# Speech Dereverberation based on Convex Optimization Algorithms for Group Sparse Linear Prediction

JAYANT RANGI(MA17BTECH11006) RITESH YADAV(MA17BTECH11009)

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#### Introduction:

Speech Dereverberation has become an integral component of front end processing techniques for automatic speech recognition (ASR). In particular, the recent advent of smart loudspeakers like the Amazon Echo, Google Home, and Sonos One, has pushed the robustness required in far-field ASR, as the user expects the same level of performance in multiple condition, including being at different distances in different acoustic environments. This makes Dereverberation one of the most prominent algorithm for enabling far-field human-computer interaction.

• **Dereverberation** is the process by which the effects of reverberation(i.e. echo, resonance) are removed from sound.

#### Motivation:

 Speech dereverberation fundamental for enabling far-field human computer interaction, particularly with the recent advent of smart loudspeaker devices(e.g. Amazon echo, Apple siri).



Figure: Amazon Echo



Figure: Apple Siri

#### Motivation:

- Blind methods based on multi-channel linear prediction (MCLP) applied in the STFT(Short Fourier Transform)-domain particularly effective for the task:
  - no prior knowledge of the room acoustics,
  - relatively easy and cheap to implement.
- Popular MCLP-based methods look for a sparse desired speech signal, assuming reverberation as a convolutive process (approximated by the predicted speech) on a STFT bin-by-bin basis. This is done by applying nonconvex algorithms.
- We propose alternative formulations for sparse approximation based on convex optimization



#### Fundamentals:

We consider an acoustic system composed of one speech point source and M microphones. The signal at the *m*-th microphone at time n is :

$$x_m(n) = \sum_{m=1}^{M} r_m(n) * s(n) + e_m(n)$$

where s(n) is the clean speech signal,  $r_m(n)$  is the **RIR(Room Impulse Response)** between the speech source and the m-th microphone, and \* is the convolution operator.

#### Fundamentals:

We focus our attention on so-called **utterance-based batch processing** techniques where a full reverberant speech file is processed all at once. Denoting s(k;n) as the STFT of the clean speech, with frame index  $n \in (1,....N)$  and frequency bin, index  $k \in (1,....K)$  the reverberant speech signal at the m-th microphone becomes :

$$x_m(k,n) = \sum_{l=0}^{L_h-1} h_m(k,l) s(k,n-l) + e_m(k,n)$$

where  $h_m(k; I)$  models the acoustic transfer function between the speech source and the m-th microphone in the k-th frequency bin with length  $L_h$ .

#### MCLP-based Dereverberation:

The model divides the time-domain convolution into a set of convolution in the time-frequency domain and has been widely adopted in the dereverberation literature. Given the general assumption of ignoring the noise term, we can rewrite the equation as:

### MCLP-based Dereverberation

$$x_m(k,n) = \sum_{l=1}^{\tau-1} h_m(k,l) s(k,n-l) + \sum_{l=\tau}^{L_g-1} h_m(k,l) s(k,n-l)$$

- $n \in 1, ..., N$  frame index,  $k \in 1, ..., K$  frequency bin index
- s(k,n): clean speech
- $d_m(k, n)$ : desired speech
- $r_m(k, n)$ : reverberation term
- $h_m(k, l)$  Acoustic Transfer Function between the speech source and m-th microphone
- $\bullet$   $\tau$ : Delay to model direct speech and early reflections
- $L_g$ : prediction order



#### MCLP-based Dereverberation

Desired speech signal using M predictors (order( $L_g - 1$ )):

$$d_m(k,n) = x_m(k,n) - \sum_{i=1}^{M} \sum_{l=0}^{L_g-1} x_i(k,n-\tau-l)g_{m,i}(k,l)$$

 $g_{m,i}$ : I-th prediction coefficient between the i-th and the m-th channel



#### MCLP-based Dereverberation

The equivalent model in matrix notation is:

$$\mathbf{D}(k) = \mathbf{X}(k) - \mathbf{X}_{ au}(k)\mathbf{G}(k)$$
 with

• 
$$D(k) = [d_1(k), ..., d_m(k)]$$

• 
$$d_m(k) = [d_m(k,1), ..., d_m(k,N)]^T$$

• 
$$X(k) = [x_1(k), ....x_M(k)]$$

• 
$$x_m(k) = [x_m(k,1), ..., x_m(k,N)]^T$$

• 
$$X_{\tau}(k) = [X_{\tau,1}(k), ...., X_{\tau,M}(k)]$$

• 
$$G(k) = [g_1(k), ..., g_M(k)]$$

• 
$$g_m(k) = [g_{m,1}(k,0), ..., g_{m,1}(k, L_g - 1), ..., g_{m,M}(k, 0), ..., g_{m,M}(k, L_g - 1)]^T$$

- $X_{\tau,m}(k)$  is the convolution matrix of  $x_m(k, n-\tau)$
- The prediction matrix is  $G(k) = [g_1(k), ..., g_M(k)]$



## Optimization

 $\mathbf{G}(k)$  is then found by solving the optimization problem:

$$\hat{G} = \underset{\mathbf{G}}{\operatorname{argmin}} ||\mathbf{X} - \mathbf{X}_{\tau}\mathbf{G}||_{p,1}^{1} + \alpha ||\mathbf{G}||_{1,1}^{1}$$

- For p=1, equation is a element-wise regularized least-sum-of-absolute
- For p=2, equation is a group LASSO problem

Norm is a convex function so, this problem is now converted into convex optimization problem.

Proving that norm is a convex function:

Triangle Inequality: 
$$||\lambda x + (1-\lambda)y|| \le \lambda ||x|| + (1-\lambda)||y||$$
  
So,  $f(\lambda x + (1-\lambda)y) \le \lambda f(x) + (1-\lambda)f(y)$  where  $f(x) = ||x||$   
, $\lambda \in [0,1]$  which is a property of a convex function

## Alternating Direction Method of Multipliers :

- A method :
  - with good robustness of method of multipliers
  - which can support decomposition
- Decomposable method of multipliers

## Alternating Direction Method of Multipliers :

ADMM problem form (with f, g convex) :

minimize 
$$f(x) + g(x)$$
  
subject to  $Ax + Bz = c$ 

- two sets of variables, with separable objective

$$L_p(x, y, z) = f(x) + g(z) + y^T (Ax + Bz - c) + (\rho/2) ||Ax + Bz - c||_2^2$$

#### ADMM:

$$x^{k+1} := argmin_x L_p(x, z^k, y^k)$$
  
 $z^{k+1} := argmin_z L_p(x^{k+1}, z, y^k)$   
 $y^{k+1} := y^k + \rho(Ax^{k+1} + Bz^{k+1} - c)$ 

## Alternating Direction Method of Multipliers :

- if we minimized over x and z jointly, reduces to method of multipliers
- instead, we do one pass of a Gauss-Seidel method
- we get splitting since we minimize over x with z fixed, and vice versa

## **ADMM and Optimality conditions**

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optimality conditions (for differentiable case): primal feasibility: Ax + Bz - c = 0 dual feasibility: \nabla f(x) + A^T y = 0, \nabla g(z) + B^T y = 0 Since z^{k+1} minimizes L_p(x^{k+1}, z, y^k) 0 = \nabla g(z^{k+1}) + B^T y^k + \rho B^T (Ax^{k+1} + Bz^{k+1} - c) 0 = \nabla g(z^{k+1}) + B^T y^{k+1}
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So, with ADMM dual variable update,  $(x^{k+1}, z^{k+1}, y^{k+1})$  satisfies second dual feasibility condition.

Primal and first dual feasibility are achieved as  $k{
ightarrow}\infty$ 



#### ADMM with scaled dual variables

combine linear and quadratic terms in augmented Lagrangian  $L_p(x,y,z) = f(x) + g(z) + y^T (Ax + Bz - c) + (\rho/2)||Ax + Bz - c||_2^2 + L_p(x,y,z) = f(x) + g(z) + (\rho/2)||Ax + Bz - c||_2^2 + \text{const.}$  with  $u^k = (1/\rho)v^k$ 

ADMM (scaled dual form):

$$x^{k+1} := \underset{x}{\operatorname{argmin}} (f(x) + (\rho/2)||Ax + Bz^{k} - c + u^{k}||_{2}^{2})$$

$$z^{k+1} := \underset{z}{\operatorname{argmin}} (g(z) + (\rho/2)||Ax^{k+1} + Bz - c + u^{k}||_{2}^{2})$$

$$u^{k+1} := u^{k} + (Ax^{k+1} + Bz^{k+1} - c)$$

#### Sources:

 SPEECH DEREVERBERATION BASED ON CONVEX OPTIMIZATION ALGORITHMS FOR GROUP SPARSE LINEAR PREDICTION

Daniele Giacobello<sup>1</sup> and Tobias Lindstrom Jensen<sup>2</sup>

Alternating Direction Method of Multipliers
 Prof S. Boyd EE364b, Stanford University