals.

Categories of Signals

- In this course we study signals and systems that process these signals.
- Categories of signals:
 - Continuous-time signals: independent variable is continuous,
 - Discrete-time signals:independent variable is an integer,
- There are some very strong similarities and also some very important differences between discrete-time signals and systems and continuous-time signals and systems.

Continuous-Time Signals x(t)

- The independent variable is continuous.
- E.g., sound pressure at a microphone as a function of time (one-dimensional signal).
- E.g., image brightness as a function of two spatial variables (two-dimensional signal).
- For convenience, we refer to the independent variable as time.





A function of a continuous variable A speech signal: a continuous-time, one-dimensional signal



An image on a film: a continuous-time, two-dimensional signal

Discrete-Time Signals x[n]

- Function of an integer variable.
- Takes on values at integer values of the argument of x[n].

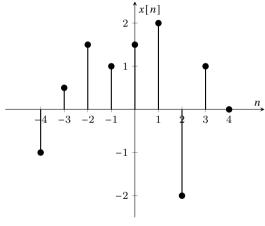


Figure: DT Signal

Digital Signals

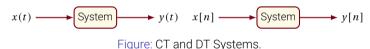
- What is a digital signal?
 - A quantized discrete-time signal. I.e.,
 . The signal can take only a value from a finite set of values.
- What is a digital image?
 - A two-dimensional, quantized, discrete-time signal.
 - ▶ A 600×800 image: $n \in [0, 599]$, $m \in [0, 799]$, $x[n, m] \in [0, 255]$. 8-bit image.

Subsection 2

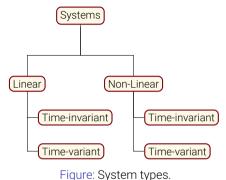
Systems

Systems

- A system processes signals.
- Examples of systems:
 - Dynamics of an aircraft.
 - ► An algorithm for analyzing financial and economic factors to predict bond prices.
 - An algorithm for post-flight analysis of a space launch.
 - ► An edge detection algorithm for medical images.



Types of Systems



, , , , ,

This course is focused on the class of linear, time-invariant (LTI) systems.

Systems Interconnections

- To build more complex systems by interconnecting simpler subsystems.
- To modify the response of a system.
- E.g.: amplifier design, stabilizing unstable systems.

Signal-Flow (Block) Diagrams

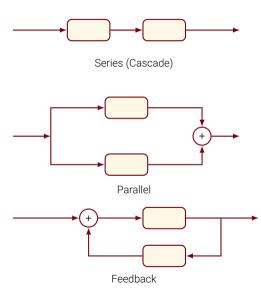
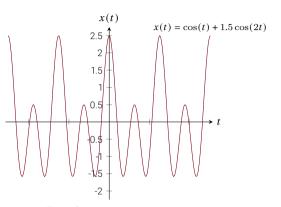
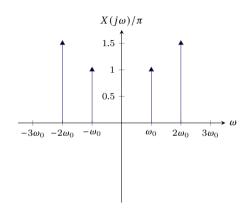


Figure: System interconnections.

Domains



Time domain representation.



Frequency domain representation.

Figure: Domains.

Domains

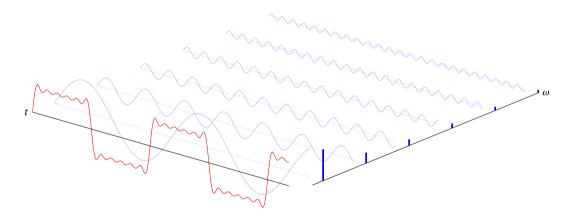


Figure: Square wave: time and frequency domains.