

Convolution Animation

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Convolution Integral and Sum

The convolution of the signal $x(t)$ and $h(t)$ is given by

$$y(t) = \int_{-\infty}^{\infty} x(\tau)h(t - \tau)d\tau,$$

which is referred to as the **convolution integral** or the **superposition integral**. This corresponds to the representation of a continuous-time LTI system in terms of its response to a unit impulse.

$$y(t) = x(t) * h(t).$$

The convolution of the sequence $x[n]$ and $h[n]$ is given by

$$y[n] = \sum_{k=-\infty}^{\infty} x[k]h[n - k], \quad (1)$$

which is referred to as the **convolution sum** or **superposition sum**. This corresponds to the representation of a discrete-time LTI system in terms of its response to a unit impulse (sample), which we represent symbolically as

$$y[n] = x[n] * h[n]. \quad (2)$$

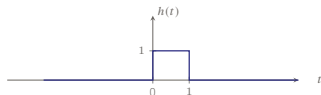
The characteristics of an LTI system are completely determined by its impulse response.

Examples for the Animation

1. $y(t) = x(t) * \delta(t)$
2. $y(t) = x(t) * \delta(t - 2)$
3. $y(t) = x(t) * [\delta(t) + \delta(t - 2)]$
4. $y(t) = x(t) * [u(t) - u(t - 1)]$

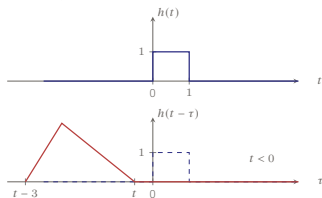
Example 4

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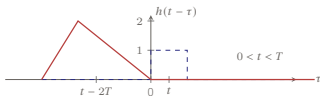
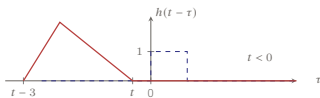
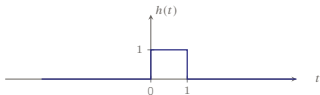
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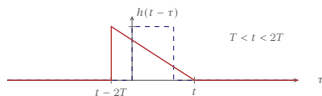
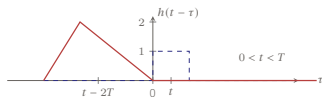
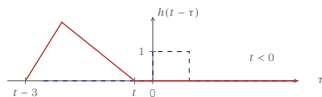
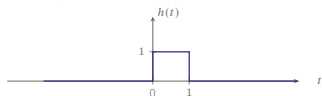
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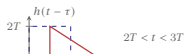
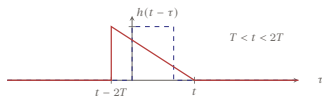
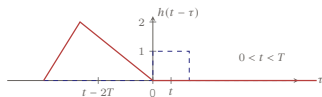
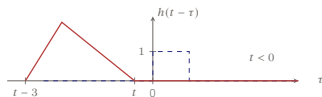
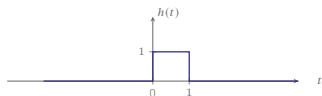
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